



ABAP351

Advanced and Generic Programming in ABAP



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After completing this workshop you will be able to:

- Understand how to make your programs more flexible
- Write generic services that can work with arbitrarily structured data
- Distinguish different kinds of genericity
- Use generic types to add flexibility and safety to ABAP programs
- Explain the ABAP type system and the RTTS
- Create ABAP types at runtime



Simple Generic Concepts in ABAP

Dynamic Token Specification

Fully Generic Programs

RTTS & Dynamic Type Creation

Field symbols are aliases representing fields dynamically

Assignment of fields to field symbols at run time

No copying

Field symbols are not pointers

```
DATA:  
    text(20) TYPE c VALUE 'Hello world'.
```

```
FIELD-SYMBOLS:  
    <fs> TYPE any.
```

```
ASSIGN text TO <fs>.  
WRITE / <fs>.
```

Casting Field Symbols

```
TYPES: MY_TYPE(9) TYPE C.
```

```
DATA: SmallField(5) TYPE C,  
      LargeField(10) TYPE C VALUE '1234567890',  
      TypeName(7) TYPE C VALUE 'MY_TYPE',  
      SomeType TYPE REF TO cl_abap_typedescr.
```

```
FIELD-SYMBOLS: <fa> TYPE ANY,  
               <fs> TYPE my_type.
```

```
ASSIGN LargeField TO <fs> CASTING.  
ASSIGN LargeField TO <fa> CASTING TYPE MY_TYPE.
```

```
ASSIGN LargeField TO <fa> CASTING TYPE N.
```

```
ASSIGN LargeField TO <fa> CASTING TYPE (TypeName).  
SomeType = cl_abap_typedescr=>describe_by_name( 'MY_TYPE' ).  
ASSIGN LargeField TO <fa> CASTING TYPE HANDLE SomeType.
```

```
ASSIGN LargeField TO <fa> CASTING LIKE SmallField.
```

```
ASSIGN LargeField TO <fa> CASTING LIKE <fa>.
```

Casting to ...

... statically completely specified type

... generic type

... dynamically specified type

... static field type

... dynamic field type

Reference type REF TO *typename* for references to arbitrary data objects

A data reference variable is set by

- **CREATE DATA dref TYPE | LIKE ...**
- **GET REFERENCE OF DataObject INTO dref**

Access to data object of reference

- **Reference is typed?**
 - **X = dref->* .** "access the complete data object
 - **Y = dref->comp .** "access component of a structure
- **Reference is untyped? (e.g. REF TO DATA)**
 - **ASSIGN dref->* TO <f> .** "access complete data object ...
 - **ASSIGN COMPONENT 'comp' OF STRUCTURE <f> to <fc> .**
"... then access component if data object is a structure

References ...

- ... are some kind of *Save Pointers*
- ... can be used as containers for arbitrary data objects, e.g. tables of data references
- ... can be defined in the data dictionary

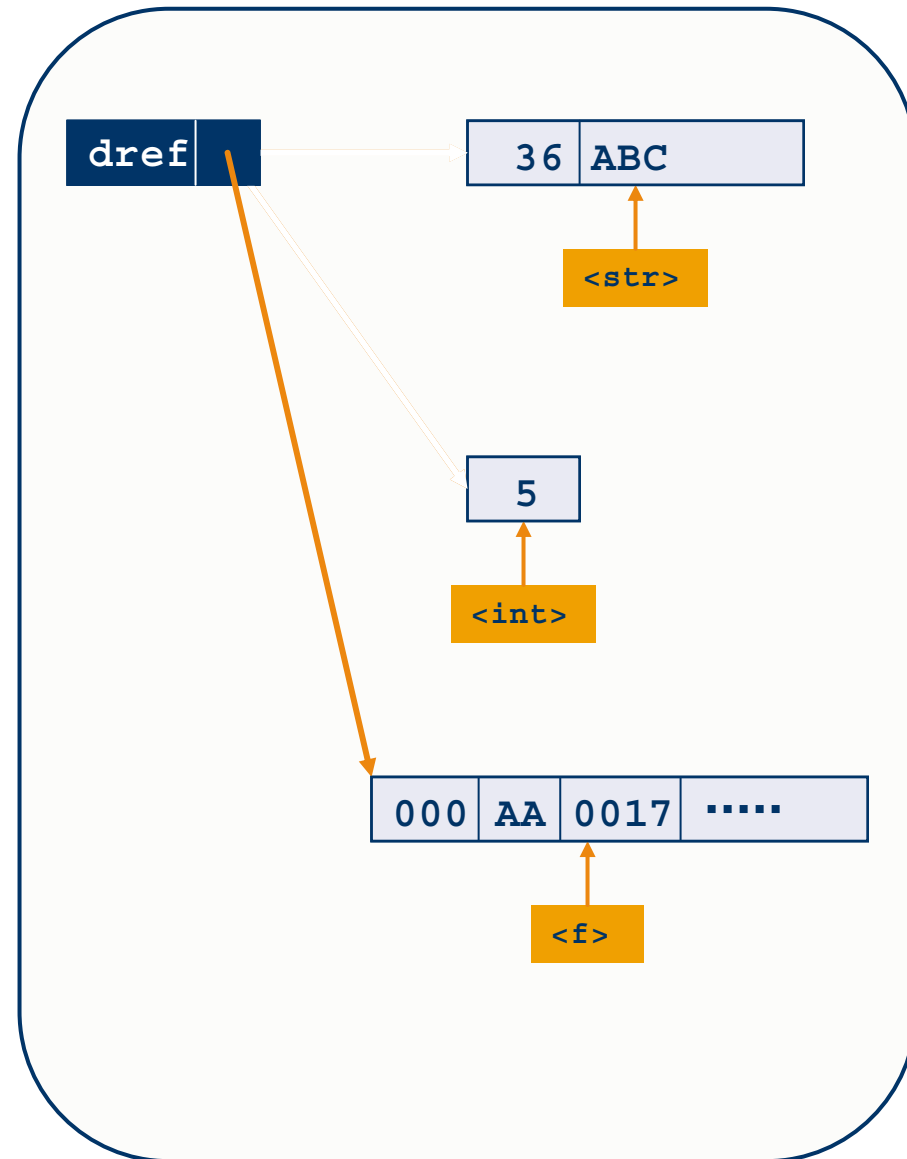
Dynamic instantiation of data types on the heap, for generic programming

Syntax

```
CREATE DATA dref TYPE type | (typename).  
CREATE DATA dref TYPE TABLE OF type | (typename).  
CREATE DATA dref TYPE REF TO type | (typename).  
CREATE DATA dref TYPE HANDLE typeobj.  
CREATE DATA dref LIKE field.
```

Dynamic Creation of Data Objects (2)

```
TYPES: BEGIN OF struc,  
      a TYPE i,  
      b TYPE c LENGTH 8,  
END OF STRUC.  
  
DATA: dref TYPE REF TO DATA,  
      tname TYPE string,  
      str  TYPE struc,  
      int  TYPE i.  
  
FIELD-SYMBOLS: <int> TYPE i,  
               <str> TYPE struc,  
               <f>   TYPE any.  
  
CREATE DATA dref TYPE struc.  
ASSIGN dref->* TO <str>.  
<str>-a = 36. <str>-b = 'ABC'.  
  
CREATE DATA dref LIKE int.  
ASSIGN dref->* TO <int>.  
<int> = 5.  
  
tname = 'SFLIGHT'.  
CREATE DATA dref TYPE (tname).  
ASSIGN dref->* TO <f>.  
SELECT SINGLE * FROM (tname) INTO <f>.
```



Generic type specification of Field Symbols

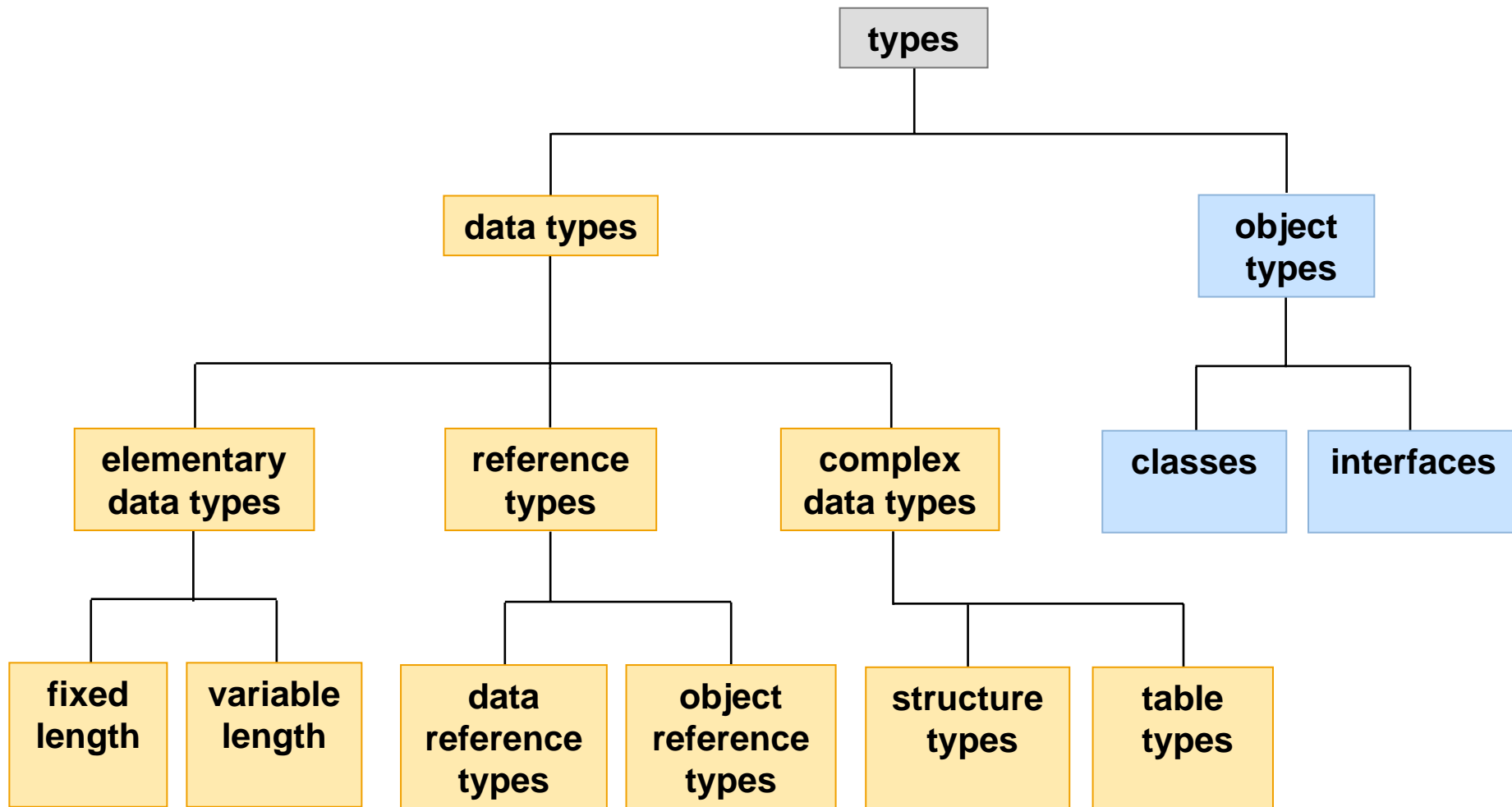
FIELD-SYMBOLS:

```
<fs_any> TYPE ANY,  
<fs_c>   TYPE C. "any length
```

Parameters (of subroutines)

```
FORM Foo_1 USING p1 TYPE ANY.  
  ...  
ENDFORM.
```

```
FORM Foo_2 USING p1 TYPE X.  
  ...  
ENDFORM.
```



