

# Project Tutorial 3 Time-saving Development Tips

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# Tips for working in HTML



#### View source

- Right-click > View page source.
- Can use this to learn HTML.

```
223 <!-- MAIN CONTENT -->
224 <div class="site-content main">
                <article class="article">
                      <h1 class="heading">UCL Computer Science</h1>
                                  <section class="content-box news-summary">
                           UCL Computer Science is home to some of the world's most influential and creative resear
                                  <div> <span><span><span><span><span><a global leader in experimental computer scien</a>
                                      <div><div class="field-collection-container clearfix">
                 <section class="threecolumns">
                                                             <section class="teaser">
                                                                                                               <a href="https://www.ucl.ac.uk/computer-science/study" tit
                                                       <img class="teaser img" alt="Learn with us" src="https://www.ucl.ac.uk/comput</pre>
                                            <div class="teaser body">
                                                                                               <h1 class="teaser title">
                                                             <a href="https://www.ucl.ac.uk/computer-science/study">Learn with us</a>
                                                       </h1>
                                                                                         <div class="tag heading--teaser-overlay-border"></div>
                                                  Our degree programmes recognise the ever-increasing importance of computer sy
                                                  </section>
                                                       <section class="threecolumns column2 noHeader">
                                                             <section class="teaser">
                                                                                                               <a href="https://www.ucl.ac.uk/computer-science/collaborat">a href="https://www.ucl.ac.uk/computer-science/collaboration/document-science/collaboration/document-science/collaboration/document-science/collaboration/document-science/collaboration/document-science/collaboration/document-science/collaboration/document-science/collaboration/document-science/collaboration/document-science/collaboration/document-science/collaboration/document-science/collaboration/document-science/collaboration/document-science/collaboration/document-science/collaboration/document-science/collaboration/document-science/collaboration/document-science/collaboration/document-science/collaboration/document-science/collaboration/document-science/collaboration/document-science/collaboration/document-science/collaboration/document-science/collaboration/document-science/collaboration/document-science/collaboration/document-science/collaboration/document-science/collaboration/document-science/collabora
                                                       <imq class="teaser imq" alt="Partner with us" src="https://www.ucl.ac.uk/comp</pre>
                                            </a>
                                            <div class="teaser body">
```



### Web browser dev tools

- Most browsers have a set of development tools either built in (may need to be enabled in options), or available as a plugin.
  - Open quickly using right click > Inspect element.
- Can view source code, inspect elements and CSS, plus many other functions.
- Moving cursor over the source will highlight where on the page the code relates to.
  - Can visualize effect of (removing) CSS.



#### **Browser console**

- One of the dev tools' tabs
- Displays error message and print statements from the browser generated when loading current page (e.g. when using JavaScript).
- Very useful for working out why your page isn't displaying properly!



# Tip: Using version control



### **Version control**

- A version control tool (Subversion, git).
  - Saves the current state of your project.
  - Allows multiple users to access and edit files simultaneously.
  - Keeps a record of how the project has changed over time.



# **Getting started with git**

- Install git: <a href="https://git-scm.com/downloads">https://git-scm.com/downloads</a>
- Create a shared repository on GitHub using its web interface.
- Checkout repository using command line (or some IDEs will help you with this).
  - git clone [URL that GitHub provides you with]
- May be helpful to clone to your \*AMP www (htdocs) directory.



### Git workflow

- Stage changes to files using 'git add [filename]'.
  - Adds the changes in that file to the list of changes you're proposing to make.
- Use 'git commit' to update your *local* repository with a snapshot featuring all the changes you've added.
  - Add a comment to describe what you did.



# Git pull

- Use pull frequently to get the most up-to-date changes from remote repository.
- A pull will also automatically attempt to merge those changes into your files.
- Merge conflicts: git will do sensible merges but it's not a mind-reader.
  - (e.g. how to handle when you and a collaborator change the same line in different ways?)
  - Need to manually resolvé those confusions and commit the final decision.



# Git push

- Once you've staged your changes using 'git commit', publish them to the repository using 'git push'.
- Stage and push frequently to keep other group members in the loop and prevent conflicts.
- Guides exist (e.g. <a href="http://rogerdudler.github.io/git-guide/">http://rogerdudler.github.io/git-guide/</a>).



# Tips for using MySQL



# Working with MySQL

- There are lots of tools available for working with MySQL databases:
  - mysql command line tool,
  - phpMyAdmin,
  - MySQL Workbench,
  - etc.
- I suggest...
  - Create SQL scripts, edited in an editor or IDE and shared with teammates via git.
  - Load scripts using phpMyAdmin tool.
  - Make sure your database/table definitions are properly recorded.



# **Creating a database**

```
DROP DATABASE Example;
CREATE DATABASE Example DEFAULT CHARACTER SET utf8
   DEFAULT COLLATE utf8_general_ci;
GRANT SELECT, UPDATE, INSERT, DELETE
ON Example.*
TO 'exampleuser'@'localhost'
IDENTIFIED BY 'mypassword';
USE Example;
```



#### Create a table

```
    A basic first example:
CREATE TABLE Users
        (
            id INTEGER AUTO_INCREMENT PRIMARY KEY,
            first_name VARCHAR(40) NOT NULL,
            family_name VARCHAR(40) NOT NULL
        )
        ENGINE = InnoDB;
```

- Table design is important.
  - Scripts allow rapid experimentation with table designs without locking you into something.



### MyISAM vs. InnoDB

- Two different database engines (MySQL supports both even in same database).
- MylSAM
  - Used to be the default.
  - Fast but not transaction-safe.
  - Up to 64 keys per table and maximum key length of 1024 bytes. Allows Full Text columns. No Foreign Keys.
  - Supports full-text search.
- InnoDB
  - Transaction safe, row-level locking.
  - Foreign keys are supported.
  - Slower (perceived) performance.
  - No full text search.



# Add sample data

- Often useful to add some sample data via a script to avoid having to type it in repeatedly.
- Just use SQL INSERTs.
   INSERT INTO Users (first\_name, family\_name)
   VALUES ('firstName1','familyName1');
   INSERT INTO Users (first\_name, family\_name)
   VALUES ('firstName2','familyName2');
   INSERT INTO Users (first\_name, family\_name)
   VALUES ('firstName3','familyName3');
- Or use INFILE with a stored file



# **Loading scripts**

- Entire scripts can be loaded into MySQL using the source command in the MySQL console:
  - source createdb.sql
- Or you can copy and paste parts of a script into phpMyAdmin via the SQL tab.
  - You will need to create the database using the create database form.



# **Running queries**

- Once you have set up a database with example data, use:
  - SELECT \* FROM Users;
     to confirm the table contains data.
  - SHOW databases; // List databases that exist
  - SHOW tables; // List tables in current database
  - DESCRIBE Users; // Show column definitions
- Or you can use the various tabs within phpMyAdmin.



# Back up your database!

- Use phpMyAdmin, Export Tab, to create a dump of a database.
  - This will save all the data as a text file of SQL commands.
- Use Import Tab to import.
- This can also be done from the command line using mysqldump but more complicated to get working with XAMPP on lab machines.



### **TODOs this week**

- Upload your draft ER diagram.
- One member of your team should set up a Github project and the rest clone it to an appropriate place on their computers.
- Play around with making SQL databases/scripts for your server.
  - Remember you can make changes in the future!