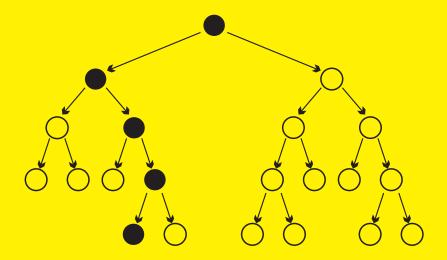
GRADIENT BOOSTED MODELS WITH H20

Cliff Click, Michal Malohlava, Viraj Parmar, Hank Roark & Arno Candel

Edited by Jessica Lanford



Gradient Boosted Models with H20

CLIFF CLICK MICHAL MALOHLAVA ARNO CANDEL
HANK ROARK VIRAJ PARMAR
EDITED BY: JESSICA LANFORD

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1 Introduction

This document describes how to use Gradient Boosted Models (GBM) with H2O. Examples are written in R and Python. Topics include:

- installation of H2O
- basic GBM concepts
- building GBM models in H2O
- interpreting model output
- making predictions

2 What is **H2O**?

H2O is fast, scalable, open-source machine learning and deep learning for smarter applications. With H2O, enterprises like PayPal, Nielsen Catalina, Cisco, and others can use all their data without sampling to get accurate predictions faster. Advanced algorithms such as deep learning, boosting, and bagging ensembles are built-in to help application designers create smarter applications through elegant APIs. Some of our initial customers have built powerful domain-specific predictive engines for recommendations, customer churn, propensity to buy, dynamic pricing, and fraud detection for the insurance, healthcare, telecommunications, ad tech, retail, and payment systems industries.

Using in-memory compression, H2O handles billions of data rows in-memory, even with a small cluster. To make it easier for non-engineers to create complete analytic workflows, H2O's platform includes interfaces for R, Python, Scala, Java, JSON, and CoffeeScript/JavaScript, as well as a built-in web interface, Flow. H2O is designed to run in standalone mode, on Hadoop, or within a Spark Cluster, and typically deploys within minutes.

H2O includes many common machine learning algorithms, such as generalized linear modeling (linear regression, logistic regression, etc.), Naïve Bayes, principal components analysis, k-means clustering, and others. H2O also implements best-in-class algorithms at scale, such as distributed random forest, gradient boosting, and deep learning. Customers can build thousands of models and compare the results to get the best predictions.

H2O is nurturing a grassroots movement of physicists, mathematicians, and computer scientists to herald the new wave of discovery with data science by collaborating closely with academic researchers and industrial data scientists. Stanford university giants Stephen Boyd, Trevor Hastie, Rob Tibshirani advise the H2O team on building scalable machine learning algorithms. With hundreds

of meetups over the past three years, H2O has become a word-of-mouth phenomenon, growing amongst the data community by a hundred-fold, and is now used by 30,000+ users and is deployed using R, Python, Hadoop, and Spark in 2000+ corporations.

Try it out

- Download H2O directly at http://h2o.ai/download.
- Install H2O's R package from CRAN at https://cran.r-project.org/web/packages/h2o/.
- Install the Python package from PyPl at https://pypi.python.org/pypi/h2o/.

Join the community

- To learn about our meetups, training sessions, hackathons, and product updates, visit http://h2o.ai.
- Visit the open source community forum at https://groups.google.com/d/forum/h2ostream.
- Join the chat at https://gitter.im/h2oai/h2o-3.

3 Installation

H2O requires Java; if you do not already have Java installed, install it from https://java.com/en/download/ before installing H2O.

The easiest way to directly install H2O is via an R or Python package.

3.1 Installation in R

To load a recent H2O package from CRAN, run:

```
install.packages("h2o")
```

Note: The version of H2O in CRAN may be one release behind the current version.

For the latest recommended version, download the latest stable H2O-3 build from the H2O download page:

- Go to http://h2o.ai/download.
- 2. Choose the latest stable H2O-3 build.
- 3. Click the "Install in R" tab.
- 4. Copy and paste the commands into your R session.

After H2O is installed on your system, verify the installation:

```
library (h2o)
1
2
  #Start H2O on your local machine using all available
3
   #By default, CRAN policies limit use to only 2 cores.
   h2o.init(nthreads = -1)
  #Get help
7
  ?h2o.qlm
8
9
  ?h2o.qbm
  ?h2o.deeplearning
10
11
  #Show a demo
12
  demo(h2o.glm)
13
  demo(h2o.qbm)
14
  demo(h2o.deeplearning)
15
```

3.2 Installation in Python

To load a recent H2O package from PyPI, run:

```
pip install h2o
```

To download the latest stable H2O-3 build from the H2O download page:

- Go to http://h2o.ai/download.
- 2. Choose the latest stable H2O-3 build.
- 3. Click the "Install in Python" tab.
- 4. Copy and paste the commands into your Python session.

```
import h2o
1
   # Start H2O on your local machine
3
   h2o.init()
4
5
  # Get help
   help (h2o.glm)
7
   help (h2o.gbm)
   help (h2o.deeplearning)
9
10
   # Show a demo
11
  h2o.demo("glm")
12
  h2o.demo("qbm")
13
   h2o.demo("deeplearning")
14
```

3.3 Pointing to a Different H2O Cluster

The instructions in the previous sections create a one-node H2O cluster on your local machine.

