



Introduction to Linux

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조진성

Operating System

- A program that acts as an intermediary between a user of a computer and the computer hardware
- Operating system goals:
 - ✓ Make the computer system **convenient** to use
 - ✓ Use the computer hardware in an **efficient** manner

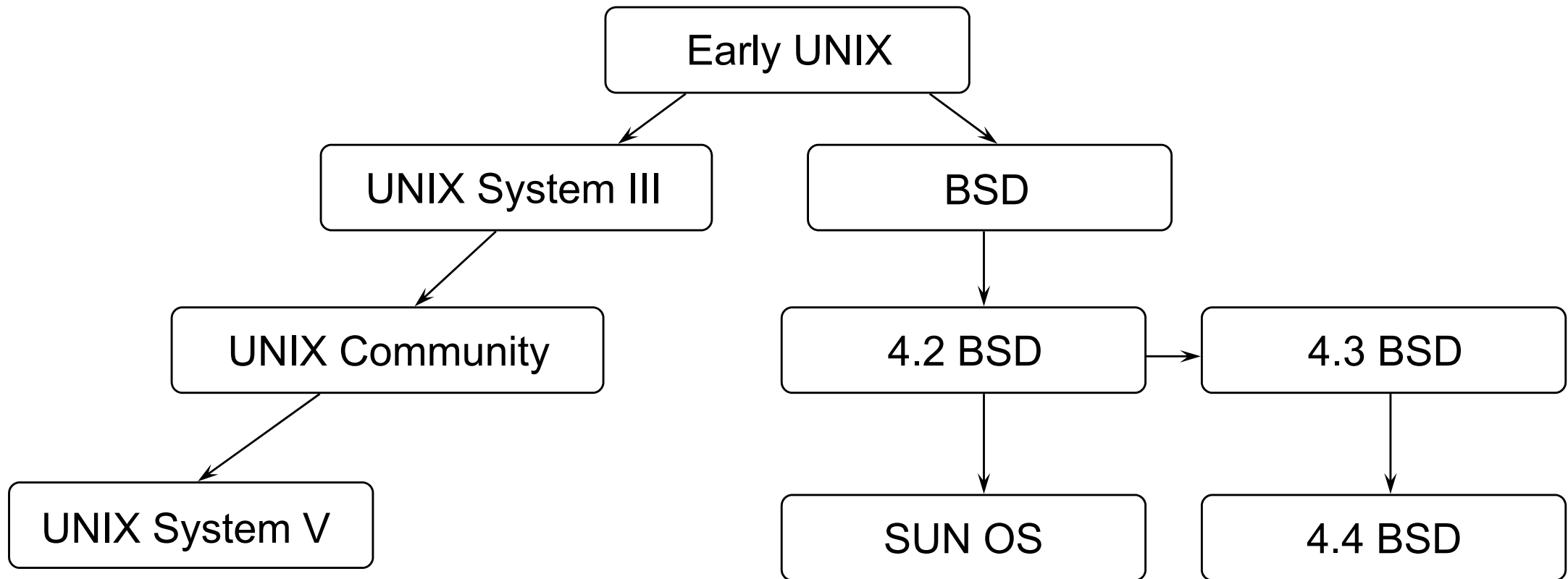


UNIX History

- To provide a development environment for programmers
 - ✓ Multics Project (1965~1969)
 - ✓ Porting to PDP-7 (1969)
 - Ken Thompson
 - named UNIX
 - ✓ Porting to PDP-11 (1971)
 - B language
 - ✓ Re-written in C language (1973)
 - Denis Ritchie
 - ✓ AT&T (1975)
 - Open to university
 - ✓ Porting to non-PDP machine (1977)
 - 500 sites including 125 universities



UNIX History (Cont'd)



BSD: Berkeley Software Distribution

Solaris, Linux: includes both features



UNIX History (Cont'd)

