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#### 1 Introduction

Java is a widely used object-oriented programming language and software platform runs on billions of devices, including notebook computers, mobile devices, gaming consoles, medical devices and many others. The rules and syntax of Java are based on the C and C++ languages.

One major advantage of developing software with Java is its portability. Once you have written code for a Java program on a notebook computer, it is very easy to move the code to a mobile device. When the language was invented in 1991 by James Gosling of Sun Microsystems (later acquired by Oracle), the primary goal was to be able to "write once, run anywhere."

The JVM, Java API, and a whole development environment make up the Java software platform. The Java bytecode is executed (parsed) by the JVM. The Extensible Markup Language (XML) generation, online services, networking, and security capabilities are only a few of the libraries that make up the Java API. The Java software platform and language when combined produce a potent, tested solution for corporate program development. Java is mainly used for developing mobile, desktop, web applications. It is also used in creating web servers and application servers.



Figure 1 Java Logo

#### 1.1 Components of Java

Java has three different components for it to run and function. They are Java Development Kit (JDK), Java Virtual Machine (JVM) and Java Runtime Environment (JRE). All three components are interconnected with each other and are needed to run a Java based program. Below is a short description about each of the components.

#### Java Development Kit (JDK)

JDK helps in building a development environment for applications or components based on Java programming Language. It helps in development, execution, debugging and documenting a program written with the Java Programming Language (Oracle, 2023).

#### Java Virtual Machine (JVM)

JVM can also be known as the foundation of Java Platform. It is an abstract machine which allows java program to run in any operating system which is also known as "write once, run anywhere" principle. It has instruction set in such a way that it manages and optimize program memory for the program execution (Tyson, 2022).

#### Java Runtime Environment (JRE)

JRE helps in communicating Java programming language with the operating system. It acts as translator between OS and the Java Program. JRE is made up of components like JVM Java class libraries and the Java class loaders. The JRE contains the libraries with prewritten codes which can be used when needed\* connecting with JVM, it executes the codes (Red Hat, 2020).

#### 1.2 Bluej:

Blue J is a free, interactive Java development environment designed for beginners. It was Created by Michael Kölling and John Rosenberg at the University of Kent in Canterbury, England in 1999 and has since become a popular tool for teaching object-oriented programming (OOP) to students of all ages and experience levels.

BlueJ's main goal is to simplify the learning process by providing a visual representation of Java code. Its user interface resembles an integrated development environment (IDE) that students can use to write, test, and debug their Java programs. However, unlike other IDEs that are geared towards professional developers, BlueJ has a simplified interface that focuses on OOP concepts, making it an ideal tool for students and educators. One of the most unique features of BlueJ is its object bench, which provides a graphical representation of the objects Created by the program. This visual representation helps students understand how objects are Created stored, and manipulated in Java, which can be a challenging concept for beginners to grasp. Additionally, BlueJ provides a visual debugger that allows students to step through their code, see how it works, and identify any errors or bugs. BlueJ also includes features such as automatic indentation, syntax highlighting, and code completion, which help students write Java code with ease. It also supports a range of extensions and plug-ins that allow educators to customize the environment to meet their specific needs.

Overall, BlueJ is an excellent tool for anyone looking to learn or teach Java programming. Its simplified interface and visual representation of Java code make it an ideal learning environment for students of all ages and experience levels. Whether you're a beginner just starting to learn programming or an experienced developer looking to teach others, BlueJ is an excellent choice for your Java development needs.



Figure 2 Blue J logo image

#### 1.3 Swing in Java:

Swing is a graphical user interface (GUI) toolkit for the Java programming language. It was introduced by Sun Microsystems (now Oracle Corporation) in 1997 as part of the Java Foundation Classes (JFC) and has since become a standard tool for creating desktop applications in Java.

Swing provides a SET of components and widgets that developers can use to CREATE graphical user interfaces, including buttons, text fields, menus, tables, and more. These components can be customized using various layout managers, which help to organize them on the screen and ensure they are properly aligned and sized.

One of the key benefits of Swing is that it is platform-independent, meaning that GUIs Created with Swing will look and function the same across different operating systems. This is because Swing uses a "look and feel" mechanism that allows it to adapt its appearance to match the underlying platform.

Swing also provides a range of advanced features, such as drag and drop support, data binding, and support for internationalization and accessibility. It also includes support for 2D and 3D graphics, allowing developers to CREATE sophisticated visual effects and animations.

Swing applications can be developed using any Java Integrated Development Environment (IDE), such as Eclipse, NetBeans, or IntelliJ IDEA. Additionally, Swing is fully compatible with other Java technologies, such as the Java Database Connectivity (JDBC) API and Java Servlets.

Despite its many benefits, Swing has faced some criticism in recent years due to the emergence of alternative GUI frameworks, such as JavaFX and SWT. However, Swing remains a popular and widely used tool for developing desktop applications in Java and its versatility and flexibility continue to make it a favorite among Java developers.

#### 2 Class Diagram

The six different forms of structural diagrams include class diagrams. Class diagrams represent a system's static structure and are essential to the object modelling process. A single class diagram can be used to represent a whole system, or multiple class diagrams can represent the various parts of a system, depending on how complicated the system is. The blueprints for your system or subsystem are class diagrams. Class diagrams can be used to represent the system's components, show how they are related to one another, and explain the functions and services that each component performs. In many phases of system design, class diagrams are helpful. A class diagram might be useful during the analysis stage for understanding and identifying the components of your problem domain. In an early stage of an object-oriented software project, you draw class diagrams that contain classes that frequently transform into actual software classes and objects when you write code. Your prior analyses and conceptual models can later be improved into class diagrams that display the precise system components, user interfaces, logical implementations, and so on. Your class diagrams then take the form of a quick description of the operation of your system, the interactions between system components at various levels, and the implementation strategy for each component. Class diagrams can be used to represent, describe, and record structural elements in your models. For instance, you can design class diagrams to carry out the following tasks during the analysis and design phases of the development cycle:

- Capture and define the structure of classes and other classifiers.
- Define relationships between classes and classifiers.
- Illustrate the structure of a model by using attributes, operations, and signals.
- Show the common classifier roles and responsibilities that define the behavior of the system.
- Show the implementation classes in a package.
- Show the structure and behavior of one or more classes.
- Show an inheritance hierarchy among classes and classifiers.
- Show the workers and entities as business object models.

(IBM, 2021)

### 2.2 Class Diagram of Bank\_GUI

#### Bank GUI

- frame1, frame2, frame3: **JFrame** 

-cardId,clientName,issuerBank, bankAccount, balanceAmount, pinNumber, withdrawalAmount, withdrawalDate, CVCNumber, creditLimit, InterestRate, gracePeriod, expirationDate, withdrawcardId, withdrawpinNumber, creditCardId, creditClientName, creditIssuerBank, creditBankAccount, creditBalanceAmount: **JLabel** 

- textField1, textField2, textField3, textField4, textField5, textField6 textField7, textField8, textField9, textField10, textField11, textField12, textField13, textField14, textField15, textField16, textField17, textField18:

JTextfield

**-ADD**debit, DisplayD, creditcard, clear, withdrawcard, withdraw, withdrawclear, withdrawback, back, addcredit, creditclear, addcreditLimit\* cancelcredit, Displayc: **JButton** 

- years, months, days, years2, months2, days2 : JComboBox<String>

-year[] : String

-month[] : String

-day[] :String

INVALID: int

array: ArrayList(BankCard)

+ BankGUI()

+ getCardId(): int

```
+ getClientName(): String
+ getBalanceAmount(): double
+ getPinNumber(): int
+ add Debit(): void
+ checkCardIdUnique(int cardId) : boolean
+ showDebit(): void
+ getWCardId(): int
+ getWithdrawAmount(): int
+ getwPinnumber(): int
+ getWithdrawalDate(): String
+ Withdraw(): void
+ showCredit() void
+ getCreditCardID(): int
+ getCreditClientName(): String
+ getCreditIssuerBank(): String
+ getCreditBankAccount(): String
+ getCreditBalanceAmount(): double
+ getCVCNumber(): int
+ getInterestRate(): double
+ getExpirationDate(): String
+ addCreditcard(): void
+ displayCredit(): void
+ getCardId(): int
+ getCreditLimit(): double
+ getGracePeriod(): int
+ creditLimit(): void
+ getCancelCardId(): int
+ cancelCreditCard(): void
+ main(String[] args) : void
```

Figure 3 figure of class diagram

#### 2.3 Classes in Blue J interface

In BlueJ, a class is a basic building block for creating programs in Java. It's like a template or blueprint that defines the properties and behavior of objects that will be Created from it. To CREATE a class, you just need to right-click on the project view and select "New Class". You can ADD fields (variables) and methods (functions) to the class, and then CREATE objects from it by right-clicking on the class and selecting "New Object".

BlueJ also has a unique feature called the "object bench", which is a visual representation of the objects Created by the program. This helps you understand how the objects are Created and interact with each other. Additionally, BlueJ provides tools for testing and debugging your code, such as the debugger and JUnit integration.

Overall, understanding classes is essential for programming in BlueJ, and it's easy to create and use them to develop Java programs.

Shown below are the classes of Blue J interface of my coursework:

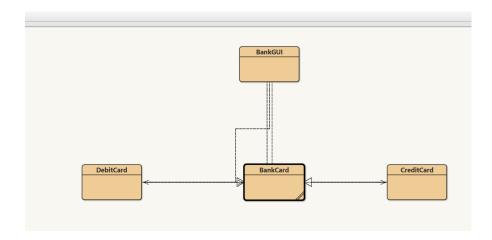


Figure 4 Classes interface in Blue J

#### 3 Pseudo Code

Pseudo code is a simple and informal way of representing programming logic that is like a plain English. It's used to describe the basic steps of an algorithm or program without worrying about specific syntax or programming language rules.

Pseudo code is used as a tool for planning and designing programs, and it's often used as a communication tool between programmers and non-programmers. It can help to clarify the logic of a program and make it easier to understand, even for those without programming experience.

The structure of pseudo code is similar to that of a programming language, with statements and control structures such as loops and conditionals. However, pseudo code does not need to adhere to strict syntax rules, and variables and data types are often represented in plain English.

Pseudo code is a useful tool for planning and designing programs, as it allows programmers to focus on the logic of the program without worrying about syntax or language-specific details. It's a great way to communicate ideas and designs to others, and it can help to make programs more understandable and maintainable in the long run.

#### 3.2 Pseudo Code of Bank\_GUI

CREATE a JFrame object called frame1 with the title "BankGUI"

**SET** the size of frame1 to 450x500

**SET** the default close operation of frame1 to EXIT ON CLOSE

**SET** the layout of frame1 to null

**SET** the resizable property of frame1 to false

**SET** the location of frame1 to be centered

**CREATE** a JLabel object called cardld with the title "Card ID"

**SET** the bounds of cardld to 15\* 15\* 100\* 30

ADD cardld to frame1

**CREATE** a JTextField object called textField1

**SET** the bounds of textField1 to 140\* 15\* 150\* 30

ADD textField1 to frame1

CREATE a JLabel object called clientName with the title "Client Name"

**SET** the bounds of clientName to 15\* 50\* 100\* 30

ADD clientName to frame1

**CREATE** a JTextField object called textField2

SET the bounds of textField2 to 140\* 50\* 150\* 30

ADD textField2 to frame1

CREATE a JLabel object called issuerBank with the title "Issuer Bank"

SET the bounds of issuerBank to 15\* 85\* 100\* 30

ADD issuerBank to frame1

**CREATE** a JTextField object called textField3

**SET** the bounds of textField3 to 140\* 85\* 150\* 30

ADD textField3 to frame1

CREATE a JLabel object called bankAccount with the title "Bank Account"

SET the bounds of bankAccount to 15\* 120\* 100\* 30

ADD bankAccount to frame1

CREATE a JTextField object called textField4

SET the bounds of textField4 to 140\* 120\* 150\* 30

ADD textField4 to frame1

**CREATE** a JLabel object called balanceAmount with the title "Balance Amount"

**SET** the bounds of balanceAmount to 15\* 155\* 100\* 30

ADD balanceAmount to frame1

CREATE a JTextField object called textField5

SET the bounds of textField5 to 140\* 155\* 150\* 30

ADD textField5 to frame1

**CREATE** a JLabel object called pinNumber with the title "Pin Number" **SET** the bounds of pinNumber to 15\* 190\* 100\* 30 **ADD** pinNumber to frame1

CREATE a JTextField object called textField6

SET the bounds of textField6 to 140\* 190\* 150\* 30

ADD textField6 to frame1

CREATE a JButton object called ADDdebit with the title "ADD Debit Card"

SET the bounds of ADDdebit to 15\* 235\* 140\* 30

ADD ADDdebit to frame1

ADD an action listener to ADDdebit

WHEN ADDdebit is clicked

**CALL** the **ADD**Debit method)

**END** 

**CREATE** a JButton object called DisplayD with the title "Display"

**SET** the bounds of DisplayD to 165\* 235\* 100\* 30

ADD DisplayD to frame1

Add ActionListener() to DisplayD

When Clicked

CALL showDebit()

**END** 

CREATE a JButton object called withdrawcard with the title "Withdraw Card"

SET the bounds of withdrawcard to 275\* 235\* 140\* 30

ADD withdrawcard to frame1ADD clear to frame1

## Add ActionListener() to withdrawcard

When Clicked

Set frame2 visibility to true

Dispose frame1

**END** 

**CREATE** a JButton object called creditcard with the title "Credit Card"

SET the bounds of creditcard to 100\* 270\* 100\* 30

ADD creditcard to frame1

Add ActionListener() to creditcard

When Clicked

Set frame3 visibility to true

Dispose frame1

**END** 

**CREATE** a JButton object called clear with the title "Clear"

**SET** the bounds of clear to 225\* 270\* 100\* 30

ADD clear to frame1

Add ActionListener() to clear

When Clicked

Set textField1 text to ""

Set textField2 text to ""

Set textField3 text to ""

Set textField4 text to ""

Set textField5 text to ""

Set textField6 text to ""

**END** 

**SET** the visibility of frame1 to true

**CREATE** a new JFrame object\* frame2

**SET** frame2 size to 450\*500

SET frame2 default close operation to EXIT ON CLOSE

SET frame2 layout to null

SET frame2 resizable to false

**SET** frame2 location to center of the screen

CREATE a JLabel object named withdrawcardld with title "CardId"