Fully generic

ANY, DATA

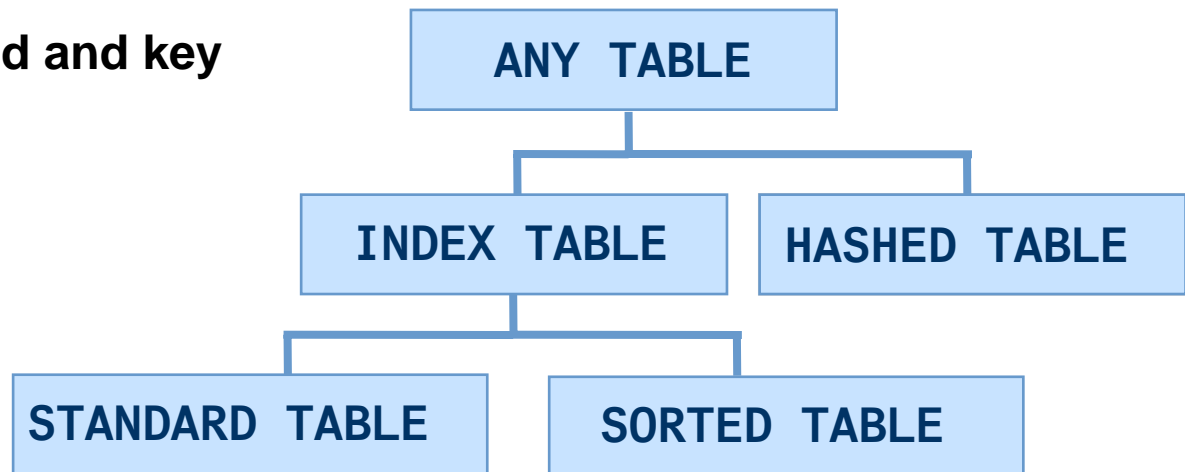
Partially generic

SIMPLE, NUMERIC

Generic length

C, N, X, P
CSEQUENCE, XSEQUENCE, CLIKE

Generic table kind and key



Exercise: Internal Table List Writer

**Write a form `WRITE_TABLE` which accepts any internal table.
Write the contents of the internal table to the ABAP list, line
by line and field by field.**

**Define and fill an internal table with a line type of your choice
to test the form `WRITE_TABLE`.**

**TIP: Use `LOOP ASSIGNING` nested with `ASSIGN COMPONENT`
compindex `OF STRUCTURE` and `DO` loop to access each field
of every line.**

**TIP: If you need more information about the syntax and the
semantics of an ABAP statement use Online-Help by pressing
`F1` and entering the first word of the statement.**



Simple Generic Concepts in ABAP

Dynamic Token Specification

Fully Generic Programs

RTTS & Dynamic Type Creation

ABAP statements allow to specify some parts dynamically.

General syntax: “(token)” where token is a field evaluated at run time.

```
* Static SORT statement
SORT itab BY comp.

* Dynamic SORT statement
name = 'COMP'.
...
SORT itab BY (name).
```

Rule: The contents of the token must be in upper case.

No static type checks for dynamic statements.

Run time errors occur if the contents of the token are invalid.

There are 5 types of dynamic token specification

- **Dynamic field specification:**
The token contains the name of a field
- **Dynamic type specification:**
The token contains a type name
- **Dynamic component specification:**
The token contains the name of a component of a structure
- **Dynamic clause specification:**
The token is an internal table which represents a list of tokens to be inserted and interpreted at run time
- **Dynamic subroutine specification:**
The token contains the name of a form, method, function, program, ...

The token contains the name of a field or database table

- ASSIGN (field) TO ...
- SELECT ... FROM (dbtab) ...
- DELETE ... FROM (dbtab) ...
- MODIFY (dbtab) ...
- UPDATE (dbtab) ...
- WRITE ... TO (field)
- WRITE (field) TO ...

```
CONSTANTS: a TYPE i VALUE 1,  
           b TYPE i VALUE 2.
```

```
DATA: name(5) TYPE c.
```

```
FIELD-SYMBOLS: <i> TYPE i.
```

```
* Dynamic ASSIGN to constant a  
name = 'A'.  
ASSIGN (name) TO <i>.  
WRITE: <i>.           "=1
```

```
* Dynamic ASSIGN to constant b  
name = 'B'.  
ASSIGN (name) TO <i>.  
WRITE: <i>.           "=2
```

The dynamic ASSIGN enables parameters being passed dynamically to arbitrary ABAP statements

The token contains the name of a dictionary (global) or an internal type

- **ASSIGN ... CASTING TYPE (type)**
- **CREATE DATA ... TYPE (type) ...**

```
TYPES: BEGIN OF struc,  
      a TYPE i,  
      b TYPE p,  
      END OF struc.  
DATA: dref TYPE REF TO DATA.  
FIELD-SYMBOLS: <dobj> TYPE any.  
  
PERFORM doSomething USING dref 'SFLIGHT'.  
ASSIGN dref->* to <dobj>.  
...  
FORM doSomething USING dref TYPE REF TO DATA  
                      tname TYPE string.  
* Create a data object of type 'tname'  
  CREATE DATA dref TYPE (tname).  
...  
ENDFORM.
```

The token contains the name of a component of a structure

- **SORT ... BY (comp₁) ... (comp_n)**
- **READ TABLE ... WITH KEY (k₁) = v₁ ... (k_n) = v_n**
- **DELETE ... COMPARING (comp₁) ... (comp_n)**
- **MODIFY ... TRANSPORTING (comp₁) ... (comp_n)**
- **AT NEW/END OF (comp)**
- **ASSIGN COMPONENT comp OF STRUCTURE ...**

Empty tokens are ignored in statements for internal tables

```
DATA: itab TYPE TABLE OF ...,  
      key1 TYPE string,  
      key2 TYPE string, ...  
* Sort table dynamically to set up a dynamic READ with binary search  
SORT itab BY (key1) (key2).  
READ TABLE itab INTO wa WITH KEY (key1) = val1 (key2) = val2  
      BINARY SEARCH.
```

Dynamic clause represents a sequence of tokens

The syntax of the clause is checked at run time

- SELECT (fieldlist) ...
- SELECT ... GROUP BY (fieldlist)
- SELECT ... WHERE (condlist)

```
TYPES: cond(72) TYPE c.
```

```
DATA: wa          TYPE spfli,  
      condtab TYPE TABLE OF cond.
```

```
* Fill the condition table
```

```
APPEND 'CARRID = ''LH'' AND'      TO condtab.
```

```
APPEND 'CITYTO = ''NEW YORK''.' TO condtab.
```

```
* Database fetch with a dynamic WHERE condition
```

```
SELECT * FROM spfli INTO wa WHERE (condtab).
```

```
  WRITE: / wa-carrid, wa-connid, wa-cityfrom, wa-cityto.  
ENDSELECT.
```

The token contains the name of a form, function, method or program and is interpreted at run time to execute the corresponding program unit

- **PERFORM (form) IN PROGRAM (prog) ...**
- **SUBMIT (program) ...**
- **CALL FUNCTION ... PERFORMING (form) ...**
- **CALL METHOD oref->(method) ...**

```
DATA: pname TYPE string,  
      fname TYPE string.
```

```
fname = 'DO_SOMETHING'.  
pname = 'UTILITIES'.
```

```
* External PERFORM  
PERFORM (fname) IN PROGRAM (pname) USING 999.
```

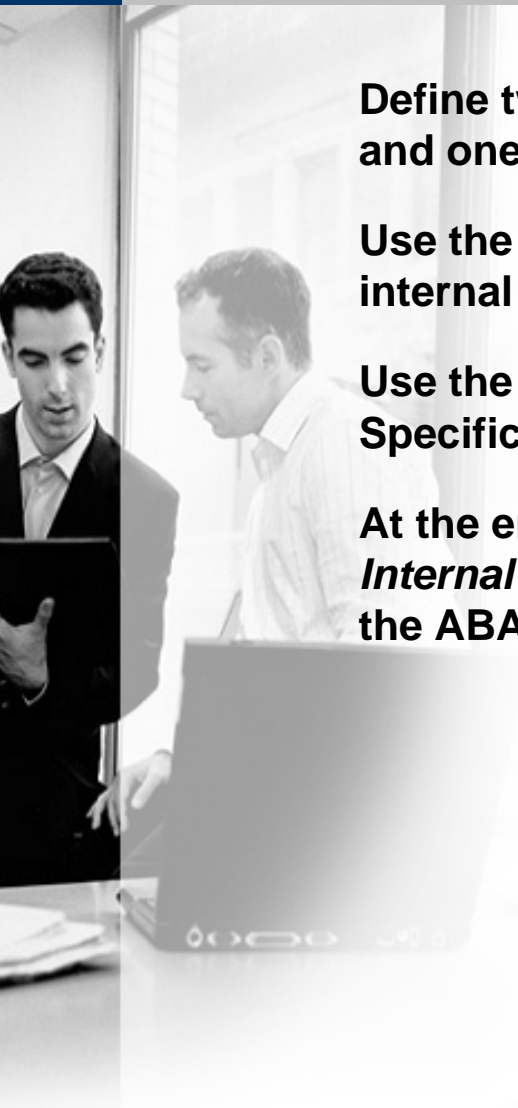
Exercise: Database List Writer

Define two PARAMETERS, one for a name of a database table and one for a WHERE-Condition.

Use the CREATE DATA statement to create an appropriate internal table as a destination for a SELECT on the database table.

Use the OpenSQL SELECT together with Dynamic Token Specification for the FROM and WHERE clause.

At the end, take the form WRITE_TABLE from „*Exercise: Generic Internal Table List Writer*“ to write the result of the SELECT to the ABAP list.



Simple Generic Concepts in ABAP

Dynamic Token Specification

Fully Generic Programs

RTTS & Dynamic Type Creation

Handle data structures, whose type is completely unknown at design time (dynamic token specification is not sufficient)

Generic tools

- **ALV**
- **DDIC**
- **Data Browser**

Structured data from the *outside* world

- **IMPORT**
- **RFC**
- **IDOC**

Superset approach

- **Combination of all possible types in one structure / table**
- **Use only columns that are actually needed**

Drawbacks

- **Huge memory overhead**

Consequences

- **Only useful for structures with small variations or few components**

DDIC approach

- Create DDIC structures or database views dynamically by calling certain function modules

Drawbacks

- Structures are persistent
- Structure management necessary
- Performance

Consequences

- Only useful for *long living* structures

Program generation

- **Generate coding either as report or subroutine pool**

Drawbacks

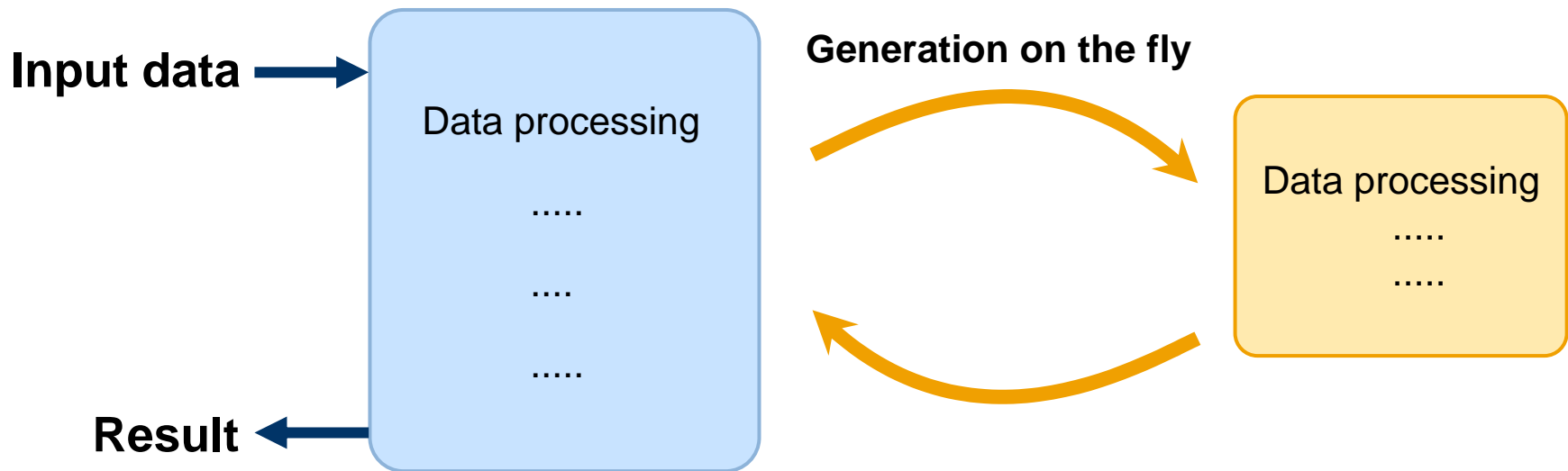
- **Reports persistent (=> management necessary)**
- **Limited number of subroutine pools (36)**
- **Programming cumbersome and error-prone**
- **Expensive due to compilation**