To connect to an established H2O cluster (in a multi-node Hadoop environment, for example) specify the IP address and port number for the established cluster using the ip and port parameters in the h2o.init() command. The syntax for this function is identical for R and Python:

```
h2o.init(ip = "123.45.67.89", port = 54321)
```

3.4 Example Code

R and Python code for the examples in this document are available here: https://github.com/h2oai/h2o-3/tree/master/h2o-docs/src/booklets/v2_2015/source/GBM_Vignette_code_examples

3.5 Citation

To cite this booklet, use the following:

Click, C., Malohlava, M., Parmar, V., Roark, H., and Candel, A. (Feb 2016). *Gradient Boosted Models with H2O*. http://h2o.ai/resources/.

4 Overview

A GBM is an ensemble of either regression or classification tree models. Both are forward-learning ensemble methods that obtain predictive results using gradually improved estimations.

Boosting is a flexible nonlinear regression procedure that helps improve the accuracy of trees. Weak classification algorithms are sequentially applied to the incrementally changed data to create a series of decision trees, producing an ensemble of weak prediction models.

While boosting trees increases their accuracy, it also decreases speed and user interpretability. The gradient boosting method generalizes tree boosting to minimize these drawbacks.

4.1 Summary of Features

H2O's GBM functionalities include:

- supervised learning for regression and classification tasks
- distributed and parallelized computation on either a single node or a multi-node cluster
- fast and memory-efficient Java implementations of the algorithms
- the ability to run H2O from R, Python, Scala, or the intuitive web UI (Flow)
- automatic early stopping based on convergence of user-specified metrics to user-specified relative tolerance
- stochastic gradient boosting with column and row sampling (per split and per tree) for better generalization
- support for exponential families (Poisson, Gamma, Tweedie) and loss functions in addition to binomial (Bernoulli), Gaussian and multinomial distributions, such as Quantile regression (including Laplace)
- grid search for hyperparameter optimization and model selection
- model export in plain Java code for deployment in production environments
- additional parameters for model tuning (for a complete listing of parameters, refer to the **Model Parameters** section.)

Gradient boosted models (also known as gradient boosting machines) sequentially fit new models to provide a more accurate estimate of a response variable in supervised learning tasks such as regression and classification. Although

GBM is known to be difficult to distribute and parallelize, H2O provides an easily distributable and parallelizable version of GBM in its framework, as well as an effortless environment for model tuning and selection.

4.2 Theory and Framework

Gradient boosting is a machine learning technique that combines two powerful tools: gradient-based optimization and boosting. Gradient-based optimization uses gradient computations to minimize a model's loss function in terms of the training data.

Boosting additively collects an ensemble of weak models to create a robust learning system for predictive tasks. The following example considers gradient boosting in the example of K-class classification; the model for regression follows a similar logic. The following analysis follows from the discussion in Hastie et al (2010) at http://statweb.stanford.edu/~tibs/ElemStatLearn/.

GBM for classification

- 1. Initialize $f_{k0} = 0, k = 1, 2, \dots, K$
- 2. For m=1 to M

a. Set
$$p_k(x) = \frac{e^{f_k(x)}}{\sum_{l=1}^K e^{f_l(x)}}$$
 for all $k=1,2\dots,K$

- b. For k=1 to K
 - i. Compute $r_{ikm} = y_{ik} p_k(x_i), i = 1, 2, ..., N$
 - ii. Fit a regression tree to the targets $r_{ikm}, i=1,2,\ldots,N$, giving terminal regions $R_{jkm},1,2,\ldots,J_m$
 - iii. Compute

$$\gamma_{jkm} = \frac{K-1}{K} \frac{\sum_{x_i \in R_{jkm}} (r_{ikm})}{\sum_{x_i \in R_{ikm}} |r_{ikm}| (1 - |r_{ikm}|)}, j = 1, 2, \dots, J_m$$

iv. Update
$$f_{km}(x)=f_{k,m-1}(x)+\sum_{j=1}^{J_m}\gamma_{jkm}I(x\in R_{jkm})$$
 3. Output $\hat{f_k}(x)=f_{kM}(x), k=1,2,\ldots,K$

In the above algorithm for multi-class classification, H2O builds k-regression trees: one tree represents each target class. The index, m, tracks the number of weak learners added to the current ensemble. Within this outer loop, there is an inner loop across each of the K classes.

