FINAL ASSET LIST (In Trello zetten!)

**Standard Assets** -Save point  
 -Trees  
 -Gravel Path  
 -Stone path  
 -Rocks/stones  
 -Mountain borders/ Terrain  
 -Water  
 -Waterfall  
-Hub town specific  
 -Shop  
 -Houses(+alt colors)  
 -Town Sign  
 -Piggy pen just outside town  
 -Fountain for town square (model = Done)  
 -Grass Sprite  
 -Fences  
-Forgotten Temple of Grecia  
 -Temple  
 -Temple pillar(+broken alt)  
 -Temple Arch  
 -Temple Shrine  
-Forest of Whispers  
 -Trees  
-Fields  
 -Flowers  
 -Grass Sprites  
-Endeavor Keep(castle)  
-Lyndor  
 -Flowers  
 -Walls  
 -Fence  
 -Bushes  
 -Bridge  
 -Pavillion  
 -Chinese Arch for path  
 -Arch flag  
 -Pavement  
 -Lantern  
 -Gate   
 -Gate door

**Weapons**-Dagger  
-Absolus(Sascha)

**Characters & NPCs**-Hub town   
 -Piggies  
 -Villager A (+ color alt)  
-Forgotten Temple of Grecia  
 -Small Phantom  
 -Big Phantom  
-Forest of Whispers  
-Fields  
-Endeavor Keep(castle)  
-Lyndor  
 -Guard  
 -Lyndor Villager   
 -Lynd quest(??????)