

Module

Introduction

Introduction



Introduction

```
using System;

namespace HelloWorld
{
    class Hello
    {
        public static void Main()
        {
            Console.WriteLine("Hello World!");
            Console.ReadLine();
        }
    }
}
```

What is C#?

Introduction

General

Statically typed

Imperative, declarative, functional

Objectoriented

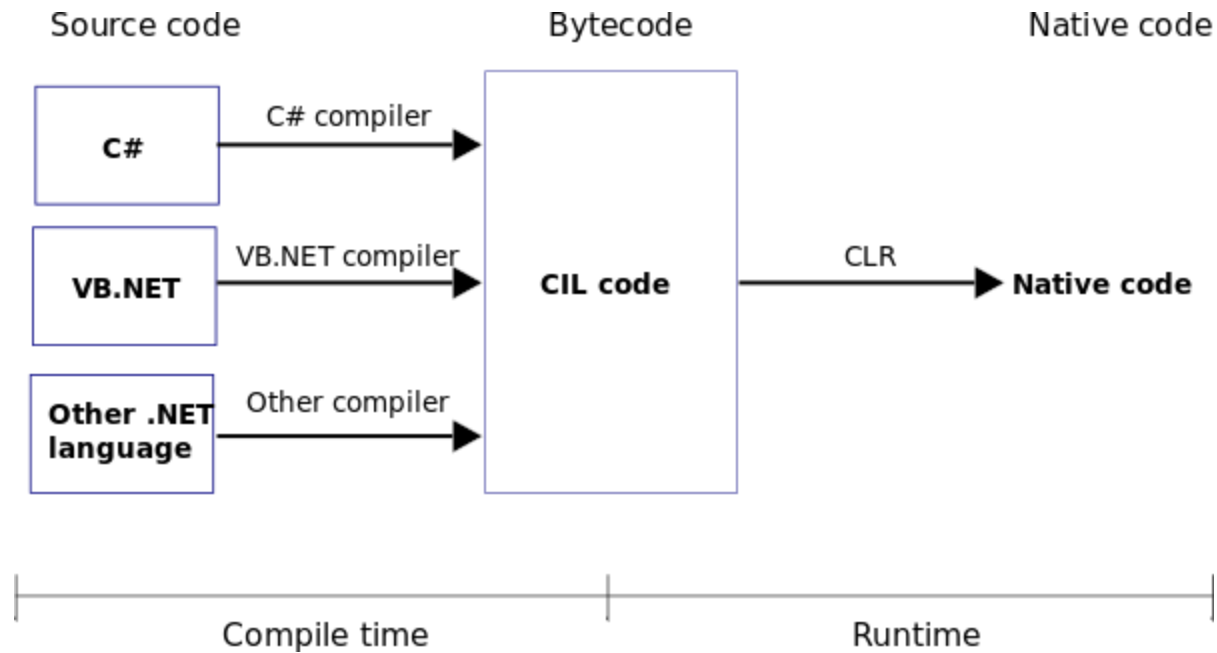
Introduction

Common

Language

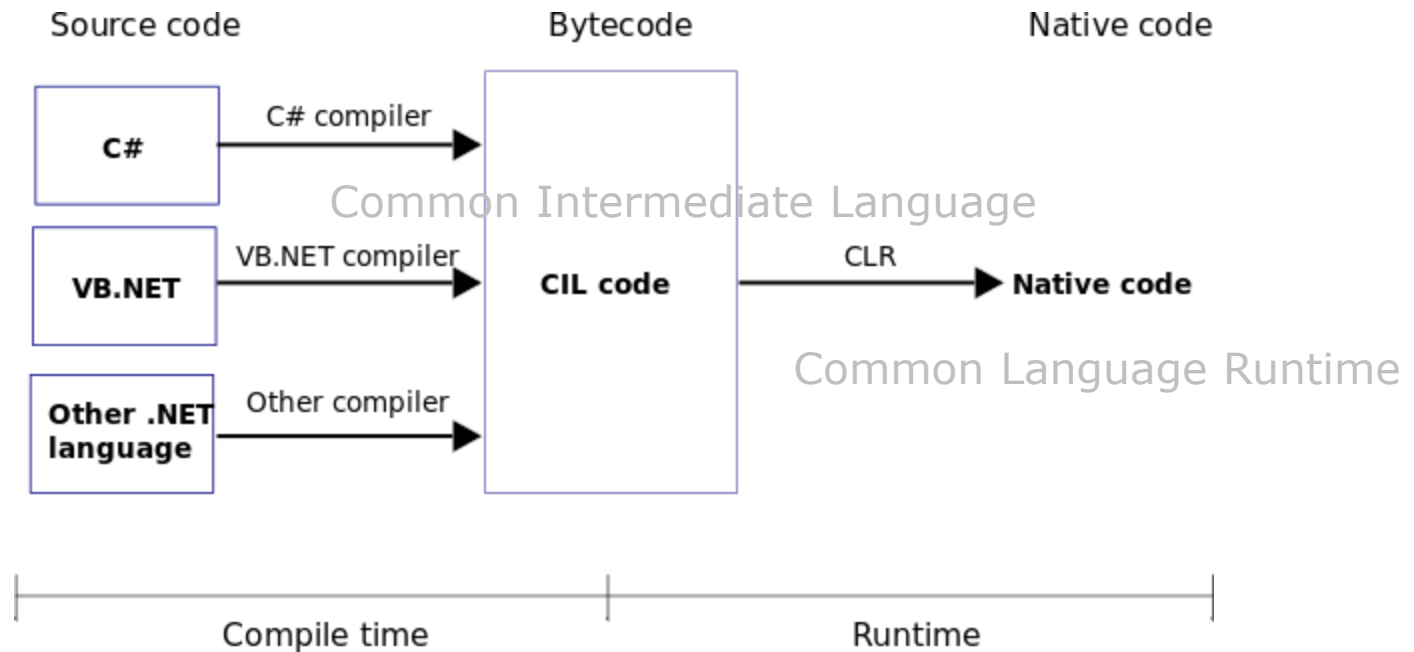
Infrastructure

Introduction



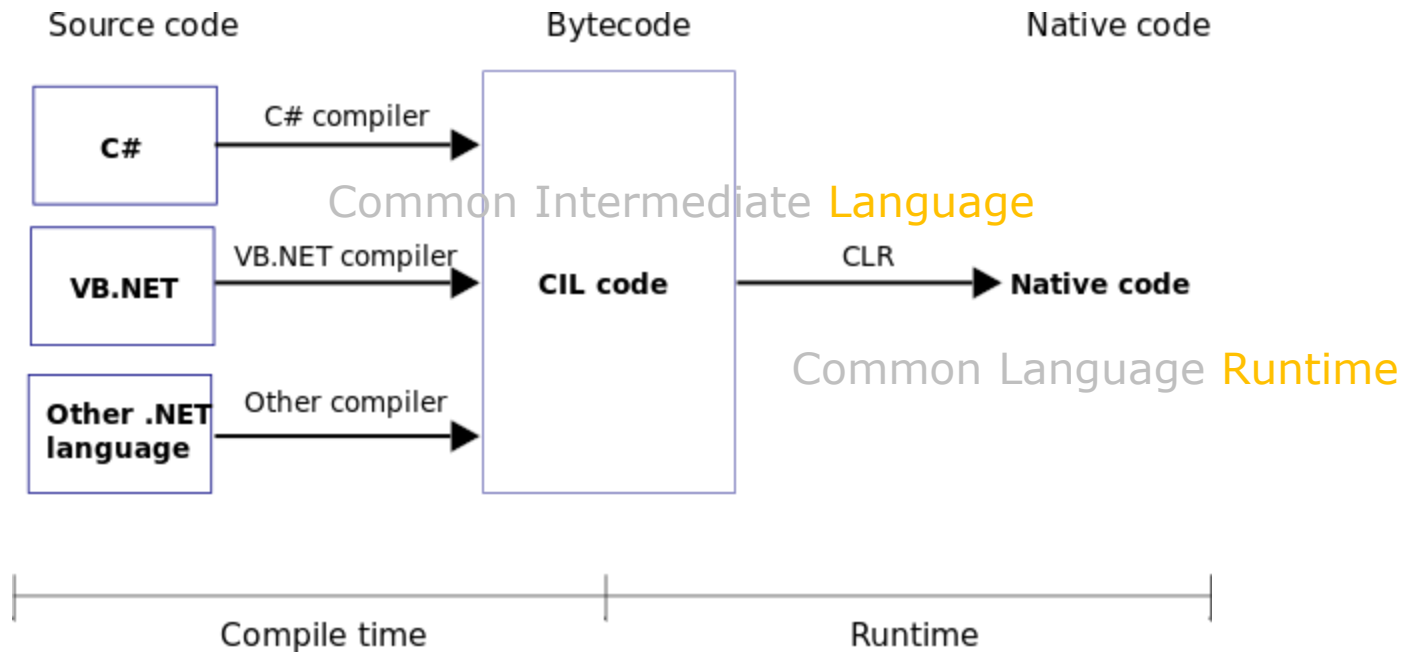
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Common Language Infrastructure



