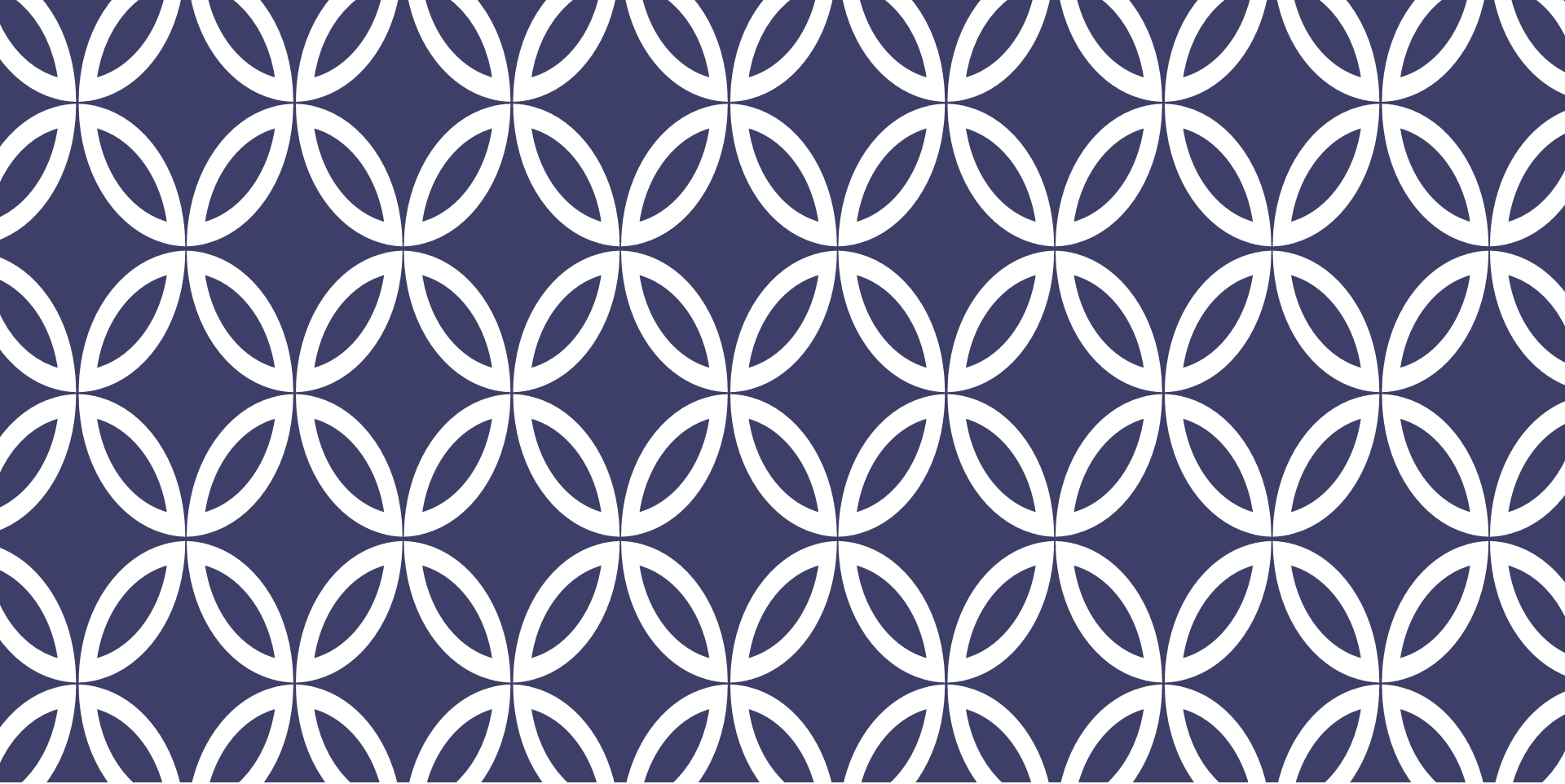


# ACADGILD

## Presents

### Front End Web Development Basics





## Session 4 – CSS3



# Agenda – CSS3

1. About CSS 3
2. Transitions
3. Animation
4. CSS3 Gradients
5. CSS3 Filters
6. Multi Column Layout
7. CSS Background
8. Box Model
9. CSS Box Model with box-sizing
10. CSS3 flex Property and Examples
11. Selectors
11. pseudo-class
12. Text Shadow



# About CSS3

- CSS3 is the latest standard for CSS
- Backward-compatible with earlier versions of CSS
- CSS3 has been split into "modules"
- Some of the most important CSS3 modules are:
  - Selectors
  - Box Model
  - Backgrounds and Borders
  - Image Values and Replaced Content
  - Text Effects
  - 2D/3D Transformations
  - Animations
  - Multiple Column Layout
  - User Interface



# Transitions

Transitions allow the values of CSS properties to **changeover time, essentially providing simple animations**.