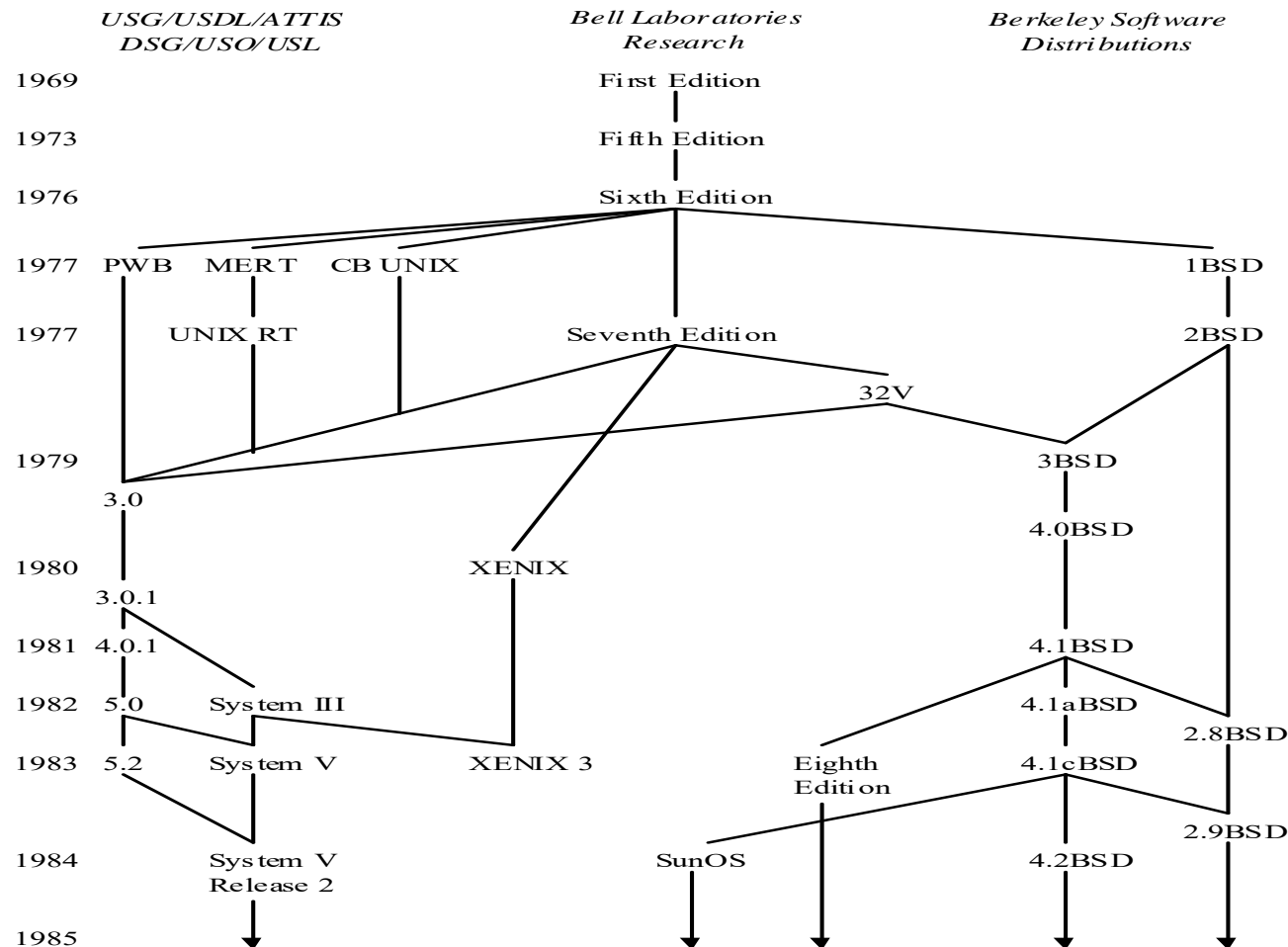


Figure 1.1 The UNIX system family tree, 1969-1985



UNIX History (Cont'd)