Within this inner loop, the first step is to compute the residuals, r_{ikm} , which are actually the gradient values, for each of the N bins in the CART model. A regression tree is then fit to these gradient computations. This fitting process is distributed and parallelized. Details on this framework are available at http://h2o.ai/bloq/2013/10/building-distributed-gbm-h2o/.

The final procedure in the inner loop is to add the current model to the fitted regression tree to improve the accuracy of the model during the inherent gradient descent step. After M iterations, the final "boosted" model can be tested out on new data.

4.3 Distributed Trees

H2O's implementation of GBM uses distributed trees. H2O overlays trees on the data by assigning a tree node to each row. The nodes are numbered and the number of each node is stored as Node_ID in a temporary vector for each row. H2O makes a pass over all the rows using the most efficient method (not necessarily numerical order).

A local histogram using only local data is created in parallel for each row on each node. The histograms are then assembled and a split column is selected to make the decision. The rows are re-assigned to nodes and the entire process is repeated.

With an initial tree, all rows start on node 0. An in-memory MapReduce (MR) task computes the statistics and uses them to make an algorithmically-based decision, such as lowest mean squared error (MSE). In the next layer in the tree (and the next MR task), a decision is made for each row: if X < 1.5, go right in the tree; otherwise, go left. H2O computes the stats for each new leaf in the tree, and each pass across all the rows builds the entire layer.

Each bin is inspected as a potential split point. The best split point is selected after evaluating all bins. For example, for a hundred-column dataset that uses twenty bins, there are $2000 (20 \times 100)$ possible split points.

Each layer is computed using another MR task: a tree that is five layers deep requires five passes. Each tree level is fully data-parallelized. Each pass builds a per-node histogram in the MR call over one layer in the tree. During each pass, H2O analyzes the tree level and decides how to build the next level. In another pass, H2O reassigns rows to new levels by merging the two passes and then builds a histogram for each node. Each per-level histogram is done in parallel.

Scoring and building is done in the same pass. Each row is tested against the decision from the previous pass and assigned to a new leaf, where a histogram is built. To score, H2O traverses the tree and obtains the results. The tree is compressed to a smaller object that can still be traversed, scored, and printed.

Since the GBM algorithm builds each tree one level at a time, H2O is able to quickly run the entire level in parallel and distributed. Model building for large datasets can be sped up significantly by adding more CPUs or more compute nodes. Note that the communication requirements can be large for deep trees (not common for GBMs though) and can lead to slow model build times. The computing cost is based on a number of factors, including the final count of leaves in all trees. Depending on the dataset, the number of leaves can be difficult to predict. The maximum number of leaves is 2^d , where d represents the tree depth.

4.4 Treatment of Factors

If the training data contains columns with categorical levels (factors), then these factors are split by assigning an integer to each distinct categorical level, then binning the ordered integers according to the user-specified number of bins nbins_cats (which defaults to 1024 bins), and then picking the optimal split point among the bins.

To specify a model that considers all factors individually (and perform an optimal group split, where every level goes in the right direction based on the training response), specify nbins_cats to be at least as large as the number of factors. Values greater than 1024 (the maximum number of levels supported in R) are supported, but might increase model training time.

The value of <code>nbins_cats</code> for categorical factors has a much greater impact on the generalization error rate than <code>nbins</code> for real- or integer-valued columns (where higher values mainly lead to more accurate numerical split points). For columns with many factors, a small <code>nbins_cats</code> value can add randomness to the split decisions (since the columns are grouped together somewhat arbitrarily), while large values can lead to perfect splits, resulting in overfitting.

4.5 Key Parameters

In the above example, an important user-specified value is N, which represents the number of bins used to partition the data before the tree's best split point is determined. To model all factors individually, specify high N values, but this will slow down the modeling process. For shallow trees, the total count of bins across all splits is kept at 1024 for numerical columns (so that a top-level split uses 1024, but a second-level split uses 512 bins, and so forth). This value is then maxed with the input bin count.

Specify the depth of the trees (J) to avoid overfitting. Increasing J results in larger variable interaction effects. Large values of J have also been found

to have an excessive computational cost, since Cost = #columns $\cdot N \cdot K \cdot 2^J$. Lower values generally have the highest performance.

Models with $4 \leq J \leq 8$ and a larger number of trees M reflect this generalization. Grid search models can be used to tune these parameters in the model selection process. For more information, refer to **Grid Search for Model Comparison**.

