# 合约文档 (第一版)

合约已部署到开发网,地址EaHoDFV3PCwUEFjU6b5U4Y76dW5oP7Bu1ndga8WgksFU,可通过client.ts调用合约方法,该文件需要安装nodejs和typescipt语言相关库,环境配置完成后,执行以下命令

cd app
npm install
tsc
node ./client.js

注意:合约中写死的钱包地址需要修改为测试者的钱包地址,在client.ts中搜索Keypair.fromSecretKey()修改 其中的数据

目前有3个接口可供调试

createToken: 创建代币的所有信息

mintToken:向指定账户铸币

burnToken:账户所有者销毁自己的代币

createPool: 创建流动池和账户、初始化池子保有的Token和Sol

注意:此处创建去中心化的池子,非raydium

buyTokenBaseSol:基于Sol,从pool购买Token 注意:此处在去中心化的池子交易,非raydium 注意:当前购买逻辑固定为1Sol = 100Token

buyTokenBaseMeme: 基于购买的meme数量购买Token

注意:此处在去中心化的池子交易,非raydium 注意:当前购买逻辑固定为1Sol = 100Token

另有4个接口暂时不能调试

proxy\_initialize: 初始化raydium池子

proxy\_deposit:向池子添加流动性

proxy\_swap\_base\_input:基于付款数量的swap

proxy\_swap\_base\_output:基于购买数量的swap

#### 1. createToken

```
#[derive(Accounts)]
#[instruction(params: CreateTokenParams)]
pub struct CreateToken<'info> {
            #[account(mut)]
             /// CHECK: UncheckedAccount
             pub metadata: UncheckedAccount<'info>, // 元数据的账户地址
             #[account(
                          init,
                          seeds = [b"mint", params.id.as_bytes()],
                          payer = payer,
                          mint::decimals = params.decimals,
                          mint::authority = payer,
             )]
             pub mint: Account<'info, Mint>,
                                                                                                                                                                   // 代币的Mint地址
             #[account(mut)]
            pub rent: Sysvar<'info, Rent>, // 代币创建者+gas付费者
pub system program, Program
             pub system_program: Program<'info, System>,
             pub token_program: Program<'info, Token>,
             pub token_metadata_program: Program<'info, Metaplex>,
}
// Token的独有信息
#[derive(AnchorSerialize, AnchorDeserialize, Debug, Clone)]
pub struct CreateTokenParams {
             pub name: String,
             pub symbol: String,
                                                                                                                                          // Token信息的打包json
             pub uri: String,
             pub decimals: u8,
                                                                                                                                           // Token精度
             pub id: String,
                                                                                                                                           // Tokenid唯一标志,建议随机生成
}
```

## 1.2 调用

参考client.ts

## 1.3 链上的消息事件

```
#[event]
pub struct EVENTCreateToken {
    pub name: String,
    pub symbol: String,
    pub uri: String,
    pub decimals: u8,
    pub mint: Pubkey,
    pub metadata_account: Pubkey,
    pub token_id: String,
}

// TokenId
```

#### 链下监听器

### 1.4 创建结果

#### 创建成功可在

https://explorer.solana.com/address/Cbb3yypZ21pEgua8UC5Z5TB9Egw5UhkYH9CQfFw3p4Vu/tokens?cluster=devnet查看Token信息,其中Cbb3yypZ21pEgua8UC5Z5TB9Egw5UhkYH9CQfFw3p4Vu是新Token的Mint地址,该地址可在client.js