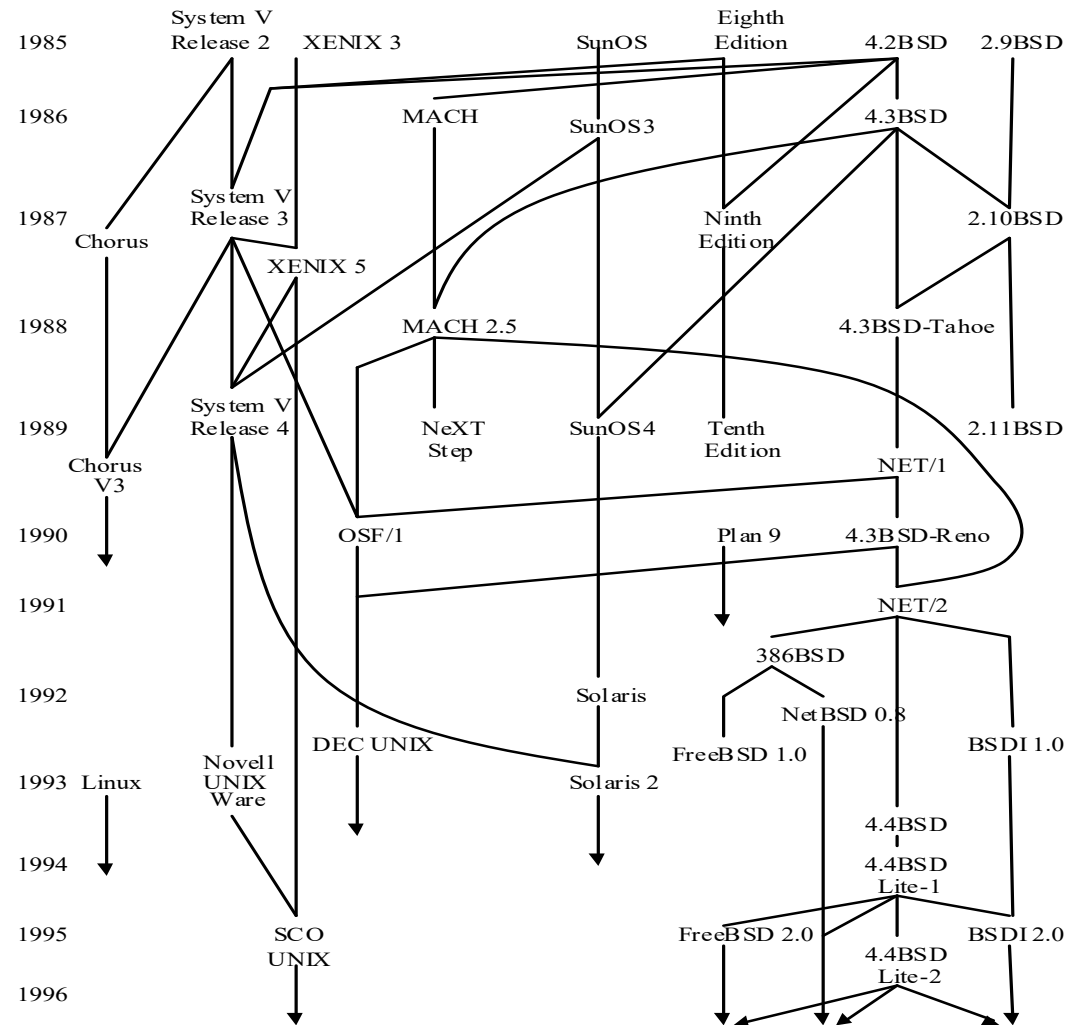


Figure 1.2 The UNIX system family tree, 1986-1996



UNIX History (Cont'd)

- Sun Solaris
 - HP HP-UX
 - IBM AIX
 - Caldera (SCO) Unixware
 - Digital ULTRIX
 - Compaq Tru64
 - SGI Irix
 - **Linux**, FreeBSD, NetBSD
 - Apple Mac OS X, etc.
-
- POSIX-compliant (Portable Operating System Interface)
 - ✓ IEEE1003.1 (1986)



Birth of Free Software

■ 1983

- ✓ Richard Stallman, GNU project and free software concept
- ✓ gcc, gdb, glibc, and other tools

■ 1991

- ✓ Linus Torvalds, Linux kernel project
- ✓ Completely free operating system: Linux/GNU

■ 1995

- ✓ Linux is more and more popular on server systems

■ 2000

- ✓ Linux is more and more popular on embedded systems

■ 2008

- ✓ Linux is more and more popular on mobile devices

■ 2010

- ✓ Linux is more and more popular on phones



Linux Today



Linux

- Includes both features of System V and BSD
- Linux is a kernel
 - ✓ Others from BSD, GNU, etc.
 - ✓ GNU/Linux System
- Open source
 - ✓ GPL (GNU General Public License)
 - ✓ <http://www.opensource.org/licenses/gpl-license.html>