Consequences

- **Only useful for coding that rarely changes but is heavily used**

Generating transient programs

- More or less frequent change of dynamic input data
- Code generation of a subroutine pool
- Only accessible for internal mode



How To Generate Transient Programs

```
DATA: code      TYPE TABLE OF string,  
      prog      TYPE program,  
      msg(120)  TYPE c,  
      lin(10)   TYPE c,  
      wrd(10)   TYPE c,  
      off(3)    TYPE c.
```

```
APPEND 'PROGRAM SUBPOOL.' TO code.
```

```
APPEND 'FORM DYN1.' TO code.
```

```
APPEND 'WRITE / ''Hello, I am a temporary subroutine!''.' TO code.
```

```
APPEND 'ENDFORM.' TO code.
```

```
GENERATE SUBROUTINE POOL code NAME prog MESSAGE msg
```

```
    LINE lin WORD wrd OFFSET off.
```

```
IF sy-subrc <> 0.
```

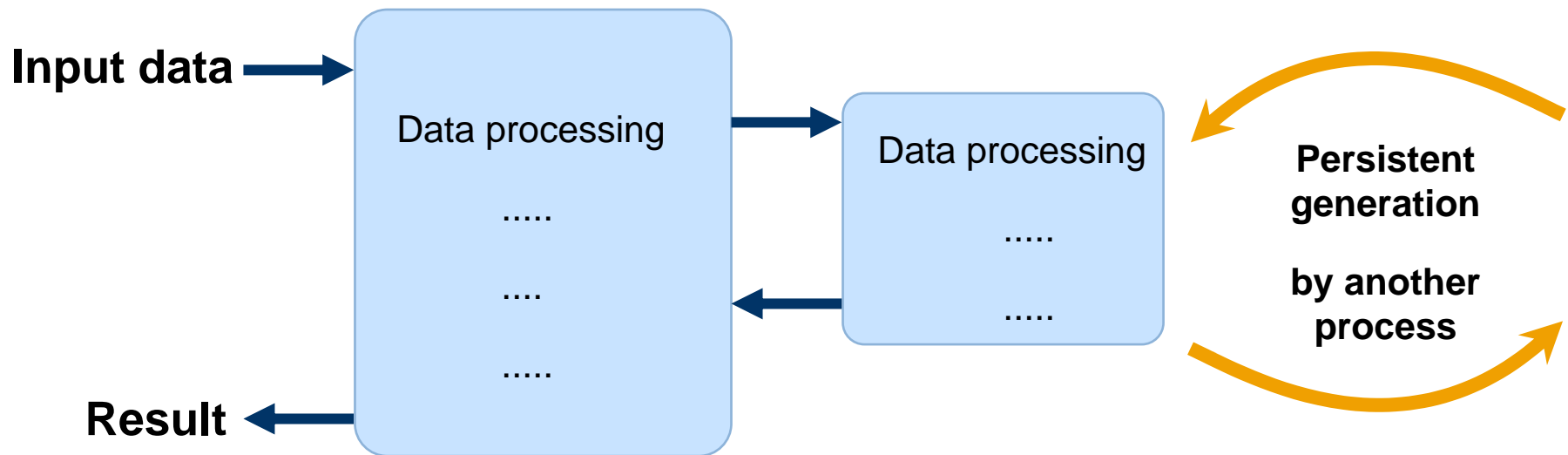
```
    WRITE: / 'Error during generation in line', lin,  
           / msg, / 'Word:', wrd, 'at offset', off.
```

```
ENDIF.
```

```
PERFORM dyn1 IN PROGRAM (prog).
```

Generating persistent programs

- Rare change of dynamic input data
- Code generation can be done by separate process
- Global access



How To Generate Persistent Programs

DATA:

code TYPE TABLE OF string.

CONSTANTS:

rep(40) VALUE 'ZDYN1'.

APPEND 'PROGRAM ZDYN1.' TO code.

APPEND 'WRITE / ''Hello, I am dynamically created!''.' TO code.

INSERT REPORT rep FROM code.

SUBMIT (rep) AND RETURN.

READ REPORT rep INTO code.

APPEND 'WRITE / ''and I am a dynamic extension!''.' TO code.

INSERT REPORT rep FROM code.

GENERATE REPORT rep.

SUBMIT (rep) AND RETURN.



Simple Generic Concepts in ABAP

Dynamic Token Specification

Fully Generic Programs

RTTS & Dynamic Type Creation

Functionality

Type identification and description at run time (formerly RTTI)

Dynamic type creation (RTTC)

Implemented as system classes

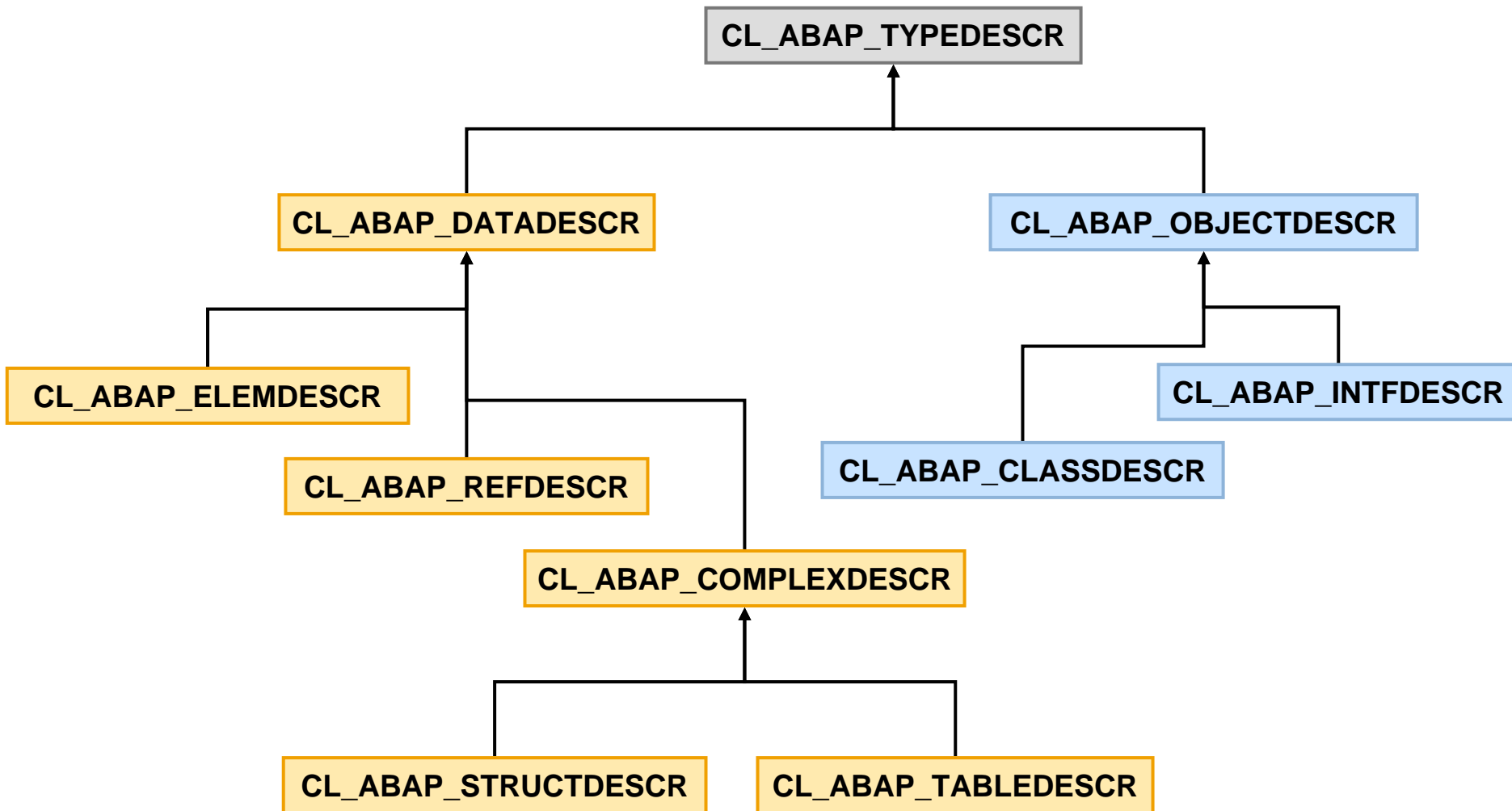
Concept

Universal type identification

Each type kind corresponds to one RTTI description class

Type properties represented by attributes

Type creation via factory methods



Type is well-defined by its type object

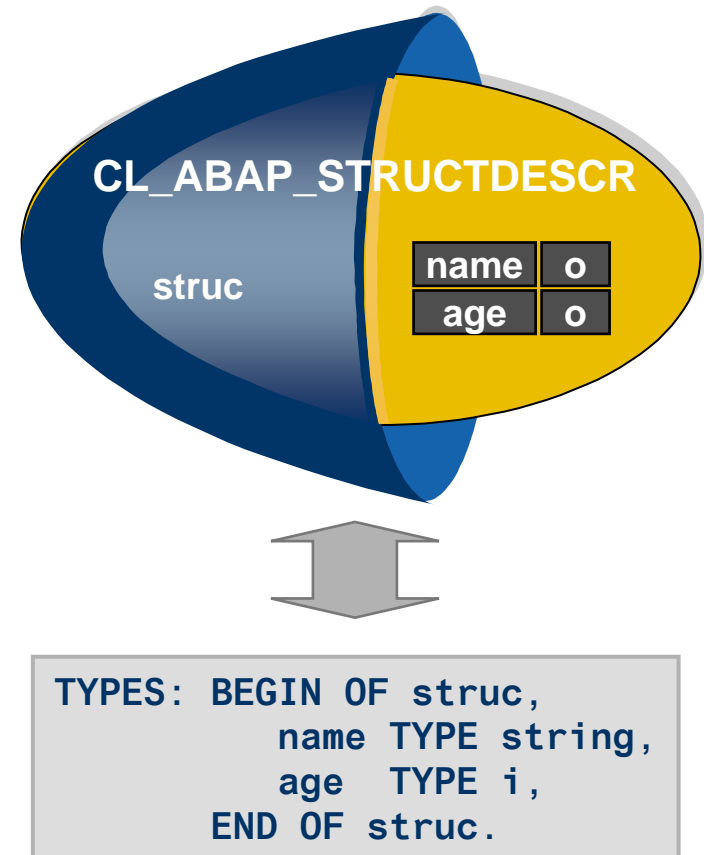
- For every type there is a run time type object
- Every type object corresponds to a type

Type object is instance of RTTS class

Type objects

- Are immutable
- Describe all properties of the type
- Can be used instead of type name

Named types and elementary types are managed by the runtime system



Get type object by type name

```
DATA: strucType TYPE REF TO c1_abap_structdescr.  
structType ?= c1_abap_typedescr=>describe_by_name( 'SPFLI' ).
```

Get type object from a data object

```
DATA: dataType TYPE REF TO c1_abap_datadescr,  
      field(5) TYPE C.  
dataType ?= c1_abap_typedescr=>describe_by_data( field ).
```

Get elementary types

```
DATA: elemType TYPE REF TO c1_abap_elemdescr.  
elemType = c1_abap_elemdescr=>get_i( ).  
elemType = c1_abap_elemdescr=>get_c( 20 ).
```