- **How to Use CSS3 Transitions?**
  - To create a transition effect, you must specify two things:
  - the CSS property you want to add an effect to
  - the duration of the effect
  - If the duration part is not specified, the transition will have no effect, because the default value is 0.

For example, if a link changes color on hover, you can have it gradually fade from one color to the other, instead of a sudden change



## Here are the steps to create a simple transition using only CSS:

- Declare the original state of the element in the default style declaration.
- Declare the final state of your transitioned element ; for example, in a hover state.
- Include the transition functions in your default style declaration, using a few different properties:

transition-property,  
transition-duration,  
transition-timing-function,  
and transition-delay.

```
div {  
  transition-property: color, left;  
  transition-duration: 1s;  
  transition-timing: ease-in;  
}
```



# Animation

- **Transitions animate** elements over time
- CSS animations, unlike transitions, allow you to control each step of an animation via **keyframes**.
- CSS animations allow us to add any number of keyframes in between, to guide our animation in more complex ways.
- **Animation properties:**

<code>animation-name</code>	- Specifies the name of the @keyframes animation
<code>animation-duration</code>	- Specifies how many seconds or milliseconds an animation takes to complete one cycle
<code>animation-timing-function</code>	- Specifies the speed curve of the animation
<code>animation-iteration-count</code>	- Specifies number of times an animation should be played
<code>animation-direction</code>	- Specifies whether an animation should play in reverse direction or alternate cycles
<code>animation-delay</code>	- Specifies a delay for the start of an animation
<code>animation-fill-mode</code>	- Specifies a style for the element when the animation is not playing



# CSS3 Gradients

- CSS3 gradients let you display smooth transitions between two or more specified colors.
- By using CSS3 gradients you can reduce download time and bandwidth usage. In addition, elements with gradients look better when zoomed, because the gradient is generated by the browser.
- **CSS3 defines two types of gradients:**
  1. **Linear Gradients** (goes down/up/left/right/diagonally)
  2. **Radial Gradients** (defined by their center)





# CSS3 Filters

Allows to create all these effects on images.

- Greyscale
- Blur
- Saturate
- Sepia
- Hue Rotate
- Invert
- Brightness
- Contrast
- Opacity

```
img {  
    filter: type(value);  
  
    -webkit-filter: type(value);  
    -moz-filter: type(value);  
    -ms-filter: type(value);  
    -o-filter: type(value);  
}
```



# Multi Column Layout

- The CSS3 multi-column layout allows easy definition of multiple columns of text
- Multi Column property specifies the number of columns an element should be divided into
- Following table lists the multi-columns properties
  - **Column- count** Specifies the number of columns an element should be divided into
  - **Column-fill** Specifies how to fill columns
  - **Column-gap** Specifies the gap between the columns
  - **Column-rule** A shorthand property for setting all the column-rule-\* properties
  - **Column-rule-color** Specifies the color of the rule between columns
  - **Column-rule-style** Specifies the style of the rule between columns
  - **Column-rule-width** Specifies the width of the rule between columns
  - **Column-span** Specifies how many columns an element should span across
  - **Column-width** Specifies a suggested, optimal width for the columns
  - **Columns** A shorthand property for setting column-width and column-count



# Multi Column Layout

```
column-width: 15em;  
column-gap: 2em; /* shown in yellow */  
column-rule: 4px solid green;  
padding: 5px; /* shown in blue */
```