To control the learning rate of the model, specify the <code>learn_rate</code> constant, which is actually a form of regularization. Shrinkage modifies the algorithm's update of $f_{km}(x)$ with the scaled addition $\nu \cdot \sum_{j=1}^{J_m} \gamma_{jkm} I(x \in R_{jkm})$, where the constant ν is between 0 and 1.

Smaller values of ν learn more slowly and need more trees to reach the same overall error rate but typically result in a better model, assuming that M is constant. In general, ν and M are inversely related when the error rate is constant. However, despite the greater rate of training error with small values of ν , very small ($\nu < 0.1$) values typically lead to better generalization and performance on test data.

4.5.1 Convergence-based Early Stopping

One nice feature for finding the optimal number of trees is early stopping based on convergence of a user-specified metric. By default, it uses the metrics on the validation dataset, if provided. Otherwise, training metrics are used.

- To stop model building if misclassification improves (goes down) by less than one percent between individual scoring events, specify stopping_rounds=1, stopping_tolerance=0.01 and stopping_metric="misclassification".
- To stop model building if the logloss on the validation set does not improve at all for 3 consecutive scoring events, specify a validation_frame, stopping_rounds=3, stopping_tolerance=0 and stopping_metric="logloss".
- To stop model building if the simple moving average (window length 5) of the AUC improves (goes up) by less than 0.1 percent for 5 consecutive scoring events, specify stopping_rounds=5, stopping_tolerance=0.001 and stopping_metric="AUC".
- To not stop model building even after metrics have converged, disable this feature with stopping_rounds=0.
- To compute the best number of trees with cross-validation, simply specify stopping_rounds>0 as in the examples above, in combination with nfolds>1, and the main model will pick the ideal number of trees from the convergence behavior of the nfolds cross-validation models.

4.5.2 Time-based Early Stopping

To stop model training after a given amount of seconds, specify max_runtime_secs > 0. This option is also available for grid searches and models with cross-validation. Note: The model(s) will likely end up with fewer trees than specified by ntrees.

4.5.3 Stochastic GBM

Stochastic GBM is a way to improve generalization by sampling columns (per split) and rows (per tree) during the model building process. To control the sampling ratios use sample_rate for rows (per tree), col_sample_rate_per_tree for columns per tree and col_sample_rate for columns per split. All three parameters must range from 0 to 1, and default to 1.

4.5.4 Distributions and Loss Functions

Distributions and loss functions are tightly coupled. By specifying the distribution, the loss function is automatically selected as well. For exponential families such as Poisson, Gamma, Tweedie, the canonical logarithmic link function is used.

For example, to predict the 80-th percentile of the petal length of the Iris dataset in R, use the following:

Example in R

```
library(h2o)
1
2
  h2o.init(nthreads = -1)
  train.hex <- h2o.importFile("https://h2o-public-test-
3
      data.s3.amazonaws.com/smalldata/iris/iris wheader.
      csv")
  splits <- h2o.splitFrame(train.hex, 0.75, seed=1234)
4
  qbm \leftarrow h2o.qbm(x=1:3, y="petal_len",
5
           training frame=splits[[1]],
6
           distribution="quantile", quantile_alpha=0.8)
7
  h2o.predict(qbm, splits[[2]])
8
```

To predict the 80-th percentile of the petal length of the Iris dataset in Python, use the following:

```
import h2o
1
  from h2o.estimators.gbm import
2
     H2OGradientBoostingEstimator
  h2o.init()
3
  train = h2o.import file("https://h2o-public-test-data.
4
      s3.amazonaws.com/smalldata/iris/iris wheader.csv")
  splits = train.split frame(ratios=[0.75], seed=1234)
5
  gbm = H2OGradientBoostingEstimator(distribution="
     quantile", quantile_alpha=0.8)
  gbm.train(x=range(0,2), y="petal_len", training_frame=
7
      splits[0])
8
  print (gbm.predict(splits[1]))
```

5 Use Case: Airline Data Classification

Download the Airline dataset from: https://github.com/h2oai/h2o-2/blob/master/smalldata/airlines/allyears2k_headers.zip and save the .csv file to your working directory.

5.1 Loading Data

Loading a dataset in R or Python for use with H2O is slightly different from the usual methodology because the datasets must be converted into H2OParsedData objects. For this example, download the toy weather dataset from https://github.com/h2oai/h2o-2/blob/master/smalldata/weather.csv.

Load the data to your current working directory in your R Console (do this for any future dataset downloads), and then run the following command.