- Distributions



Programming on Various Platforms



App.
GTK/QT
Linux/Unix
Hardware

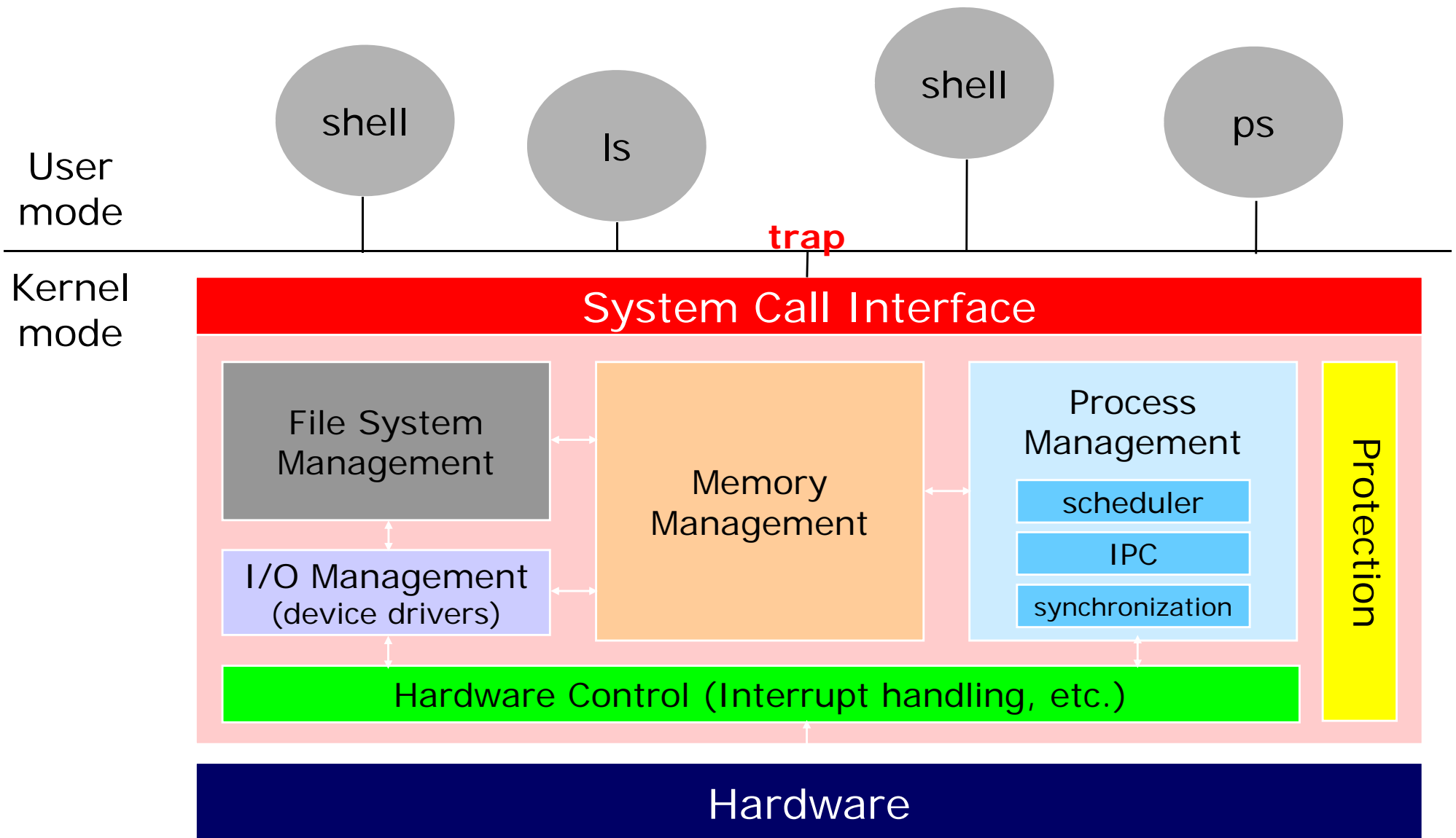
App.
MFC/.NET
MS-Windows
Hardware

App.
Cocoa
Mac OS X