## 2. mintToken

的输出日志中搜索metadatamint address: xxxxxxxxx找到

```
#[derive(Accounts)]
#[instruction(params: MintTokenParams)]
pub struct MintTokens<'info> {
   #[account(
       seeds = [b"mint", params.id.as_bytes()],
       bump,
       mint::authority = payer, // ToDo: payer
    ) ]
   pub mint: Account<'info, Mint>,
                                      // Token的地址
   #[account(mut)]
   pub destination: Account<'info, TokenAccount>, // 目标的tokenaccount,可
以是创建者的、也可以是其他人的
   #[account(mut)]
   pub payer: Signer<'info>,
                                       // token创建者+gas付费
   pub rent: Sysvar<'info, Rent>,
   pub system_program: Program<'info, System>,
   pub token_program: Program<'info, Token>,
   pub associated_token_program: Program<'info, AssociatedToken>,
}
#[derive(AnchorSerialize, AnchorDeserialize, Debug, Clone)]
```

```
pub struct MintTokenParams {
   pub id: String,
   pub quantity: u64, // 铸币数量
}
```

### 2.2 调用

参考client.ts

### 2.3 链上的消息事件

```
#[event]
pub struct EVENTMintToken {
    pub mint: Pubkey,
    pub token_account: Pubkey,
    pub amount: u64,
    pub token_id: String,
}
```

#### 链下监听器

```
// 创建Mint函数监听器
  const listenerMintToken = program.addEventListener(
    "EVENTMintToken",
    (event, slot) => {
     console.log(
        `EVENTMintToken: id= ${event.tokenId}, dest_token_account =
    ${event.tokenAccount.toBase58()}, amount = ${
        event.amount
        }`
        );
    }
   );
}
```

## 2.4 Mint结果

#### 铸币成功可在

https://explorer.solana.com/address/8xU46cXdK7hc27qj8DEDuBdy8dAoTqwafAddgJCTmZcr/tokens?cluster=devnet查看拥有的信息,其中

8xU46cXdK7hc27qj8DEDuBdy8dAoTqwafAddgJCTmZcr是TokenAccount的所属者的钱包地址,该地址可在client.js的输出日志中搜索My address: xxxxxxxxx或者UserPair.publickey: PublicKey [PublicKey(找到

注意:是在钱包地址的页面查看,而不是钱包对应的TokenAccount页面查看

## 3. burnToken

#### 3.1 传入参数

```
#[derive(Accounts)]
#[instruction(params: BurnTokenParams)]
pub struct BurnTokens<'info> {
   #[account(
       mut,
       seeds = [b"mint", params.id.as_bytes()],
    )]
   pub mint: Account<'info, Mint>, // 代币的mint地址
   #[account(
       mut,
       associated_token::mint = mint,
       associated_token::authority = payer
    )]
   pub token_account: Account<'info, TokenAccount>, // 想要burn的
tokenaccount地址
   #[account(mut)]
   pub payer: Signer<'info>,
                             // 签名者+gas付费,注意这个账户必须拥有
token_account的所有权,即只能burn自己拥有的代币
   pub rent: Sysvar<'info, Rent>,
   pub system_program: Program<'info, System>,
   pub token_program: Program<'info, Token>,
   pub associated_token_program: Program<'info, AssociatedToken>,
}
#[derive(AnchorSerialize, AnchorDeserialize, Debug, Clone)]
pub struct BurnTokenParams {
   pub id: String,
   pub quantity: u64,
}
```

## 3.2 调用

参考client.ts

## 3.3 链上的消息事件

```
#[event]
pub struct EVENTBurnToken {
   pub mint: Pubkey,
   pub token_account: Pubkey,
   pub amount: u64,
```

```
pub token_id: String,
}
```

