# IN5520 - 2018

# Exercises on texture for Tuesday 04.09.2018

Use images from

http://www.uio.no/studier/emner/matnat/ifi/in5520/h18/undervisningsmateriale/week2/

The images zebra\_1.tif, zebra\_2.tif ... zebra\_6.tif contain some fine specimens of a particularly textured herbivore. We will try to implement a zebra-detector by analyzing texture.

## Task 1:

First, try to implement your own GLCM function that takes as input an image window and number of image greyscales and outputs a cooccurence matrix.

Derive variance, contrast and entropy from the GLCM of a sliding window at a suitable size.

### Task 2:

Try to use a simple tresholding of these features to mask out the zebras in the images.

### Task 3:

Then compare your result with the first order texture measures: variance and entropy by using the Matlab functions: stdfilt and entropyfilt.

Happy zebra hunting!