Hardware

App.
Cocoa Touch
Mac OS X
Hardware

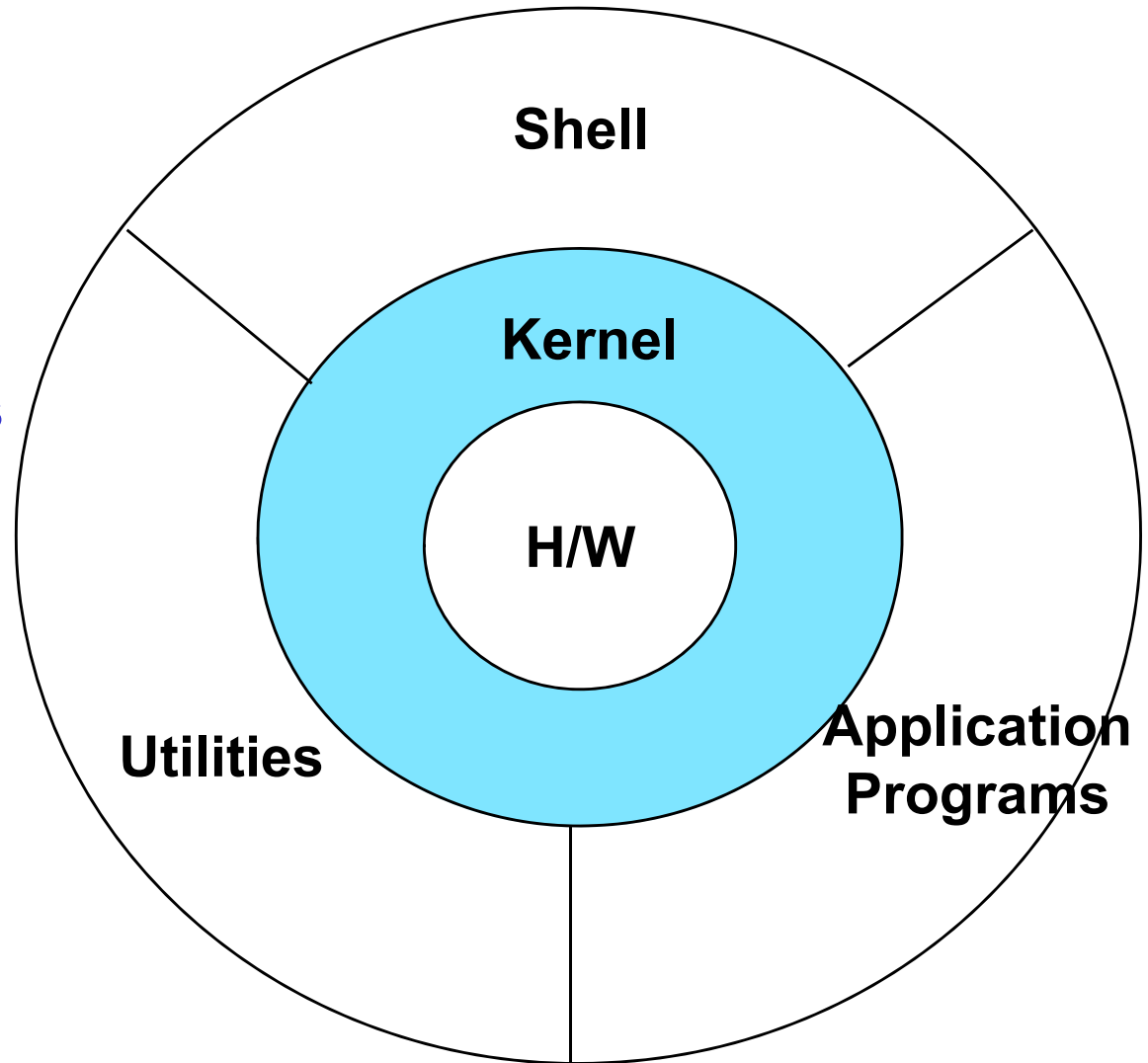
App.
Android
Embedded Linux
Hardware

Linux System Structure

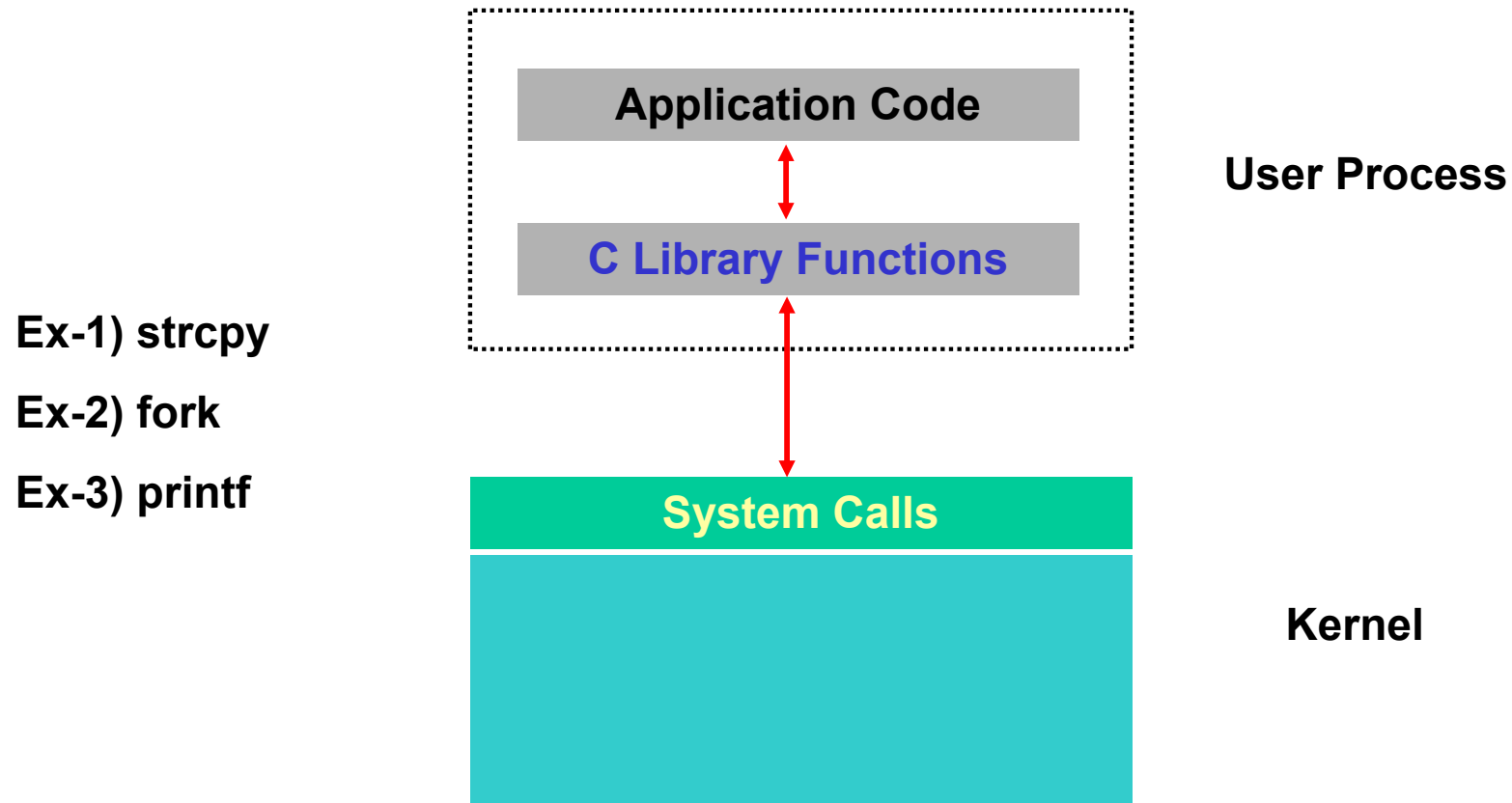


Linux System Structure (Cont'd)

- Kernel
- Shell
- File system
- System call
- Run-time library
- Utility & Application programs
 - ✓ System administration
 - ✓ Program development