#### 链下监听器

### 3.4 burn结果

同2.4 Mint结果

## 4. createPool

```
#[derive(Accounts)]
#[instruction(params: CreatePoolParams)]
pub struct CreateLiquidityPool<'info> {
   #[account(
       init,
       // Discriminator (8) + Pubkey (32) + Pubkey (32) + totalsupply (8)
       // + reserve one (8) + reserve two (8) + Bump (1)
       space = 8 + 32 + 32 + 8 + 8 + 8 + 1,
        payer = payer,
        seeds = [b"pool", mint.key().as_ref()],
       bump,
    )]
    pub pool: Account<'info, LiquidityPool>, // 流动性池的账户,在第一次调用接口
时创建
    #[account(
       mut,
        seeds = [b"mint", params.id.as_bytes()],
       mint::authority = payer,
    ) ]
```

```
pub mint: Box<Account<'info, Mint>>, // mint账户
    #[account(
        mut,
        associated_token::mint = mint,
        associated_token::authority = pool
    pub pool_token_account: Account<'info, TokenAccount>, // 流动性池的Token
账户,存储pool中的Token
    #[account(mut)]
    pub payer: Signer<'info>,
    pub rent: Sysvar<'info, Rent>,
    pub system_program: Program<'info, System>,
    pub token_program: Program<'info, Token>,
    pub associated_token_program: Program<'info, AssociatedToken>,
}
#[derive(AnchorSerialize, AnchorDeserialize, Debug, Clone)]
pub struct CreatePoolParams {
    pub id: String,
    pub txid: String,
    pub initial_sol: u64, // 流动性池中初始的Sol数量 pub initial_meme: u64, // 初始Token数量
}
```

## 4.2 调用

参考client.ts

## 4.3 链上的消息事件

```
#[event]
pub struct EVENTCreatePool {
    pub init_sol: u64,
    pub init_meme: u64,
    pub token_id: String,
    pub mint: Pubkey,
    pub pool: Pubkey,
    pub pool_token_account: Pubkey,
    pub txid: String,
}
```

#### 链下监听器

```
// 创建createPool函数监听器
const listenerCreatePool = program.addEventListener(
```

```
"EVENTCreatePool",
  (event, slot) => {
    console.log(
        `CreatePool: txid= ${event.txid}, token_id = ${event.tokenId}, pool

= ${event.pool.toBase58()},
        pooltokenaccount = ${event.poolTokenAccount.toBase58()}, initSol:

${event.initSol}, initMeme: ${event.initMeme}`,
    );
    }
  );
}
```

### 4.4 结果

同2.4 Mint结果

# 5. buyTokenBaseSol & buyTokenBaseMeme

```
#[derive(Accounts)]
#[instruction(params: BuyTokenParams)]
pub struct BuyTokens<'info> {
    #[account(
       associated_token::mint = mint,
       associated_token::authority = pool
    pub pool_token_account: Account<'info, TokenAccount>,
    #[account(mut)]
    pub destination: Account<'info, TokenAccount>,
    #[account(
       mut,
        seeds = [b"mint", params.id.as_bytes()],
       mint::authority = payer,
    pub mint: Box<Account<'info, Mint>>,
    #[account(
       mut,
        seeds = [b"pool", mint.key().as_ref()],
       bump,
    ) ]
    pub pool: Account<'info, LiquidityPool>,
    #[account(mut)]
    pub payer: Signer<'info>, // gai支付者 && 创建Token和pool的账户
    #[account(mut)]
    pub buyer: Signer<'info>, // 购买Token的代付账户
    pub rent: Sysvar<'info, Rent>,
```

## 5.2 调用

参考client.ts

### 5.3 链上的消息事件

```
#[event]
pub struct EVENTBuyToken {
    pub token_account: Pubkey,
    pub sol_amount: u64,
    pub meme_amount: u64,
    pub token_id: String,
    pub txid: String,
}
```

