Haoyi Duan

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Education Background

Stanford University, California, USA

09/2023 - Present

M.S. Eletrical Engineering

Zhejiang University, Zhejiang, China

09/2019 - 06/2023

B.Eng. Computer Science and Technology, Chu Kochen Honors College

· GPA: **3.97**/4.00 (**91.38**/100)

· Major GPA: **3.99/4.00** (**93.17**/100)

National University of Singapore, Singapore

School of Computing Summer Workshop <

05/2022 - 07/2022

\mathbb{Q} Research Interests

3D Vision; Multimodal Learning.

Publications

WonderWorld: Interactive 3D Scene Generation from a Single Image 🖟 🔗 CVPR'2025 submitted

Hong-Xing (Koven) Yu*, Haoyi Duan*, Charles Herrmann, William T. Freeman, Jiajun Wu

WonderJourney: Going from Anywhere to Everywhere (2) 🔗 🕩 CVPR'2024

Hong-Xing (Koven) Yu, **Haoyi Duan**, Junhwa Hur, Michael Rubinstein, William T. Freeman, Forrester Cole, Deqing Sun, Noah Snavely, Jiajun Wu, Charles Herrmann

Cross-modal Prompts: Adapting Large Pre-trained Models for Audio-Visual Downstream Tasks (4) NeurIPS'2023

Haoyi Duan*, Yan Xia*, Mingze Zhou, Li Tang, Jieming Zhu, Zhou Zhao

Q Outstanding Graduation Thesis, Zhejiang University

LaPE: Layer-adaptive Position Embedding for Vision Transformers with Independent Layer Normalization $\[\]$ ICCV'2023

Runyi Yu*, Zhennan Wang*, Yinhuai Wang*, Kehan Li, Chang Liu, **Haoyi Duan**, Xiangyang Ji, Jie Chen

Timestamps as Prompts for Geography-Aware Location Recommendation (2) (*) CIKM'2023 Yan Luo, Haoyi Duan, Ye Liu, Chung Fu-Lai

Beyond Two-Tower Matching: Learning Sparse Retrievable Interaction Models for Recommendation $\[\]$ SIGIR'2023

Liangcai Su, Fan Yan, Jieming Zhu, Xi Xiao, Haoyi Duan, Zhou Zhao, Zhenhua Dong, Ruiming Tang

Selected Research Experience

WonderWorld: Interactive 3D Scene Generation from a Single Image 01/2024 - 09/2024 Advisor: Prof. Jiajun Wu, Stanford Vision & Learning Lab

- · Presented a novel framework for interactive 3D scene generation that enables users to interactively specify scene contents and layout and see the created scenes in low latency.
- · Introduced the Fast LAyered Gaussian Surfels (FLAGS) as the scene representation and an algorithm to generate it from a single view.
- · Employed the guided depth diffusion that allows partial conditioning of depth estimation.

WonderJourney: Going from Anywhere to Everywhere

9/2023 - 01/2024

Advisor: Prof. Jiajun Wu, Stanford Vision & Learning Lab

· Designed a modularized framework, which starts at any user-provided location and generate a journey

through a long sequence of diverse yet coherently connected 3D scenes.

 \cdot Leveraged an LLM to generate textual descriptions of the scenes in this journey, a text-driven point cloud generation pipeline to make a compelling and coherent sequence of 3D scenes, and a large VLM to verify the generated scenes.

Adapting Large Pre-trained Models for Audio-Visual Downstream Tasks 12/2022 - 08/2023 Advisor: Prof. Zhou Zhao, Zhejiang University DCD Lab

- \cdot Proposed a novel Dual-Guided Spatial-Channel-Temporal attention mechanism, which leverages audio and visual modalities as soft prompts to dynamically adjust the parameters of pre-trained models based on the current multi-modal input features.
- \cdot Achieved state-of-the-art results across multiple downstream tasks; exhibited promising performance in challenging few-shot and zero-shot scenarios.

Q Honors & Awards

 $\begin{array}{lll} \text{National Scholarship (top } 0.2\%) & 2022 \\ \text{First-Class Scholarship of Zhejiang University (top } 3\%) & 2020, 2021, 2022 \\ \text{Zhejiang Provincial Outstanding Graduate} & 06/2023 \\ \text{Outstanding Graduate of Zhejiang University} & 06/2023 \\ \end{array}$

\$\Phi_0^0 Languages & Skills

- · Languages: English (proficient); Chinese (native). TOEFL: 108(S23); GRE: (V155+Q169+3.5).
- · Programming: C/C++, Python, CUDA, mini SQL, Java, Verilog, x86, Shell.
- · Tools/Software: Pytorch, OpenGL, MindSpore, MySQL, LATEX, Vivado, Adobe PS/Pr.