## **Chapter 1**

## Demo problem: Small-amplitude non-axisymmetric oscillations of a thin-walled elastic ring

Detailed documentation to be written. Here's the already fairly well documented driver code...

```
//LIC// ======
//LIC// This file forms part of oomph-lib, the object-oriented,
//LIC// multi-physics finite-element library, available
//LIC// at http://www.oomph-lib.org.
//LIC//
          Version 1.0; svn revision $LastChangedRevision$
//T.TC//
//LIC// $LastChangedDate$
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//LIC// The authors may be contacted at oomph-lib@maths.man.ac.uk.
//Driver for small amplitude ring oscillations
//OOMPH-LIB includes
#include "generic.h'
#include "beam.h"
#include "meshes/one_d_lagrangian_mesh.h"
using namespace std;
using namespace oomph;
/// Namespace for physical parameters
namespace Global_Physical_Variables
 /// Flag for long/short run: Default = perform long run
 unsigned Long_run_flag=1;
```

```
/// \short Flag for fixed timestep: Default = fixed timestep
 unsigned Fixed_timestep_flag=1;
 /// \short Boolean flag to decide if to set IC for Newmark /// directly or consistently : No Default
 bool Consistent_newmark_ic;
} // end of namespace
//- Station ring problem: Compare small-amplitude oscillations /// against analytical solution of the linearised equations.
template<class ELEMENT, class TIMESTEPPER>
class ElasticRingProblem : public Problem
public:
 /// \ constructor: Number of elements, length of domain, flag for
 /// setting Newmark IC directly or consistently
 ElasticRingProblem(const unsigned &N, const double &L);
 /// Access function for the mesh
 OneDLagrangianMesh<ELEMENT>* mesh_pt()
   return dynamic_cast<OneDLagrangianMesh<ELEMENT>*>(Problem::mesh_pt());
 /// Update function is empty
 void actions_after_newton_solve() {}
 /// Update function is empty
 void actions_before_newton_solve() {}
 /// Doc solution
 void doc_solution(DocInfo& doc_info);
 /// Do unsteady run
 void unsteady_run();
private:
 /// Length of domain (in terms of the Lagrangian coordinates)
 double Length;
 /// \short In which element are we applying displacement control? /// (here only used for doc of radius)
 ELEMENT* Displ_control_elem_pt;
 /// At what local coordinate are we applying displacement control?
 Vector<double> S_displ_control;
 /// Pointer to geometric object that represents the undeformed shape
 GeomObject* Undef_geom_pt;
 /// \ short Pointer to object that specifies the initial condition
 SolidInitialCondition* IC_pt;
/// Trace file for recording control data
ofstream Trace_file;
}; // end of problem class
/// Constructor for elastic ring problem
template<class ELEMENT, class TIMESTEPPER>
ElasticRingProblem<ELEMENT,TIMESTEPPER>::ElasticRingProblem
(const unsigned& N, const double& L)
 : Length(L)
 //Allocate the timestepper -- This constructs the time object as well
 add_time_stepper_pt(new TIMESTEPPER());
// Undeformed beam is an elliptical ring
Undef_geom_pt=new Ellipse(1.0,1.0);
```

```
//Now create the (Lagrangian!) mesh
Problem::mesh_pt() = new OneDLagrangianMesh<ELEMENT>(
 N, L, Undef_geom_pt, Problem::time_stepper_pt());
 // Boundary condition:
 unsigned ibound=0;
 // No vertical displacement
{\tt mesh\_pt()->boundary\_node\_pt(ibound,0)->pin\_position(1);}
// Zero slope: Pin type 1 dof for displacement direction 0 mesh_pt()->boundary_node_pt(ibound,0)->pin_position(1,0);
 // Top:
 ibound=1;
 // No horizontal displacement
mesh_pt()->boundary_node_pt(ibound,0)->pin_position(0);
 // Zero slope: Pin type 1 dof for displacement direction 1
mesh_pt()->boundary_node_pt(ibound,0)->pin_position(1,1);
 // Resize vector of local coordinates for control displacement
 // (here only used to identify the point whose displacement we're
 // tracing)
S_displ_control.resize(1);
 // Complete build of all elements so they are fully functional
 // Find number of elements in mesh
unsigned Nelement = mesh_pt()->nelement();
 // Loop over the elements to set pointer to undeformed wall shape
 for(unsigned i=0;i<Nelement;i++)</pre>
   // Cast to proper element type
   ELEMENT *elem_pt = dynamic_cast<ELEMENT*>(mesh_pt()->element_pt(i));
   // Assign the undeformed surface
   elem_pt->undeformed_beam_pt() = Undef_geom_pt;