Example in R

```
library(h2o)
h2o.init()
weather.hex <- h2o.uploadFile(path = h2o:::.h2o.
    locate("smalldata/junit/weather.csv"), header =
    TRUE, sep = ",", destination_frame = "weather.hex"
)

# Get a summary of the data
summary(weather.hex)</pre>
```

Load the data to your current working directory in Python (do this for any future dataset downloads), and then run the following command.

```
import h2o

h2o.init()
weather_hex = h2o.import_file("http://h2o-public-test-data.s3.amazonaws.com/smalldata/junit/weather.csv"
)

# Get a summary of the data
weather_hex.describe()
```

5.2 Performing a Trial Run

Load the Airline dataset into H2O and select the variables to use to predict the response. The following example models delayed flights based on the departure's scheduled day of the week and day of the month.

Example in R

```
# Load the data and prepare for modeling
1
   airlines.hex <- h2o.uploadFile(path = h2o:::.h2o.
2
      locate("smalldata/airlines/allyears2k headers.zip"
      ), header = TRUE, sep = ",", destination_frame = "
      airlines.hex")
3
   # Generate random numbers and create training,
4
      validation, testing splits
   r <- h2o.runif(airlines.hex)
5
   air train.hex <- airlines.hex[r < 0.6,]
6
   air valid.hex \leftarrow airlines.hex[(r >= 0.6) & (r < 0.9),]
7
   air_test.hex <- airlines.hex[r >= 0.9,]
8
9
   myX <- c("DayofMonth", "DayOfWeek")</pre>
10
11
   # Now, train the GBM model:
12
   air.model \leftarrow h2o.qbm(y = "IsDepDelayed", x = myX,
13
            distribution="bernoulli",
14
            training frame = air train.hex,
15
            validation frame = air valid.hex,
16
            ntrees=100, max_depth=4, learn_rate=0.1)
17
```

```
# Now, train the GBM model:
1
  from h2o.estimators.gbm import
2
     H2OGradientBoostingEstimator
3
  # Load the data and prepare for modeling
4
  airlines hex = h2o.import_file("http://h2o-public-test
5
     -data.s3.amazonaws.com/smalldata/airlines/
     allyears2k_headers.zip")
6
  # Generate random numbers and create training,
7
     validation, testing splits
```

```
r = airlines_hex.runif() # Random UNIForm numbers,
     one per row
   air train hex = airlines hex[r < 0.6]
9
   air valid hex = airlines hex[(r \ge 0.6) & (r < 0.9)]
10
   air_test_hex = airlines_hex[r >= 0.9]
11
12
   myX = ["DayofMonth", "DayOfWeek"]
13
14
15
   air model = H2OGradientBoostingEstimator(
                  distribution='bernoulli', ntrees=100,
16
                  max_depth=4, learn_rate=0.1)
17
   air_model.train(x=myX, y="IsDepDelayed",
18
                   training_frame=air_train_hex)
19
```

Since it is meant just as a trial run, the model contains only 100 trees. In this trial run, no validation set was specified, so by default, the model evaluates the entire training set. To use n-fold validation, specify an n-folds value (for example, nfolds=5).

Let's run again with row and column sampling:

Example in R

```
# Load the data and prepare for modeling
   airlines.hex <- h2o.uploadFile(path = h2o:::.h2o.
2
      locate("smalldata/airlines/allyears2k_headers.zip"
      ), header = TRUE, sep = ",", destination_frame = "
      airlines.hex")
3
   # Generate random numbers and create training,
      validation, testing splits
   r <- h2o.runif(airlines.hex)
5
   air train.hex <- airlines.hex[r < 0.6,]</pre>
   air_valid.hex \leftarrow airlines.hex[(r >= 0.6) & (r < 0.9),]
7
   air_test.hex <- airlines.hex[r >= 0.9,]
8
9
   myX <- c("DayofMonth", "DayOfWeek")</pre>
10
11
   # Now, train the GBM model:
12
   air.model <- h2o.gbm(
13
            y = "IsDepDelayed", x = myX,
14
            distribution="bernoulli",
15
            training_frame = air_train.hex,
16
```

```
validation_frame = air_valid.hex,
ntrees=100, max_depth=4, learn_rate=0.1,
sample_rate=0.6, col_sample_rate=0.7)
```

Example in Python

```
# Now, train the GBM model:
1
   from h2o.estimators.gbm import
      H2OGradientBoostingEstimator
3
  # Load the data and prepare for modeling
4
   airlines hex = h2o.import file("http://h2o-public-test
5
      -data.s3.amazonaws.com/smalldata/airlines/
      allyears2k_headers.zip")
6
  # Generate random numbers and create training,
7
      validation, testing splits
   r = airlines hex.runif() # Random UNIForm numbers,
8
     one per row
   air train hex = airlines hex[r < 0.6]
9
   air_valid_hex = airlines_hex[(r >= 0.6) & (r < 0.9)]
10
   air test hex = airlines hex[r \geq 0.9]
11
12
  myX = ["DayofMonth", "DayOfWeek"]
13
14
   air model = H2OGradientBoostingEstimator(
15
                   distribution='bernoulli', ntrees=100,
16
                   max_depth=4, learn_rate=0.1,
17
                   sample_rate=0.6, col_sample_rate=0.7)
18
   air_model.train(x=myX, y="IsDepDelayed",
19
                   training_frame=air_train_hex)
20
```

5.3 Extracting and Handling the Results

Now, extract the parameters of the model, examine the scoring process, and make predictions on the new data.