Create a data object of a specific type using a type object

```
DATA: dref      TYPE REF TO DATA,  
      c20Type TYPE REF TO c1_abap_elemdescr.  
c20Type = c1_abap_elemdescr=>get_c( 20 ).  
CREATE DATA dref TYPE HANDLE c20Type.
```

Casting of a field symbol using a type object

```
DATA: x20Type TYPE REF TO c1_abap_elemdescr.  
FIELD-SYMBOLS: <fs> TYPE any.  
x20Type = c1_abap_elemdescr=>get_x( 20 ).  
ASSIGN dref->* TO <fs> CASTING TYPE HANDLE x20Type.
```

Dynamically created types are

- **transient (exist only for the lifetime of the internal mode)**
- **program local (live only in roll area)**
- **anonymous (no name, only accessible by type object)**

Creation of composed data types only

- **table types**
- **reference types**
- **structure types**

Bottom-up approach

- **create new types from existing ones**

Implicit type creation

- declarative approach
- only for table and reference types

```
CREATE DATA dref TYPE TABLE OF type.  
CREATE DATA dref TYPE REF TO type.
```

Explicit Type creation

- procedural approach
- factory method CREATE() in RTTS classes

```
structType = CL_ABAP_STRUCTDESCR=>create( compTab ).
```


Every call of factory method CREATE() creates a new type

Types cannot be destroyed

- type object may be garbage collected, but kernel resources cannot be released (yet)

Type manager can be useful

```
TYPES: BEGIN OF NamedType,  
        name TYPE string,  
        type TYPE REF TO CL_ABAP_TYPEDESCR,  
    END OF NamedType.  
DATA:  typeManager TYPE HASHED TABLE OF NamedType  
        WITH UNIQUE KEY name.
```

```
CLASS c1_abap_tabledescr DEFINITION ...  
  CLASS-METHODS create  
  IMPORTING  
    p_line_type  TYPE REF TO c1_abap_datadescr  
    p_table_kind TYPE abap_tablekind  DEFAULT tablekind_std  
    p_unique     TYPE abap_bool       DEFAULT abap_false  
    p_key        TYPE abap_keydescr_tab OPTIONAL  
    p_key_kind   TYPE abap_keydefkind DEFAULT keydefkind_default  
  RETURNING  
    value(p_result) TYPE REF TO c1_abap_tabledescr  
  RAISING  
    cx_sy_table_creation
```

Line type mandatory

Rest optional

Dynamic Creation of Table Types

```
CLASS c1_abap_tabledescr DEFINITION ...  
  CLASS-METHODS create  
  IMPORTING  
    p_line_type TYPE REF TO c1_abap_datadescr  
    p_table_kind TYPE abap_tablekind DEFAULT tablekind_std  
    p_unique      TYPE abap_bool      DEFAULT abap_false  
    p_key         TYPE abap_keydescr_tab OPTIONAL  
    p_key_kind    TYPE abap_keydefkind DEFAULT keydefkind_default  
  RETURNING  
    value(p_result) TYPE REF TO c1_abap_tabledescr  
  RAISING  
    cx_sy_table_creation
```

alternatives

tablekind_std
tablekind_sorted
tablekind_hashed

Dynamic Creation of Table Types

```
CLASS c1_abap_tabledescr DEFINITION ...  
  CLASS-METHODS create  
  IMPORTING  
    p_line_type TYPE REF TO c1_abap_datadescr  
    p_table_kind TYPE abap_tablekind DEFAULT tablekind_std  
    p_unique      TYPE abap_bool      DEFAULT abap_false  
    p_key         TYPE abap_keydescr_tab OPTIONAL  
    p_key_kind    TYPE abap_keydefkind DEFAULT keydefkind_default  
  RETURNING  
    value(p_result) TYPE REF TO c1_abap_tabledescr  
  RAISING  
    cx_sy_table_creation
```

alternatives

keydefkind_default
keydefkind_tableline
keydefkind_user

Dynamic Creation of Table Types

```

CLASS c1_abap_tabledescr DEFINITION ...
  CLASS-METHODS create
  IMPORTING
    p_line_type TYPE REF TO c1_abap_datadescr
    p_table_kind TYPE abap_tablekind DEFAULT tablekind_std
    p_unique TYPE abap_bool DEFAULT abap_false
    p_key TYPE abap_keydescr_tab OPTIONAL
    p_key_kind TYPE abap_keydefkind DEFAULT keydefkind_default
  RETURNING
    value(p_result) TYPE REF TO c1_abap_tabledescr
  RAISING
    cx_sy_table_creation

```

key fields for structured line types:

name
⋮

alternatives

```
keydefkind_default
keydefkind_tableline
keydefkind_user
```

Example of Dynamic Table Type Creation



CARRID	CONNID	DISTANCE	...
LH	0400	6.162	
LH	0400	5.347	
QF	0005	1.000	
SQ	0866	1.625	

TYPES: tableType TYPE SORTED TABLE OF spfli
WITH UNIQUE KEY carrid connid.

```
DATA: lineType TYPE REF TO cl_abap_structdescr,  
      tableType TYPE REF TO cl_abap_tabdescr,  
      key TYPE abap_keydescr_tab.  
lineType ?=  
  cl_abap_typedescr=>describe_by_name( 'SPFLI' ).  
APPEND 'CARRID' TO key. APPEND 'CONNID' TO key.  
tableType = cl_abap_tabdescr=>create(  
  p_line_type = lineType  
  p_table_kind = cl_abap_tabdescr=>tablekind_sorted  
  p_unique = abap_true  
  p_key = key ).
```

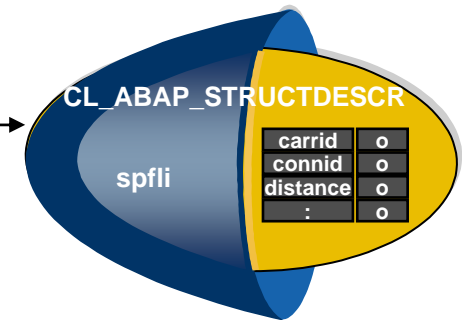
Example of Dynamic Table Type Creation



CARRID	CONNID	DISTANCE	...
LH	0400	6.162	
LH	0400	5.347	
QF	0005	1.000	
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TYPES: tableType TYPE SORTED TABLE OF spfli
WITH UNIQUE KEY carrid connid.

lineType



```
DATA: lineType TYPE REF TO cl_abap_structdescr,  
      tableType TYPE REF TO cl_abap_tabledescr,  
      key TYPE abap_keydescr_tab.
```

```
lineType ?=  
  cl_abap_typedescr=>describe_by_name( 'SPFLI' ).
```

```
APPEND 'CARRID' TO key. APPEND 'CONNID' TO key.  
tableType = cl_abap_tabledescr=>create(  
  p_line_type = lineType  
  p_table_kind = cl_abap_tabledescr=>tablekind_sorted  
  p_unique = abap_true  
  p_key = key ).
```

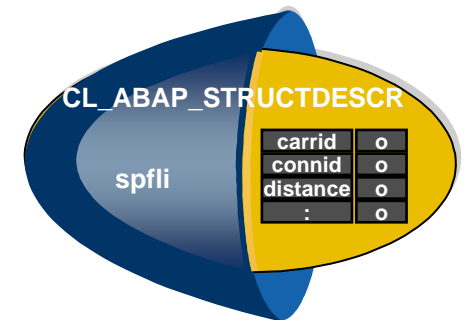
Example of Dynamic Table Type Creation



CARRID	CONNID	DISTANCE	...
LH	0400	6.162	
LH	0400	5.347	
QF	0005	1.000	
SQ	0866	1.625	

TYPES: tableType TYPE SORTED TABLE OF spfli
WITH UNIQUE KEY carrid connid.

lineType



keytab
CARRID
CONNID

```
DATA: lineType TYPE REF TO cl_abap_structdescr,
      tableType TYPE REF TO cl_abap_tabledescr,
      key       TYPE abap_keydescr_tab.
lineType ?=
  cl_abap_typedescr=>describe_by_name( 'SPFLI' ).
APPEND 'CARRID' TO key. APPEND 'CONNID' TO key.
tableType = cl_abap_tabledescr=>create(
  p_line_type   = lineType
  p_table_kind  = cl_abap_tabledescr=>tablekind_sorted
  p_unique      = abap_true
  p_key         = key ).
```


Example of Dynamic Table Type Creation

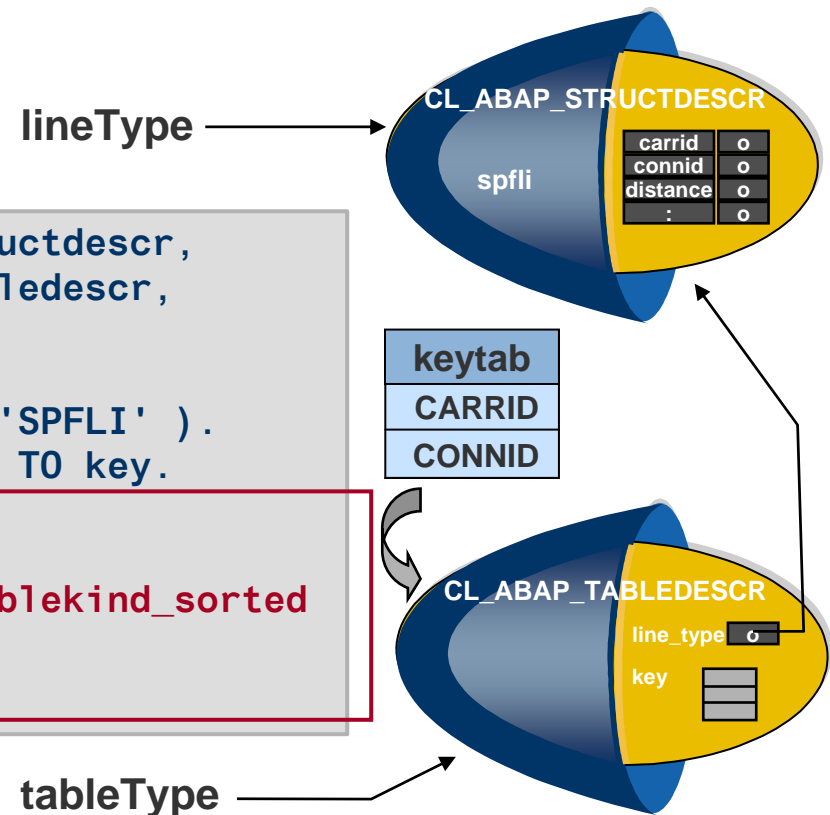


CARRID	CONNID	DISTANCE	...
LH	0400	6.162	
LH	0400	5.347	
QF	0005	1.000	
SQ	0866	1.625	

TYPES: tableType TYPE SORTED TABLE OF spfli
WITH UNIQUE KEY carrid connid.

```
DATA: lineType TYPE REF TO cl_abap_structdescr,  
      tableType TYPE REF TO cl_abap_tabledescr,  
      key TYPE abap_keydescr_tab.  
lineType ?=  
  cl_abap_typedescr=>describe_by_name( 'SPFLI' ).  
APPEND 'CARRID' TO key. APPEND 'CONNID' TO key.
```

```
tableType = cl_abap_tabledescr=>create(  
  p_line_type = lineType  
  p_table_kind = cl_abap_tabledescr=>tablekind_sorted  
  p_unique = abap_true  
  p_key = key ).
```



```
CLASS c1_abap_refdescr DEFINITION ...  
  CLASS-METHODS create  
    IMPORTING p_referenced_type TYPE REF TO c1_abap_typedescr  
    RETURNING value(p_result) TYPE REF TO c1_abap_refdescr  
    RAISING cx_sy_ref_creation.
```

Create a reference type from a base type

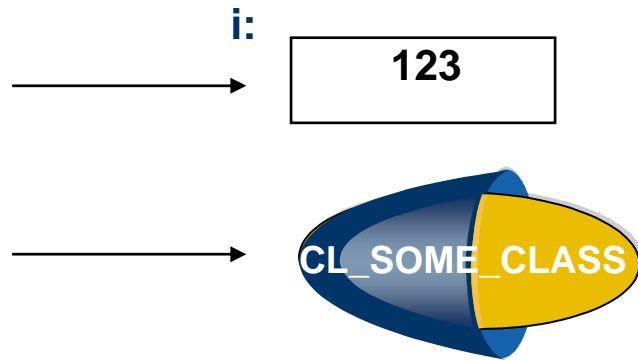
- Base type may be class, interface or data type