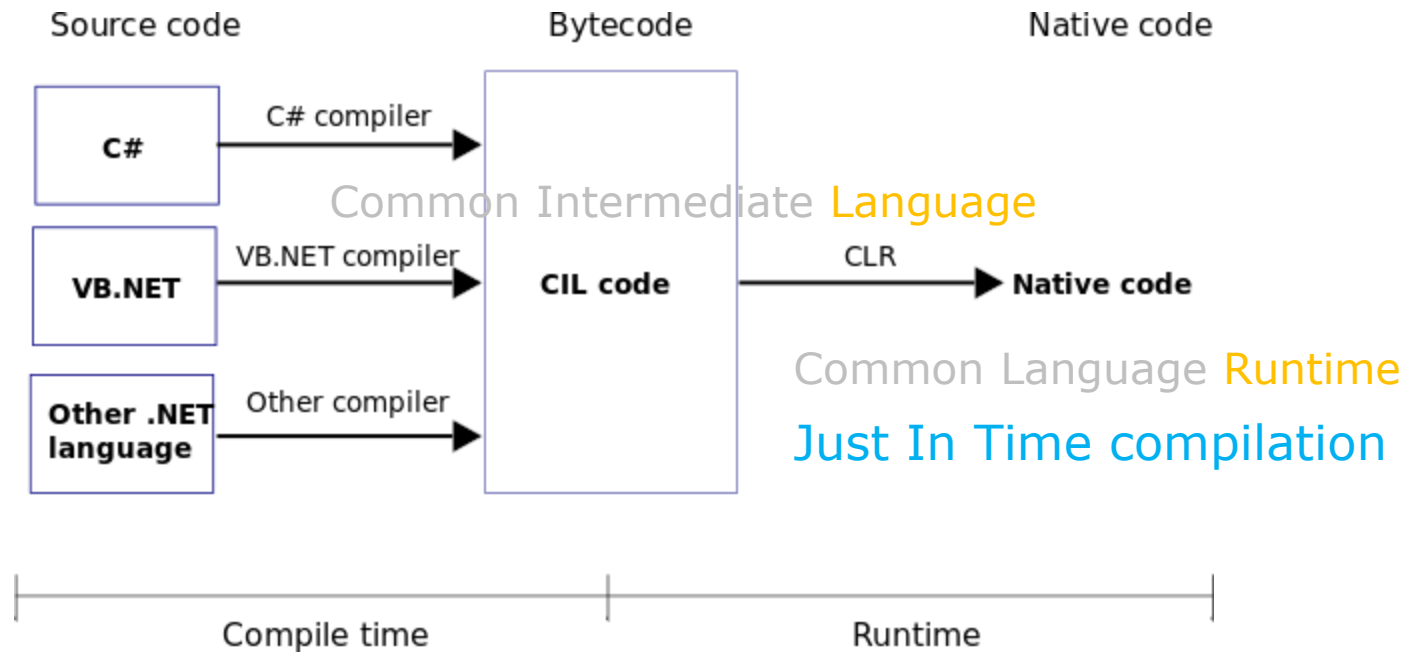
Introduction

Common Language Infrastructure



Introduction

Common Language Infrastructure



Introduction

```
static void Main(string[] args)
{
    for (int i = 2; i < 1000; i++)
    {
        for (int j = 2; j < i; j++)
        {
            if (i % j == 0)
                goto outer;
        }
        Console.WriteLine(i);
        outer:;
    }
}
```

Introduction

```
.method private hidebysig static void Main(string[] args) cil managed
{
    .entrypoint
    .maxstack 2
    .locals init (int32 V_0,
                  int32 V_1)

        ldc.i4.2
        stloc.0
        br.s    IL_001f
    IL_0004: ldc.i4.2
        stloc.1
        br.s    IL_0011
    IL_0008: ldloc.0
        ldloc.1
        rem
        brfalse.s IL_001b
        ldloc.1
        ldc.i4.1
        add