Example in R

```
# Examine the performance of the trained model
air.model

**Wiew the specified parameters of your GBM model
air.model@parameters
```

Example in Python

```
# View the specified parameters of your GBM model
air_model.params

# Examine the performance of the trained model
air_model
```

The first command (air.model) returns the trained model's training and validation errors. After generating a satisfactory model, use the h2o.predict() command to compute and store predictions on the new data, which can then be used for further tasks in the interactive modeling process.

Example in R

```
# Perform classification on the held out data
pred = air_model.predict(air_test_hex)

pred.head()
```

5.4 Web Interface

H2O users have the option of using an intuitive web interface for H2O, Flow. After loading data or training a model, point your browser to your IP address and port number (e.g., localhost:12345) to launch the web interface. In the web UI, click ${\rm ADMIN} > {\rm JOBS}$ to view specific details about your model or click ${\rm DATA} > {\rm LIST}$ ALL FRAMES to view all current H2O frames.

5.5 Variable Importances

The GBM algorithm automatically calculates variable importances. The model output includes the absolute and relative predictive strength of each feature in the prediction task. To extract the variable importances from the model:

- In R: Use h2o.varimp(air.model)
- In Python: Use air_model.varimp(return_list=True)

To view a visualization of the variable importances using the web interface, click the Model menu, then select List All Models. Click the Inspect button next to the model, then select Output - Variable Importances.

5.6 Supported Output

The following algorithm outputs are supported:

- Regression: Mean Squared Error (MSE), with an option to output variable importances or a Plain Old Java Object (POJO) model
- Binary Classification: Confusion Matrix or Area Under Curve (AUC), with an option to output variable importances or a Java POJO model
- Classification: Confusion Matrix (with an option to output variable importances or a Java POJO model)

5.7 Java Models

To access Java code to use to build the current model in Java, click the PREVIEW POJO button at the bottom of the model results. This button generates a POJO model that can be used in a Java application independently of H2O. If the model is small enough, the code for the model displays within the GUI; larger models can be inspected after downloading the model.

To download the model:

- 1. Open the terminal window.
- 2. Create a directory where the model will be saved.
- 3. Set the new directory as the working directory.

Follow the curl and java compile commands displayed in the instructions at the top of the Java model.

For more information on how to use an H2O POJO, refer to the POJO Quick Start Guide at https://github.com/h2oai/h2o-3/blob/master/h2o-docs/src/product/howto/POJO_QuickStart.md.

5.8 Grid Search for Model Comparison

5.8.1 Cartesian Grid Search

To run a Cartesian hyper-parameter grid search in R, use the following:

Example in R

```
ntrees_opt <- c(5,10,15)
1
2
  maxdepth\_opt \leftarrow c(2,3,4)
  learnrate opt \leftarrow c(0.1,0.2)
3
  hyper parameters <- list(ntrees=ntrees opt,
4
       max depth=maxdepth opt, learn rate=learnrate opt)
5
6
7
  grid <- h2o.grid("gbm", hyper_params = hyper_</pre>
      parameters,
       y = "IsDepDelayed", x = myX, distribution="
8
          bernoulli",
       training_frame = air_train.hex, validation_frame =
9
           air_valid.hex)
```

To run a Cartesian hyper-parameter grid search in Python, use the following:

```
#Define parameters for gridsearch
1
2
  ntrees_opt = [5, 10, 15]
  max_depth_opt = [2,3,4]
3
   learn_rate_opt = [0.1, 0.2]
  hyper_parameters = { "ntrees": ntrees_opt, "max_depth":
5
      max_depth_opt,
       "learn rate":learn rate opt}
6
7
   from h2o.grid.grid_search import H2OGridSearch
8
   gs = H2OGridSearch (H2OGradientBoostingEstimator,
9
10
       hyper params=hyper parameters)
```

This example specifies three different tree numbers, three different tree sizes, and two different shrinkage values. This grid search model effectively trains eighteen different models over the possible combinations of these parameters.

