

## EDUCATION

- New York University, Tandon School of Engineering**, Brooklyn, NY January 2021—June 2021  
Tandon Bridge Program - Preparatory Course for Graduate Studies in Computing
- University of California, Berkeley**, Berkeley, CA May 2018—August 2018  
Summer Session, Cumulative GPA: 3.42/4.0 0  
Selected Relevant Coursework: **CS160** User Interface Design and Development, Design Methodology
- Implemented five web applications using **HTML, CSS, JavaScript, WebSocket, and Django**.
  - Obtained one of the three design awards among 30 teams in the class of CS160 for a high-achieving design cycle.
- National Taiwan Normal University**, Taipei, Taiwan September 2012—January 2017  
Bachelor of Arts, History, Cumulative GPA: 3.74/4.30  
Selected Relevant Coursework: Linguistic Analysis and Data Science (Python, R)

## SKILLS

**Programming Languages:** Familiarity with WebDev Languages (HTML, CSS, JavaScript, jQuery), Python, SQL, C++  
**Frameworks and Tools:** React and Redux, Unit Test (Jest, Enzyme), RESTful API, Node.js, Git, Webpack, LaTeX  
**Languages:** English, Mandarin, Taiwanese

## PROFESSIONAL EXPERIENCE

- Sr. Engineer**, Trend Micro Inc., Taipei, Taiwan June 2019—Present
- Working at the Channel Digital Platform, Personal Licensing Service team in the Research and Development department, our team delivers internal business intelligence with the order and product synthesis data.
  - Design, develop, test, deploy, and maintain the platform UIs in **React/Redux** to advance two region sales teams' channel business through data visualization and the summary of various customer activities.
  - Ensure effective and efficient UX by increasing website performance that reduces page loading time by 50%.
  - Won 2nd prize in internal Customer Success and DevOps contest among 90 teams and 1500 participants.
  - Awarded 1st prize in the annual departmental **DevOps** competition among 20 teams and 300 people.
- Web Class Trainee**, AppWorks School, Taipei, Taiwan January 2019—June 2019
- Selected as one of 9 trainees from 400+ applications for the non-CS background based on programming potential.
  - Equipped ample amounts of software development knowledge and hands-on skills in the 75 to 80 hours/week project-based training. Independently created four assigned and personal web apps in **VanillaJS** and **React/Redux**.

## PROJECTS

- Front-End Engineer, Homie — Web Application Project** March 2019
- HOMIE is a cloud-based house-work management tool built with **React, Redux, D3.js, and Firebase**.
  - Implemented member, group, task management, and point reward feature with Firebase to create organic
  - Visualized the task-rewarding system by plotting bar charts using **D3.js** to drive users with initiatives.
- UI Designer / Web Developer, NS WATCHER — Mobile Application Project** February 2018
- Led design for 5,000+ downloads and 4.9/5.0 rated game price comparison Android application(NS Watcher) to help users figure out the best deals.
  - Developed delightful and effective interaction through **VanillaJS** to build an introduction website for potential users.

## LEADERSHIP & EXTRACURRICULAR ACTIVITIES

- International Youth**, National Taiwan Normal University, Taipei, Taiwan September 2015—June 2016
- Served 49 hours of mentoring six first-year international students and certified as a member of International Youth.