 // Establish control displacment: (even though no displacement
 // control is applied we still want to doc the displacement at the same point)
 // Choose element: (This is the last one)
Displ_control_elem_pt=dynamic_cast<ELEMENT*>(
 mesh_pt()->element_pt(Nelement-1));
 // Fix/doc the displacement in the vertical (1) direction at right end of
 // the control element
 S_displ_control[0]=1.0;
// Do equation numbering
cout << "# of dofs " << assign_eqn_numbers() << std::endl;</pre>
 // Geometric object that specifies the initial conditions
double eps_buck1=1.0e-2;
double HoR=dynamic_cast<ELEMENT*>(mesh_pt()->element_pt(0))->h();
unsigned n buck1=2;
unsigned imode=2;
GeomObject* ic_geom_object_pt=
 new PseudoBucklingRing(eps_buckl, HoR, n_buckl, imode,
                          Problem::time_stepper_pt());
 // Setup object that specifies the initial conditions:
IC_pt = new SolidInitialCondition(ic_geom_object_pt);
} // end of constructor
//===start_of_doc_solution==
/// Document solution
template<class ELEMENT, class TIMESTEPPER>
void ElasticRingProblem<ELEMENT, TIMESTEPPER>::doc_solution
DocInfo& doc_info)
{
cout << "Doc-ing step " << doc_info.number()</pre>
      << " for time " << time_stepper_pt()->time_pt()->time() << std::endl;
// Loop over all elements to get global kinetic and potential energy
unsigned Nelem=mesh_pt()->nelement();
```

```
double global_kin=0;
double global_pot=0;
double pot, kin;
for (unsigned ielem=0;ielem<Nelem;ielem++)</pre>
  dynamic_cast<ELEMENT*>(mesh_pt()->element_pt(ielem))->qet_energy(pot,kin);
  global_kin+=kin;
  global_pot+=pot;
// Control displacement for initial condition object
Vector<double> xi_ctrl(1);
Vector<double> posn_ctrl(2);
// Lagrangian coordinate of control point
\label{eq:control_elem_pt-interpolated_xi} $$xi_ctrl[0]=Displ_control_elem_pt->interpolated_xi(S_displ_control,0)$;
IC_pt->geom_object_pt()->position(xi_ctrl,posn_ctrl);
// Write trace file: Time, control position, energies
Trace_file << time_pt()->time() << " "</pre>
           << " " << posn_ctrl[1]
           << std::endl;
ofstream some file:
char filename[100];
// Number of plot points
unsigned npts=5;
// Output solution
sprintf(filename, "%s/ring%i.dat", doc_info.directory().c_str(),
        doc_info.number());
some_file.open(filename);
mesh_pt()->output(some_file,npts);
some_file.close();
// Loop over all elements do dump out previous solutions
unsigned nsteps=time_stepper_pt()->nprev_values();
for (unsigned t=0;t<=nsteps;t++)</pre>
  sprintf(filename, "%s/ring%i-%i.dat", doc_info.directory().c_str(),
          doc_info.number(),t);
  some_file.open(filename);
  unsigned Nelem=mesh_pt()->nelement();
  for (unsigned ielem=0;ielem<Nelem;ielem++)</pre>
    dynamic_cast<ELEMENT*> (mesh_pt() ->element_pt(ielem)) ->
     output(t,some_file,npts);
  some_file.close();
some_file.open(filename);
unsigned nplot=1+(npts-1)*mesh_pt()->nelement();
Vector<double> xi(1);
Vector<double> posn(2);
Vector<double> veloc(2);
Vector<double> accel(2);
for (unsigned iplot=0;iplot<nplot;iplot++)</pre>
  xi[0]=Length/double(nplot-1)*double(iplot);
  IC_pt->geom_object_pt()->position(xi,posn);
  IC_pt->geom_object_pt()->dposition_dt(xi,1,veloc);
  IC_pt->geom_object_pt()->dposition_dt(xi,2,accel);
  some_file << posn[0] << " " << posn[1] << " " << xi[0] << " "
            << veloc[0] << " " << veloc[1] << " "
            << accel[0] << " " << accel[1] << " "
            << sqrt(pow(posn[0],2)+pow(posn[1],2)) << " "
            << sqrt(pow(veloc[0],2)+pow(veloc[1],2)) << " "
            << sqrt(pow(accel[0],2)+pow(accel[1],2)) << " "
            << std::endl;
 }
```

```
some_file.close();
} // end of doc solution
//===start_of_unsteady_run======
/// Solver loop to perform unsteady run
template<class ELEMENT,class TIMESTEPPER>
void ElasticRingProblem<ELEMENT,TIMESTEPPER>::unsteady_run
      ()
{
 /// Label for output
 DocInfo doc_info;
 // Output directory
 doc_info.set_directory("RESLT");
 // Step number
 doc_info.number()=0;
 // Set up trace file
char filename[100];
 sprintf(filename, "%s/trace_ring.dat", doc_info.directory().c_str());
 Trace_file.open(filename);
 Trace_file << "VARIABLES=\"time\",\"R<sub>ctrl</sub>\",\"E<sub>pot</sub>\"";
Trace_file << ",\"E<sub>kin</sub>\"",\"E<sub>kin</sub>+E<sub>pot</sub>\"";