**SET** the bounds of withdrawcardld to 15\*15\*100\*30

**ADD** withdrawcardld to frame2

**CREATE** a JTextField object named textField7

**SET** the bounds of textField7 to 140\*15\*150\*30

**ADD** textField7 to frame2

**CREATE** a JLabel object named withdrawpinNumber with title "Pin Number"

**SET** the bounds of withdrawpinNumber to 15\*55\*100\*30

**ADD** withdrawpinNumber to frame2

**CREATE** a JTextField object named textField8

**SET** the bounds of textField8 to 140\*55\*150\*30

**ADD** textField8 to frame2

**CREATE** a JLabel object named withdrawalAmount with title "Withdrawal Amount"

**SET** the bounds of withdrawalAmount to 15\*95\*100\*30

**ADD** withdrawalAmount to frame2

**CREATE** a JTextField object named textField9

**SET** the bounds of textField9 to 140\*95\*150\*30

**ADD** textField9 to frame2

CREATE a JLabel object named withdrawalDate with title "Withdrawal Date"

**SET** the bounds of withdrawalDate to 15\*135\*100\*30

**ADD** withdrawalDate to frame2

**CREATE** a JComboBox<String> object named years with elements from the "year" array

**SET** the bounds of years to 140\*135\*60\*30

ADD years to frame2

**CREATE** a JComboBox<String> object named months with elements from the "month" array

SET the bounds of months to 210\*135\*60\*30

ADD months to frame2

```
CREATE a JComboBox<String> object named days with elements from the "day" array
```

**SET** the bounds of days to 280\*135\*60\*30

**ADD** days to frame2

CREATE a JButton object named withdraw with title "Withdraw"

**SET** the bounds of withdraw to 50\*175\*100\*30

**ADD** withdraw to frame2

Add ActionListener() to withdraw

When Clicked

Call Withdraw()

**END** 

CREATE a JButton object named withdarwclear with title "clear"

**SET** the bounds of withdarwclear to 160\*175\*100\*30

ADD withdarwclear to frame2

**Add** ActionListener() to withdrawclear

When Clicked

SET textField7 text to ""

SET textField8 text to ""

SET textField9 text to ""

**SET** years selected index to 0

**SET** months selected index to 0

**SET** days selected index to 0

**END** 

**CREATE** a JButton object named withdrawback with title "Back"

**SET** the bounds of withdrawback to 270\*175\*100\*30

ADD withdrawback to frame2

Add ActionListener() to withdrawback

When Clicked

**SET** frame1 visibility to true

Dispose frame2

**END** 

**CREATE** a JFrame object named frame3

**SET** the size of frame3 to 500\*600

**SET** the default close operation of frame3 to JFrame.EXIT\_ON\_CLOSE

**SET** the layout of frame3 to null

**SET** the resizable property of frame3 to false

**SET** the location of frame3 to the center of the screen

**SET** the visibility of frame3 to true

**CREATE** JLabel object named creditcardId with title "CardId"

**SET** the bounds of creditcardId to 15\*15\*100\*30

ADD creditcardId to frame3

**CREATE** JTextField object named textField12

**SET** the bounds of textField12 to 140\*15\*150\*30

ADD textField12 to frame3

CREATE JLabel object named creditClientName with title "Client Name"

**SET** the bounds of creditClientName to 15\*55\*100\*30

ADD creditClientName to frame3

**CREATE** JTextField object named textField15

**SET** the bounds of textField15 to 140\*55\*150\*30

ADD textField15 to frame3

**CREATE** JLabel object\* InterestRate with title "Interest Rate"

**SET** InterestRate bounds 15\*95\*100\*30

**ADD** InterestRate in frame3

**CREATE** JTextField object\* textField13

**SET** textField13 bounds 140\*95\*150\*30

ADD textField13 in frame3

CREATE JLabel object\* creditIssuerBank with title "Issuer Bank"

**SET** creditIssuerBank bounds 15\*135\*100\*30

ADD creditIssuerBank to frame3

**CREATE** JTextField object\* textField16

**SET** textField16 bounds 140\*135\*150\*30

**ADD** textField16 to frame3

**CREATE** JLabel object\* creditBankAccount with title "Bank Account"

SET creditBankAccount bounds 15\*175\*100\*30

ADD creditBankAccount to frame3

**CREATE** JTextField object\* textField17

**SET** textField17 bounds 140\*175\*150\*30

ADD textField17 to frame3

**CREATE** JLabel object\* creditBalanceAmount with title "Balance Amount"

**SET** creditBalanceAmount bounds 15\*215\*100\*30

ADD creditBalanceAmount in frame3

**CREATE** JTextField object\* textField18

**SET** textField18 bounds 140\*215\*150\*30

**ADD** textField18 in frame3

CREATE JLabel object\* expirationDate with title "Expiration Date"

**SET** expirationDate bounds 15\*255\*100\*30

ADD expirationDate in frame3

**CREATE** JComboBox object\* years2 with options from year array

**SET** years2 bounds 140\*255\*90\*30

ADD years2 in frame3

**CREATE** JComboBox object\* months2 with options from month array

**SET** months2 bounds 240\*255\*90\*30

ADD months2 in frame3

**CREATE** JComboBox object\* days2 with options from day array

**SET** days2 bounds 340\*255\*90\*30

ADD days2 in frame3

CREATE JLabel object\* CVCNumber with title "CVC Number"

SET CVCNumber bounds to 15\*295\*100\*30

**ADD** CVCNumber in frame3

**CREATE** JTextField object\* textField10

**SET** textField10 bounds to 140\*295\*150\*30

ADD textField10 in frame3

CREATE JLabel object\* creditLimit with title "Credit Limit"

SET creditLimit bounds 15\*335\*100\*30

ADD creditLimit in frame3

**CREATE** JTextField object\* textField11

**SET** textField11 bounds 140\*335\*150\*30

ADD textField11 in frame3

**CREATE** JLabel object \* graceperiod with title "Grace Period"

SET graceperiod bounds 15\*375\*100\*30

ADD graceperiod in frame3

**CREATE** JTextField object\* textField14

**SET** textField14 bounds 140\*375\*150\*30

ADD textFeild14 in frame3

**CREATE** JButton object\* addcredit with title "addcaredit card"

SET addcredit bounds 30\*415\*150\*30

**ADD** addcredit in frame3

### Add ActionListener() to addcredit

When Clicked

**CALL** addCreditcard()

**END** 

**CREATE** JButton object\* back with text "Back"

**SET** back bounds 190\*415\*100\*30

ADD back in frame3

**Add** ActionListener() to creditclear

When Clicked

Set textField10 text to ""

Set textField11 text to ""

Set textField12 text to ""

Set textField13 text to ""

Set textField14 text to ""

**Set** years2 selected index to 0

Set months2 selected index to 0

Set days2 selected index to 0

**END** 

**CREATE** JButton object\* creditclear with title "clear"

SET creditclear bounds 300\*415\*100\*30

**ADD** creditclear in frame3

**CREATE** JButton object\* Displayc with title "Display"

**SET** Displayc bounds 10\*455\*150\*30

**ADD** Displayc in frame3

Add ActionListener() to Displayc

When Clicked

**CALL** displayCredit()

**END** 

**CREATE** JButton object\* **ADD**creditLimit with text "**ADD** Credit Limit"

SET addcreditLimit bounds 170\*455\*150\*30

ADD addcreditLimit in frame3

Add ActionListener() to addcreditLimit

When Clicked

Call creditLimit()

**END** 

CREATE JButton object\* cancelcredit with title "Cancel credit Card"

SET cancelcredit bounds 330\*455\*150\*30

ADD cancelcredit in frame3

**Add** ActionListener() to cancelcredit

When Clicked

Call cancelCreditCard()

**END** 

**FUNCTION** getCardID()

CREATE int variable, CardId and INITIALIZE CardId to INVALID

**TRY** 

**CREATE** integer variable, CardId and INITILIZE CardId to Integer.parseInt(textField1.getText().trim())

**IF** CardId is less than or equal to 0

**SET** CardId to INVALID

**END IF** 

**CATCH**(Exception ae)

Show message dialog box with error message

**END TRY** 

**RETURN** Cardld

**END FUNCTION** 

**FUNCTION** getClientName()

**CREATE** String variable, Name and INITILIZE Name to clientName.getText()

**RETURN** Name

#### **END FUNCTION**

**FUNCTION** getIssuerBank()

**RETURN** textField2.getText().trim()

**END FUNCTION** 

**FUNCTION** getBankAccount()

**RETURN** textField4.getText().trim()

**END FUNCTION** 

**FUNCTION** getBalanceAmount()

**CREATE** int variable, balanceAmount and INITILIZE balanceAmount to INVALID

**TRY** 

**CREATE** integer variable, balanceAmount and INITILIZE balanceAmount to Integer.parseInt(textField5.getText().trim())

IF balanceAmount is less than or equal to 0

**SET** balanceAmount to INVALID

**END IF** 

**CATCH**(Exception ae)

Show message dialog box with error message

**END TRY** 

**RETURN** balanceAmount

**END FUNCTION** 

**FUNCTION** getPinNumber()

**CREATE** int variable, pinNumber and INITILIZE pinNumber to INVALID

**TRY** 

**CREATE** integer variable, pinNumber and INITILIZE pinNumber to Integer.parseInt(textField6.getText().trim())

IF pinNumber is less than or equal to 0

**SET** pinNumber to INVALID

**END IF** 

**CATCH**(Exception ae)

Show message dialog box with error message

**END TRY** 

**RETURN** pinNumber

**END FUNCTION** 

**FUNCTION** checkCardIdUnique(cardId)

**CREATE** boolean variable, result and INITIALIZE result to true

FOR each BankCard object in array DO

IF the object is an instance of DebitCard THEN

**CREATE** a DebitCard variable, list, and CAST the object to DebitCard

IF the list's cardld is equal to cardld THEN

**SET** result to false

**END IF** 

**END IF** 

**END FOR** 

**RETURN** result

**END FUNCTION** 

**FUNCTION** checkCreditCardIdUnique(cardId)

CREATE boolean variable, result and INITIALIZE result to true

FOR each obj IN array

**IF** obj is instance of CreditCard THEN

CREATE CreditCard variable, list and SET list to obj

IF list.getCardId() is equal to cardId THEN

**SET** result to false

**END IF** 

**END IF** 

**END FOR** 

**RETURN** result

**END FUNCTION** 

**FUNCTION** showDebit()

FOR each obj in array

IF obj is instance of DebitCard

**CREATE** DebitCard variable, debitCard, and ASSIGN obj to debitCard

CALL debitCard.display()

**END IF** 

**END FOR** 

**END FUNCTION** 

**FUNCTION** addDebit()

**CREATE** string variable, clientName and ASSIGN value **RETURN**ed by getClientName()

**CREATE** string variable, issuerBank and ASSIGN value **RETURN**ed by getIssuerBank()

**CREATE** string variable, bankAccount and ASSIGN value **RETURN**ed by getBankAccount()

**CREATE** integer variable, cardld and ASSIGN value **RETURN**ed by getCardID()

**CREATE** double variable, balanceAmount and ASSIGN value returned by getBalanceAmount()

**CREATE** integer variable, pinNumber and ASSIGN value Returned by getPinNumber()

IF clientName is empty OR issuerBank is empty OR bankAccount is empty

**IF** clientName is empty

Show message dialog box with error message to enter client name

RETURN

**END IF** 

**IF** issuerBank is empty

Show message dialog box with error message to enter issuer bank

name

**RETURN** 

**END IF** 

## **IF** bankAccount is empty

Show message dialog box with error message to enter bank account

name

#### **RETURN**

**END IF** 

**END IF** 

IF checkDebitCardUniqueCardId(cardId) is true

ADD new DebitCard object to list with given parameters

Show message dialog box with success message

**ELSE** 

Show message dialog box with error message to enter unique card Id

**END IF** 

**END FUNCTION** 

**FUNCTION** getWCardId()

CREATE int variable, cardld and INITIALIZE cardld to INVALID

**TRY** 

**CREATE** integer variable, cardId and INITILIZE cardId to textField7.getText().trim()

**IF** cardld is less than or equal to 0 **SET** cardld to INVALID **END IF END TRY CATCH**(Exception ae) Show message dialog box with error message **END CATCH RETURN** cardld **END FUNCTION FUNCTION** getWithdrawAmount() CREATE integer variable, withdrawamount and INITIALIZE withdrawamount to **INVALID TRY CREATE** integer variable, withdrawamount and INITILIZE withdrawamount to textField8.getText().trim() **IF** withdrawamount is less than or equal to 0 **SET** withdrawamount to INVALID **END IF END TRY CATCH**(Exception ae)

Show message dialog box with error message

**END CATCH** 

**RETURN** withdrawamount

**END FUNCTION** 

**FUNCTION** getwPinnumber()

**CREATE** int variable, pinNumber and INITIALIZE pinNumber to INVALID

**TRY** 

**CREATE** integer variable, pinNumber and INITILIZE pinNumber to textField9.getText().trim()

**IF** pinNumber is less than or equal to 0

**SET** pinNumber to INVALID

**END IF** 

**END TRY** 

**CATCH**(Exception ae)

Show message dialog box with error message

**END CATCH** 

**RETURN** pinNumber

**END FUNCTIO** 

### **FUNCTION** getWithdrawalDate()

**CREATE** empty string variable, date

**SET** year to years.getSelectedItem().toString()

**SET** month to months.getSelectedItem().toString()

**SET** day to days.getSelectedItem().toString()

IF year equals "year" OR month equals "month" OR day equals "day" THEN

**SET** date to null

#### **ELSE**

**SET** date to (year + "-" + month + "-" + day)

**END IF** 

**RETURN** date

#### **END FUNCTION**

#### **FUNCTION** Withdraw()

**CREATE** integer variable, pinNumber and ASSIGN value **RETURN**ed by getwPinnumber()

**CREATE** integer variable, withdrawAmount and ASSIGN value **RETURN**ed by getWithdrawAmount()

**CREATE** string variable, withdrawalDate and ASSIGN value **RETURN**ed by getWithdrawalDate()

**CREATE** integer variable, cardld and ASSIGN value **RETURN**ed by getWCardId()

**IF** getWithdrawAmount() is equal to 0

Show message dialog box with error message

**RETURN** 

**END IF** 

**IF** getwPinnumber() is less than or equal to 0 OR getPinNumber() is not equal to getwPinnumber()

Show message dialog box with error message

**RETURN** 

**END IF** 

IF getWithdrawalDate() is null

Show message dialog box with error message

**RETURN** 

**END IF** 

IF getWCardId() is equal to 0 Show message dialog box with error message **RETURN END IF FOR** each obj in array IF obj is an instance of DebitCard **CREATE** DebitCard variable, debitCard and ASSIGN obj IF debitCard's cardId is equal to cardId CALL debitCard's withdraw **FUNCTION** with withdrawAmount, pinNumber, and withdrawalDate as arguments Show message dialog box with success message **ELSE** Show message dialog box with warning message **END IF END IF END FOR END FUNCTION** 