Short cut for named base types

- Easier to use
- Much more efficient for Object types

```
CLASS-METHODS create_by_name  
  IMPORTING p_referenced_type_name TYPE csequence  
  RETURNING value(p_result) TYPE REF TO c1_abap_refdescr  
  RAISING cx_sy_ref_creation cx_sy_unknown_type.
```

Examples of Dynamic Reference Type Creation



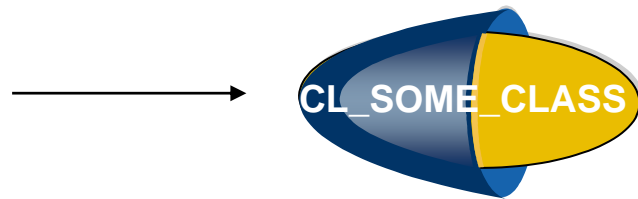
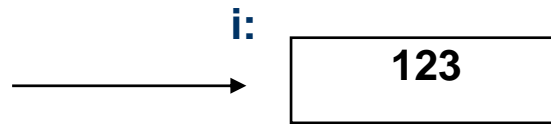
TYPES:

```
refToIType      TYPE REF TO i,  
refToSomeClass  TYPE REF TO cl_some_class.
```

```
DATA: baseType      TYPE REF TO cl_abap_typedescr,  
      refToIType    TYPE REF TO cl_abap_refdescr,  
      refToSomeClass TYPE REF TO cl_abap_refdescr.
```

```
baseType = cl_abap_elemdescr=>get_i( ).  
refToIType = cl_abap_refdescr=>create( baseType ).  
refToSomeClass =  
  cl_abap_refdescr=>create_by_name( 'CL_SOME_CLASS' ).
```

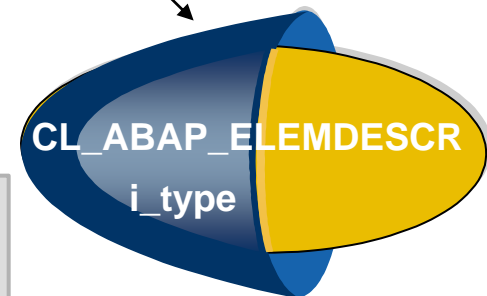
Examples of Dynamic Reference Type Creation



TYPES:

```
refToIType      TYPE REF TO i,  
refToSomeClass  TYPE REF TO  
c1_some_class.
```

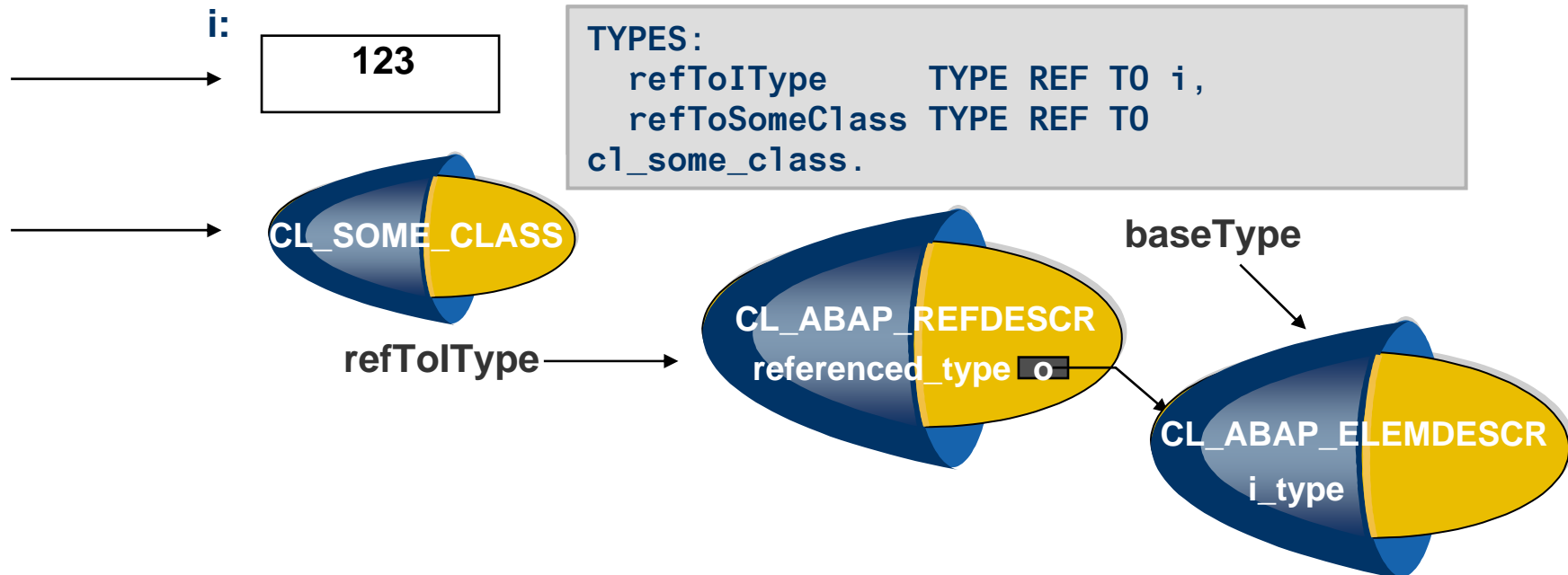
baseType



```
DATA: baseType      TYPE REF TO c1_abap_typedescr,  
      refToIType    TYPE REF TO c1_abap_refdescr,  
      refToSomeClass TYPE REF TO c1_abap_refdescr.
```

```
baseType = c1_abap_elemdescr=>get_i( ).  
refToIType = c1_abap_refdescr=>create( baseType ).  
refToSomeClass =  
  c1_abap_refdescr=>create_by_name( 'CL_SOME_CLASS' ).
```

Examples of Dynamic Reference Type Creation



```
DATA: baseType      TYPE REF TO cl_abap_typedescr,  
      refToIType    TYPE REF TO cl_abap_refdescr,  
      refToSomeClass TYPE REF TO cl_abap_refdescr.
```

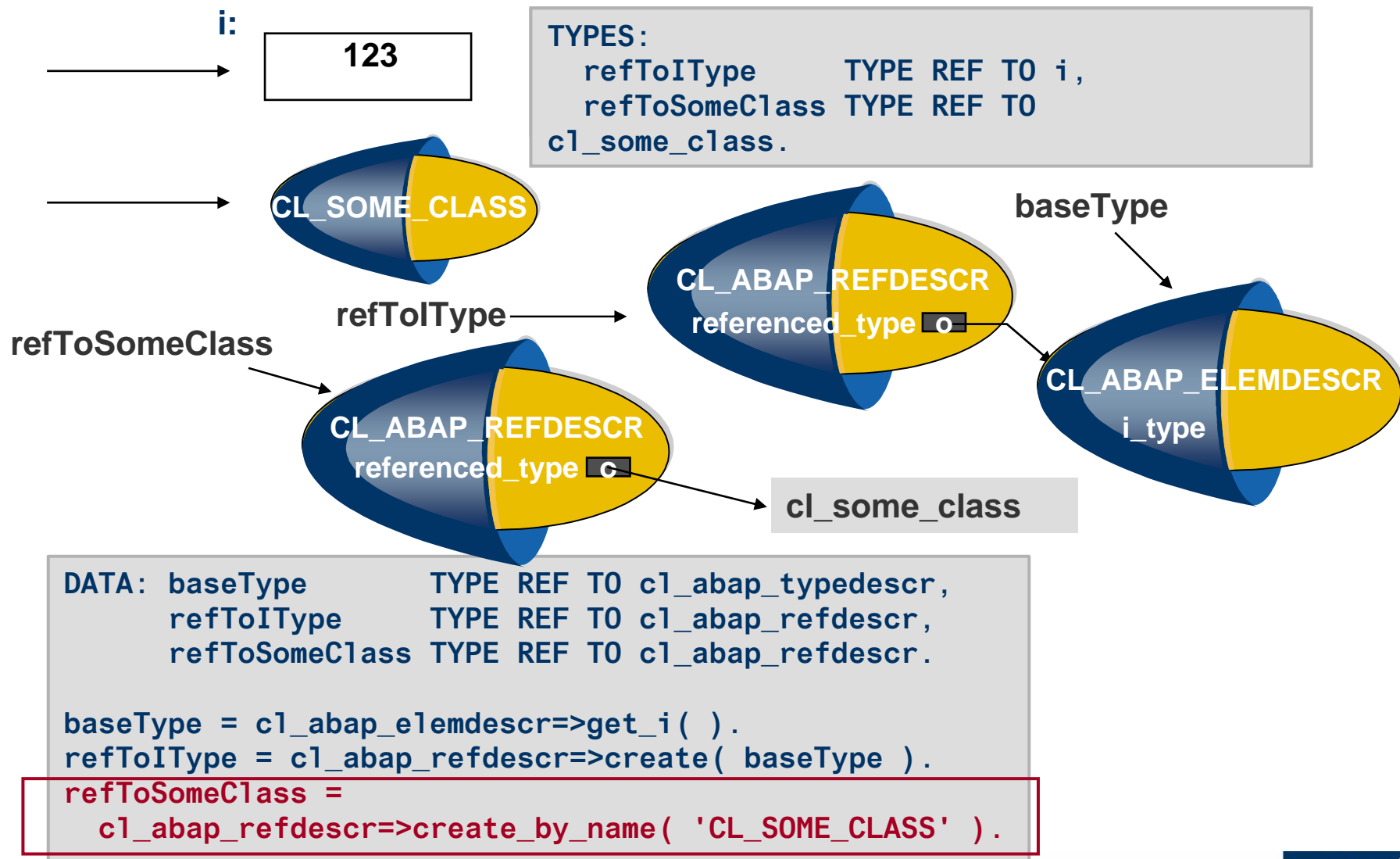
```
baseType = cl_abap_elemdescr=>get_i( ).
```

```
refToIType = cl_abap_refdescr=>create( baseType ).
```

```
refToSomeClass =
```

```
    cl_abap_refdescr=>create_by_name( 'CL_SOME_CLASS' ).
```

Examples of Dynamic Reference Type Creation



```
CLASS c1_abap_structdescr DEFINITION ...  
  CLASS-METHODS create  
  IMPORTING  
    p_components      TYPE component_table  
    p_strict          TYPE abap_bool DEFAULT abap_true  
  RETURNING  
    value(p_result) TYPE REF TO c1_abap_structdescr  
  RAISING  
    cx_sy_struct_creation.
```

restricts syntax
of structure
specification to
ABAP-OO rules

Create a structured type from a component description table

- component table mandatory
- strictness optional

Component Description Table

NAME	TYPE	AS_INCLUDE	SUFFIX

TYPES:

```
BEGIN OF personType,  
    name    TYPE string,  
    age(3)  TYPE n,  
END OF personType.
```

```
DATA: personType  TYPE REF TO c1_abap_structdescr,  
      comp_tab    TYPE c1_abap_structdescr=>component_table.
```

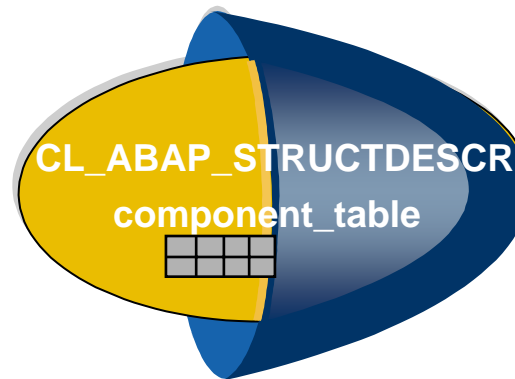
```
personType ?= c1_abap_typedescr=>describe_by_name( 'personType' ).  
comp_tab = personType->get_components( ).
```