Of course, sets of other parameters can be specified for a larger space of models. This allows for more subtle insights in the model tuning and selection process, especially during inspection and comparison of the trained models after the grid search process is complete. To decide how and when to choose different parameter configurations in a grid search, refer to **Model Parameters** for parameter descriptions and suggested values.

To view the results of the grid search, use the following:

Example in R

```
1
  # print out all prediction errors and run times of the
      models
  grid
2
3
  # print out the auc for all of the models
4
  grid_models <- lapply(grid@model_ids, function(model_</pre>
5
      id) { model = h2o.getModel(model_id) })
  for (i in 1:length(grid_models)) {
6
    print(sprintf("auc: %f", h2o.auc(grid_models[[i]])))
7
8
```

5.8.2 Random Grid Search

If the search space is too large (i.e., you don't want to restrict the parameters too much), you can also let the Grid Search make random model selections for you. Just specify how many models (and/or how much training time) you want, and a seed to make the random selection deterministic:

Example in R

```
1
   ntrees opt \leftarrow seq(1,100)
   maxdepth opt \leftarrow seq(1,10)
2
   learnrate_opt <- seq(0.001,0.1,0.001)</pre>
3
   hyper_parameters <- list(ntrees=ntrees_opt,
4
       max_depth=maxdepth_opt, learn_rate=learnrate_opt)
5
   search criteria = list(strategy = "RandomDiscrete",
6
       max_models = 10, max_runtime_secs=100, seed
7
           =123456)
8
   grid <- h2o.grid("gbm", hyper_params = hyper_</pre>
9
      parameters,
       search_criteria = search_criteria,
10
       y = "IsDepDelayed", x = myX, distribution="
11
           bernoulli",
       training frame = air train.hex, validation frame =
12
            air valid.hex)
```

```
#Define parameters for gridsearch
1
   ntrees\_opt = range(0,100,1)
  max_depth_opt = range(0, 20, 1)
3
   learn_rate_opt = [s/float(1000) for s in range(1,101)]
4
  hyper parameters = {"ntrees": ntrees opt,
5
       "max_depth":max_depth_opt, "learn_rate":
6
          learn_rate_opt }
   search_criteria = {"strategy":"RandomDiscrete",
7
       "max_models":10, "max_runtime_secs":100, "seed"
8
          :123456}
9
   from h2o.grid.grid_search import H2OGridSearch
10
   gs = H2OGridSearch (H2OGradientBoostingEstimator,
11
       hyper_params=hyper_parameters, search_criteria=
12
          search criteria)
```

5.9 Model Parameters

This section describes the functions of the parameters for GBM.

- x: A vector containing the names of the predictors to use while building the GBM model.
- y: A character string or index that represents the response variable in the model.
- training_frame: An H2OFrame object containing the variables in the model
- validation_frame: An H2OFrame object containing the validation dataset used to construct confusion matrix. If blank, the training data is used by default.
- nfolds: Number of folds for cross-validation.
- ignore_const_cols: A boolean indicating if constant columns should be ignored. The default is TRUE.
- ntrees: A non-negative integer that defines the number of trees. The default is 50.
- max_depth: The user-defined tree depth. The default is 5.
- min_rows: The minimum number of rows to assign to the terminal nodes. The default is 10.
- nbins: For numerical columns (real/int), build a histogram of at least the specified number of bins, then split at the best point The default is 20.
- nbins_cats: For categorical columns (enum), build a histogram of the specified number of bins, then split at the best point. Higher values can lead to more overfitting. The default is 1024.
- nbins_top_level: For numerical columns (real/int), build a histogram
 of (at most) this many bins at the root level, then decrease by factor of
 two per level.
- seed: Seed containing random numbers that affects sampling.
- mtries: Number of variables randomly sampled as candidates at each split. If -1, the square root of p is used for classification, or p/3 for regression (where p is the number of predictors).
- sample_rate: Row sample rate (from 0.0 to 1.0).
- col_sample_rate: Column sample rate (per split) (from 0.0 to 1.0).