### **FUNCTION** showCredit()

**FOR** EACH obj in array

IF obj is an instance of CreditCard THEN

CREATE CreditCard variable creditCard and CAST obj to CreditCard

**CAL**L creditCard.display()

**END IF** 

**END FOR** 

**END FUNCTION** 

**FUNCTION** getCreditCardID()

CREATE int variable, cardid and INITIALIZE cardid to INVALID

**TRY** 

**CREATE** integer variable, cardid and INITIALIZE cardid to textField12.getText().trim()

IF cardid is less than or equal to 0

**SET** cardid to INVALID

**END IF** 

**END TRY** 

**CATCH**(Exception ae)

Show message dialog box with error message

END CATCH
RETURN cardid
END FUNCTION
FUNCTION getCreditClientName()
RETURN trimmed textField15 text
END FUNCTION
FUNCTION getCreditIssuerBank()
RETURN trimmed textField16 text
END FUNCTION
FUNCTION getCreditBankAccount()
RETURN trimmed textField17 text
END FUNCTION
FUNCTION getCreditBalanceAmount()
CREATE integer variable, balanceAmount and INITIALIZE balanceAmount to 0
TRY

CREATE integer variable, balanceAmount and INITILIZE balanceAmount to textField18.getText().trim() **IF** balanceAmount is less than 0 **SET** balanceAmount to 0 **END IF END TRY CATCH**(Exception ae) Show message dialog box with error message **END CATCH RETURN** balanceAmount **END FUNCTION FUNCTION** getCVCNumber() **CREATE** integer variable CVCNumber and INITIALIZE it to INVALID **TRY CREATE** integer variable CVCNumber and INITIALIZE it to textField10.getText() **IF** CVCNumber is less than 0

**END IF** 

**SET** CVCNumber to INVALID

#### **END TRY**

**CATCH**(Exception ae)

Show message dialog box with error message

**END CATCH** 

**RETURN** CVCNumber

#### **END FUNCTION**

**FUNCTION** getInterestRate()

CREATE double variable, interestRate and INITIALIZE interestRate to INVALID

**TRY** 

**CREATE** double variable, interestRate and INITIALIZE interestRate to Double.parseDouble(textField13.getText())

**IF** interestRate is less than or equal to 0

**SET** interestRate to INVALID

**END IF** 

**END TRY** 

**CATCH** (Exception ae)

Show message dialog box with error message

**END CATCH** 

**RETURN** interestRate

#### **END FUNCTION**

#### **FUNCTION** getExpirationDate()

CREATE string variables year, month, day, date

**SET** year to the selected item from years2 combobox

**SET** month to the selected item from months2 combobox

**SET** day to the selected item from days2 combobox

IF year equals "year" OR month equals "month" OR day equals "day" THEN

**SET** date to null

#### **ELSE**

**SET** date to concatenation of year, "-", month, "-", and day

**END IF** 

**RETURN** date

#### **END FUNCTION**

#### **FUNCTION** addCredit()

**CREATE** integer variable, creditCardId and ASSIGN value **RETURN**ed by getCreditCardId()

**CREATE** string variable, creditClientName and ASSIGN value **RETURN**ed by getCreditClientName()

**CREATE** integer variable, creditBalanceAmount and ASSIGN value **RETURN**ed by getCreditBalanceAmount()

**CREATE** string variable, creditBankAccount and ASSIGN value **RETURN**ed by getCreditBankAccount()

**CREATE** double variable, interestRate and ASSIGN value **RETURN**ed by getInterestRate()

**CREATE** string variable, creditIssuerBank and ASSIGN value **RETURN**ed by getCreditIssuerBank()

**CREATE** integer variable, CVCNumber and ASSIGN value **RETURN**ed by getCVCNumber()

**CREATE** string variable, expirationDate and ASSIGN value **RETURN**ed by getExpirationDate()

IF creditCardId is less than or equal to 0

Show message dialog box with error message

**RETURN** 

**END IF** 

**IF** creditClientName is empty

Show message dialog box with error message

#### **RETURN**

#### **END IF**

IF creditBalanceAmount is less than 0

Show message dialog box with error message

#### **RETURN**

**END IF** 

**IF** creditIssuerBank is empty

Show message dialog box with error message

#### **RETURN**

**END IF** 

IF checkCreditCardUniqueCardId(creditCardId) is true

Add new CreditCard object to list with given parameters

Show message dialog box with success message

**END IF** 

**ELSE** 

Show message dialog box with error message

#### **END ELSE**

#### **END FUNCTION**

**FUNCTION** displayCredit()

FOR EACH obj in array DO

IF obj is instance of CreditCard THEN

CREATE CreditCard variable creditCard and CAST obj to CreditCard

CALL creditCard.display()

**END IF** 

**END FOR** 

**END FUNCTION** 

**FUNCTION** getCardid()

**CREATE** int variable, cardid and INITIALIZE cardid to INVALID

**TRY** 

**CREATE** integer variable, cardid and INITILIZE cardid to textField12.getText().trim()

**IF** cardid is less than or equal to 0

Show message dialog box with in **FOR** mation message "CardId cannot be less than 1"

**END IF** 

#### **END TRY**

**CATCH**(Exception ae)

Show message dialog box with error message "INVALID INPUT \n Please enter valid Card ID"

**END CATCH** 

**RETURN** cardid

#### **END FUNCTION**

**FUNCTION** getCreditLimit()

CREATE double variable, creditLimit and INITIALIZE creditLimit to INVALID

**TRY** 

**CREATE** double variable, creditLimit and INITIALIZE creditLimit to Double.parseDouble(textField18.getText().trim())

**IF** creditLimit is less than or equal to 0

**SET** creditLimit to INVALID

**END IF** 

**CATCH**(Exception ae)

Show message dialog box with error message

**END TRY** 

**RETURN** creditLimit

#### **END FUNCTION**

**FUNCTION** getGracePeriod()

CREATE integer variable, graceperiod and INITIALIZE graceperiod to INVALID

**TRY** 

**CREATE** integer variable, graceperiod and INITIALIZE graceperiod to Integer.parseInt(textField14.getText())

**IF** graceperiod is less than or equal to 0

**SET** graceperiod to INVALID

**END IF** 

**END TRY** 

**CATCH** (Exception ae)

Show message dialog box with error message

**END CATCH** 

**RETURN** graceperiod

#### **END FUNCTION**

**FUNCTION** addCreditLimit()

**CREATE** integer variable, limitCardId and ASSIGN value **RETURN**ed by getLimitCardId()

**CREATE** integer variable, creditCardId and ASSIGN value **RETURN**ed by getCreditCardId()

**CREATE** double variable, creditlimit and ASSIGN value **RETURN**ed by getCreditLimit()

**CREATE** integer variable, gracePeriod and ASSIGN value **RETURN**ed by getGracePeriod()

IF limitCardId is equal to INVALID OR limitCardId is not equal to creditCardId THEN

Show message dialog box with in **FOR** mation message

**RETURN** 

**END IF** 

**IF** creditlimit is equal to INVALID THEN

Show message dialog box with in FOR mation message

**RETURN** 

**END IF** 

**IF** gracePeriod is equal to INVALID THEN

Show message dialog box with in FOR mation message

**RETURN** 

**END IF** 

FOR each BankCard obj in list

IF obj is instance of CreditCard THEN

**CREATE** CreditCard variable, creditCard and ASSIGN obj

IF creditCard's card ID is equal to limitCardId THEN

**SET** creditCard's credit limit to creditlimit AND grace period to gracePeriod

Show message dialog box with in **FOR** mation message

**ENF IF** 

**ELSE** 

Show message dialog box with warning message

**END ELSE** 

**END IF** 

**END FOR** 

**END FUNCTION** 

**FUNCTION** getCancelCardId()

**CREATE** int variable, cardld and INITIALIZE cardld to INVALID

**TRY** 

**CREATE** integer variable, cardId and INITILIZE cardId to textField12.getText()

IF cardld is less than or equal to 0

**SET** cardld to INVALID

**END IF** 

**END TRY** 

**CATCH**(Exception e)

Show message dialog box with error message

**END CATCH** 

**RETURN** cardld

**END FUNCTION** 

**FUNCTION** cancelCreditCard()

**SET** boolean variable isfound to false

**SET** integer variable cardID to the result of calling getCancelCardId()

FOR each BankCard object in array DO

IF the object is an instance of CreditCard THEN

**CREATE** CreditCard variable creditCard and ASSIGN the object to it

IF the creditCard's cardId is equal to cardID THEN

**SET** isfound to true

CALL creditCard's cancelCreditCard method

BREAK the loop

#### **END IF**

### **END IF**

## **END FOR**

**IF** isfound is true THEN

Show message dialog box with "Canceled credit card" message and "success box" title

#### **ELSE**

Show message dialog box with "cardld doesnt match" message and "error Box" title

#### **END IF**

### **END FUNCTION**

# 4 Method Description

Method Name	Descreiption
getCardId():	This accessor function returns the value of the BankCard's CardId instance variable Using the getText (), the cardId's information are obtained.
getClientName():	This accessor method returns the iThis accessor function and returns the instance variable Client name for the Bank card as its value. Using getText (), the client name's information is captured.
getBalanceAmount()	This accessor method returns the instance variable with the value Bank card Balance Amount. Using getText (), the balance amount's specifics are obtained
getPinNumber()	This accessor method retrieves the value of the debit card's instance variable pin number, which is used to withdraw the remaining money.
add Debit()	This function adds a debit card to an array list of Bank card class and has void as the return type.
Show Debit()	This access modifier display the data of debitt card which is stored in array list.
getWCardId()	This function takes the cardld from the withdrawal frame and checks if it is integer form or not.

getWithdrawAmount()	The value instance variable withdrawal amount of the Debit card, which is used to withdraw balance amount, is returned by this accessor method. Using getText (), the withdrawal amount's specifics are captured.
getwPinnumber()	This accessor method retrieves the debit card's value instance variable pin number, which is needed to withdraw the remaining money. Using getText (), the pin number's data are captured.
getWithdrawalDate()	This accessor method provides the date of withdrawal from the debit card that was used to withdraw the balance amount. Using getText (), the withdrawal date's specifics are captured.
Withdrawal()	This technique allows you to withdraw money from your debit card and update your balance while using void as the return type.Amount and withdrawalWhen the submitted values are accepted, amount following withdrawal.

	This function adds a credit card to an array list of bank
showCredit()	cards of the class by returning void as the return type.
getCreditCardID():	This accessor function returns the value of the
	BankCard's CardId instance variable Using getText (),
	the cardId's information are obtained.

getCreditClientName()	This accessor method returns the iThis accessor function and returns the instance variable Client name
	for the Bank card as its value. Using getText (), the client
	name's information is captured.
getCreditIssuerBank()	This accessor method returns the iThis accessor
	method returns the value of the BankCard instance
	variable Issuer bank. Using getText (), the Issuer bank's
	information is obtained.
getCreditBankAccount()	This accessor method returns the iThis accessor
	method returns the instance variable value for the Bank
	Account of the Bank card. Using getText (), the bank
	account's data are obtained.
getCreditBalanceAmount()	This accessor method returns the instance variable with
	the value Bank card Balance Amount. Using getText (),
	the balance amount's specifics are obtained.
getCVCNumber()	This accessor method delivers the credit card's CVC
	number, which is used to add credit cards, as the value
	for the instance variable. Using getText (), the
	CVCnumber's information is obtained.
getInterestRate()	This accessor method retrieves the credit card's value
	instance variable interest rate, which is utilized when
	adding credit cards. Using getText (), the interest rate's
	specifics are obtained.

getExpirationDate()	The value of the cbinstance variable expiration date of
	the credit card that is used to add credit card is returned
	by this accessor method. Using getText (), the
	information of the expiration date are captured.
addCreditcard()	This function adds a credit card values to an array list of Bank card class and has void as the return type.
displayCredit()	This access modifier displays the data of credit card which is stored in array list.
getCardId()	This accessor function returns the value of the BankCard's Cardld instance variable Using getText (), the cardId's information are obtained.
getCreditLimit()	This accessor method returns the instance variable CreditLimit's value, which is used to establish the credit card limit. Utilizing getText (), the credit limit's specifics are obtained.
getGracePeriod()	This accessor function returns the instance variable grace period's value, which is used to establish the credit card's credit limit. Using getText (), the grace period's specifics are captured.
creditLimit()	This accessor method returns the instance variable CreditLimit's value, which is used to establish the credit card limit. Utilizing getText (), the credit limit's specifics are obtained.
getCancelCardId()	This method, which cancels the credit card, returns void as its return type. This calls the CreditCard class's method for canceling the credit card.
cancelCreditCard()	This method, which cancels the credit card, returns void
	as its return type. This calls the CreditCard class's
	method for canceling the credit card.

## 5 Testing

## 5.1 Test 1: Compiling and running Java code using Terminal.

Table 1 table of test 1

Objective	To compile and run program using command prompt / terminal.
Action	Open command prompt and type command javac <name .java="" file="" of="">. Javac is used to compile program and now type java <name .java="" file="" of="">* this command is used after compiling which runs the main method of the program.</name></name>
Expected result	Program would be simply compiled and run.
Actual Result	Program is compiled and run without error
Conclusion	Program can be compiled and run using command prompt.

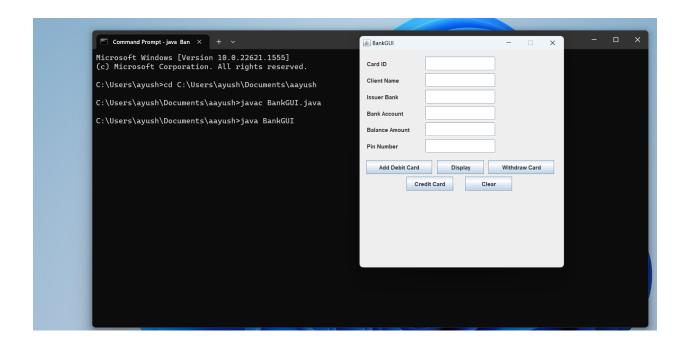


Figure 5 Evidence of Test 1

# 5.2 Test 2

# (a) ADD Debit Card

Table 2 table of testing of adding debit card

Objective	ADD values to debit card class
Action	Open Bank GUI class and run it
	2. Fill the details in the Debit Card
	frame.
	Card ID = 1122
	Client Name = Aayush
	Issuer Bank = Standard Chartered
	Bank Account = 0988ABC
	Balance Amount = 50000
	Pin Number = 1234
	3. Click the <b>ADD</b> Debit Card Button
Expected Result	After clicking ADD Debit Card Button
	the message should be shown saying
	"DEBIT CARD <b>ADD</b> ED!"
Actual Result	The Debit Card is <b>ADD</b> ed as expected
	successfully.
Conclusion	The test is successful.