        stloc.1
    IL_0011: ldloc.1
        ldloc.0
        blt.s    IL_0008
        ldloc.0
        call     void [mscorlib]System.Console::WriteLine(int32)
    IL_001b: ldloc.0
        ldc.i4.1
        add
        stloc.0
    IL_001f: ldloc.0
        ldc.i4    0x3e8
        blt.s    IL_0004
        ret
}
```

Why?

Introduction

General

Console

Mobile

Web

Desktop

Game

Services

When? Who?

2000

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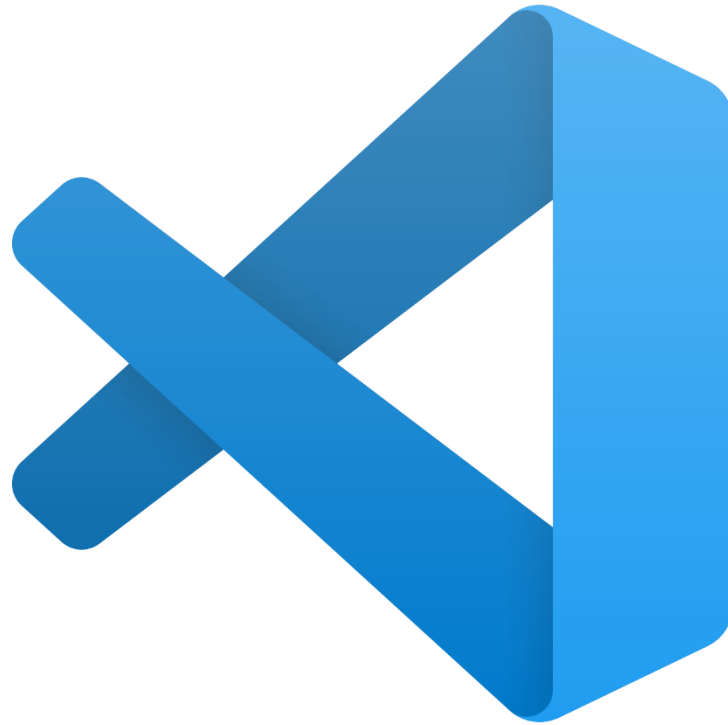


C# 11

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Version	Date	.NET	Visual Studio
C# 6	2015	.NET Core 1	VS 2015
C# 7	2017	.NET Core 2	VS 2017
C# 8	2019	.NET Core 3	VS 2019
C# 9	2020	.NET 5	VS 2019
C# 10	2021	.NET 6	VS 2022
C# 11	2022	.NET 7	VS 2022

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