

PHY3110 SP23 Notes

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0 Introduction

Grading: 30% homework, 30% midterm, 40% final.

Textbooks:

- H. Goldstein, C. Poole, J. Safko, Classical Mechanics, 3rd Edition, Pearson.
- J.R. Taylor, Classical Mechanics, University Science Books.
- T.W.B. Kibble, F.H. Berkshire, Classical Mechanics, 5th Edition, Imperial College Press.
- 梁昆森, 力学 (下册) 理论力学, 4th Edition, 高等教育出版社.

Classical mechanics describe the motion of macroscopic objects, which are not extremely massive and not extremely fast.

1 Newtonian Mechanics

Vectorial quantities of motion: position \mathbf{r} , velocity \mathbf{v} , force \mathbf{F} , momentum $\mathbf{p} = m\mathbf{v}$, angular momentum $\mathbf{L} = \mathbf{r} \times \mathbf{p}$. Equations of motion are derived from those vector quantities.

Analytical mechanics uses scalar quantities of motion

- Kinetic energy $T = \frac{1}{2}m\mathbf{v}^2$
- Potential energy $V = V(\mathbf{r})$

Equations of motion are derived from those scalar quantities.

1.1 Newton's Laws

Newton's 2nd law

$$\mathbf{F} = \frac{d\mathbf{p}}{dt} = m\mathbf{a} \quad (1)$$

valid in an inertial frame. Angular momentum \mathbf{L} and torque \mathbf{N} are also related

$$\frac{d\mathbf{L}}{dt} = \frac{d}{dt}(\mathbf{r} \times \mathbf{p}) = \mathbf{r} \times \mathbf{F} = \mathbf{N} \quad (2)$$

Work done by external forces

$$W_{12} = \int_1^2 \mathbf{F} \cdot d\mathbf{s} = \int_1^2 m \frac{d\mathbf{v}}{dt} \cdot d\mathbf{s} = \int_1^2 m\mathbf{v} \cdot d\mathbf{v} = \frac{1}{2}m\mathbf{v}^2 \Big|_1^2 \quad (3)$$

Define a scalar function $V(\mathbf{r})$, then $\mathbf{F} = -\nabla V(\mathbf{r})$ is a conservative force.

$$\oint \mathbf{F} \cdot d\mathbf{s} = 0 \quad (4)$$

Center of mass of the system

$$\mathbf{R} = \frac{\sum_i m_i \mathbf{r}_i}{\sum_i m_i} = \frac{\sum_i m_i \mathbf{r}_i}{M} \quad (5)$$

Total momentum

$$\mathbf{P} = \sum_i m_i \mathbf{p}_i = M \dot{\mathbf{R}} \quad (6)$$

Hence \mathbf{P} is conserved if external force $\mathbf{F}^{(e)}$ is zero.

Total angular momentum

$$\frac{d\mathbf{L}}{dt} = \frac{d}{dt} \sum_i \mathbf{r}_i \times \mathbf{p}_i = \sum_i \mathbf{r}_i \times \left(\mathbf{F}_i^{(e)} + \sum_j \mathbf{F}_{ij} \right) = \sum_i \mathbf{r}_i \times \mathbf{F}_i^{(e)} + \sum_{ij} \mathbf{r}_i \times \mathbf{F}_{ij}$$

Since \mathbf{r}_{ij} parallel to \mathbf{F}_{ij} , then

$$\sum_{ij} \mathbf{r}_i \mathbf{F}_{ij} = \frac{1}{2} \sum_{ij} \mathbf{r}_{ij} \times \mathbf{F}_{ji} = 0 \quad (7)$$

Therefore

$$\frac{d\mathbf{L}}{dt} = \mathbf{N}^{(e)} \quad (8)$$

Decomposition of the angular momentum

$$\mathbf{L} = \sum_i \mathbf{r}_i \times \mathbf{p}_i = \sum_i (\mathbf{R} + \mathbf{r}_i) \times m_i (\mathbf{V} + \mathbf{v}'_i) = \sum_i \mathbf{R} \times m_i \mathbf{V} + \sum_i \mathbf{r}'_i \times m_i \mathbf{v}'_i \quad (9)$$

1.2 Constraints

Holonomic constraint

$$f(\mathbf{r}_1, \mathbf{r}_2, \dots, \mathbf{r}_N, t) = 0 \quad (10)$$

Example: rigid body

$$(\mathbf{r}_i - \mathbf{r}_j)^2 - c_{ij}^2 = 0 \quad (11)$$

Example: non-sliding cylinder

$$\dot{x} - R\dot{\theta} = 0 \Rightarrow x - R\theta = \text{const}$$

A constraint of the form

$$\sum_i g_i(\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_n) d\mathbf{x}_i = 0 \Rightarrow dG(\mathbf{x}_1, \dots) = 0 \Rightarrow G(\mathbf{x}_1, \dots) = \text{const} \quad (12)$$

Non-holonomic constraint: cannot be written in the form of holonomic constraint.

1.3 Generalized coordinates

Suppose we have a N -particle system, we will have $3N$ DOFs. With k constraints, we will have $3N - k$ DOFs. Define q_1, \dots, q_{3N-k} generalized coordinates, we have

$$\mathbf{r}_i = \mathbf{r}_i(q_1, \dots, q_{3N-k}, t) \quad (13)$$