System Calls and Library Functions

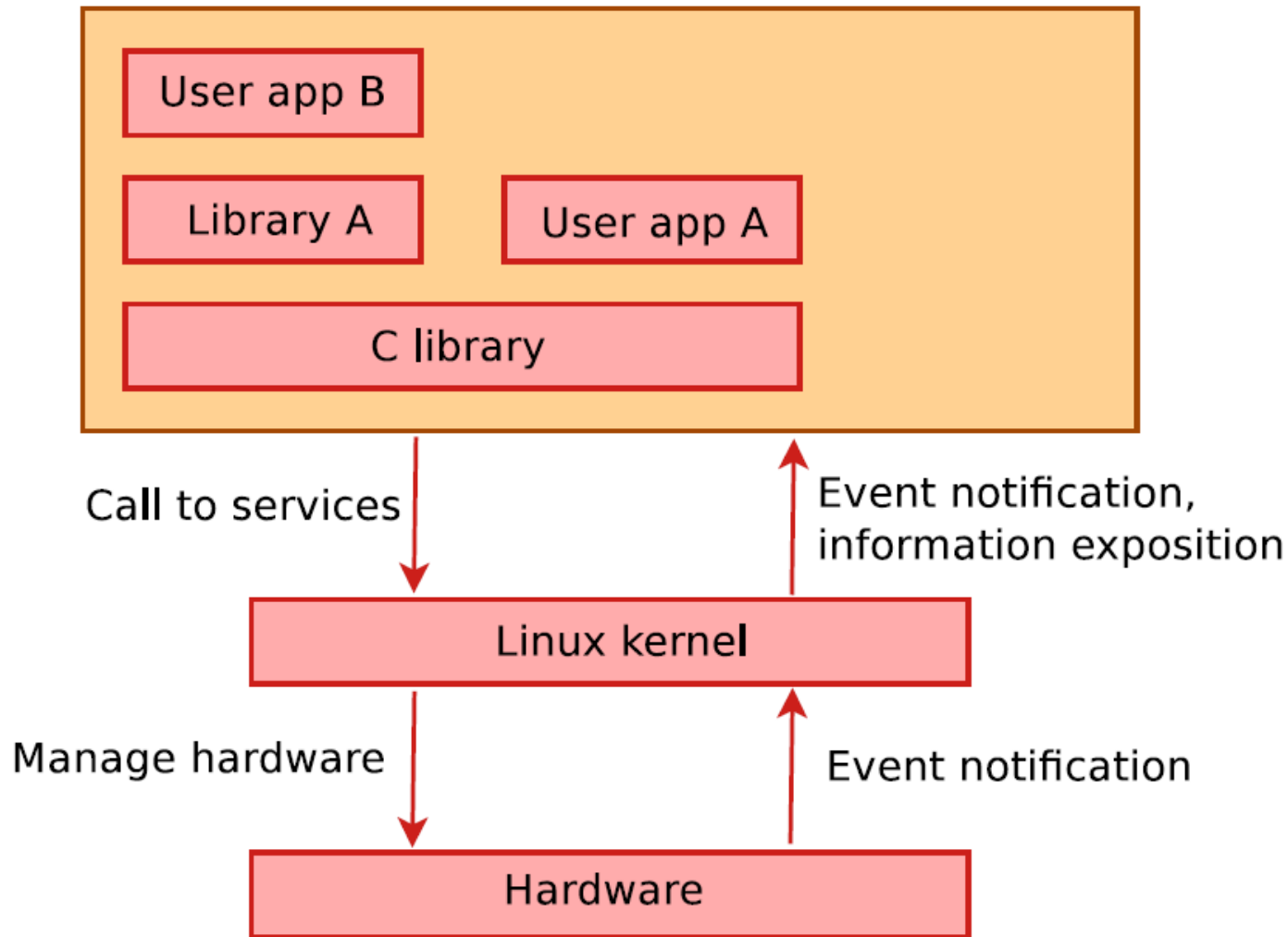


In this class, we will study how to program in Linux using system calls and library functions !!!



Linux Kernel

■ Linux kernel in the system



■ Location of kernel sources

- ✓ The official version of the Linux kernel, as released by Linus Torvalds is available at <http://www.kernel.org>
 - This version follows the well-defined development model of the kernel
- ✓ Many kernel sub-communities maintain their own kernel, with usually newer but less stable features
 - Architecture communities (ARM, MIPS, PowerPC, etc.)
 - Device drivers communities (I2C, SPI, USB, PCI, network, etc.)
 - Other communities (real-time, etc.)



■ Linux kernel size

- ✓ Linux 3.1 sources:
 - Raw size: 434 MB (39,400 files, approx. 14,800,000 lines)
 - gzip compressed tar archive: 93 MB
 - bzip2 compressed tar archive: 74 MB (better)
 - xz compressed tar archive: 62 MB (best)

- ✓ Minimum Linux 2.6.29 compiled kernel size with CONFIG_EMBEDDED, for a kernel that boots a QEMU PC (IDE hard drive, ext2 filesystem, ELF executable support):
 - 532 KB (compressed), 1325 KB (raw)

- ✓ Why are these sources so big?
 - Because they include thousands of device drivers, many network protocols, support many architectures and file systems...
 - The Linux core (scheduler, memory management...) is pretty small!