Component Description Table

NAME	TYPE	AS_INCLUDE	SUFFIX

TYPES:

```
BEGIN OF personType,  
    name    TYPE string,  
    age(3)  TYPE n,  
END OF personType.
```





```
DATA: personType TYPE REF TO cl_abap_structdescr,  
      comp_tab   TYPE cl_abap_structdescr=>component_table.
```

```
personType ?= cl_abap_typedescr=>describe_by_name( 'personType' ).  
comp_tab = personType->get_components( ).
```

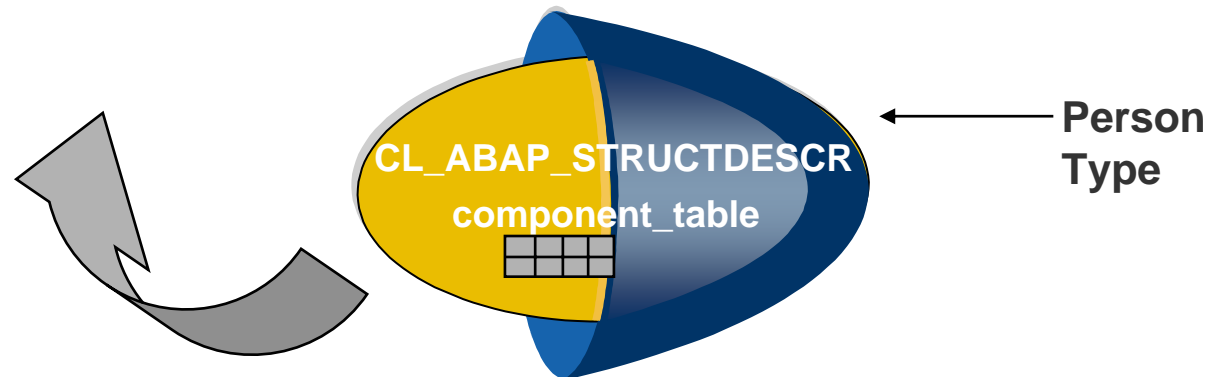
Component Description Table

comp_tab:

NAME	TYPE	AS_INCLUDE	SUFFIX
NAME	→ 		
AGE	→ 		

TYPES:


```
BEGIN OF personType,  
    name    TYPE string,  
    age(3)  TYPE n,  
END OF personType.
```



```
DATA: personType TYPE REF TO cl_abap_structdescr,  
      comp_tab   TYPE cl_abap_structdescr=>component_table.
```

```
personType ?= cl_abap_typedescr=>describe_by_name( 'personType' ).  
comp_tab = personType->get_components( ).
```

Example of Dynamic Structure Type Creation

NAME	TYPE	AS_INCLUDE	SUFFIX
EMPLOYEE			

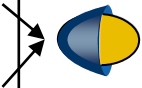
TYPES:

```
BEGIN OF employeeType,  
  employee TYPE personType,  
  manager  TYPE personType,  
END OF employeeType.
```

```
DATA: personType    TYPE REF TO c1_abap_structdescr,  
      employeeType  TYPE REF TO c1_abap_structdescr,  
      comp_tab      TYPE c1_abap_structdescr=>component_table,  
      comp          LIKE LINE OF comp_tab.
```

```
personType ?= c1_abap_typedescr=>describe_by_name( 'personType' ).  
comp-name = 'EMPLOYEE'. comp-type = personType. append comp to comp_tab.  
comp-name = 'MANAGER'.  comp-type = personType. append comp to comp_tab.  
employeeType = c1_abap_structdescr=>create( comp_tab ).
```

Example of Dynamic Structure Type Creation

NAME	TYPE	AS_INCLUDE	SUFFIX
EMPLOYEE			
MANAGER			


TYPES:

```
BEGIN OF employeeType,  
    employee TYPE personType,  
    manager  TYPE personType,  
END OF employeeType.
```

```
DATA: personType    TYPE REF TO c1_abap_structdescr,  
      employeeType TYPE REF TO c1_abap_structdescr,  
      comp_tab      TYPE c1_abap_structdescr=>component_table,  
      comp          LIKE LINE OF comp_tab.
```

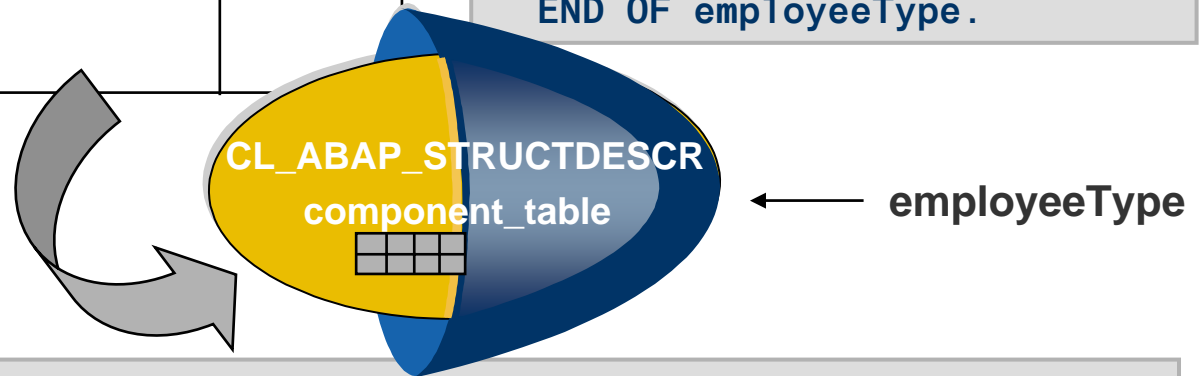
```
personType ?= c1_abap_typedescr=>describe_by_name( 'personType' ).  
comp-name = 'EMPLOYEE'. comp-type = personType. append comp to comp_tab.  
comp-name = 'MANAGER'.  comp-type = personType. append comp to comp_tab.  
employeeType = c1_abap_structdescr=>create( comp_tab ).
```

Example of Dynamic Structure Type Creation

NAME	TYPE	AS_INCLUDE	SUFFIX
EMPLOYEE			
MANAGER			

TYPES:

```
BEGIN OF employeeType,  
  employee TYPE personType,  
  manager  TYPE personType,  
END OF employeeType.
```



```
DATA: personType  TYPE REF TO cl_abap_structdescr,  
      employeeType TYPE REF TO cl_abap_structdescr,  
      comp_tab    TYPE cl_abap_structdescr=>component_table,  
      comp        LIKE LINE OF comp_tab.
```

```
personType ?= cl_abap_typedescr=>describe_by_name( 'personType' ).  
comp-name = 'EMPLOYEE'. comp-type = personType. append comp to comp_tab.  
comp-name = 'MANAGER'.  comp-type = personType. append comp to comp_tab.
```

```
employeeType = cl_abap_structdescr=>create( comp_tab ).
```


Exercise: Dynamic Table Creation.

Create a new table type which is able to store data records from a database join over tables 'SCARR' and 'SPFLI'. Although both tables have a lot of columns the new table should only contain the columns 'CARRNAME' , 'CONNID', 'CITYFROM', 'CITYTO' and 'DISTANCE'. The new table type should be sorted according to the distance. Once you have created the type, create a data object from it and fill it with all flights that have a distance > 1000.

Tip: First get the component tables of 'SCARR' and 'SPFLI' and determine the types of the respective columns. Build a new component table from these columns and create the corresponding structure type. Once you have the structure type, create the required table type and dynamically create a data object of this type. Fill this object with an OpenSQL statement that is an inner join on 'SCARR' and 'SPFLI'.

Hint: In order to fill the data object you will need a field symbol (ASSIGN dref->* to <t>).

Example of Dynamic Structure with Includes

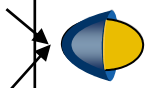
NAME	TYPE	AS_INCLUDE	SUFFIX
		X	

```
TYPES: BEGIN OF employeeType.  
INCLUDE TYPE personType.  
INCLUDE TYPE personType AS manager  
        RENAMING WITH SUFFIX _mg.  
TYPES: END OF employeeType.
```

```
DATA: personType  TYPE REF TO c1_abap_structdescr,  
      employeeType TYPE REF TO c1_abap_structdescr,  
      comp_tab    TYPE c1_abap_structdescr=>component_table,  
      comp        LIKE LINE OF comp_tab.
```

```
personType ?= c1_abap_typedescr=>describe_by_name( 'personType' ).  
comp-name = ''. comp-type = personType.  
comp-as_include = abap_true. comp-suffix = ''.  
append comp to comp_tab.  
comp-name = 'MANAGER'. comp-type = personType.  
comp-as_include = abap_true. comp-suffix = '_MG'.  
append comp to comp_tab.  
employeeType = c1_abap_structdescr=>create( comp_tab ).
```

Example of Dynamic Structure with Includes

NAME	TYPE	AS_INCLUDE	SUFFIX
MANAGER		X X	 _MG

```
TYPES: BEGIN OF employeeType.  
INCLUDE TYPE personType.  
INCLUDE TYPE personType AS manager  
        RENAMING WITH SUFFIX _mg.  
TYPES: END OF employeeType.
```

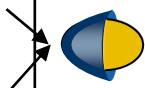
```
DATA: personType  TYPE REF TO c1_abap_structdescr,  
      employeeType TYPE REF TO c1_abap_structdescr,  
      comp_tab    TYPE c1_abap_structdescr=>component_table,  
      comp        LIKE LINE OF comp_tab.
```

```
personType ?= c1_abap_typedescr=>describe_by_name( 'personType' ).  
comp-name = ''. comp-type = personType.  
comp-as_include = abap_true. comp-suffix = ''.  
append comp to comp_tab.
```

```
comp-name = 'MANAGER'. comp-type = personType.  
comp-as_include = abap_true. comp-suffix = '_MG'.  
append comp to comp_tab.
```

```
employeeType = c1_abap_structdescr=>create( comp_tab ).
```


Example of Dynamic Structure with Includes

NAME	TYPE	AS_INCLUDE	SUFFIX
MANAGER		X X	 _MG

```
TYPES: BEGIN OF employeeType.  
INCLUDE TYPE personType.  
INCLUDE TYPE personType AS manager  
        RENAMING WITH SUFFIX _mg.  
TYPES: END OF employeeType.
```

