

Web Programming

Week 10

"Don't call us. We call you."

Hollywood

Retrospective

Quiz

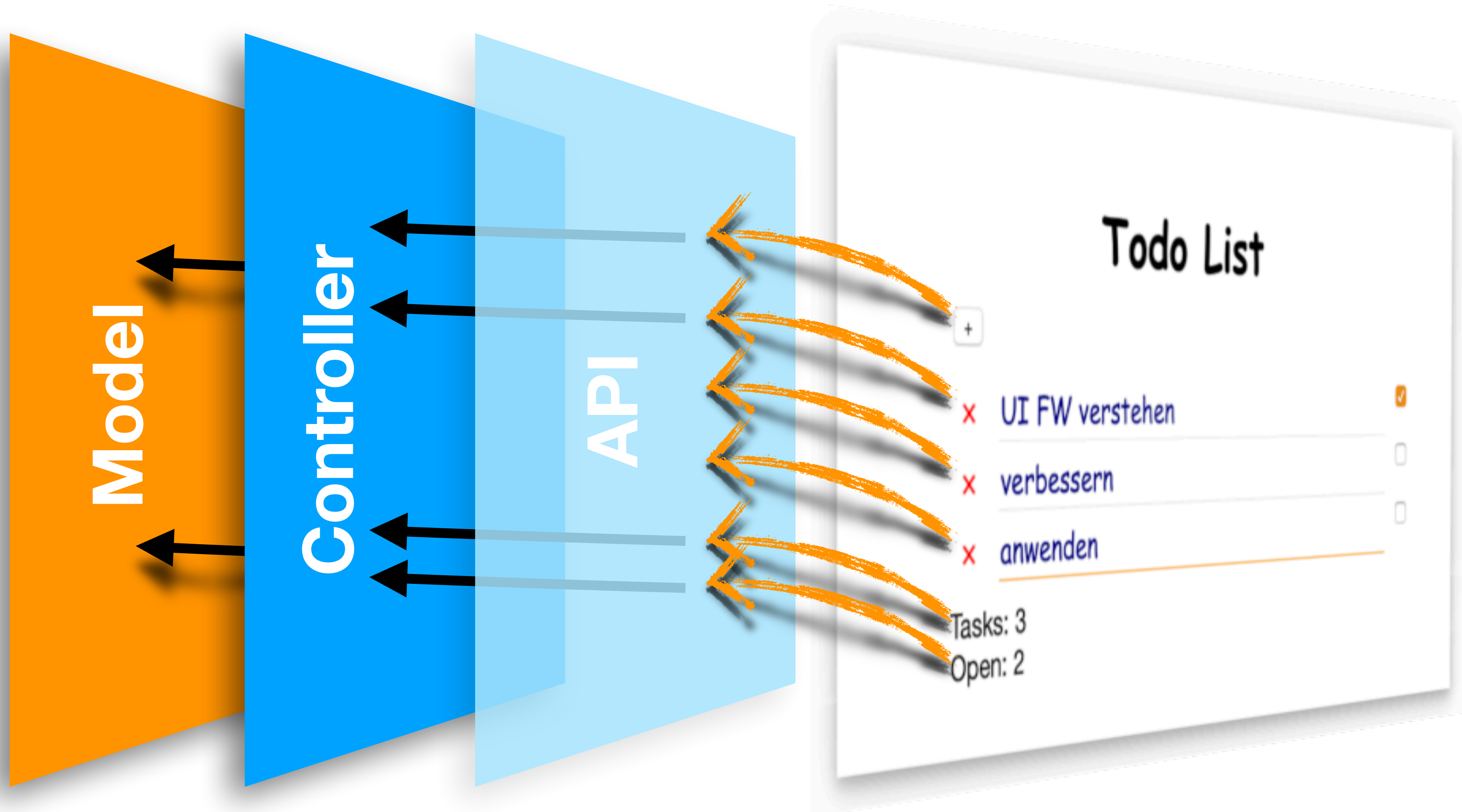
Homework

Agenda

Homework: memory leak
find, test, resolve

Introduction asynchronous calls

MVC, classic version



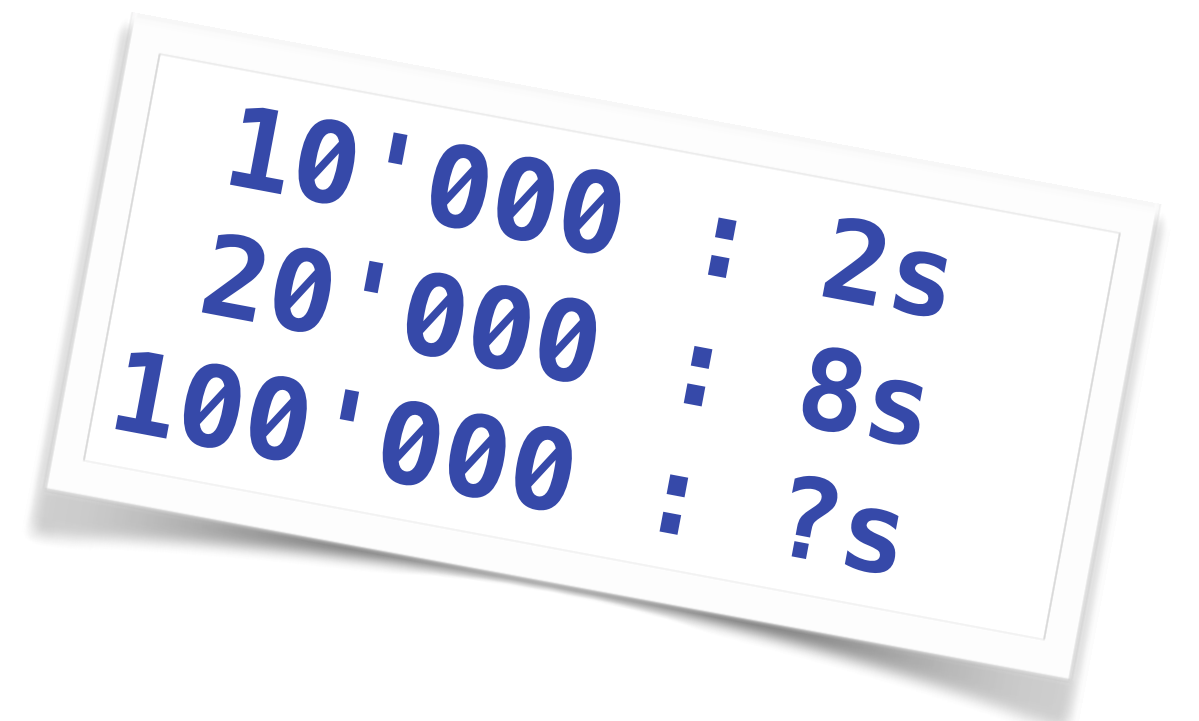
Testing

```
test("todo-memory-leak", assert => {
  const todoController = TodoController();

  todoController.onTodoAdd(todo => {
    todoController.onTodoRemove( todo => {

    });
  });

  for (let i=0; i<10000; i++){
    const todo = todoController.addTodo();
    todoController.removeTodo(todo);
  }
});
```



Testing

```
test("todo-memory-leak", assert => {
  const todoController = TodoController();

  todoController.onTodoAdd(todo => {
    todoController.onTodoRemove( (todo, removeMe) => {
      removeMe();
    });
  });

  for (let i=0; i<10000; i++){
    const todo = todoController.addTodo();
    todoController.removeTodo(todo);
  }
});
```

idea: self remove

New Topic: Async



Eric Elliott @_ericelliott · 21h

Every JS app developer needs to know:

- FP basics
- objects: composition vs inheritance
- async patterns (callbacks, promises, events, streams)



14



181



674



Callback, Events


Snake, week 3
soon: DataFlowVars

```
function start() {  
  //...  
  window.onkeydown = evt => {  
    // doSomething();  
  };  
  
  setInterval(() => {  
    // doSomething();  
  }, 1000 / 5);  
}
```