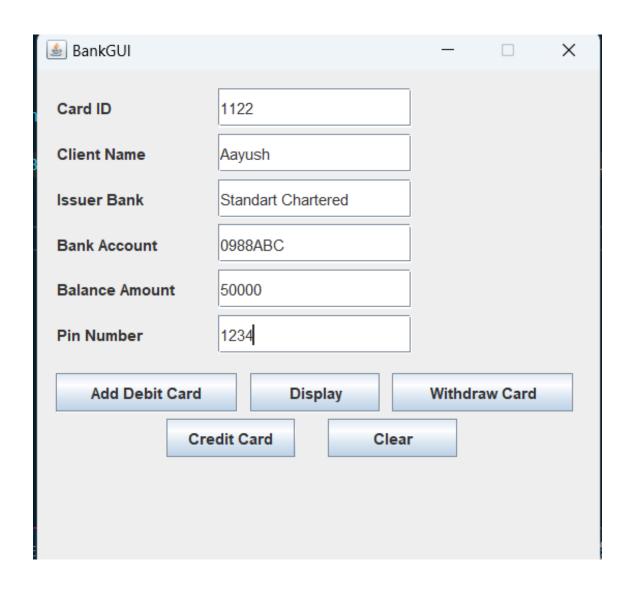


Figure 6 Adding Value in Debit Card Class

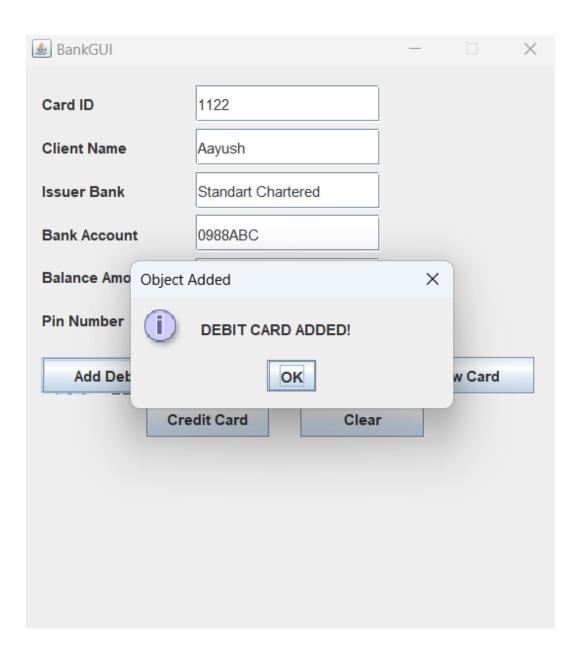


Figure 7 Popup message after adding values in Debit Card

# (b) ADD Credit Card

Table 3 table of testing of adding credit card

Objective	ADDing values to Credit Card class	
Action	Opening Credit Card Class and inputting the following	
	values:	
	1. Card ID = 1122	
	2. Client Name = Aayush	
	3. Interest Rate = 3.0	
	Issuer Bank = Standard Chartered	
	5. Bank Account = 0988ABC	
	6 Balance Amount = 50000	
	7 Expiration Date = 2025 dec 31	
	8 CVC Number = 99996666	
Expected Result	After clicking ADD Credit Card Button the message should	
	be shown saying "Credit CARD <b>ADD</b> ED with displaying the	
	values of:	
	Client Name = Aayush	
	Card ID = 1122	
	Issuer Bank = Standard Chartered	
	Bank Account = 0988ABC	
	Balance Amount = 50000	
	CVC Number = 99996666	
	Interest Rate = 3.0	
	Expiration Date = 2025 dec 31"	
Actual Result	The values of Credit Card <b>ADD</b> ed and the popup message	
	was shown as expected.	
Conclusion	The test was successful.	

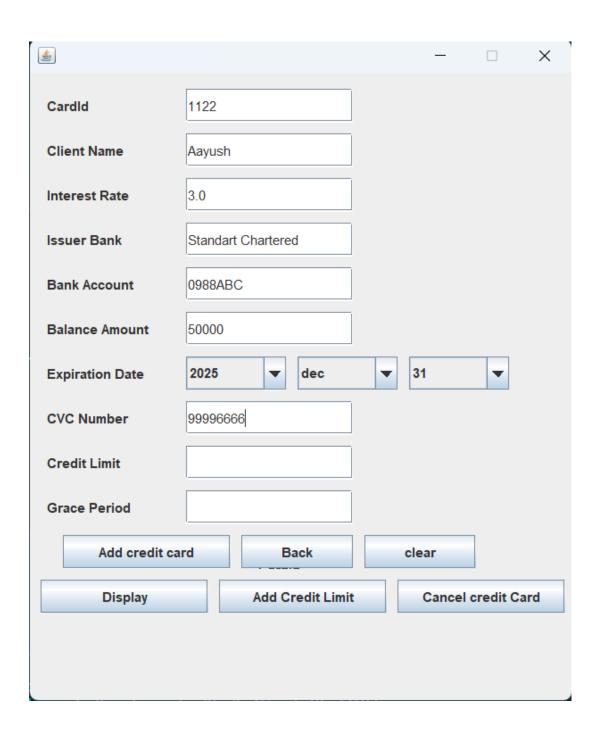


Figure 8 Adding value in Credit Card class.

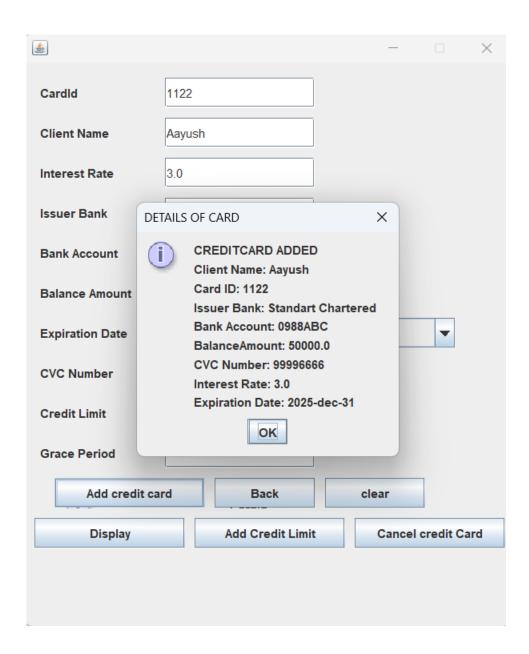


Figure 9 Popup message shown after adding values in Credit Card class.

# (c) Withdraw amount from Debit Card

Table 4 table of withdraw amount from debit card

Objective	Successfully Withdraw Amount from Debit Card Class
Action	Inputting the values of:
	Card ID = 1122
	Pin Number = 1234
	Withdrawal Amount = 5000
	Withdrawal Date = 2023* may* 05
Expected Result	When clicking withdraw a message should popup saying "Withdrawal Successful"
Actual Result	The withdrawal was successful when we clicked withdrawal
	button.
Conclusion	The test was successful.

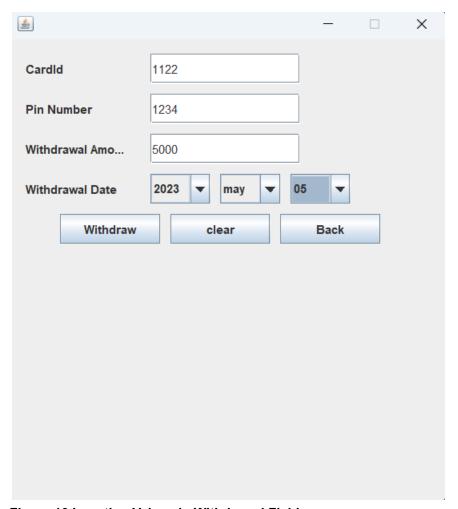


Figure 10 Inserting Values in Withdrawal Fields

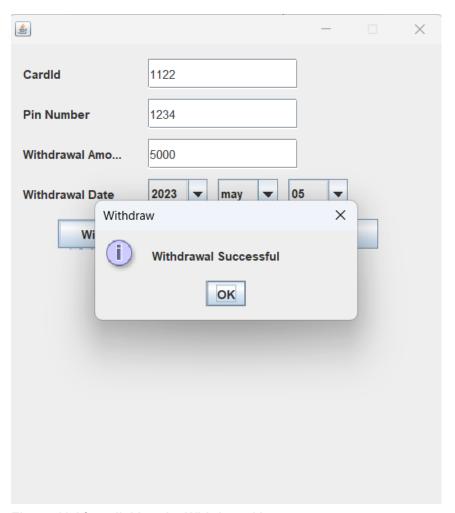


Figure 11 After clicking the Withdrawal button.

## (d) SET Credit Limit

Table 5 table of setting credit limit

Objective	SETting the credit Limit in Credit Card Class
Action	edit Limit = 20000
	ice Period = 12
Expected Result	Credit Limit Has been SET dialogue box should be
	seen.
Actual Result	Credit limit Has been <b>SET</b> dialogue box was shown.
Conclusion	The test was successful.

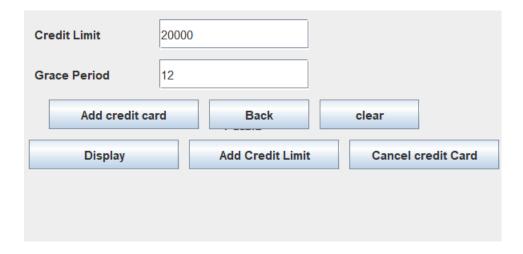


Figure 12 Adding Credit Limit in Credit Card Class

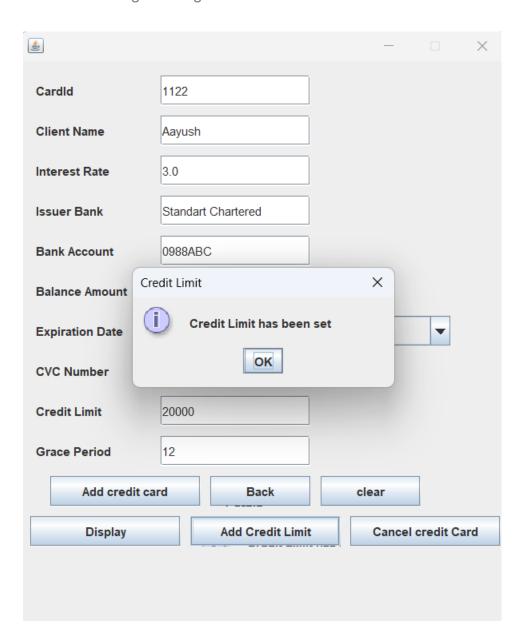


Figure 13 After Clicking ADD Credit Limit Button

# (e) Remove the Credit Card

Table 6 table of removing credit card

Objective	Removing the Details of Credit Card Class from array
	list.
	When we press the Cancel Credit Card button the
	values below should be cleared* while a popup will
Action	appear saying Cancelled credit card and if we press
7 ISSOT	display button it will say "your card has been
	cancelled"
	Card ID = 1122
	Client Name = Aayush
	Interest Rate = 3.0
	Issuer Bank = Standard Chartered
	Bank Account = 0988ABC
	Balance Amount = 50000
	Expiration Date = 2025 dec 31
	CVC Number = 99996666
Expected Result	The credit card must be cancelled.
Actual Result	When we clicked the cancel credit card button it showed
	us a popup saying Cancelled Credit Card and the card
	was cancelled.
Conclusion	This test was a success.

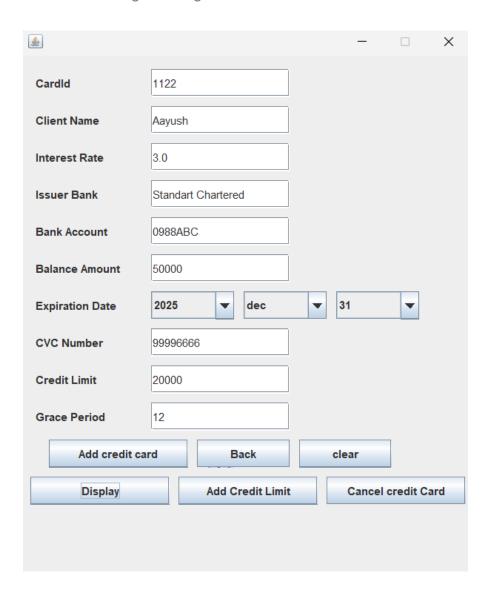
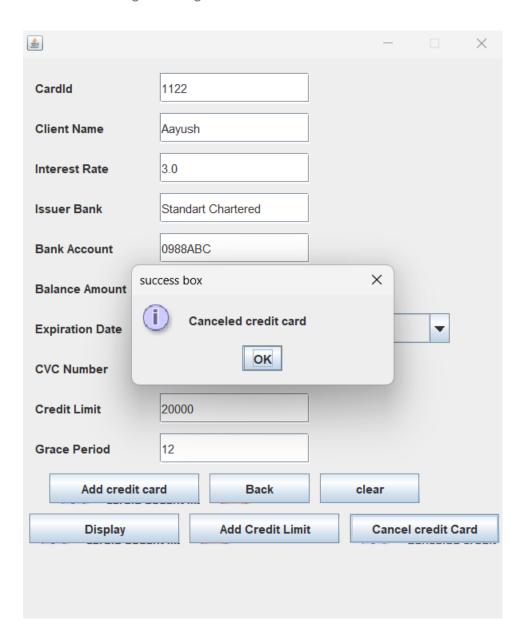


Figure 14 Value Before Cancelation of Credit Card



Figure 15 Before Credit Cancelation 2



**Figure 16 When Pressing Cancel Credit Card Button** 

Please check your account name your card has been canceled

Figure 17 Canceling Credit Card Final Result

## 5.3 Test 3

# 5.3.1 Testing dialogue boxes that appear when we input String in a integer field.

Table 7 table of testing 5.3.1

Objective	To see what the output will be when we input a
	string in a integer text field.
Action	The hollowing text fields were filled:
	Card ID = 1234
	Client Name: = Aayush
	Issuer Bank = Standard Chartered
	BankAccount = 0988ABC
	Balance Amount = "Hello"
	Pin Number = 1472
	1472Here Balance amount takes in integer data
	type but instead we inputted "Hello" as
	input.
Expected result	It should show the message box saying INVALID
	INPUT Please Input a Valid Balance Amount
Actual result	The popup was shown as expected.
Conclusion	The textbox functions as expected.
	The test is a success.