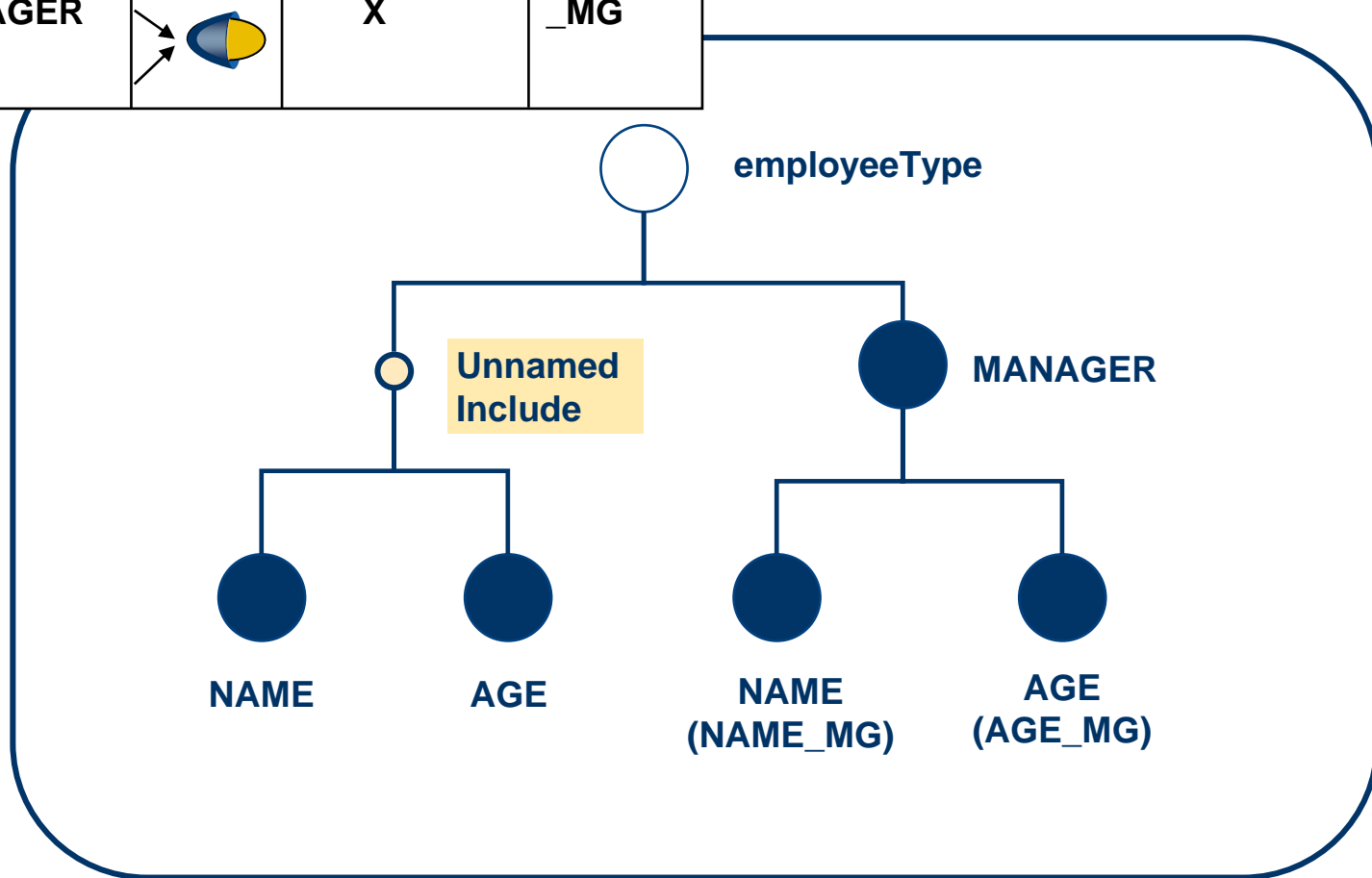
```
DATA: personType TYPE REF TO cl_abap_structdescr,  
      employeeType TYPE REF TO cl_abap_structdescr,  
      comp_tab TYPE cl_abap_structdescr=>component_table,  
      comp LIKE LINE OF comp_tab.
```

```
personType ?= cl_abap_typedescr=>describe_by_name( 'personType' ).  
comp-name = ''. comp-type = personType.  
comp-as_include = abap_true. comp-suffix = ''.  
append comp to comp_tab.  
comp-name = 'MANAGER'. comp-type = personType.  
comp-as_include = abap_true. comp-suffix = '_MG'.  
append comp to comp_tab.
```

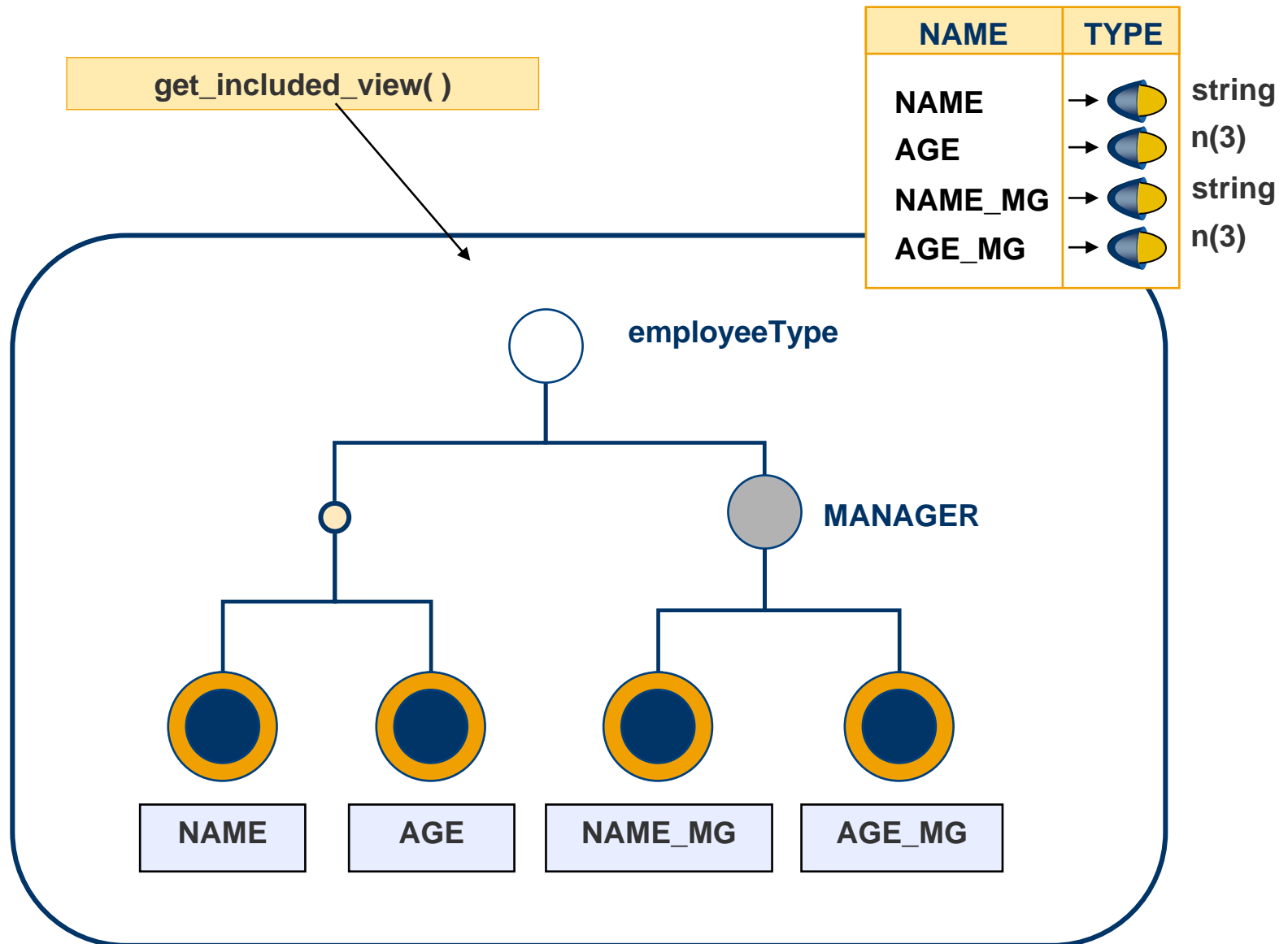
```
employeeType = cl_abap_structdescr=>create( comp_tab ).
```

Analyzing Structures with Includes

NAME	TYPE	AS_INCLUDE	SUFFIX
MANAGER	person	X	_MG
	Type	X	



Included Views



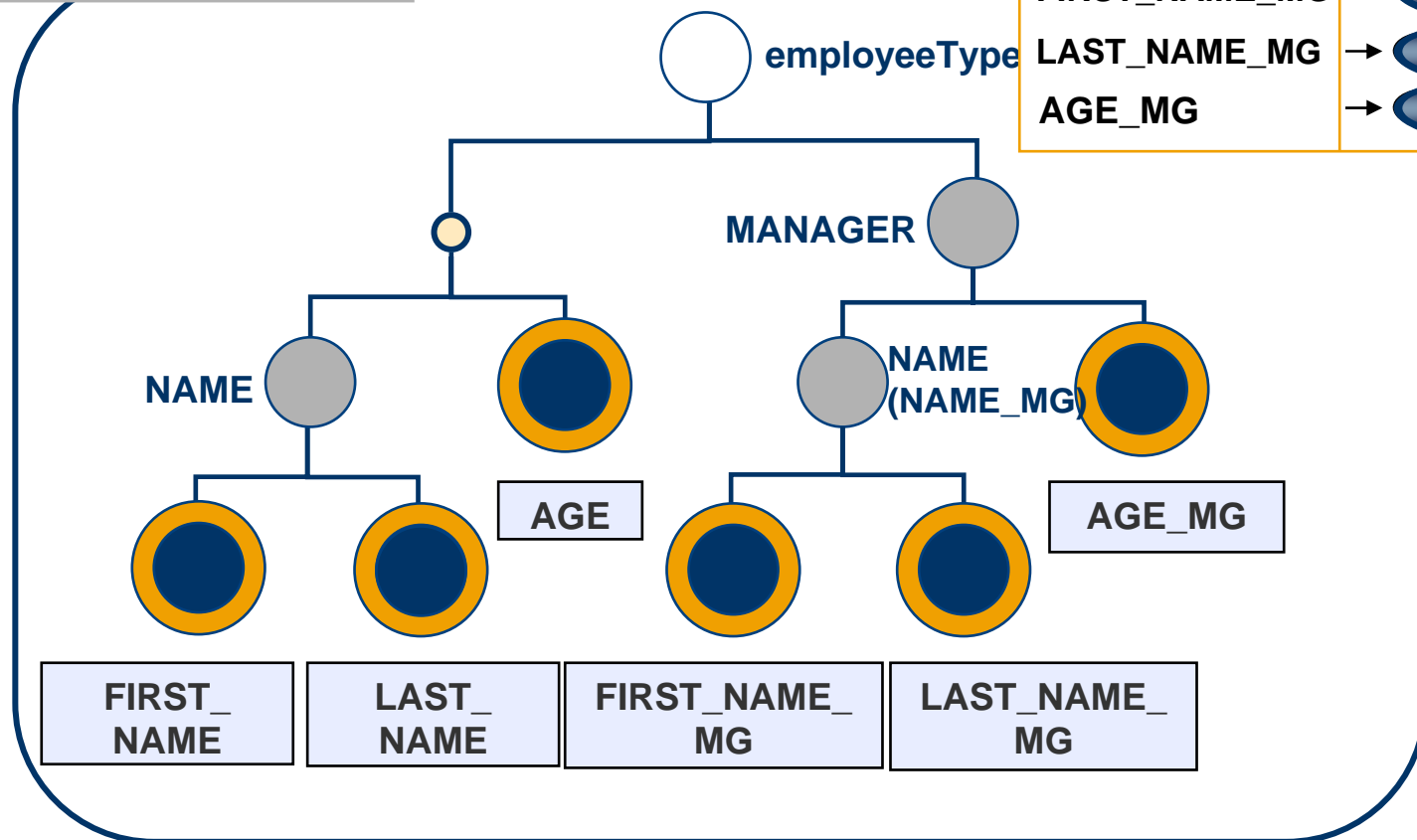
Included Views with Level Specification

TYPES:

