Phạm Quang Hà



EXPERIENCE

Software Engineer

Oct 2022 - present

VinAI

- Develop a heuristic method to detect parking space in occupancy grid maps.
- Develop an improved EKF that fuses parking slots with wheel speeds.
- Utilize GPU's parallel computing to generate bird's eye views in real time.
- Build server softwares to send commands via TCP and stream images via RTSP in VF8 car.
- Integrate and test an auto-parking software suite for VF8 car.

Research Assistant Jul 2019 – June 2022

VIAM Lab, University of Technology, VNUHCM

- Develop direct SLAMs based on camera-LiDAR fusion and 2D LiDAR.
- Build ROS2-based autopilot software suites for USV and AGV.
- Simulate some autonomous capabilities for USV on Gazebo.
- Build a customized version of a Qt-based open-source ground control station for USV.
- Build a Qt-based GUI to remotely command and monitor AGV.

EDUCATION

M.Eng. University of Technology, VNUHCM

Mar 2021 - Nov 2022

- Major: Control Engineering & Automation (Research Program)
- **GPA**: 8.85/10.0
- **Thesis**: Simultaneous Localization and Mapping based on Camera-LiDAR Fusion in Riverine Environments (defended with 9.3/10.0)

B.Eng. University of Technology, VNUHCM

Sep 2016 - Nov 2020

- Major: Control Engineering & Automation (Honors Program)
- **GPA**: 8.42/10.0
- Thesis: Constructing Map and Collision-Free Path for Autonomous Vehicles ($defended\ with\ 9.58/10.0$)

Scientific Publications

- [1] Q.-H. Pham, N.-H. Tran, and T.-D. Nguyen, "IMU-Assisted Direct Visual-Laser Odometry in Challenging Outdoor Environments," in *International Conference on Green Technology and Sustainable Development*, Springer, 2023, pp. 497–508.
- [2] Q.-H. Pham, N.-H. Tran, T.-T. Nguyen, and T.-P. Tran, "Online Robust Sliding-Windowed LiDAR SLAM in Natural Environments," in 2021 International Symposium on Electrical and Electronics Engineering (ISEE), IEEE, 2021, pp. 172–177.

[3] N.-H. Tran, Q.-H. Pham, J.-H. Lee, and H.-S. Choi, "VIAM-USV2000: An Unmanned Surface Vessel with Novel Autonomous Capabilities in Confined Riverine Environments," *Machines*, vol. 9, no. 7, p. 133, 2021.

SKILLS

Maths: Linear Algebra, Probability, Statistics, Differential Equation, Vector Calculus, Calculus of Variations, Fourier Analysis, Numerical Analysis, Complex Analysis, Lie Theory

Language: C/C++, MATLAB, Python, QML

Framework: ROS, ROS2, Gazebo, MATLAB/Simulink, PyTorch, Qt, OpenCV, PCL, Eigen,

Boost/Asio, CUDA, OpenGL, GStreamer, TensorRT, Docker