Trace_file << ",\"<sub>exact</sub>R<sub>ctrl</sub>\""
             << std::endl;
 // Number of steps
 unsigned nstep=600;
 if (Global_Physical_Variables::Long_run_flag==0) {nstep=10;}
 // Initial timestep
 double dt=1.0;
 // Ratio for timestep reduction
 double timestep_ratio=1.0;
 if (Global_Physical_Variables::Fixed_timestep_flag==0) {
       timestep_ratio=0.995;}
 // Number of previous timesteps stored
 unsigned ndt=time_stepper_pt()->time_pt()->ndt();
 // Setup vector of "previous" timesteps
 Vector<double> dt_prev(ndt);
 dt_prev[0]=dt;
 for (unsigned i=1;i<ndt;i++)</pre>
   dt_prev[i]=dt_prev[i-1]/timestep_ratio;
 // Initialise the history of previous timesteps
 time_pt()->initialise_dt(dt_prev);
 // Initialise time
 double time0=10.0;
 time_pt()->time()=time0;
 // Setup analytical initial condition?
 if (Global_Physical_Variables::Consistent_newmark_ic)
   // Note: Time has been scaled on intrinsic timescale so
   // we don't need to specify a multiplier for the inertia \,
   // terms (the default assignment of 1.0 is OK)
   SolidMesh::Solid_IC_problem.
    set_newmark_initial_condition_consistently(
     \texttt{this,mesh\_pt(),static\_cast} < \texttt{TIMESTEPPER*} > (\texttt{time\_stepper\_pt()),IC\_pt,dt);}
 else
   SolidMesh::Solid_IC_problem.
    set_newmark_initial_condition_directly(
     this,mesh_pt(),static_cast<TIMESTEPPER*>(time_stepper_pt()),IC_pt,dt);
 //Output initial data
 doc_solution(doc_info);
 // Time integration loop
 for(unsigned i=1;i<=nstep;i++)</pre>
   // Solve
```

```
unsteady_newton_solve(dt);
   // Doc solution
   doc_info.number()++;
  doc solution (doc info);
   // Reduce timestep
   if (time_pt()->time()<100.0) {dt=timestep_ratio*dt;}</pre>
} // end of unsteady run
//===start_of_main============
/// Driver for ring that performs {\tt small-amplitude} oscillations
int main(int argc, char* argv[])
 // Store command line arguments
CommandLineArgs::setup(argc,argv);
 /// Convert command line arguments (if any) into flags:
 if (argc==2)
   // Nontrivial command line input: Setup Newmark IC directly
   // (rather than consistently with PVD)
   if (atoi(argv[1]) == 1)
    Global_Physical_Variables::Consistent_newmark_ic=true;
     cout << "Setting Newmark IC consistently" << std::endl;</pre>
   else
     Global_Physical_Variables::Consistent_newmark_ic=false
    cout << "Setting Newmark IC directly" << std::endl;</pre>
   cout << "Not enough command line arguments specified -- using defaults."
       << std::endl;
  } // end of 1 argument
else if (argc==4)
   cout << "Three command line arguments specified:" << std::endl;</pre>
   // Nontrivial command line input: Setup Newmark IC directly
   // (rather than consistently with PVD)
   if (atoi(argv[1]) == 1)
     Global_Physical_Variables::Consistent_newmark_ic=true;
     cout << "Setting Newmark IC consistently" << std::endl;</pre>
   else
     Global_Physical_Variables::Consistent_newmark_ic=false
     cout << "Setting Newmark IC directly" << std::endl;</pre>
  }
// Flag for long run
Global_Physical_Variables::Long_run_flag=atoi(argv[2]);
   // Flag for fixed timestep
   Global_Physical_Variables::Fixed_timestep_flag=atoi(argv[3
     ]);
  } // end of 3 arguments
else
   std::string error_message =
    "Wrong number of command line arguments. Specify one or three.\n";
   error_message += "Arg1: Long_run_flag [0/1]\n";
error_message += "Arg2: Impulsive_start_flag [0/1]\n";
   error_message += "Arg3: Restart_flag [restart_file] (optional)\n";
  OOMPH_EXCEPTION_LOCATION);
  } // too many arguments
 cout << "Setting Newmark IC consistently: "</pre>
      << Global_Physical_Variables::Consistent_newmark_ic
      << std::endl:
cout << "Long run flag: "
      << Global_Physical_Variables::Long_run_flag << std::endl;
 cout << "Fixed timestep flag: "
      << Global_Physical_Variables::Fixed_timestep_flag <<</pre>
      std::endl;
 //Length of domain
```

1.1 PDF file 7

```
double L = MathematicalConstants::Pi/2.0;

// Number of elements
unsigned nelem = 13;

//Set up the problem
ElasticRingProblem<HermiteBeamElement, Newmark<3> >
problem(nelem, L);

// Do unsteady run
problem.unsteady_run();
} // end of main
```

## 1.1 PDF file

A pdf version of this document is available.