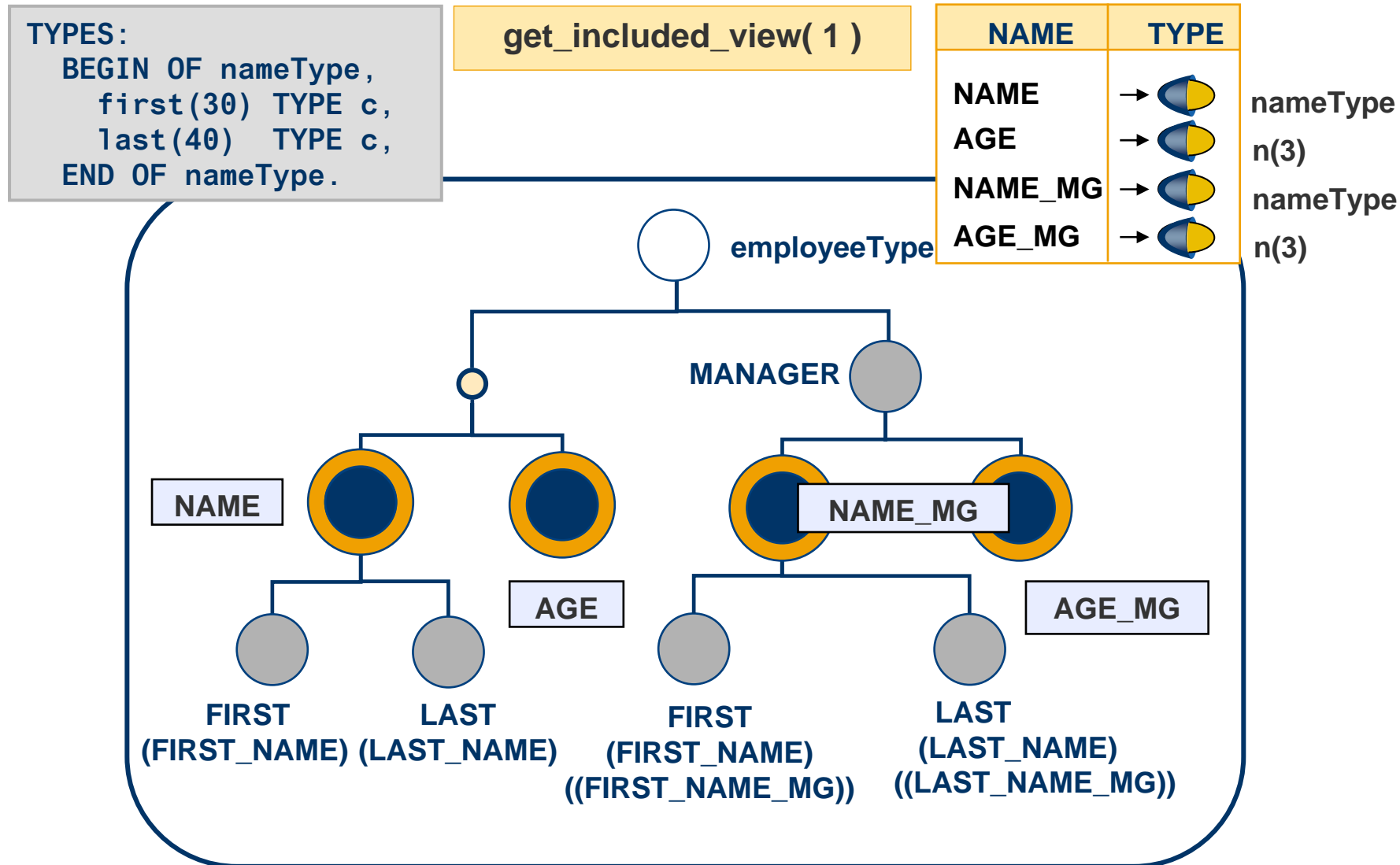
```
BEGIN OF nameType,
  first(30) TYPE c,
  last(40) TYPE c,
END OF nameType.
```

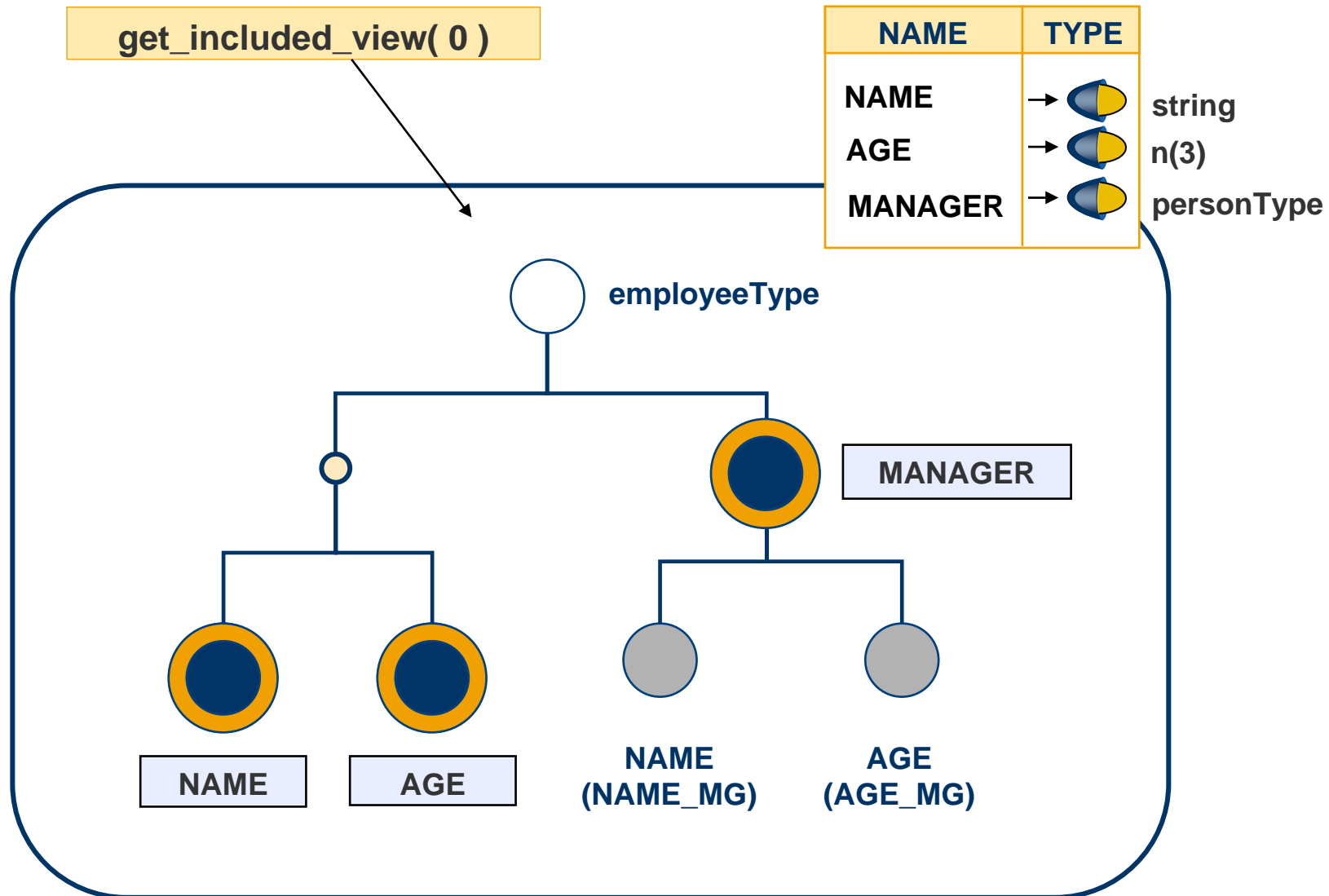
get_included_view() or
get_includel_view(>=2)

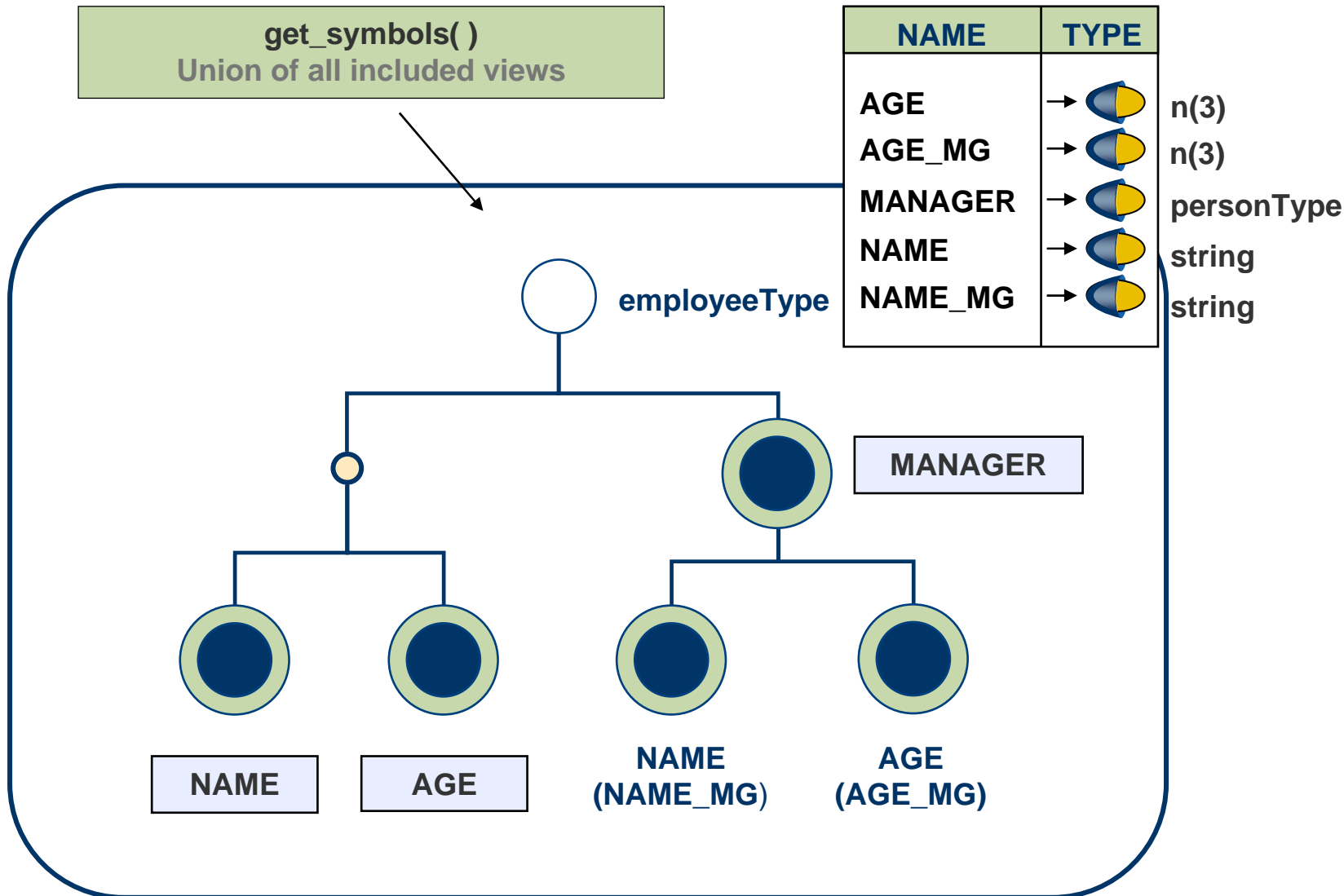
NAME	TYPE
FIRST_NAME	→ c(30)
LAST_NAME	→ c(40)
AGE	→ n(3)
FIRST_NAME_MG	→ c(30)
LAST_NAME_MG	→ c(40)
AGE_MG	→ n(3)



Included Views with Level Specification







Aims of Included Views and Symbol Table

- Get rid of include-specific part of the component description table
- Determine correct component selector (ASSIGN COMPONENT (comp) OF STRUCTURE ...)
- Easy loop over all components

What are Included Views good for

- Easy access to all components of a structure without the hassle of empty component names (due to unnamed includes) and suffix computations
- Level-0-View: projection to first 2 columns of component description table with *unnamed includes* resolved
- View without Level Spec: projection to first 2 columns of component description table with *all nested includes* resolved (leaf view)
- Level-*<l>*-View: projection to first 2 columns of component description table with *nested includes resolved up to level <l>*.

What is the Symbol Table good for

- Easy answer to question: "is <name> a valid component name"

Exercise: Generic component access

Write a form `ACCESS_COMPONENT` which accepts any structure and a string argument that denotes a component of this structure. If the structure indeed has this component, write its value, else write an error message.

Extend your form in a way that it can also access subcomponents of substructures, e.g. if you pass structure 'foo' that has structure 'bar' as a component which again is a structure having 'toto' as a component, then a call of

`ACCESS_COMPONENT (foo, 'bar-toto')`

should print the corresponding value.

Test your form with some nested structures, preferable with additional includes.

Exercise: Understanding Included Views

In order to get a better understanding of Included Views and the Symbol Table write forms that dump

- **the component Table of a structure**
- **recursively also nested component tables**
- **the Included Views of the structure**
- **the symbol table of the structure**

Test your forms with some complicated structures.





You are now able to:

- **Use generic types to make programs more flexible**
- **Write generic services which can work on arbitrarily structured data**
- **Explain the different kinds of genericity we have in ABAP**
- **Understand the RTTS**

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Q&A



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