Promise

Callback Hell

```
1 function hell(win) {
2   // for listener purpose
3   return function() {
4     loadLink(win, REMOTE_SRC+'/assets/css/style.css', function() {
5       loadLink(win, REMOTE_SRC+'/lib/async.js', function() {
6         loadLink(win, REMOTE_SRC+'/lib/easyXDM.js', function() {
7           loadLink(win, REMOTE_SRC+'/lib/json2.js', function() {
8             loadLink(win, REMOTE_SRC+'/lib/underscore.min.js', function() {
9               loadLink(win, REMOTE_SRC+'/lib/backbone.min.js', function() {
10                loadLink(win, REMOTE_SRC+'/dev/base_dev.js', function() {
11                  loadLink(win, REMOTE_SRC+'/assets/js/deps.js', function() {
12                    loadLink(win, REMOTE_SRC+'/src/' + win.loader_path + '/loader.js', function() {
13                      async.eachSeries(SCRIPTS, function(src, callback) {
14                        loadScript(win, BASE_URL+src, callback);
15                      });
16                    });
17                  });
18                });
19              });
20            });
21          });
22        });
23      });
24    });
25  };
26 }
```



Promise

"Thenable"

most prominent use

```
fetch ('http://fhnw.ch/json/students/list')  
  .then(response => response.json())  
  .then(students => console.log(students.length))  
  .catch (err    => console.log(err))
```

"Functor"

"Monoid"

"Monad"

Promise

example definition

```
const processEven = i => new Promise( (resolve, reject) => {  
  if (i % 2 === 0) {  
    resolve(i);  
  } else {  
    reject(i);  
  }  
});
```

success/failure callbacks

Promise

example use

promise

processEven(4)

.then (it => {console.log(it); return it})

.then (it => processEven(it+1))

.catch(err => console.log("Error: " + err))

auto promotion

"synchron"

console.log(1)

console.log(2)

console.log(3)

1

2

3

"asynchron"

console.log(1)

```
new Promise( resolve =>
  ...; resolve(2)
).then( n => console.log(n) )
```

console.log(3)

1

2

3

"asynchron"

console.log(1)

```
new Promise( resolve =>
  ...; resolve(2)
).then( n => console.log(n) )
```

console.log(3)

1

2

3

"asynchron"

console.log(1)

```
new Promise( resolve =>
  ...; resolve(2)
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```

console.log(3)

1

3

"asynchron"

console.log(1)

```
new Promise( resolve =>
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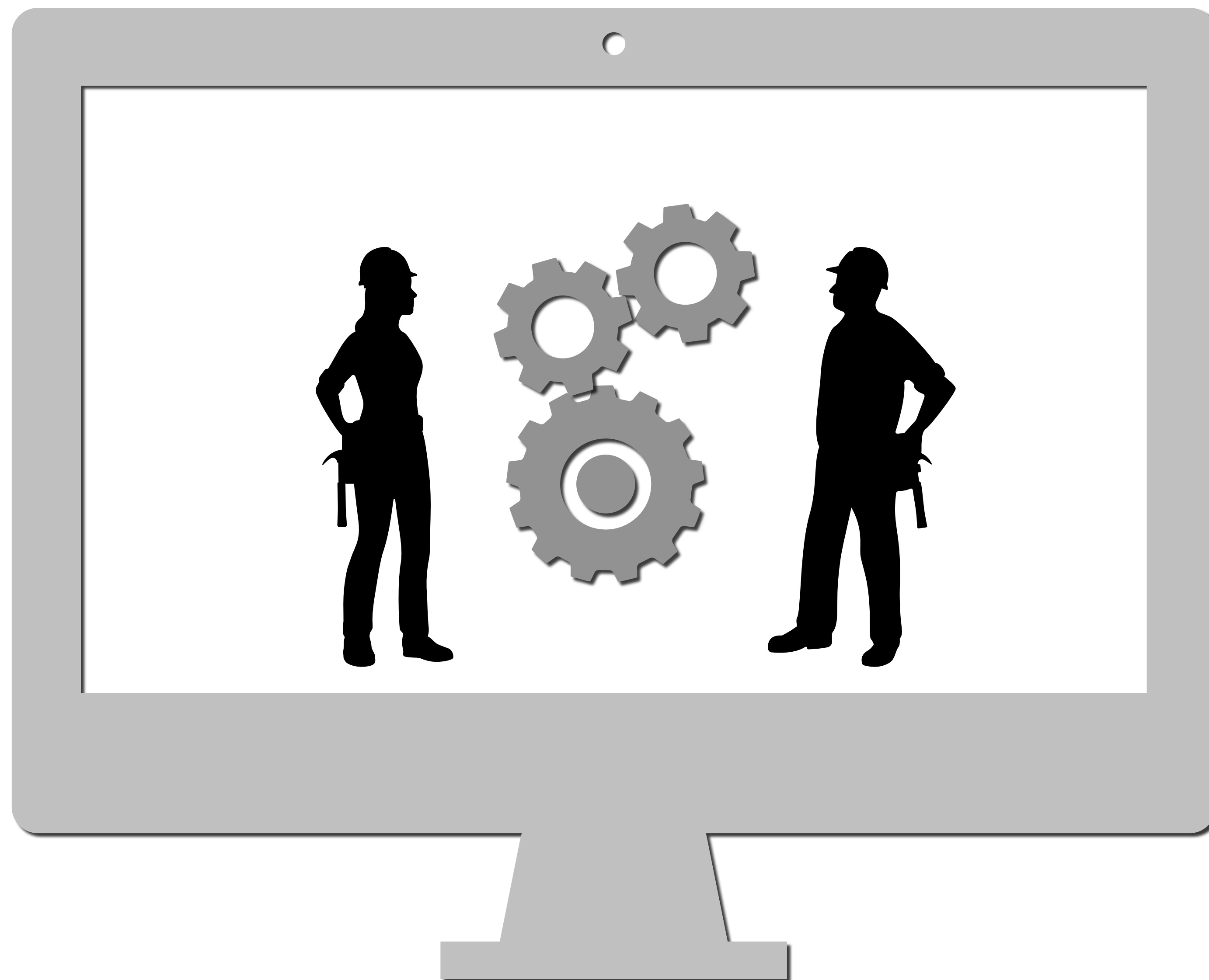
console.log(3)

