coaster pa02_wire_track Assignment Plan

Non-applicable fields are grayed out. See key below.

file name	assgn line #s	copy prev?	tplt lines	soln lines	soln-tplt diffs	lecture order
	pa02_wire_track					
shader_programs.cpp	392		433	443	10	1
scene.cpp	68, 76		117	111	-6	2
uniform_color_vertex_shader.glsl			23	23	0	3
track.cpp	60		103	121	18	4
curve.cpp	18, 42, 67		94	116	22	5
transform.h			85	85	0	6
transform.cpp			168	168	0	7
poly_line.cpp			105	108	3	8
vec.h			127	127	0	9
vec.cpp			43	43	0	10
camera.cpp			152	152	0	
camera.h			60	60	0	
check_gl.h			97	97	0	
color.cpp			12	12	0	
color.h			149	149	0	
constant_color_vertex_shader.glsl			23	23	0	
controller.cpp			233	233	0	
controller.h			54	54	0	
coordinate_axes.cpp			50	50	0	
coordinate_axes.h			35	35	0	
curve.h			109	109	0	
framework.cpp			145	145	0	
framework.h			112	112	0	

geometrical_object.h			29	29	0	
geometry.cpp			37	37	0	
geometry.h			384	384	0	
lines.cpp			100	100	0	
lines.h			43	43	0	
main.cpp			71	71	0	
minmax.h			16	16	0	
n_elem.h			19	19	0	
passthru_fragment_shader.glsl			13	13	0	
poly_line.h			60	60	0	
render_stats.cpp			70	70	0	
render_stats.h			44	44	0	
scene.h			58	58	0	
scene_object.h			36	36	0	
shader_programs.h			101	101	0	
tessellation.h			26	26	0	
text.cpp			50	50	0	
text.h			16	16	0	
track.h			67	67	0	
view.cpp			90	90	0	
view.h			58	58	0	
work_arounds.h			76	76	0	
wrap_cmath_inclusion.h			29	29	0	
wrap_gl_inclusion.h			34	34	0	
wrap_glut_inclusion.h			25	25	0	
summary			4081	4128	47	# = 0

Key

assgn line #s	There are assignments on these lines.
copy prev?	The assignment requires you to copy part of all of your solution from these previous assignments.
tplt lines	There are this many lines in the template.
soln lines	There are this many lines in the solution. (Your mileage may vary.)
soln-tplt diffs	There are this many more lines in the solution than in the template. This is roughly the number of lines you need to add to complete the assignment.
lecture order	This is the recommended order for presenting (or completing) this assignment.