- col_sample_rate_per_tree: Column sample rate per tree (from 0.0 to 1.0).
- learn_rate: An integer that defines the learning rate. The default is 0.1 and the range is 0.0 to 1.0.
- distribution: The distribution function options: AUTO, bernoulli, multinomial, gaussian, poisson, gamma, laplace, quantile or tweedie. The default is AUTO.
- score_each_iteration: A boolean indicating whether to score during each iteration of model training. The default is FALSE.
- score_tree_interval: Score the model after every so many trees. Disabled if set to 0.
- fold_assignment: Cross-validation fold assignment scheme, if fold_column is not specified. The following options are supported: AUTO, Random, Stratified or Modulo.
- fold_column: Column with cross-validation fold index assignment per observation.
- offset_column: Specify the offset column. **Note**: Offsets are per-row bias values that are used during model training. For Gaussian distributions, they can be seen as simple corrections to the response (y) column. Instead of learning to predict the response (y-row), the model learns to predict the (row) offset of the response column. For other distributions, the offset corrections are applied in the linearized space before applying the inverse link function to get the actual response values.
- weights_column: Specify the weights column. Note: Weights are
 per-row observation weights. This is typically the number of times a row
 is repeated, but non-integer values are supported as well. During training,
 rows with higher weights matter more, due to the larger loss function
 pre-factor.
- balance_classes: Balance training data class counts via over or undersampling for imbalanced data. The default is FALSE.
- max_confusion_matrix_size: Maximum size (number of classes) for confusion matrices to print in the H2O logs. The default is 20.
- max_hit_ratio_k: (for multi-class only) Maximum number (top K) of predictions to use for hit ratio computation. To disable, enter 0. The default is 10.
- r2_stopping: Stop making trees when the R^2 metric equals or exceeds this value. The default is 0.999999.

- stopping_rounds: Early stopping based on convergence of stopping_metric. Stop if simple moving average of length k of the stopping_metric does not improve for k:=stopping_rounds scoring events. Can only trigger after at least 2k scoring events. To disable, specify 0.
- stopping_metric: Metric to use for early stopping (AUTO: logloss for classification, deviance for regression). Can be any of AUTO, deviance, logloss, MSE, AUC, r2, misclassification.
- stopping_tolerance: Relative tolerance for metric-based stopping criterion Relative tolerance for metric-based stopping criterion (stop if relative improvement is not at least this much).
- max_runtime_secs: Maximum allowed runtime in seconds for model training. Use 0 to disable.
- build_tree_one_node: Specify if GBM should be run on one node only; no network overhead but fewer CPUs used. Suitable for small datasets. The default is FALSE.
- binomial_double_trees: For binary classification: Builds twice as many trees (one per class), which can result in better accuracy.
- quantile_alpha: Desired quantile for quantile regression (from 0.0 to 1.0) when distribution = "quantile". The default is 0.5 (median, same as distribution = "laplace").
- tweedie_power: A numeric specifying the power for the Tweedie function when distribution = "tweedie". The default is 1.5.
- checkpoint: Enter a model key associated with a previously-trained model. Use this option to build a new model as a continuation of a previously-generated model.
- keep_cross_validation_predictions: Specify whether to keep the predictions of the cross-validation models. The default is FALSE.
- class_sampling_factors: Desired over/under-sampling ratios per class (in lexicographic order). If not specified, sampling factors will be automatically computed to obtain class balance during training. Requires balance_classes.
- max_after_balance_size: Maximum relative size of the training data after balancing class counts; can be less than 1.0. The default is 5.
- model_id: The unique ID assigned to the generated model. If not specified, an ID is generated automatically.

6 References

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7 Authors

Cliff Click

Cliff Click is the CTO and Co-Founder of H2O, makers of H2O, the open-source math and machine learning engine for Big Data. Cliff is invited to speak regularly at industry and academic conferences and has published many papers about HotSpot technology. He holds a PhD in Computer Science from Rice University and about 15 patents.

Michal Malohlava

Michal is a geek, developer, Java, Linux, programming languages enthusiast developing software for over 10 years. He obtained PhD from the Charles University in Prague in 2012 and post-doc at Purdue University. He participated in design and development of various systems including SOFA and Fractal component systems or jPapabench control system.

Arno Candel

Arno is the Chief Architect of H2O, a distributed and scalable open-source machine learning platform and the main author of H2O Deep Learning. Arno holds a PhD and Masters summa cum laude in Physics from ETH Zurich, Switzerland. He has authored dozens of scientific papers and is a sought-after conference speaker. Arno was named 2014 Big Data All-Star by Fortune Magazine. Follow him on Twitter: @ArnoCandel.

Viraj Parmar

Prior to joining H2O as a data and math hacker intern, Viraj worked in a research group at the MIT Center for Technology and Design. His interests are in software engineering and large-scale machine learning.

Hank Roark

Hank is a Data Scientist and Hacker at H2O. Hank comes to H2O with a background turning data into products and system solutions and loves helping others find value in their data. Hank has an SM from MIT in Engineering and Management and BS Physics from Georgia Tech.

Jessica Lanford

Jessica is a word hacker and seasoned technical communicator at H2O.ai. She brings our product to life by documenting the many features and functionality of H2O. Having worked for some of the top companies in technology including Dell, AT&T, and Lam Research, she is an expert at translating complex ideas to digestible articles.

"Smoooooth! - if I have to explain it in one word. H2O made this really easy for R users."

- Jo-Fai Chow