# CSS Background

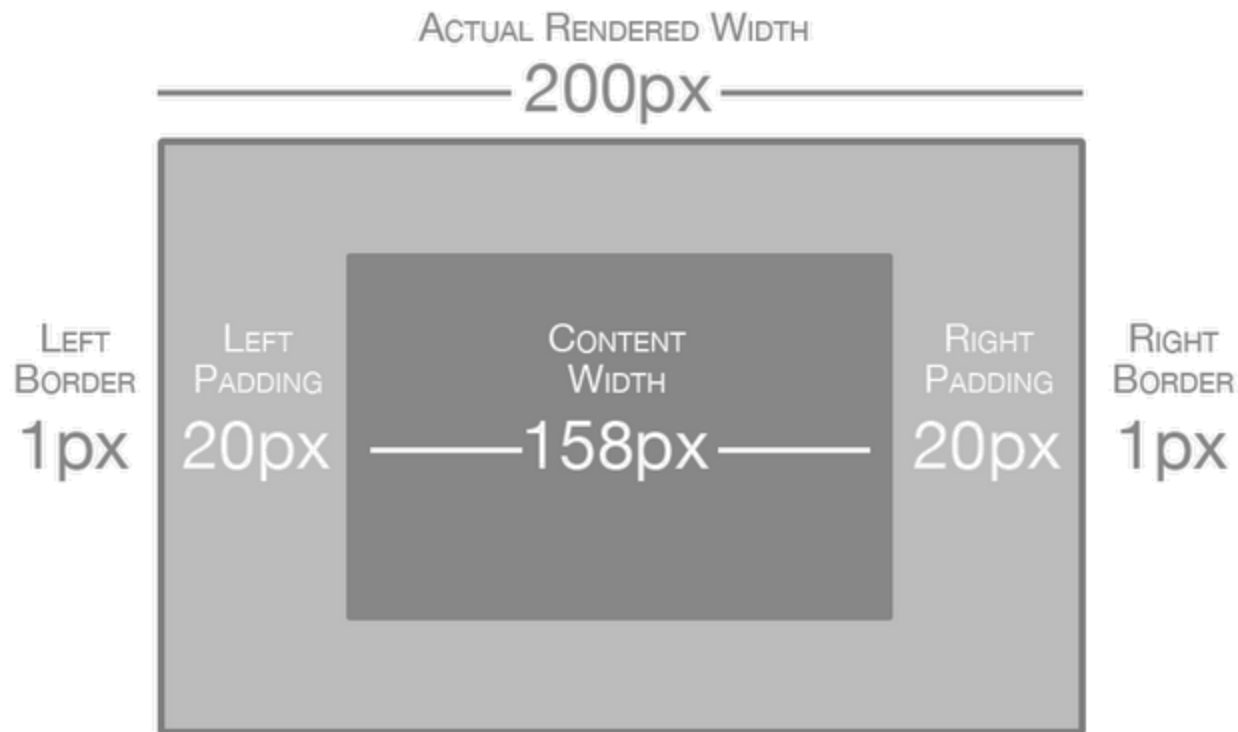
- **Background properties includes**
  - **background size**, using more than one background for an element, and
  - **background origin** (which effects the position of a background).
- **Multiple Backgrounds**
  - The new ability to use multiple backgrounds is a great time saver, allowing you to achieve effects which previously required more than one div.
- **Example**
  - url(example.jpg) top left no-repeat,
  - url(example2.jpg) bottom left no-repeat,
  - url(example3.jpg) center center repeat-y;

**Note :** The first image will be the one “closest” to the user



# Box Model

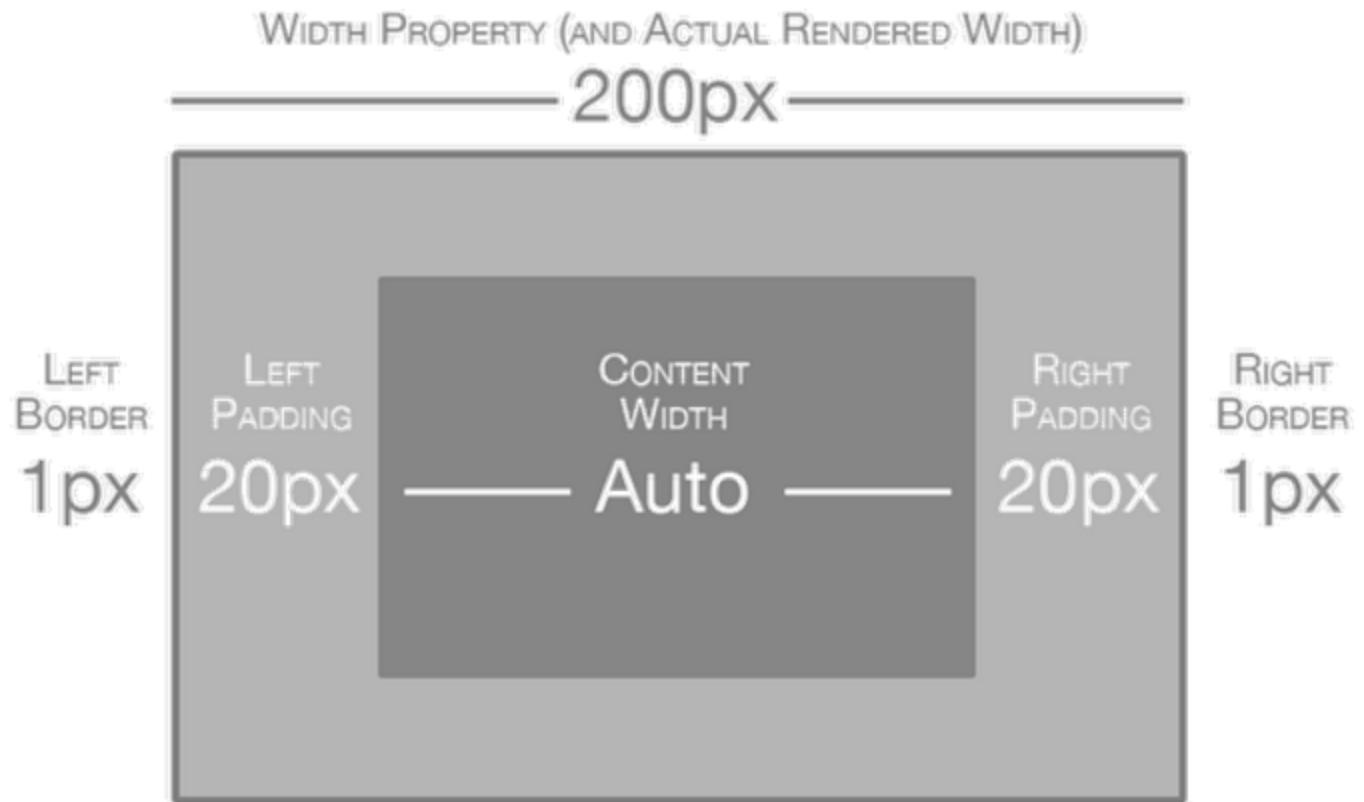
- The width and height of any element on a webpage is governed by the CSS box model.
- Without box-sizing,