1

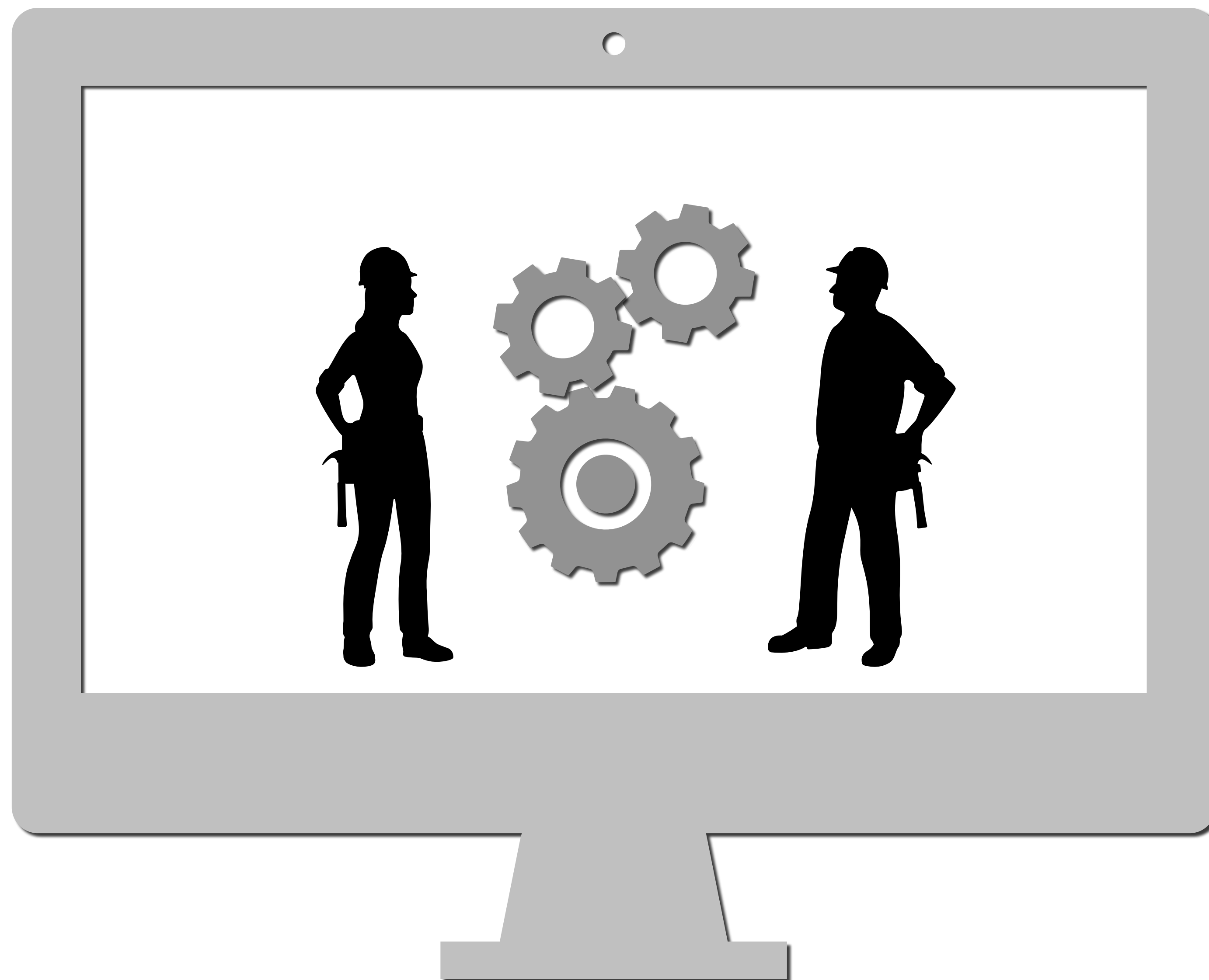
3

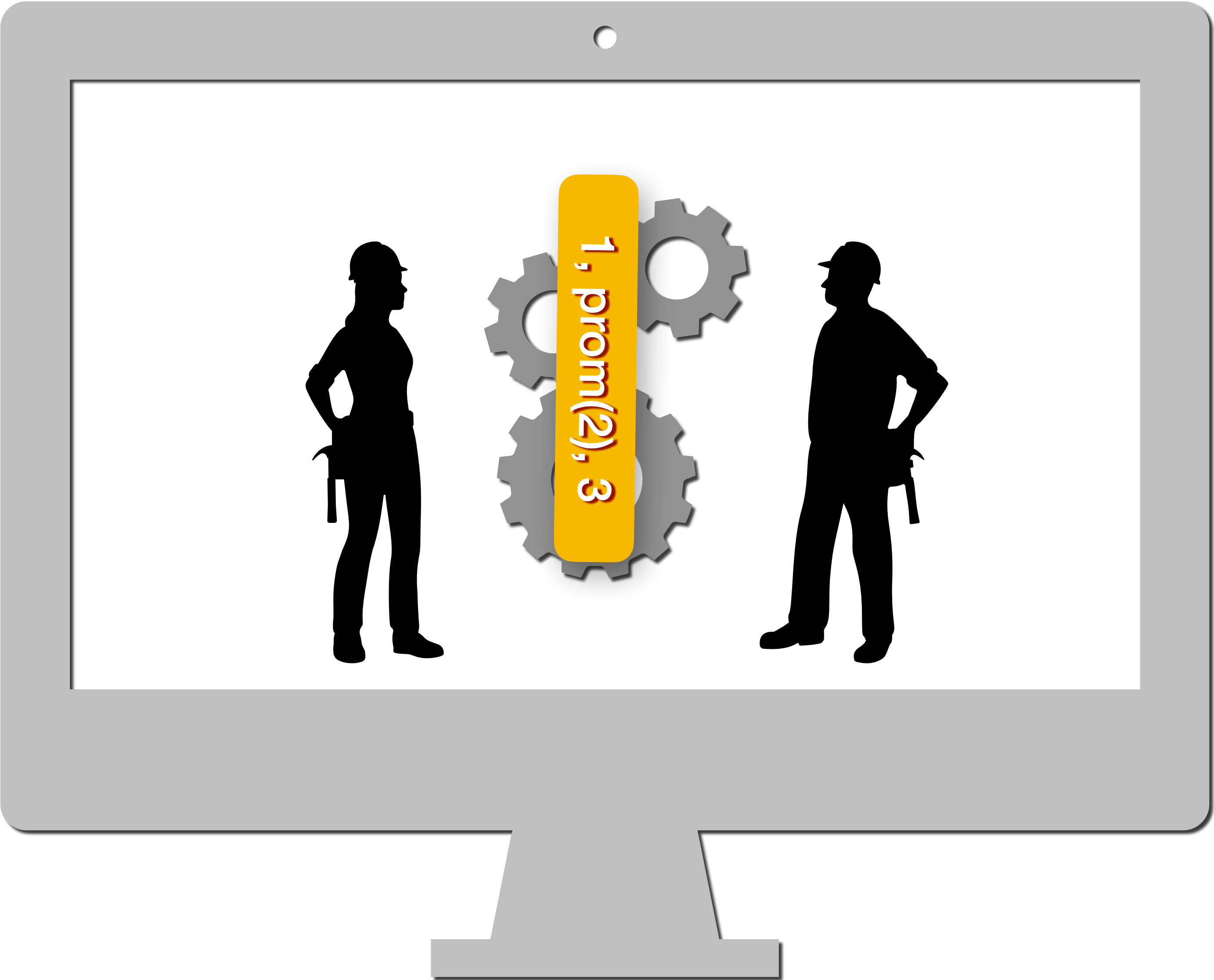
2

1, prom(2), 3

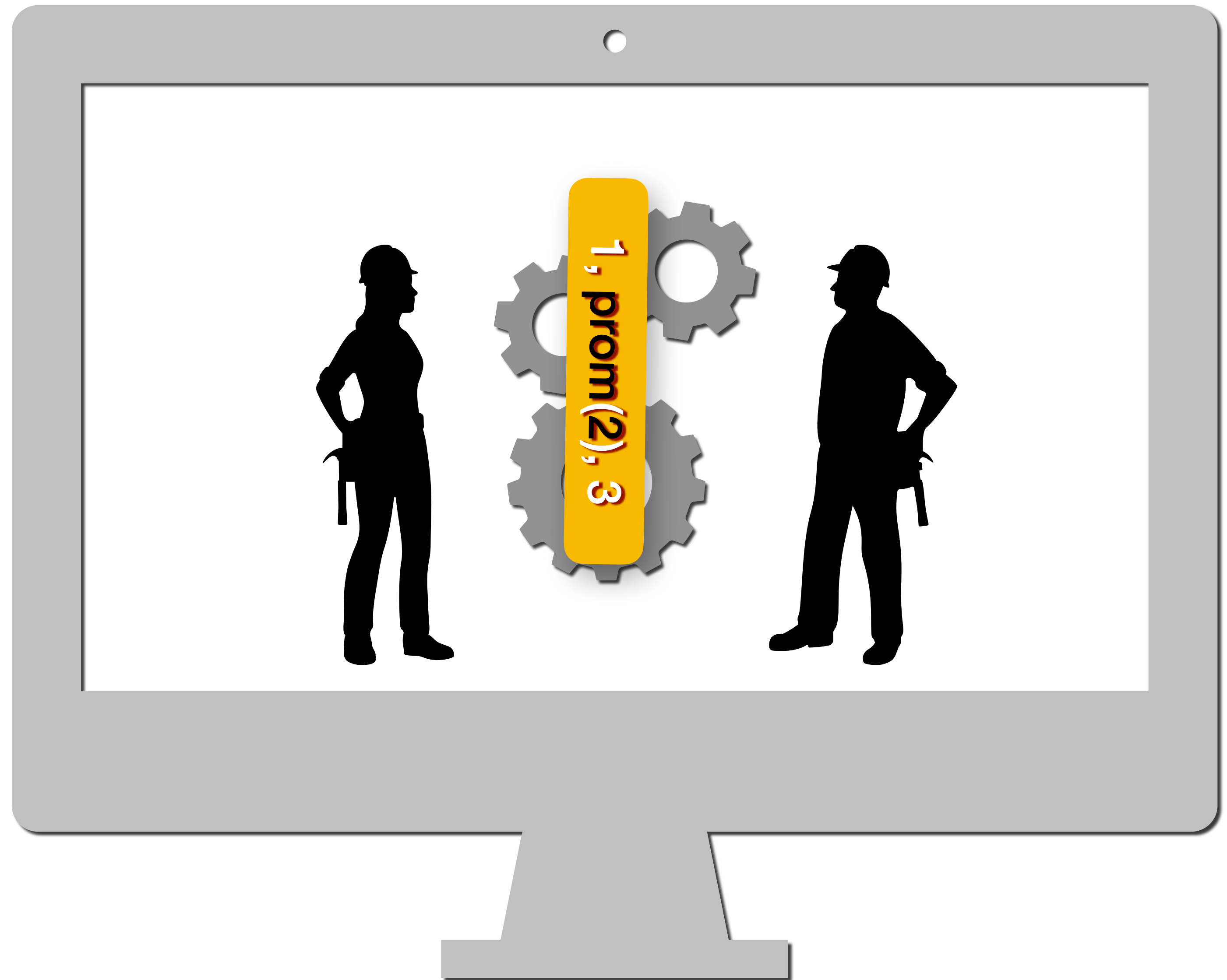


1, prom(2), 3