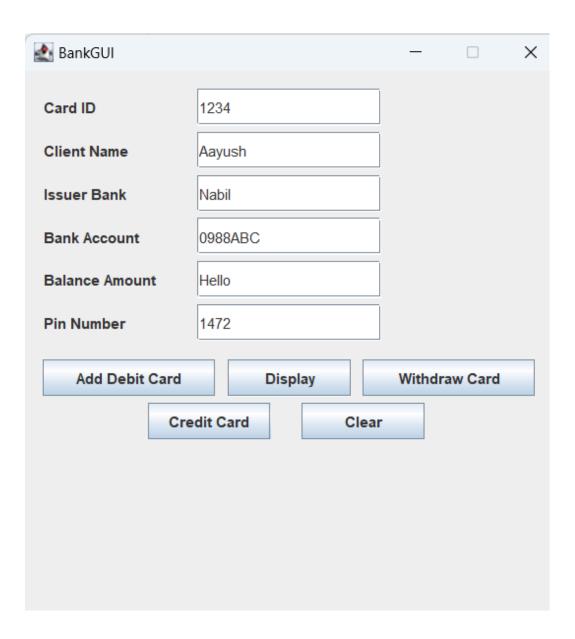


Figure 18 Before ADDing String in Integer text field.

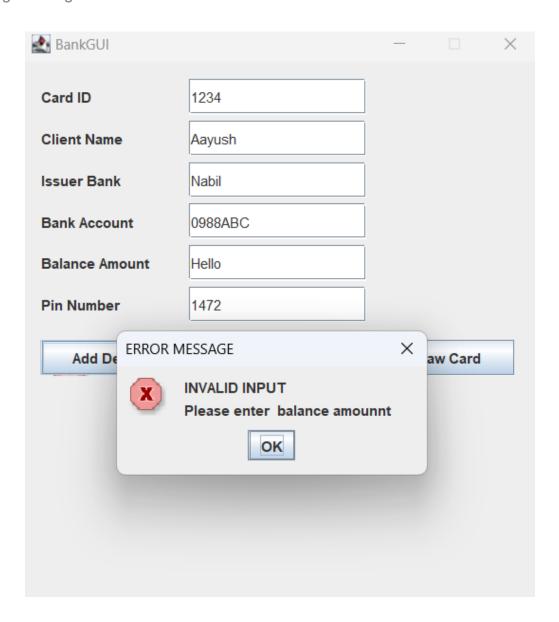


Figure 19 After Adding String to an Integer Text field.

# 5.3.2 Testing Dialogue box when we enter wrong pin while withdrawing.

Table 8 table of testing 5.3.2

Objective	To see Dialogue box when we enter wrong pin
	while withdrawing
Action	Fill the details in the Debit Card frame.
	Card ID = 1234
	Client Name = Aayush
	Issuer Bank = Nabil
	Bank Account = 0988ABC
	Balance Amount = 50000
	Pin Number = 1472
	Withdrawing using incorrect pin
	Card ID = 1234
	Pin Number = 0000
	Withdrawal Amount = 5000
	Withdrawal Date = 2023-dec-31

Expected Result	Invalid Input Please enter correct pin number
	dialogue box should be shown.
Actual Result	A dialogue box containing Invalid Input Please
	enter correct pin number.
Conclusion	It stops the customers from withdrawing when they
	have entered the wrong pin number.
	Text was successful.

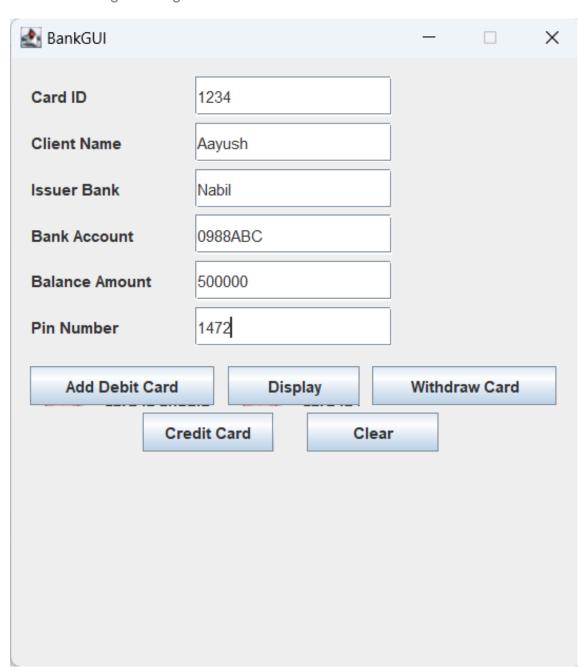


Figure 20 Adding Debit Card values.

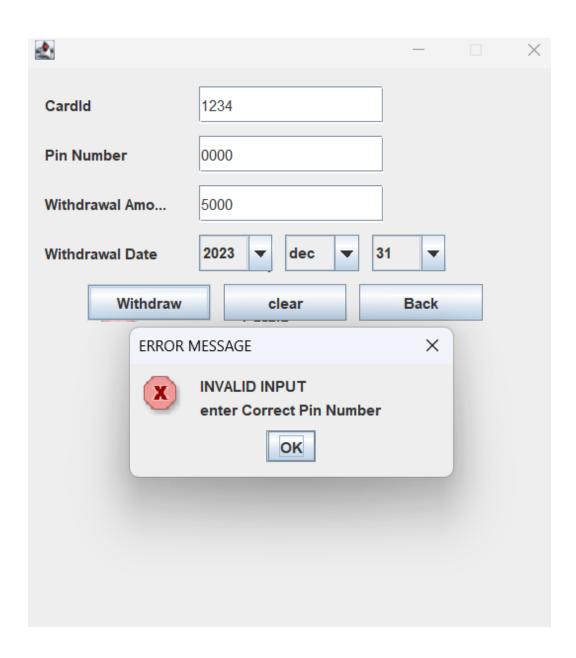


Figure 21 Trying to withdraw using wrong pin.

# 5.3.3 Trying to register two accounts in debit card having similar Card ID

Table 9table of test of 5.3.3

Objective	Trying to register two accounts in debit card having
	similar Card ID
Action	Registering two debit card accounts with same pin
	number:
	Account no 1:
	Card ID = 1234
	Client Name = Aayush
	Issuer Bank = Nabil
	Bank Account = 0988ABC
	Balance Amount = 50000
	Pin Number = 1472
	Account no 2:
	Account no 2.
	Card ID = 1234
	Client Name = Ashish
	Issuer Bank = Nabil
	Bank Account = 0988ABC
	Balance Amount = 50000
	Pin Number = 0988
	Here both accounts have the same Card ID.
Expected Result	

	Registration of number 2 account should not be possible. A dialogue box should popup saying card id must be unique.
Actual Result	Registration of account number 2 was stopped.
Conclusion	The test was successful.

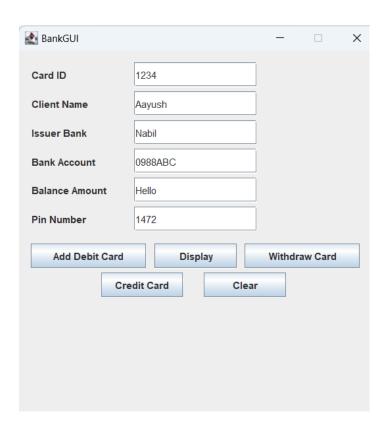


Figure 22 Account number 1 with same Card ID

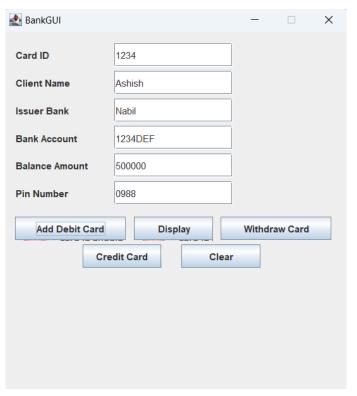


Figure 23 Account Number 2 with same pin number

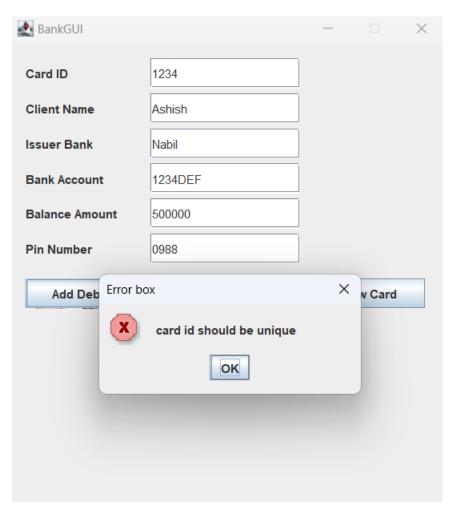


Figure 24 Cancelation of registration of account number 2

## 5.3.4 Testing dialogue box that appears when we input negative cardld.

#### Table 10table of test of 5.3.4

Objective	Testing dialogue box that appears when we input
	negative cardld
Action	Registration of user with negative card id:
	Card ID = -1
	Client Name = Aayush
	Issuer Bank = Nabil
	Bank Account = 0988ABC
	Balance Amount = 50000
	Pin Number = 1472
Exported Popults	Pagistration should not be done and an arror massage
Expected Results	Registration should not be done and an error message
	dialog box need to appear
Actual Results	
	The dialog box containing the error message "Invalid i
	Input card id cannot be less than 1.
	input dara la darinet de loss tilan 1.
Conclusion	
	When negative data is entered* dialog windows
	function. The test is a success.

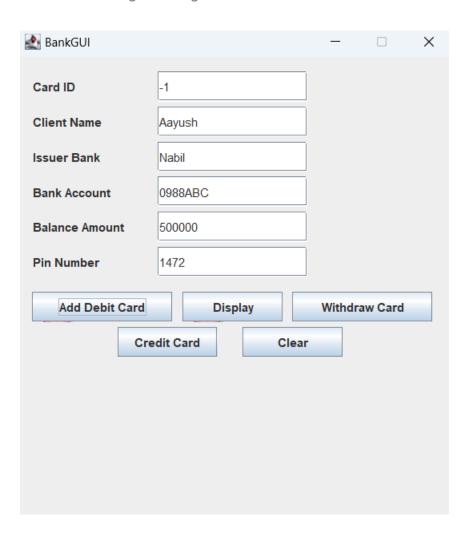


Figure 25 Debit Card with Negative Card ID

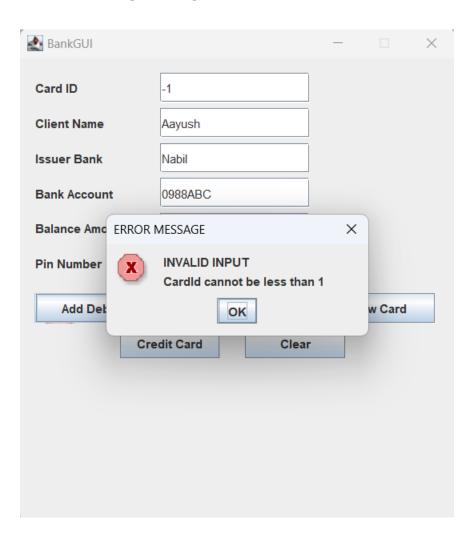


Figure 26 Trying to Register card id which has negative value.

## 5.3.5 Testing dialog boxes that appear when text fields are empty.

Table 11table of test of 5.3.5

Objective	to see if the right dialog box shows or not when all of the text
	fields are not filled in.
Action	Inputting Value in debit Card:
	Card ID =
	Client Name = Aayush
	Issuer Bank = Nabil
	Bank Account = 0988ABC
	Balance Amount = 50000
	Pin Number = 1472
Expected Results	
	An error message dialog box needs to appear.
Actual Results	
	The error notice "Please fill out all the details" appears in a
	dialog box.
Conclusion	
Conduction	
	Messages appear in dialog windows when text fields are left
	blank. The test was a success.

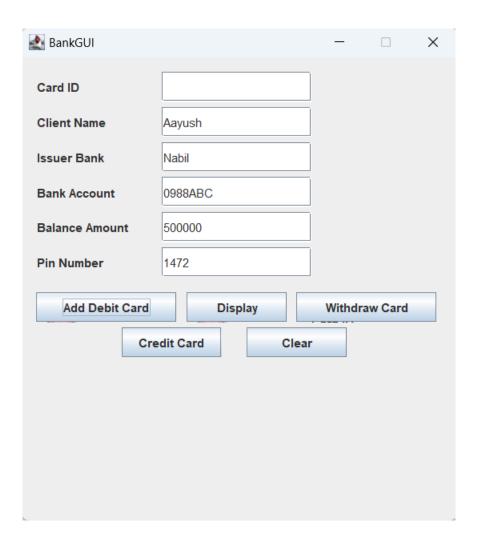


Figure 27 Before Adding Debit Card with empty Card ID

#### 6. Error and Detection

### **6.1 Syntax Error**

When a program is constructed poorly or violates any syntax rules, it can cause syntax errors. Every computer program must follow strict syntax to compile and run properly. Therefore, when a program is constructed poorly or violates any syntax rules, it can cause syntax errors.

Here is a screenshot of a syntax error that was found during debugging. After a few tries of unsuccessful compilation, I found that there was a colon instead of semicolon in line 23. This prevented the program from compiling and run.

```
this.cardId=cardId;
this.issuerBank=is
this.bankAccount=b
this.balanceAmount

View Problem (Alt+F8) No quick fixes available
this.clientName="";
```

Figure 28 figure of syntax error

For that, I went through each line and found the error and added a semicolon at the end of line 23. This solved the error\* and the programed compile successfully.

```
public BankCard(int balanceAmount, int cardId, String bankAccount, String issuerBank)

{
    this.cardId=cardId;
    this.issuerBank=issuerBank;
    this.bankAccount=bankAccount;
    this.balanceAmount=balanceAmount;
    this.clientName="";
```

Figure 29 figure of rectifying syntax error

#### 6.2 Semantic error

Semantic errors can occur when the incorrect variable or operator is used instead of the one that was intended to be used. While creating a method named getClientName()\* I mistakenly wrote a different return type variable which was bankAccount when there supposed to be clientName in line 32. Here is the screenshot of program with wrong return type variable.

```
public String getClientName()

freturn this.bankAccount;

}
```

Figure 30 figure of semantic error

When I encountered this error\* I simply corrected return type variable with clientName and this solved the issue. Here is the screenshot of program after changes.

```
public String getClientName()

public String getClientName()

return this.clientName;

}
```

Figure 31 figure of rectifying semantic error

### 6.3 Logical Error

A computer program must be logically correct to function. For any program that does not have a clear logic of what it should do may cause trouble resulting in a different result than expected. To put it simply, logical error is a kind of programming error when result of the program is different from the instruction that are given to it.