# CSS Box Model with box-sizing

- \* { box-sizing: border-box; }





# CSS3 flex Property

- **The flex property** specifies the length of the item, relative to the rest of the flexible items inside the same container.
- The flex property is a shorthand for the flex-grow, flex-shrink, and the flex-basis properties.
- **Syntax**

`flex: flex-grow flex-shrink flex-basis | auto | initial | inherit;`



# CSS3 Flex Property Example

```
#main {  
width: 200px;           height: 100px;           border: 1px           solid #c3c3c3;  
  
display: -webkit-flex; /* Safari */  
display: flex;  
  
-webkit-flex-direction: row-reverse; /* Safari 6.1+ */  
flex-direction: row-reverse;          }  
  
/* Safari 6.1+ */  
#main div:nth-of-type(1) {-webkit-flex-grow: 5;}  
#main div:nth-of-type(2) {-webkit-flex-grow: 10;}  
#main div:nth-of-type(3) {-webkit-flex-grow: 15;}  
#main div:nth-of-type(4) {-webkit-flex-grow: 20;}  
/* Standard syntax */  
#main div:nth-of-type(1) {flex-grow: 5;}  
#main div:nth-of-type(2) {flex-grow: 10;}  
#main div:nth-of-type(3) {flex-grow: 15;}  
#main div:nth-of-type(4) {flex-grow: 20;}
```







# Selectors

- Selectors are at the heart of CSS.
- Relational selectors
  - Descendant (E F)
  - Child (E > F)
  - Adjacent Sibling (E + F)
  - General Sibling (E ~ F)
- Attribute selectors
  - E[attr\$=val]
  - E[attr\*=val]



# pseudo-class

- A pseudo-class is used to define a special state of an element.
- For example, it can be used to:

Style an element when a user mouses over it

Style visited and unvisited links differently

- **Syntax**

```
selector:pseudo-class {  
  property:value;  
}
```



# Pseudo classes

## **:enabled**

A user interface element that's enabled.

## **:disabled**

Conversely, a user interface element that's disabled.

## **:checked**

Radio buttons or checkboxes that are selected or ticked.

## **:valid**

Applies to elements that are valid, based on the type or pattern attributes

## **:invalid**

Applies to empty required elements, and elements failing to match the requirements defined by the type or pattern attributes.



### **:in-range**

Applies to elements with range limitations, where the value is within those limitations. This applies, for example, to number and range input types with min and max attributes

### **:out-of-range**

The opposite of :in-range: elements whose value is outside the limitations of their range.

### **:required**

Applies to form controls that have the required attribute set.

### **:optional**

Applies to all form controls that do not have the required attribute.

### **:read-only**

Applies to elements whose contents are unable to be altered by the user. This is usually most elements other than form fields.

### **:read-write**

Applies to elements whose contents are user-alterable, such as text input fields



# Text Shadow

- **Syntax**

**text-shadow** : (x-offset) (y-offset) (blur-radius) (color)

x-offset	to position the shadow along the x-axis
y-offset	to position the shadow along the y-axis
blur-radius	to set the amount of blur
color	to set the color of the shadow

```
#style{  
  text-shadow : 0px -15px 0 #fe2192  
}
```

CSS Text Effects  
CSS Text Effects



# Lets Discuss Assignments