Linux Kernel

■ Linux kernel size (Cont'd)

✓ As of kernel version 3.2

drivers/	: 53.65%	scripts/	: 0.44%
arch/	: 20.78%	security/	: 0.40%
fs/	: 6.88%	crypto/	: 0.38%
sound/	: 5.04%	lib/	: 0.30%
net/	: 4.33%	block/	: 0.13%
include/	: 3.80%	ipc/	: 0.04%
firmware/	: 1.46%	virt/	: 0.03%
kernel/	: 1.10%	init/	: 0.03%
tools/	: 0.56%	samples/	: 0.02%
mm/	: 0.53%	usr/	: 0%



■ Kernel vs. module

- ✓ The **kernel image** is a single file, resulting from the linking of all object files that correspond to features enabled in the configuration
 - This is the file that gets loaded in memory by the bootloader
 - All included features are therefore available as soon as the kernel starts, at a time where no file system exists
- ✓ Some features (device drivers, file systems, etc.) can however be compiled as **modules**
 - Those are plugins that can be loaded/unloaded dynamically to add/remove features to the kernel
 - Each module is stored as a separate file in the file system, and therefore access to a file system is mandatory to use modules
 - This is not possible in the early boot procedure of the kernel, because no file system is available

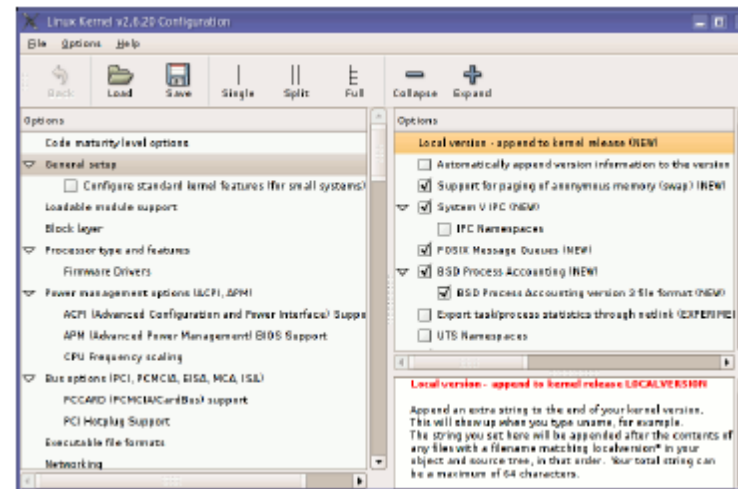


Linux Kernel

■ Kernel configuration

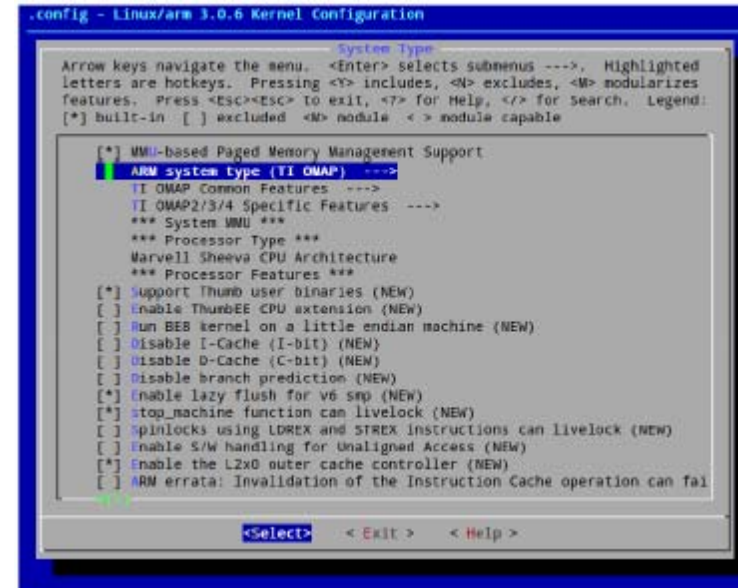
✓ GUI interface

- make xconfig
- make gconfig (→)



✓ Text interface

- make menuconfig (→)
- make nconfig
- make oldconfig
- make allnoconfig



Summary

■ Introduction to Linux

- ✓ Features
 - Usually used for large-scale servers
- ✓ History
 - BSD vs. System V
- ✓ Platform
 - From super computer to PC
 - Even smart phone !
- ✓ Standards
 - IEEE POSIX

■ In this class, we will study how to program in Linux

- ✓ Linux commands
- ✓ Development environment (editor, compiler, debugger, make, etc.)
- ✓ Programming using Linux system calls and libraries