During the development of this program, I came across few logical errors mainly while working on Bank Card. After adding debit card\* with input values as shown in the figure:

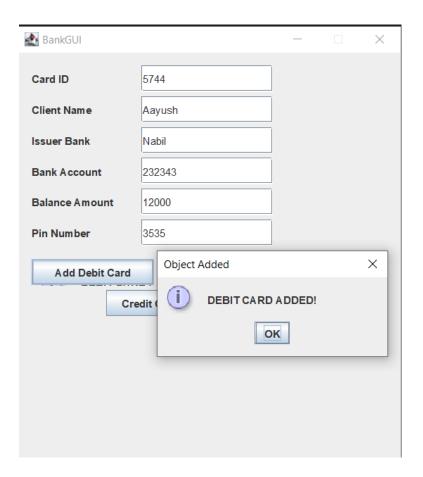


Figure 32 figure of logical error

In the above picture I have added 232343 and 12000 as bank account and balance respectively. But when I tried to display the details after the addition, I received the same value of bank account and balance amount.

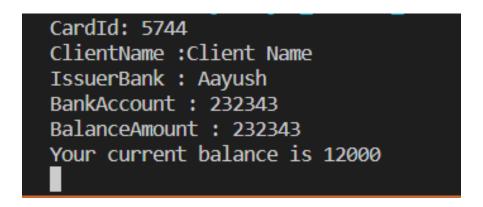


Figure 33 figure of logical error(2)

Here the expected output was bank account 232343 and balance amount 12000 but as I have called the bank account instead of balance amount\* I got the wrong value.

When I looked for the error I found that I have written bank account in line 68. There is supposed to be balanceAmount instead of bankAccount. This gave the program to display the same value as bankAccount in the place of bank Amount as well. This prevented the program from displaying the correct value.

Figure 34 figure of rectyfying logical error

To solve this error I changed the bankAccount to the balance amount to get the correct value in line 68. The error was solved, and I got the result I was expecting.

```
System.out.println(x:"Please check your account name");

else[]

System.out.println("CardId: "+cardId);

System.out.println("ClientName : "+clientName);

System.out.println("IssuerBank : "+issuerBank);

System.out.println("BankAccount : "+bankAccount);

System.out.println("BalanceAmount : "+balanceAmount);

9

70

}
```

Figure 35 figure of rectifying logical error(2)

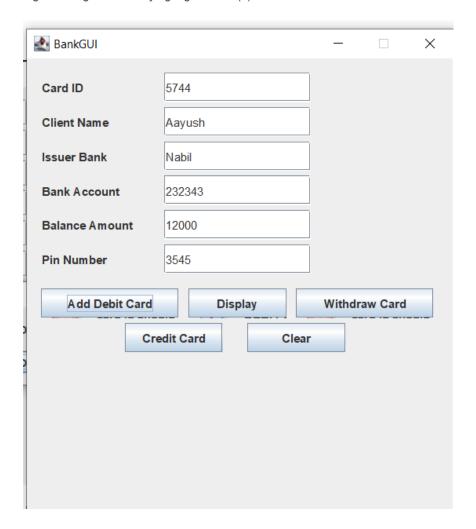


Figure 36 figure of rectifying logical error(3)

```
CardId: 5744
ClientName :Client Name
IssuerBank : Aayush
BankAccount : 232343
BalanceAmount : 12000
Your current balance is 12000
```

Figure 37 figure of logical error (4)

#### 6.4 Run-time Error

Run-time errors occur only when the program runs. We can get this error even when our program is syntactically correct and compiles without any issues.

Here is a screenshot of a Run-time error that I have found while debugging the program. I have given the string values in balance amount whereas the program was instructed to get them in number/digits value. This gave an error message asking the user to give input in numbers.

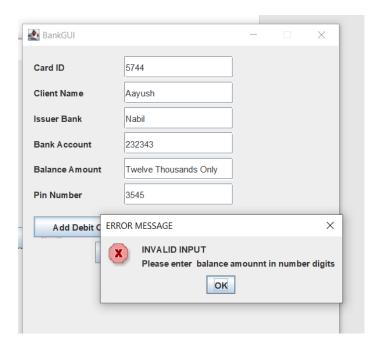


Figure 38 figure of run time error

Below is the screenshot of the program accepting the card when the balance amount is given in numbers.

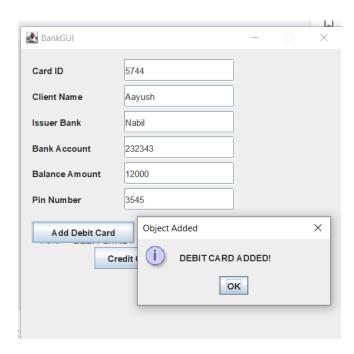


Figure 39 figure of rectifying run time error

#### 7. Conclusion

Completing this coursework was a real challenge yet a new experience that helped me enhance my learning in Java. I had the opportunity to learn different aspects of Java error handling, methods and mainly GUI. At first, I really was overwhelmed by the scenarios in the coursework. I researched and went through every module resource provided by our tutors. I begin with the question itself; I seek help from my module tutors and discussed it with my friends in class. After understanding the requirements of coursework I begin with the planning and designing GUI.

While working on methods I came across several issues and problems which thankfully were solved with proper research and with the help of our tutor and my classmates. GUI was fun as well as tiring I would say. The fun part was playing with the components and sizes. I got to learn setBounds methods for the size and positions, labels, frame and many more.

This course has helped me to broaden my understanding of Java. Each line has its own meaning, and working on the concept of inheritance has been a great experience. The overall coursework has taught me not only to complete the given task but to think outside the box and handle the possible errors and exceptions that might occur in the life of a programmer.

Lastly, I would like to sum up by showing my gratitude towards my module teachers who have been guiding me throughout the entire journey and my classmates for helping me to understand the simplest confusions and problems. The best experience besides my goal to complete the work is to focus on consistency. At the time I felt like I could not do it I gained the motivation from the loved ones around me which helped me to put consistency on my work and as a result I am now able to complete my task on time. I still am looking forward to learning more about programming in future as well.