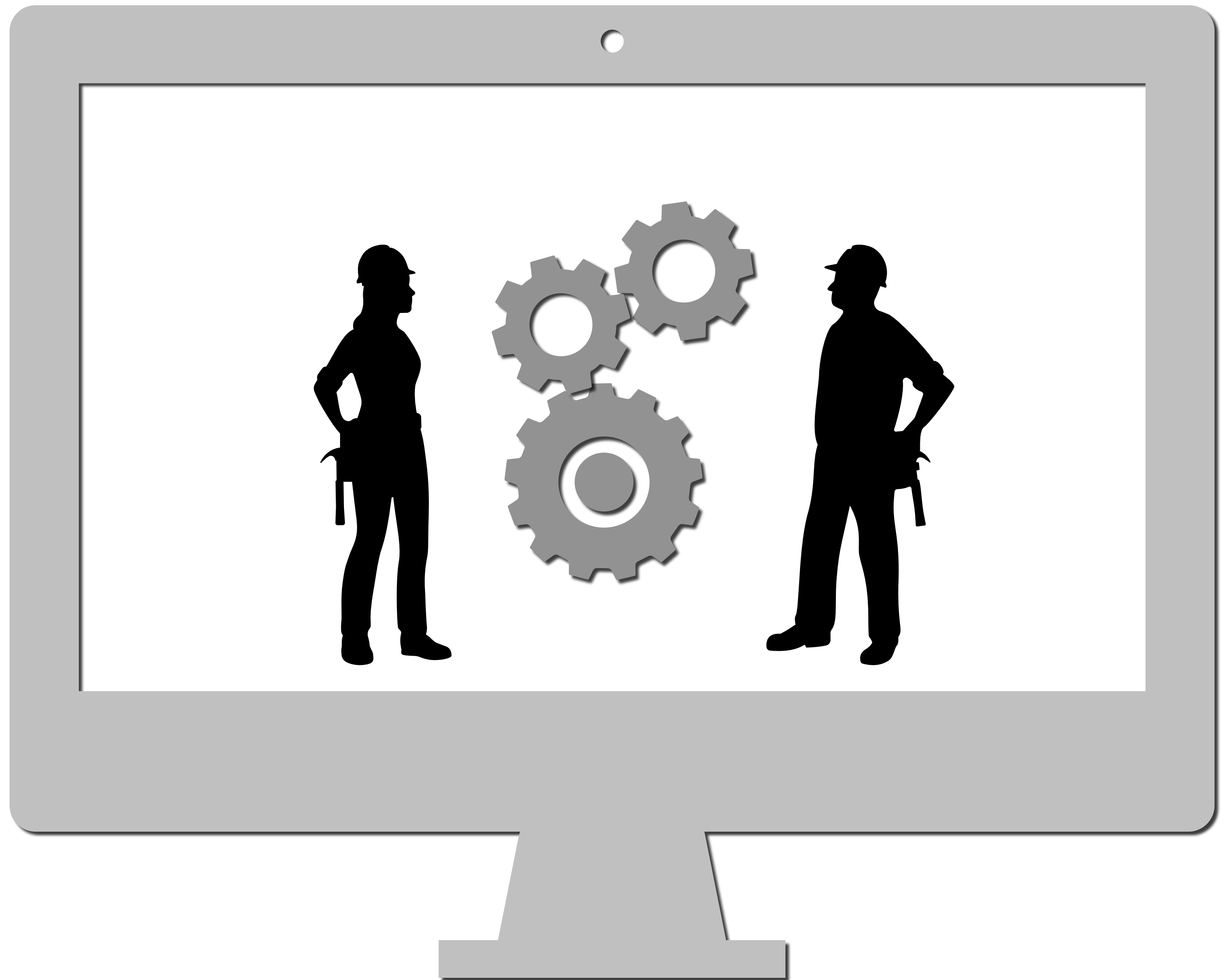


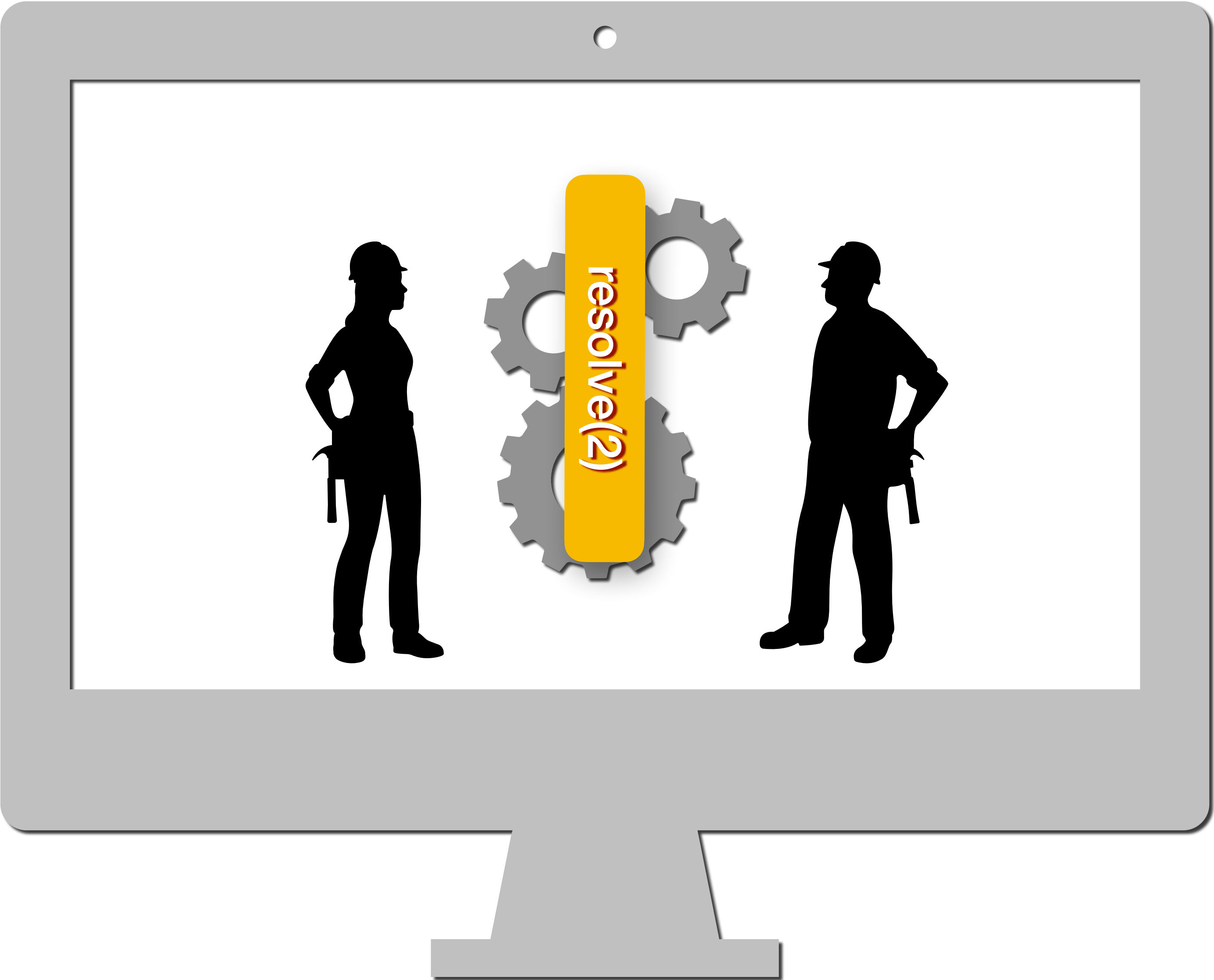


resolve(2)



resolve(2)





async / await

```
const foo = async i => {  
  const x = await processEven(i).catch( err => err);  
  console.log("foo: " + x);  
};  
foo(4);
```

Alternative syntax for Promises
that reads more like imperative code

async / await variants

```
async function foo(i) {  
  try {  
    const x = await processEven(i);  
    console.log("foo: " + x);  
  }  
  catch(err) { console.log(err); }  
};  
foo(4);
```

Not in Scope

cooperative concurrency with

*generator functions / yield

Work at Home

Chapters 1, 2, 3

Also good: Promise and Async/Await
description in Mozilla Dev Network