## 5.4 结果

同2.4 Mint结果

# 注意:以下接口暂时不可调试,

# 10. proxy\_initialize

```
#[derive(Accounts)]
pub struct ProxyInitialize<'info> {
   pub cp_swap_program: Program<'info, RaydiumCpSwap>,
   /// Address paying to create the pool. Can be anyone
   #[account(mut)]
   pub creator: Signer<'info>,
```

```
/// Which config the pool belongs to.
    pub amm_config: Box<Account<'info, AmmConfig>>,
    /// CHECK: pool vault and lp mint authority
    #[account(
        seeds = [
            raydium_cp_swap::AUTH_SEED.as_bytes(),
        ],
        seeds::program = cp_swap_program,
        bump,
    )]
    pub authority: UncheckedAccount<'info>,
    /// CHECK: Initialize an account to store the pool state, init by cp-
swap
   #[account(
        mut,
        seeds = [
            POOL_SEED.as_bytes(),
            amm_config.key().as_ref(),
            token_0_mint.key().as_ref(),
            token_1_mint.key().as_ref(),
        seeds::program = cp_swap_program,
        bump,
    )]
    pub pool_state: UncheckedAccount<'info>,
    /// Token_0 mint, the key must smaller then token_1 mint.
    #[account(
        constraint = token_0_mint.key() < token_1_mint.key(),</pre>
        mint::token_program = token_0_program,
    )]
    pub token_0_mint: Box<InterfaceAccount<'info, Mint>>,
    /// Token_1 mint, the key must grater then token_0 mint.
    #[account(
        mint::token_program = token_1_program,
    ) ]
    pub token_1_mint: Box<InterfaceAccount<'info, Mint>>,
    /// CHECK: pool lp mint, init by cp-swap
    #[account(
        mut,
        seeds = [
            POOL_LP_MINT_SEED.as_bytes(),
            pool_state.key().as_ref(),
        seeds::program = cp_swap_program,
        bump,
    )]
    pub lp_mint: UncheckedAccount<'info>,
```

```
/// payer token0 account
#[account(
    mut,
    token::mint = token_0_mint,
    token::authority = creator,
)]
pub creator_token_0: Box<InterfaceAccount<'info, TokenAccount>>,
/// creator token1 account
#[account(
    mut,
    token::mint = token_1_mint,
    token::authority = creator,
)]
pub creator_token_1: Box<InterfaceAccount<'info, TokenAccount>>,
/// CHECK: creator lp ATA token account, init by cp-swap
#[account(mut)]
pub creator_lp_token: UncheckedAccount<'info>,
/// CHECK: Token_0 vault for the pool, init by cp-swap
#[account(
    mut,
    seeds = [
        POOL_VAULT_SEED.as_bytes(),
        pool_state.key().as_ref(),
        token_0_mint.key().as_ref()
    ],
    seeds::program = cp_swap_program,
    bump,
)]
pub token_0_vault: UncheckedAccount<'info>,
/// CHECK: Token_1 vault for the pool, init by cp-swap
#[account(
    mut,
    seeds = [
        POOL_VAULT_SEED.as_bytes(),
        pool_state.key().as_ref(),
        token_1_mint.key().as_ref()
    ],
    seeds::program = cp_swap_program,
    bump,
)]
pub token_1_vault: UncheckedAccount<'info>,
/// create pool fee account
#[account(
    address= raydium_cp_swap::create_pool_fee_reveiver::id(),
) ]
pub create_pool_fee: Box<InterfaceAccount<'info, TokenAccount>>,
/// CHECK: an account to store oracle observations, init by cp-swap
```

```
#[account(
        mut,
        seeds = [
            OBSERVATION_SEED.as_bytes(),
            pool_state.key().as_ref(),
        ],
        seeds::program = cp_swap_program,
    )]
    pub observation_state: UncheckedAccount<'info>,
    /// Program to create mint account and mint tokens
    pub token_program: Program<'info, Token>,
    /// Spl token program or token program 2022
    pub token_0_program: Interface<'info, TokenInterface>,
    /// Spl token program or token program 2022
    pub token_1_program: Interface<'info, TokenInterface>,
    /// Program to create an ATA for receiving position NFT
    pub associated_token_program: Program<'info, AssociatedToken>,
    /// To create a new program account
    pub system_program: Program<'info, System>,
    /// Sysvar for program account
    pub rent: Sysvar<'info, Rent>,
}
```