### 8. References

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- Red Hat. (2020, April 22). *JRE*. Retrieved from RedHat: https://www.redhat.com/en/topics/cloud-native-apps/what-is-a-Java-runtime-environment
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#### 9. Appendix

```
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;
import java.util.ArrayList;
import javax.swing.JButton;
import javax.swing.JComboBox;
import javax.swing.JFrame;
import javax.swing.JLabel;
import javax.swing.JOptionPane:
import javax.swing.JTextField;
public class BankGUI
  private JFrame frame1, frame2, frame3;
     private JLabel cardId,clientName,issuerBank,bankAccount,balanceAmount,
pinNumber, withdrawalAmount, withdrawalDate, CVCNumber, creditLimit, InterestRate,
graceperiod, expirationDate, withdrawcardld, withdrawpinNumber, creditcardld,
creditClientName,creditIssuerBank, creditBankAccount, creditBalanceAmount;
     private JTextField textField1, textField2, textField3, textField4, textField5,
textField6, textField7, textField8, textField9, textField10, textField11, textField12,
textField13, textField14, textField15, textField16, textField17, textField18;
     private JButton adddebit, DisplayD, creditcard, clear, withdrawcard, withdraw,
withdarwclear, withdrawback, back, addcredit, creditclear, addcreditLimit, cancelcredit,
Displayc;
     private JComboBox<String> years, months, days, years2, months2, days2;
     private String[] year=
{"year","2020","2021","2022","2023","2024","2025","2026","2027","2028","2029","2030","
2031","2032","2033"};
     private String[] month= {"month", "jan", "feb", "mar", "apr", "may", "jun", "jul", "sep",
"oct", "nov", "dec"};
     private String[] day= {"day","01","02", "03","04","05", "06", "07", "08", "09","10"
,"10"
```

```
,"11","12","13","14","15","16","17","18","19","20","21","22","23","24","25","26","27","28","2
9","30","31"};
     private final static int INVALID = -1;
     ArrayList<BankCard> array = new ArrayList<BankCard>();
  public BankGUI()
     frame1 = new JFrame("BankGUI");
     frame1.setSize(450, 500);
     frame1.setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
     frame1.setLayout(null);
     frame1.setResizable(false);
     frame1.setLocationRelativeTo(null);
     cardId = new JLabel("Card ID");
     cardId.setBounds(15, 15, 100, 30);
     frame1.add(cardId);
     textField1 = new JTextField();
     textField1.setBounds(140, 15, 150, 30);
     frame1.add(textField1);
     clientName = new JLabel("Client Name");
     clientName.setBounds(15, 50, 100, 30);
     frame1.add(clientName);
     textField2 = new JTextField();
     textField2.setBounds(140, 50, 150, 30);
     frame1.add(textField2);
     issuerBank = new JLabel("Issuer Bank");
     issuerBank.setBounds(15, 85, 100, 30);
```

```
frame1.add(issuerBank);
textField3 = new JTextField();
textField3.setBounds(140, 85, 150, 30);
frame1.add(textField3);
bankAccount = new JLabel("Bank Account");
bankAccount.setBounds(15, 120, 100, 30);
frame1.add(bankAccount);
textField4 = new JTextField();
textField4.setBounds(140, 120, 150, 30);
frame1.add(textField4);
balanceAmount = new JLabel("Balance Amount");
balanceAmount.setBounds(15, 155, 100, 30);
frame1.add(balanceAmount);
textField5 = new JTextField();
textField5.setBounds(140, 155, 150, 30);
frame1.add(textField5);
pinNumber = new JLabel("Pin Number");
pinNumber.setBounds(15, 190, 100, 30);
frame1.add(pinNumber);
textField6 = new JTextField();
textField6.setBounds(140, 190, 150, 30);
frame1.add(textField6);
adddebit = new JButton("Add Debit Card");
adddebit.setBounds(15, 235, 140, 30);
```

```
frame1.add(adddebit);
adddebit.addActionListener(new ActionListener()
{
  public void actionPerformed(ActionEvent ae)
  {
     addDebit();
  }
});
DisplayD = new JButton("Display");
DisplayD.setBounds(165, 235, 100, 30);
frame1.add(DisplayD);
DisplayD.addActionListener(new ActionListener()
{
  public void actionPerformed(ActionEvent ae)
  {
     showDebit();
  }
});
withdrawcard = new JButton("Withdraw Card");
withdrawcard.setBounds(275, 235, 140, 30);
frame1.add(withdrawcard);
withdrawcard.addActionListener(new ActionListener()
{
  public void actionPerformed(ActionEvent oe)
  {
```

```
frame2.setVisible(true);
    frame1.dispose();
  }
});
creditcard = new JButton("Credit Card");
creditcard.setBounds( 100, 270, 100, 30);
frame1.add(creditcard);
creditcard.addActionListener(new ActionListener()
{
  public void actionPerformed(ActionEvent oe)
    frame3.setVisible(true);
     frame1.dispose();
  }
});
clear = new JButton("Clear");
clear.setBounds(225, 270, 100, 30);
frame1.add(clear);
clear.addActionListener(new ActionListener()
{
  public void actionPerformed(ActionEvent oe)
     textField1.setText("");
     textField2.setText("");
     textField3.setText("");
```

```
textField4.setText("");
     textField5.setText("");
    textField6.setText("");
  }
});
frame1.setVisible(true);
frame2 = new JFrame();
frame2.setSize(450, 500);
frame2.setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
frame2.setLayout(null);
frame2.setResizable(false);
frame2.setLocationRelativeTo(null);
withdrawcardId = new JLabel("CardId");
withdrawcardId.setBounds(15, 15, 100, 30);
frame2.add(withdrawcardId);
textField7 = new JTextField();
textField7.setBounds(140, 15, 150, 30);
frame2.add(textField7);
withdrawpinNumber = new JLabel("Pin Number");
withdrawpinNumber.setBounds(15, 55, 100, 30);
frame2.add(withdrawpinNumber);
textField8 = new JTextField();
```

```
textField8.setBounds(140, 55, 150, 30);
frame2.add(textField8);
withdrawalAmount = new JLabel("Withdrawal Amount");
withdrawalAmount.setBounds(15, 95, 100, 30);
frame2.add(withdrawalAmount);
textField9 = new JTextField();
textField9.setBounds(140, 95, 150, 30);
frame2.add(textField9);
withdrawalDate = new JLabel("Withdrawal Date");
withdrawalDate.setBounds(15, 135, 100, 30);
frame2.add(withdrawalDate);
years = new JComboBox<String>(year);
years.setBounds(140, 135, 60, 30);
frame2.add(years);
months = new JComboBox<String>(month);
months.setBounds(210, 135, 60, 30);
frame2.add(months);
days = new JComboBox<String>(day);
days.setBounds(280, 135, 60, 30);
frame2.add(days);
withdraw = new JButton("Withdraw");
withdraw.setBounds(50, 175, 100, 30);
frame2.add(withdraw);
withdraw.addActionListener(new ActionListener()
{
```

```
public void actionPerformed(ActionEvent oe)
     Withdraw();
  }
});
withdarwclear = new JButton("clear");
withdarwclear.setBounds(160, 175, 100, 30);
frame2.add(withdarwclear);
withdarwclear.addActionListener(new ActionListener()
{
  public void actionPerformed(ActionEvent oe)
     textField7.setText("");
     textField8.setText("");
     textField9.setText("");
     years.setSelectedIndex(0);
     months.setSelectedIndex(0);
     days.setSelectedIndex(0);
  }
});
withdrawback = new JButton("Back");
withdrawback.setBounds(270, 175, 100, 30);
frame2.add(withdrawback);
withdrawback.addActionListener(new ActionListener()
{
  public void actionPerformed(ActionEvent oe)
```

```
{
     frame1.setVisible(true);
    frame2.dispose();
  }
});
frame3 = new JFrame();
frame3.setSize(500, 600);
frame3.setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
frame3.setLayout(null);
frame3.setResizable(false);
frame3.setLocationRelativeTo(null);
creditcardId = new JLabel("CardId");
creditcardId.setBounds(15, 15, 100, 30);
frame3.add(creditcardId);
textField12 = new JTextField();
textField12.setBounds(140, 15, 150, 30);
frame3.add(textField12);
creditClientName = new JLabel("Client Name");
creditClientName.setBounds(15, 55, 100, 30);
frame3.add(creditClientName);
textField15 = new JTextField();
textField15.setBounds(140, 55, 150, 30);
frame3.add(textField15);
```

```
InterestRate = new JLabel("Interest Rate");
InterestRate.setBounds(15, 95, 100, 30);
frame3.add(InterestRate);
textField13 = new JTextField();
textField13.setBounds(140, 95, 150, 30);
frame3.add(textField13);
creditIssuerBank= new JLabel("Issuer Bank");
creditIssuerBank.setBounds(15, 135, 100, 30);
frame3.add(creditIssuerBank);
textField16 = new JTextField();
textField16.setBounds(140, 135, 150, 30);
frame3.add(textField16);
creditBankAccount = new JLabel("Bank Account");
creditBankAccount.setBounds(15, 175, 100, 30);
frame3.add(creditBankAccount);
textField17 = new JTextField();
textField17.setBounds(140, 175, 150, 30);
frame3.add(textField17);
creditBalanceAmount = new JLabel("Balance Amount");
creditBalanceAmount.setBounds(15, 215, 100, 30);
frame3.add(creditBalanceAmount);
textField18 = new JTextField();
```

```
textField18.setBounds(140, 215, 150, 30);
frame3.add(textField18);
expirationDate = new JLabel("Expiration Date");
expirationDate.setBounds(15, 255, 100, 30);
frame3.add(expirationDate);
years2 = new JComboBox<String>(year);
years2.setBounds(140, 255, 90, 30);
frame3.add(years2);
months2 = new JComboBox<String>(month);
months2.setBounds(240, 255, 90, 30);
frame3.add(months2);
days2 = new JComboBox<String>(day);
days2.setBounds(340, 255, 90, 30);
frame3.add(days2);
CVCNumber = new JLabel("CVC Number");
CVCNumber.setBounds(15, 295, 100, 30);
frame3.add(CVCNumber);
textField10 = new JTextField();
textField10.setBounds(140, 295, 150, 30);
frame3.add(textField10);
creditLimit = new JLabel("Credit Limit");
creditLimit.setBounds(15, 335, 100, 30);
frame3.add(creditLimit);
textField11 = new JTextField();
textField11.setBounds(140, 335, 150, 30);
```

```
frame3.add(textField11);
graceperiod = new JLabel("Grace Period");
graceperiod.setBounds(15, 375, 100, 30);
frame3.add(graceperiod);
textField14 = new JTextField();
textField14.setBounds(140, 375, 150, 30);
frame3.add(textField14);
addcredit = new JButton("Add credit card");
addcredit.setBounds(30, 415, 150, 30);
frame3.add(addcredit);
addcredit.addActionListener(new ActionListener()
{
  public void actionPerformed(ActionEvent oe)
  {
     addCreditcard();
  }
});
back = new JButton("Back");
back.setBounds( 190, 415, 100, 30);
frame3.add(back);
back.addActionListener(new ActionListener()
{
```

```
public void actionPerformed(ActionEvent oe)
     frame1.setVisible(true);
     frame3.dispose();
  }
});
creditclear = new JButton("clear");
creditclear.setBounds(300, 415, 100, 30);
frame3.add(creditclear);
creditclear.addActionListener(new ActionListener()
{
  public void actionPerformed(ActionEvent oe)
     textField10.setText("");
     textField11.setText("");
     textField12.setText("");
     textField13.setText("");
     textField14.setText("");
     years2.setSelectedIndex(0);
     months2.setSelectedIndex(0);
     days2.setSelectedIndex(0);
  }
});
Displayc = new JButton("Display");
Displayc.setBounds(10, 455, 150, 30);
frame3.add(Displayc);
```

```
Displayc.addActionListener(new ActionListener()
{
  public void actionPerformed(ActionEvent oe)
  {
     displayCredit();
  }
});
addcreditLimit = new JButton("Add Credit Limit");
addcreditLimit.setBounds(170, 455, 150, 30);
frame3.add(addcreditLimit);
addcreditLimit.addActionListener(new ActionListener()
{
  public void actionPerformed(ActionEvent oe)
  {
     creditLimit();
  }
});
cancelcredit = new JButton("Cancel credit Card");
cancelcredit.setBounds(330, 455, 150, 30);
frame3.add(cancelcredit);
cancelcredit.addActionListener(new ActionListener()
{
  public void actionPerformed(ActionEvent ae)
  {
     cancelCreditCard();
```

```
});
```

```
}
  //debit
  public int getCardID()
    int CardId = INVALID;
    try {
       CardId = Integer.parseInt(textField1.getText().trim());
      if (CardId <= 0)
      {
         CardId = INVALID;
      }
    } catch (Exception ae)
       JOptionPane.showMessageDialog(frame1, "INVALID ERROR" + "\n" + "Please
enter cardId in Number form",
           "ERROR MESSAGE", JOptionPane.ERROR MESSAGE);
    }
    return CardId;
```

```
}
public String getClientName()
{
  String Name = clientName.getText();
  return Name;
}
public String getIssuerBank()
{
  return textField2.getText().trim();
}
public String getBankAccount()
{
  return textField4.getText().trim();
}
public double getBalanceAmount()
{
  int balanceAmount = INVALID;
  try {
     balanceAmount = Integer.parseInt(textField5.getText().trim());
     if (balanceAmount <= 0) {
       balanceAmount = INVALID;
     }
```

```
} catch (Exception ae) {
       JOptionPane.showMessageDialog(frame1, "INVALID INPUT" + "\n" + "Please
enter balance amounnt",
           "ERROR MESSAGE", JOptionPane.ERROR MESSAGE);
    }
    return balanceAmount;
  }
  public int getPinNumber()
  {
    int pinNumber = INVALID;
    try {
       pinNumber = Integer.parseInt(textField6.getText().trim());
      if (pinNumber <= 0) {
         pinNumber = INVALID;
    } catch (Exception ae) {
       JOptionPane.showMessageDialog(frame1, "INVALID INPUT" + "\n" + "Please
enter valid Pin Number",
           "ERROR MESSAGE", JOptionPane.ERROR_MESSAGE);
    }
    return pinNumber;
  }
  public void addDebit()
  {
    String clientName = getClientName();
    String issuerBank = getIssuerBank();
```

```
String bankAccount = getBankAccount();
    int cardId = getCardID();
    double balanceAmount = getBalanceAmount();
    int pinNumber = getPinNumber();
    if (clientName.isEmpty() || issuerBank.isEmpty() || bankAccount.isEmpty())
    {
       if(clientName.isEmpty())
      {
         JOptionPane.showMessageDialog(frame1, "INVALID INPUT" + "\n" + "please
enter client name", "ERROR MESSAGE", JOptionPane.ERROR MESSAGE);
         return;
      }
       if(issuerBank.isEmpty())
         JOptionPane.showMessageDialog(frame1, "INVALID INPUT" + "\n" + "please
enter issuer bank name", "ERROR MESSAGE", JOptionPane.ERROR MESSAGE);
         return:
      }
       if(bankAccount.isEmpty())
      {
         JOptionPane.showMessageDialog(frame1, "INVALID INPUT" + "\n" + "please
enter bankAccount ", "ERROR MESSAGE", JOptionPane.ERROR_MESSAGE);
         return;
      }
      return;
    }
```

```
if (balanceAmount < 0)
    {
      JOptionPane.showMessageDialog(frame1, "INVALID INPUT" + "\n" + "Balance
Amount cannot be less than 0", "ERROR MESSAGE",
           JOptionPane.ERROR MESSAGE);
      return;
    }
    if (cardId <= 0)
    {
      JOptionPane.showMessageDialog(frame1, "INVALID INPUT" + "\n" + "CardId
cannot be less than 1",
           "ERROR MESSAGE", JOptionPane.ERROR MESSAGE);
      return;
    }
    if (pinNumber <= 0)
    {
      JOptionPane.showMessageDialog(frame1,
           "INVALID INPUT" + "\n" + "Pin Number cannot be less than 0".
           "ERROR MESSAGE", JOptionPane.ERROR_MESSAGE);
      return;
    }
    if (checkCardIdUnique(cardId) == true)
    {
      array.add(new DebitCard(cardId, bankAccount, (int)balanceAmount, issuerBank,
clientName, pinNumber));
      JOptionPane.showMessageDialog(frame1, "DEBIT CARD ADDED!", "Object
Added", JOptionPane.INFORMATION MESSAGE);
    }
```

```
else
     {
       JOptionPane.showMessageDialog(frame1, "card id should be unique","Error
box", JOptionPane.ERROR MESSAGE);
     }
  }
  public boolean checkCardIdUnique(int cardId)
  {
     boolean result = true;
    for (BankCard obj : array)
    {
       if (obj instanceof DebitCard)
         DebitCard list = (DebitCard) obj;
         if (list.getCardId() == cardId)
         {
            result = false;
         }
       }
    return result;
  }
  public boolean checkCreditCardIdUnique(int cardId)
  {
     boolean result = true;
     for (BankCard obj : array)
```

```
{
     if (obj instanceof CreditCard)
        CreditCard list = (CreditCard) obj;
       if (list.getCardId() == cardId)
       {
          result = false;
        }
     }
  }
  return result;
}
public void showDebit()
  for (BankCard obj : array)
  {
     if (obj instanceof DebitCard)
     {
        DebitCard debitCard = (DebitCard) obj;
       debitCard.display();
     }
}
//withdarw
public int getWCardId()
```

```
{
    int cardId = INVALID;
    try {
       cardId = Integer.parseInt(textField7.getText().trim());
       if (cardId <= 0)
         cardId = INVALID;
       }
    } catch (Exception ae)
    {
       JOptionPane.showMessageDialog(frame3, "INVALID INPUT" + "\n" + "Please
enter valid Card Id",
            "ERROR MESSAGE", JOptionPane.ERROR_MESSAGE);
    }
    return cardId;
  }
  public int getWithdrawAmount()
    int withdrawamount = INVALID;
    try
    {
       withdrawamount = Integer.parseInt(textField8.getText().trim());
       if (withdrawamount <= 0)
         withdrawamount = INVALID;
    } catch (Exception ae)
```

```
JOptionPane.showMessageDialog(frame2, "INVALID INPUT" + "\n" + "Please
enter valid withdrawal amount",
           "ERROR MESSAGE", JOptionPane.ERROR MESSAGE);
    }
    return withdrawamount;
  }
  public int getwPinnumber()
  {
    int pinNumber = INVALID;
    try {
       pinNumber = Integer.parseInt(textField8.getText().trim());
       if (pinNumber <= 0)
         pinNumber = INVALID;
    } catch (Exception ae)
       JOptionPane.showMessageDialog(frame2, "INVALID INPUT" + "\n" + "Please
enter valid Pin Number",
           "ERROR MESSAGE", JOptionPane.ERROR_MESSAGE);
    }
    return pinNumber;
  }
  public String getWithdrawalDate()
  {
    String date = "";
    String year = years.getSelectedItem().toString();
```

```
String month = months.getSelectedItem().toString();
    String day = days.getSelectedItem().toString();
    if (year.equals("year") || month.equals("month") || day.equals("day"))
    {
       date = null;
    } else
    {
       date = (year + "-" + month + "-" + day);
    }
    return date;
  }
  public void Withdraw()
    int pinNumber = getwPinnumber();
    int withdrawAmount = getWithdrawAmount();
    String withdrawalDate = getWithdrawalDate();
    int cardId = getWCardId();
    if (getWithdrawAmount() == 0)
    {
       JOptionPane.showMessageDialog(frame2, "INVALID INPUT" + "\n" + "Withdraw
Amount cannot be less than 100", "ERROR MESSAGE",
JOptionPane.ERROR_MESSAGE);
       return;
    }
    if (getwPinnumber() <= 0 || getPinNumber()!=getwPinnumber())</pre>
```

```
{
       JOptionPane.showMessageDialog(frame2, "INVALID INPUT" + "\n" + "enter
Correct Pin Number",
           "ERROR MESSAGE", JOptionPane.ERROR MESSAGE);
      return;
    }
    if (getWithdrawalDate() == null)
    {
       JOptionPane.showMessageDialog(frame2, "INVALID INPUT" + "\n" + "Enter
Valid Withdrawal Date", "ERROR MESSAGE", JOptionPane.ERROR MESSAGE);
      return;
    }
    if (getWCardId() == 0)
    {
       JOptionPane.showMessageDialog(frame2, "INVALID INPUT" + "\n" + "Enter
Valid Card ID", "ERROR MESSAGE", JOptionPane.ERROR_MESSAGE);
      return;
    }
    for (BankCard obj : array)
    {
      if (obj instanceof DebitCard)
      {
         DebitCard debitCard = (DebitCard) obj;
         if (debitCard.getCardId() == cardId)
         {
           debitCard.withdraw(withdrawAmount, pinNumber, withdrawalDate);
           JOptionPane.showMessageDialog(frame2, "Withdrawal Successful",
"Withdraw", JOptionPane.INFORMATION MESSAGE);
```

```
} else
            JOptionPane.showMessageDialog(frame3, "CARD ID NOT FOUND" + "\n"
+ "Enter correct Card ID", "NOT FOUND", JOptionPane.WARNING_MESSAGE);
         }
      }
    }
  }
  //credit
  public void showCredit()
  {
    for (BankCard obj : array)
    {
       if( obj instanceof CreditCard)
       {
         CreditCard creditCard = (CreditCard) obj;
         creditCard.display();
       }
    }
  }
  public int getCreditCardID()
  {
    int cardid = INVALID;
    try
    {
```

```
cardid = Integer.parseInt(textField12.getText().trim());
       if (cardid <= 0)
          cardid = INVALID;
       }
    } catch (Exception ae)
    {
       JOptionPane.showMessageDialog(frame3, "INVALID ERROR" + "\n" + "Please
enter valid CardId", "ERROR MESSAGE", JOptionPane.ERROR MESSAGE);
     }
     return cardid;
  }
  public String getCreditClientName()
  {
     return textField15.getText().trim();
  }
  public String getCreditIssuerBank()
  {
    return textField16.getText().trim();
  }
  public String getCreditBankAccount()
  {
     return textField17.getText().trim();
  }
```

```
public double getCreditBalanceAmount()
    int balanceAmount = 0;
    try {
      balanceAmount = Integer.parseInt(textField18.getText().trim());
      if (balanceAmount < 0)
      {
         balanceAmount = 0;
      }
    } catch (Exception ae)
      JOptionPane.showMessageDialog(frame3, "INVALID INPUT" + "\n" + "Please
enter Balance Amount",
           "ERROR MESSAGE", JOptionPane.ERROR MESSAGE);
    }
    return balanceAmount;
  }
  public int getCVCNumber()
  {
    int CVCNumber = INVALID;
    try
    {
      CVCNumber = Integer.parseInt(textField10.getText());
      if (CVCNumber < 0)
         CVCNumber = INVALID;
      }
```

```
} catch (Exception ae)
       JOptionPane.showMessageDialog(frame3, "INVALID INPUT" + "\n" + "Please
enter valid CVC Number",
           "ERROR MESSAGE", JOptionPane.ERROR_MESSAGE);
    }
    return CVCNumber;
  }
  public double getInterestRate()
  {
    double interestRate = INVALID;
    try
    {
      interestRate = Double.parseDouble(textField13.getText());
      if (interestRate <= 0)
         interestRate = INVALID;
      }
    } catch (Exception ae)
    {
       JOptionPane.showMessageDialog(frame3, "INVALID INPUT" + "\n" + "Please
enter valid Interest Rate",
           "ERROR MESSAGE", JOptionPane.ERROR_MESSAGE);
    }
    return interestRate;
  }
```

```
public String getExpirationDate()
  String date = "";
  String year = years2.getSelectedItem().toString();
  String month = months2.getSelectedItem().toString();
  String day = days2.getSelectedItem().toString();
  if (year.equals("year") || month.equals("month") || day.equals("day")) {
     date = null;
  }
  else
  {
     date = (year + "-" + month + "-" + day);
  }
  return date;
}
public void addCreditcard()
{
  String clientName = getCreditClientName();
  String issuerBank = getCreditIssuerBank();
  String bankAccount = getCreditBankAccount();
  int cardId = getCreditCardID();
  double balanceAmount = getCreditBalanceAmount();
  double interestRate = getInterestRate();
  int CVCNumber = getCVCNumber();
```

```
String expirationDate = getExpirationDate();
    if (clientName.isEmpty() || issuerBank.isEmpty() || bankAccount.isEmpty())
    {
      if(clientName.isEmpty())
      {
         JOptionPane.showMessageDialog(frame3, "INVALID INPUT" + "\n" + "client
Fields cannot be empty",
         "ERROR MESSAGE", JOptionPane.ERROR MESSAGE);
         return;
      }
      if(issuerBank.isEmpty())
      {
         JOptionPane.showMessageDialog(frame3, "INVALID INPUT" + "\n" + "issuer
Fields cannot be empty",
         "ERROR MESSAGE", JOptionPane.ERROR MESSAGE);
         return;
      }
      if(bankAccount.isEmpty())
         JOptionPane.showMessageDialog(frame3, "INVALID INPUT" + "\n" + "bank
Fields cannot be empty",
         "ERROR MESSAGE", JOptionPane.ERROR_MESSAGE);
         return;
      }
      return;
```

```
}
    if (CVCNumber <= 0)
    {
      JOptionPane.showMessageDialog(frame3,
      "INVALID INPUT" + "\n" + "CVC Number cannot be less than 1", "ERROR
MESSAGE",
      JOptionPane.ERROR MESSAGE);
      return;
    }
    if (balanceAmount < 0)
    {
      JOptionPane.showMessageDialog(frame3,
      "INVALID INPUT" + "\n" + "Balance Amount cannot be less than 0", "ERROR
MESSAGE",
      JOptionPane.ERROR MESSAGE);
      return;
    }
    if (expirationDate == null)
      JOptionPane.showMessageDialog(frame3, "INVALID INPUT" + "\n" + "Enter
Valid Expiration Date",
      "ERROR MESSAGE", JOptionPane.ERROR_MESSAGE);
      return;
    }
    if (cardId <= 0)
    {
```

```
JOptionPane.showMessageDialog(frame3, "INVALID INPUT" + "\n" + "CardId
cannot be less than 1",
       "ERROR MESSAGE", JOptionPane.ERROR MESSAGE);
       return;
    }
    if (interestRate <= 0)
     {
       JOptionPane.showMessageDialog(frame3,
       "INVALID INPUT" + "\n" + "Rate cannot be less than 1",
       "ERROR MESSAGE", JOptionPane.ERROR MESSAGE);
       return;
    }
    if (checkCreditCardIdUnique(cardId) == true )
    {
       array.add(new CreditCard(cardId, issuerBank, bankAccount, (int)
balanceAmount, CVCNumber, interestRate, expirationDate, clientName));
       JOptionPane.showMessageDialog(frame3,
       "CREDITCARD ADDED" + "\n" + "Client Name: " + clientName + "\n" + "Card ID:
" + cardId +"\n"+ "Issuer Bank: "
       + issuerBank + "\n" + "Bank Account: " + bankAccount + "\n" + "BalanceAmount:
" + balanceAmount + "\n"
       + "CVC Number: " + CVCNumber + "\n" + "Interest Rate: " + interestRate + "\n"
+ "Expiration Date: "
       + expirationDate,
       "DETAILS OF CARD", JOptionPane.INFORMATION MESSAGE);
    }
    else
```

```
{
     JOptionPane.showMessageDialog(frame3, "card id should be unique",
     "Error box", JOptionPane.ERROR_MESSAGE);
  }
}
public void displayCredit()
{
  for (BankCard obj : array)
  {
     if( obj instanceof CreditCard)
    {
       CreditCard creditCard = (CreditCard) obj;
       creditCard.display();
    }
  }
}
//credit limit
public int getCardid()
{
  int cardid = INVALID;
  try
  {
     cardid = Integer.parseInt(textField12.getText());
    if (cardid <= 0)
```

```
{
         JOptionPane.showMessageDialog(frame3, "INVALID INPUT" + "\n" + "CardId
cannot be less than 1",
             "ERROR MESSAGE", JOptionPane.INFORMATION MESSAGE);
      }
    } catch (Exception ae) {
       JOptionPane.showMessageDialog(frame3, "INVALID INPUT" + "\n" + "Please
enter valid Card ID",
           "ERROR MESSAGE", JOptionPane.ERROR MESSAGE);
    }
    return cardid;
  }
  public double getCreditLimit()
  {
    double creditLimit = INVALID;
    try
    {
       creditLimit = Double.parseDouble(textField18.getText());
      if (creditLimit <= 0)
         creditLimit = INVALID;
      }
    } catch (Exception ae)
    {
       JOptionPane.showMessageDialog(frame3, "INVALID INPUT" + "\n" + "Please
enter valid CreditLimit",
           "ERROR MESSAGE", JOptionPane.ERROR MESSAGE);
```

```
}
    return creditLimit;
  }
  public int getGracePeriod()
  {
    int graceperiod = INVALID;
    try
    {
       graceperiod = Integer.parseInt(textField14.getText());
       if (graceperiod <= 0)
         graceperiod = INVALID;
       }
    } catch (Exception ae)
    {
       JOptionPane.showMessageDialog(frame3, "INVALID INPUT" + "\n" + "Please
enter valid GracePeriod",
            "ERROR MESSAGE", JOptionPane.ERROR_MESSAGE);
    }
    return graceperiod;
  }
  public void creditLimit()
    int cardid = getCardid();
    double creditlimit = getCreditLimit();
    int gracePeriod = getGracePeriod();
```

```
if (cardid == INVALID)
    {
       JOptionPane.showMessageDialog(frame3, "INVALID INPUT" + "\n" + "CardId
cannot be less than 1",
           "ERROR MESSAGE", JOptionPane.INFORMATION MESSAGE);
       return;
    }
    if (creditlimit == INVALID)
    {
       JOptionPane.showMessageDialog(frame3, "INVALID INPUT" + "\n" + "Credit
Limit cannot be less than 1",
           "ERROR MESSAGE", JOptionPane.INFORMATION MESSAGE);
       return;
    }
    if (gracePeriod == INVALID)
    {
       JOptionPane.showMessageDialog(frame3, "INVALID INPUT" + "\n" + "Grace
Period cannot be less than 1",
           "ERROR MESSAGE", JOptionPane.INFORMATION MESSAGE);
       return;
    for (BankCard obj : array)
    {
      if (obj instanceof CreditCard)
       {
         CreditCard creditCard = (CreditCard) obj;
```

```
if (creditCard.getCardId() == cardid)
         {
            creditCard.setCreditLimit(creditlimit, gracePeriod);
            JOptionPane.showMessageDialog(frame3, "Credit Limit has been set",
            "Credit Limit", JOptionPane.INFORMATION MESSAGE);
         } else
         {
            JOptionPane.showMessageDialog(frame3, "CARD ID NOT FOUND" + "\n"
+ "Enter correct Card ID",
                 "NOT FOUND", JOptionPane.WARNING MESSAGE);
         }
       }
    }
  }
//#region for cancel credit card
  public int getCancelCardId()
  {
    int cardId = INVALID;
    try
    {
       cardId = Integer.parseInt(textField12.getText());
       if (cardId <= 0)
         cardId = INVALID;
       }
```

```
} catch (Exception e)
       JOptionPane.showMessageDialog(frame3, "INVALID INPUT" + "\n" + "Please
enter valid card Id",
            "ERROR MESSAGE", JOptionPane.INFORMATION_MESSAGE);
    }
    return cardld;
  }
  public void cancelCreditCard()
  {
    boolean isfound = false;
    int cardID = getCancelCardId();
    for(BankCard obj: array)
    {
       if(obj instanceof CreditCard)
         CreditCard creditCard = (CreditCard) obj;
         if(creditCard.getCardId()==cardID)
         {
            isfound = true;
            creditCard.cancelCreditCard();
            break;
         }
       }
    if (isfound == true)
    {
```

