

Heroes of the Storm (HotS) is a multiplayer online battle arena video game developed and published by Blizzard Entertainment for Microsoft Windows and macOS that was released on June 2, 2015. The game features heroes from Blizzard's franchises including "Warcraft", "Diablo", "StarCraft", "The Lost Vikings", and "Overwatch". The game uses both free-to-play and freemium models and is supported by micropayments, which can be used to purchase heroes, visual alterations for the heroes in the game, and mounts. Blizzard does not call the game a "multiplayer online battle arena" or an "action real-time strategy" because they feel it is something different with a broader playstyle; they refer to it as an online "hero brawler". Team Fortress 2 (TF2) is a team-based multiplayer first-person shooter video game developed and published by Valve Corporation. It is the sequel to the 1996 mod "Team Fortress" for "Quake" and its 1999 remake, "Team Fortress Classic". It was released as part of the video game bundle "The Orange Box" in October 2007 for Microsoft Windows and the Xbox 360. A PlayStation 3 version followed in December 2007. The game was released for Windows as a standalone entry in April 2008, and was updated to support OS X in June 2010 and Linux in February 2013. It is distributed online through Valve's digital retailer Steam, with retail distribution being handled by Electronic Arts. PlanetSide 2 is a free-to-play massively multiplayer online first-person shooter developed and published by Daybreak Game Company, which released in November 2012. It is a sequel of "PlanetSide", which originally released in 2003. "PlanetSide 2" uses the ForgeLight Engine, which is able to support thousands of players in continuous large scale conflict on a single map. As in the first "PlanetSide", "PlanetSide 2" chronicles the efforts of three factions as they fight for territorial control of the planet Auraxis. "PlanetSide 2" was released for the PlayStation 4 in June 2015. "PlanetSide 2" holds the Guinness World Record for the biggest first-person shooter battle, with over 1158 players being recorded in a single battle. Day of Defeat is a team-based multiplayer first-person shooter video game set in the European theatre of World War II on the Western front. Originally a modification of the 1998 game "Half-Life", the rights of the modification were purchased by Valve Corporation and released as a full retail title in 2003. The game was generally well-received, with an aggregate score of 79/100 on Metacritic. World War II Online is a massively multiplayer online first-person shooter (MMOFPS) video game. It was released on June 6, 2001, for Microsoft Windows, with a Mac OS version being released in 3Q 2002. The game is set in 1940–1943 World War II Europe. It is a virtual battlefield, a combined arms war simulation. A player can command or crew a variety of accurately modeled aircraft, armored fighting vehicles, anti-tank guns, anti-aircraft artillery, and three naval vessels, or fight as a foot-soldier with a variety of infantry weapons. The game is played in real time alongside or against other players as German, US, British and French forces in a persistent world. Command structures and missions provide strategic and tactical layers while ranks provide a RPG layer by demonstrating leadership roles. WWIOL online uses a scale map of Western Europe with 52000 km of accurate terrain (800 m resolution satellite data). It is commonly recognized as the first MMOFPS. "World War II Online" was re-released in 2006 under the new name of "World War II Online: Battleground Europe". Tracer (also known by her real name, Lena Oxton) is a player character appearing in the 2016 video game "Overwatch", a Blizzard Entertainment–developed first-person shooter, and its related animated and literary media. Tracer is from the "Overwatch" universe, but she was introduced as a playable character in Blizzard's crossover multiplayer online battle arena game, "Heroes of the Storm", in an April 2016 update. Overwatch is a team-based multiplayer online first-person shooter video game developed and published by Blizzard Entertainment. It was released in May 2016 for Windows, PlayStation 4, and Xbox One. Day of Defeat: Source is a team-based online first-person shooter multiplayer video game developed by Valve Corporation. Set in World War II, the game is a remake of "Day of Defeat". It was updated from the GoldSrc engine used by its predecessor to the Source engine, and a remake of the game models. The game was released for Microsoft Windows on September 26, 2005, distributed through Valve's online content delivery service Steam. Retail distribution of the game was handled by Electronic Arts. The Amazing Eternals is an upcoming team-based multiplayer online first-person shooter video game developed and published by Digital Extremes. Carolina Ravassa (born 15 June 1985) is a Colombian actress and producer who studied a Theatre Arts degree at Boston College, as well as a year of acting for film/TV at the New York Conservatory for Dramatic Arts. She is well known as the voice of Sombra from the video game "Overwatch". Carolina Ravassa (born 15 June 1985) is a Colombian actress and producer who studied

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