# 11.proxy\_deposit

```
/// Owner lp tokan account
    #[account(mut, token::authority = owner)]
    pub owner_lp_token: Box<InterfaceAccount<'info, TokenAccount>>,
    /// The payer's token account for token_0
    #[account(
        mut,
        token::mint = token_0_vault.mint,
        token::authority = owner
    pub token_0_account: Box<InterfaceAccount<'info, TokenAccount>>,
    /// The payer's token account for token_1
    #[account(
        mut,
        token::mint = token_1_vault.mint,
       token::authority = owner
    ) ]
    pub token_1_account: Box<InterfaceAccount<'info, TokenAccount>>,
    /// The address that holds pool tokens for token_0
    #[account(
        mut,
        constraint = token_0_vault.key() ==
pool_state.load()?.token_0_vault
    )]
    pub token_0_vault: Box<InterfaceAccount<'info, TokenAccount>>,
    /// The address that holds pool tokens for token_1
    #[account(
        mut,
        constraint = token_1_vault.key() ==
pool_state.load()?.token_1_vault
    ) ]
    pub token_1_vault: Box<InterfaceAccount<'info, TokenAccount>>,
    /// token Program
    pub token_program: Program<'info, Token>,
    /// Token program 2022
    pub token_program_2022: Program<'info, Token2022>,
    /// The mint of token_0 vault
    #[account(
        address = token_0_vault.mint
    pub vault_0_mint: Box<InterfaceAccount<'info, Mint>>,
    /// The mint of token 1 vault
    #[account(
        address = token 1 vault.mint
    pub vault_1_mint: Box<InterfaceAccount<'info, Mint>>,
```

```
/// Lp token mint
#[account(
          mut,
          address = pool_state.load()?.lp_mint)
]
pub lp_mint: Box<InterfaceAccount<'info, Mint>>,
}
```

# 12. proxy\_swap\_base\_input

```
#[derive(Accounts)]
pub struct ProxySwapBaseInput<'info> {
    pub cp_swap_program: Program<'info, RaydiumCpSwap>,
    /// The user performing the swap
    pub payer: Signer<'info>,
    /// CHECK: pool vault and lp mint authority
    #[account(
      seeds = [
        raydium_cp_swap::AUTH_SEED.as_bytes(),
      seeds::program = cp_swap_program,
     bump,
  )]
    pub authority: UncheckedAccount<'info>,
    /// The factory state to read protocol fees
    #[account(address = pool_state.load()?.amm_config)]
    pub amm_config: Box<Account<'info, AmmConfig>>,
    /// The program account of the pool in which the swap will be performed
    #[account(mut)]
    pub pool_state: AccountLoader<'info, PoolState>,
    /// The user token account for input token
    #[account(mut)]
    pub input_token_account: Box<InterfaceAccount<'info, TokenAccount>>,
    /// The user token account for output token
    #[account(mut)]
    pub output_token_account: Box<InterfaceAccount<'info, TokenAccount>>,
    /// The vault token account for input token
    #[account(
     mut,
      constraint = input_vault.key() == pool_state.load()?.token_0_vault ||
input_vault.key() == pool_state.load()?.token_1_vault
```

```
pub input_vault: Box<InterfaceAccount<'info, TokenAccount>>,
    /// The vault token account for output token
    #[account(
     mut,
     constraint = output_vault.key() == pool_state.load()?.token_0_vault
|| output_vault.key() == pool_state.load()?.token_1_vault
  ) ]
    pub output_vault: Box<InterfaceAccount<'info, TokenAccount>>,
    /// SPL program for input token transfers
    pub input_token_program: Interface<'info, TokenInterface>,
    /// SPL program for output token transfers
    pub output_token_program: Interface<'info, TokenInterface>,
    /// The mint of input token
    #[account(
      address = input_vault.mint
    pub input_token_mint: Box<InterfaceAccount<'info, Mint>>,
    /// The mint of output token
    #[account(
     address = output_vault.mint
    pub output_token_mint: Box<InterfaceAccount<'info, Mint>>,
    /// The program account for the most recent oracle observation
    #[account(mut, address = pool_state.load()?.observation_key)]
    pub observation_state: AccountLoader<'info, ObservationState>,
}
```