# 10. Originality Report

COURSE NAME Programming Plagiarism Checker					
STUDENT NAME AAYUSH WANEM LIMBU  FILE NAME 22072043Aayush Wanem Limbu  REPORT CREATED May 10, 2023					
			Summary		
			Flagged passages	7	3%
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1 of 9 passages Student passage FLAGGED					
Java is a widely used object-oriented devices, including notebook compute		-			
Top web match					
Java is a widely used object-oriented	programming language and	software platform that runs on hilli			
of devices, including notebook comp		•			
What is Java? - IBM https://www.ibm.co	m/tonice/java				

Figure 40 Originality test 1

5/10/23, 1:05 AM

22072043Aayush Wanem Limbu

...Java Platform. It is an abstract machine which allows java program to run in any operating system which is also known as "write once, run anywhere" principle

#### Top web match

To allow Java programs to run on any device or operating system (this is also known as the "Write once, run anywhere" principle).

Object-Oriented Programming in Java – A Beginner's Guide <a href="https://www.freecodecamp.org/news/object-oriented-programming-concepts-java/">https://www.freecodecamp.org/news/object-oriented-programming-concepts-java/</a>

3 of 9 passages

Student passage FLAGGED

Blue J is a free, interactive Java development environment designed for beginners. It was Created by Michael Kölling and John Rosenberg...

#### Top web match

BlueJ is a free Java Development Environment designed for beginners, used by millions worldwide. It is also is an excellent environment in which to gain a good understanding of fundamental principles...

Tech Article: Learning Java Programming with BlueJ - Oracle Blogs <a href="https://blogs.oracle.com/java/post/tech-article-learning-java-programming-with-bluej">https://blogs.oracle.com/java/post/tech-article-learning-java-programming-with-bluej</a>

4 of 9 passages

Student passage FLAGGED

Swing provides a SET of components and widgets that developers can use to CREATE graphical user interfaces, including buttons, text fields, menus, tables, and more

### Top web match

Java Swing is a GUI (Graphical User Interface) toolkit that is part of the Java Standard Edition (Java SE) platform. It **provides a set of graphical user** interface components such as **buttons**, menus, ...

What is Java Swing? - Sarthaks eConnect https://www.sarthaks.com/3503003/what-is-java-swing

5 of 9 passages

Student passage FLAGGED

In an early stage of an object-oriented software project, you draw class diagrams that contain classes that frequently transform into actual software classes and objects when you write code. Your...

## Top web match

In an object-oriented software project, the class diagrams that you create during the early stages of the project contain classes that often translate into actual software classes and objects when you...

Class diagrams in UML modeling - IBM <a href="https://www.ibm.com/docs/en/rsm/7.5.0?topic=structure-class-diagrams">https://www.ibm.com/docs/en/rsm/7.5.0?topic=structure-class-diagrams</a>

https://classroom.google.com/g/sr/NTA5MzM5NzA5MjJ1/NjA4MzY5MzU5NTQx/12B5ONvkk-X4z4tWLRZI7KTEqTo-undiK3jRuJ9S\_QRY

2/3

Figure 41 Originality test 2

5/10/23, 1:05 AM 22072043Aayush Wanem Limbu 6 of 9 passages Student passage For instance, you can design class diagrams to carry out the following tasks during the analysis and design phases of the development cycle:Capture and define the structure of classes and other... Top web match For example, during the analysis and design phases of the development cycle, you can create class diagrams to perform the following functions: Capture and define the structure of classes and other... Class diagrams in UML modeling - IBM https://www.ibm.com/docs/en/rsm/7.5.0?topic=structure-class-diagrams 7 of 9 passages Student passage ...or more classes. Show an inheritance hierarchy among classes and classifiers. Show the workers and entities as business object models. Top web match Show an inheritance hierarchy among classes and classifiers Show the workers and entities as business Class diagrams in UML modeling - IBM https://www.ibm.com/docs/en/rsm/7\_5\_0?topic=structure-class-diagrams 8 of 9 passages Student passage - textField1, textField2, textField3, textField4, textField5, textField6 textField7, textField8, textField9 JButton register; JTextField textfield1,textfield2,textfield3,textfield4a, textfield4b,textfield4c,textfield5,textfield6,textfield7,textfield8,textfield9; Java code for create registration form using swing package - S-Logix https://slogix.in/source-code/javasamples/how-to-create-a-registration-form-using-swing-package-in-java/ 9 of 9 passages Student passage The error notice "Please fill out all the details" appears in a dialog box. Top web match Please fill out all the details online, pay online then... print a form, send it to us and we'll post you a PIN. What year is it. An Post? Please fill out all the details online, pay online then... print a form ... https://www.reddit.com/r/ireland/comments/y5e4x7/please\_fill\_out\_all\_the\_details\_online\_pay\_online/

 $https://dassroom.google.com/g/sr/NTA5MzM5NzA5Mj[1/NjA4MzY5MzU5NTQx/12B5ONvkk-X4z4tWLRZ]7KTEqTo-undiK3jRu[9S\_QRYNJA4MzY5MzY5Mz]7KTPUTA5NZY7KTPU$ 

Figure 42 Originality test 3