Noah Burghardt

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SKILLS

C#	**C**	**Git / Github**
Java / Android	Embedded SQL / SQLite	Agile / Scrum
Python	MIPS Assembly	3D Printing

EDUCATION

<u>University of Alberta</u>, Edmonton, Alberta
B.Sc in Computing Science with Specialization in Software Practice   9/2016 - 4/2021

<u>École Sécondaire Beaumont Composite Highschool</u>, Beaumont, Alberta
High School Diploma, completed in French immersion   2013 - 2016

EXPERIENCE

<u>Software Developer Intern</u>
Civil and Environmental Engineering, University of Alberta   5/2019 - 12/2019
- Built add-ins for Autodesk Revit using Object-Oriented Programming in C#
- Practiced version control with the GitFlow model and Bitbucket

<u>3D Guru</u>
Reprap Warehouse, Edmonton Alberta   2017-2017
- Shipped and Received materials involved in 3D printing
- Actively maintained and updated online store, powered by Shopify
- Maintained and operated the 3D printers owned by the store

PROJECTS

<u>GitHub.com/Haondt</u>
A catalog of some of my projects, including , a Revit addin for selecting elements, a Python bot that interfaces with the Reddit and Twitter APIs and my personal website.

<u>Instagram.com/Nfishlabs/</u>
An Instagram page where I post about my endeavours in 3D printing.

LEADERSHIP

<u>Special Materials Talk</u>   February 2015
Educated a public audience on the topic of special materials for 3D printing at Startup Edmonton

<u>TEDx Youth</u>   November 2016
Presented at TEDx Youth Edmonton on the topic of Using 3D Printing to Ideate Projects