# 13. proxy\_swap\_base\_output

```
#[derive(Accounts)]
pub struct ProxySwapBaseOutput<'info> {
    pub cp_swap_program: Program<'info, RaydiumCpSwap>,
    /// The user performing the swap
    pub payer: Signer<'info>,

/// CHECK: pool vault and lp mint authority

#[account(
    seeds = [
        raydium_cp_swap::AUTH_SEED.as_bytes(),
    ],
    seeds::program = cp_swap_program,
```

```
bump,
  )]
    pub authority: UncheckedAccount<'info>,
    /// The factory state to read protocol fees
    #[account(address = pool_state.load()?.amm_config)]
    pub amm_config: Box<Account<'info, AmmConfig>>,
    /// The program account of the pool in which the swap will be performed
    #[account(mut)]
    pub pool_state: AccountLoader<'info, PoolState>,
    /// The user token account for input token
    #[account(mut)]
    pub input_token_account: Box<InterfaceAccount<'info, TokenAccount>>,
    /// The user token account for output token
    #[account(mut)]
    pub output_token_account: Box<InterfaceAccount<'info, TokenAccount>>,
    /// The vault token account for input token
    #[account(
     mut,
      constraint = input_vault.key() == pool_state.load()?.token_0_vault ||
input_vault.key() == pool_state.load()?.token_1_vault
  )]
    pub input_vault: Box<InterfaceAccount<'info, TokenAccount>>,
    /// The vault token account for output token
    #[account(
     mut,
      constraint = output_vault.key() == pool_state.load()?.token_0_vault
|| output_vault.key() == pool_state.load()?.token_1_vault
  ) ]
    pub output_vault: Box<InterfaceAccount<'info, TokenAccount>>,
    /// SPL program for input token transfers
    pub input_token_program: Interface<'info, TokenInterface>,
    /// SPL program for output token transfers
    pub output_token_program: Interface<'info, TokenInterface>,
    /// The mint of input token
    #[account(
     address = input_vault.mint
    pub input_token_mint: Box<InterfaceAccount<'info, Mint>>,
    /// The mint of output token
   #[account(
     address = output_vault.mint
  ) ]
    pub output_token_mint: Box<InterfaceAccount<'info, Mint>>,
    /// The program account for the most recent oracle observation
```

```
#[account(mut, address = pool_state.load()?.observation_key)]
    pub observation_state: AccountLoader<'info, ObservationState>,
}
pub fn proxy_swap_base_output(
    ctx: Context<ProxySwapBaseOutput>,
    max_amount_in: u64,
    amount_out: u64,
) -> Result<()> {
    let cpi_accounts = cpi::accounts::Swap {
        payer: ctx.accounts.payer.to_account_info(),
        authority: ctx.accounts.authority.to_account_info(),
        amm_config: ctx.accounts.amm_config.to_account_info(),
        pool_state: ctx.accounts.pool_state.to_account_info(),
        input_token_account:
ctx.accounts.input_token_account.to_account_info(),
        output_token_account:
ctx.accounts.output_token_account.to_account_info(),
        input_vault: ctx.accounts.input_vault.to_account_info(),
        output_vault: ctx.accounts.output_vault.to_account_info(),
        input_token_program:
ctx.accounts.input_token_program.to_account_info(),
        output_token_program:
ctx.accounts.output_token_program.to_account_info(),
        input_token_mint: ctx.accounts.input_token_mint.to_account_info(),
        output_token_mint:
ctx.accounts.output_token_mint.to_account_info(),
        observation_state:
ctx.accounts.observation_state.to_account_info(),
    let cpi_context =
CpiContext::new(ctx.accounts.cp_swap_program.to_account_info(),
cpi_accounts);
    cpi::swap_base_output(cpi_context, max_amount_in, amount_out)
}
```