

Contrastive Learning of Image Representations with Cross-Video Cycle-Consistency

Haiping Wu Xiaolong Wang

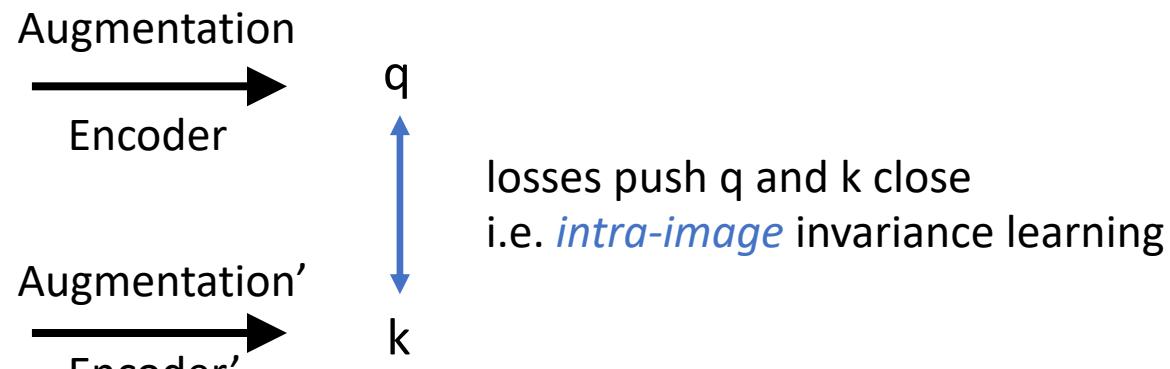
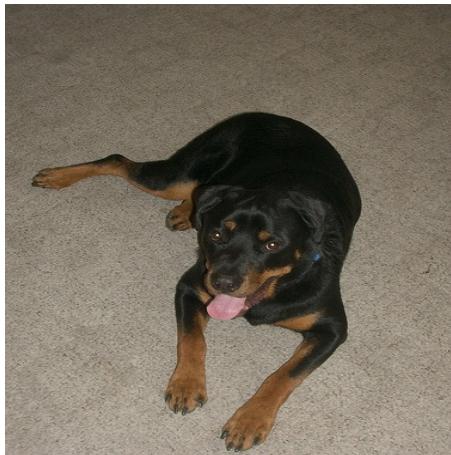
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Motivation

- Most contrast learning methods build on *intra-image* invariance learning or *intra-video* invariance learning.



MoCo, SimCLR, BYOL, etc.

MoCo: He, Kaiming, et al. "Momentum contrast for unsupervised visual representation learning." CVPR 2020.

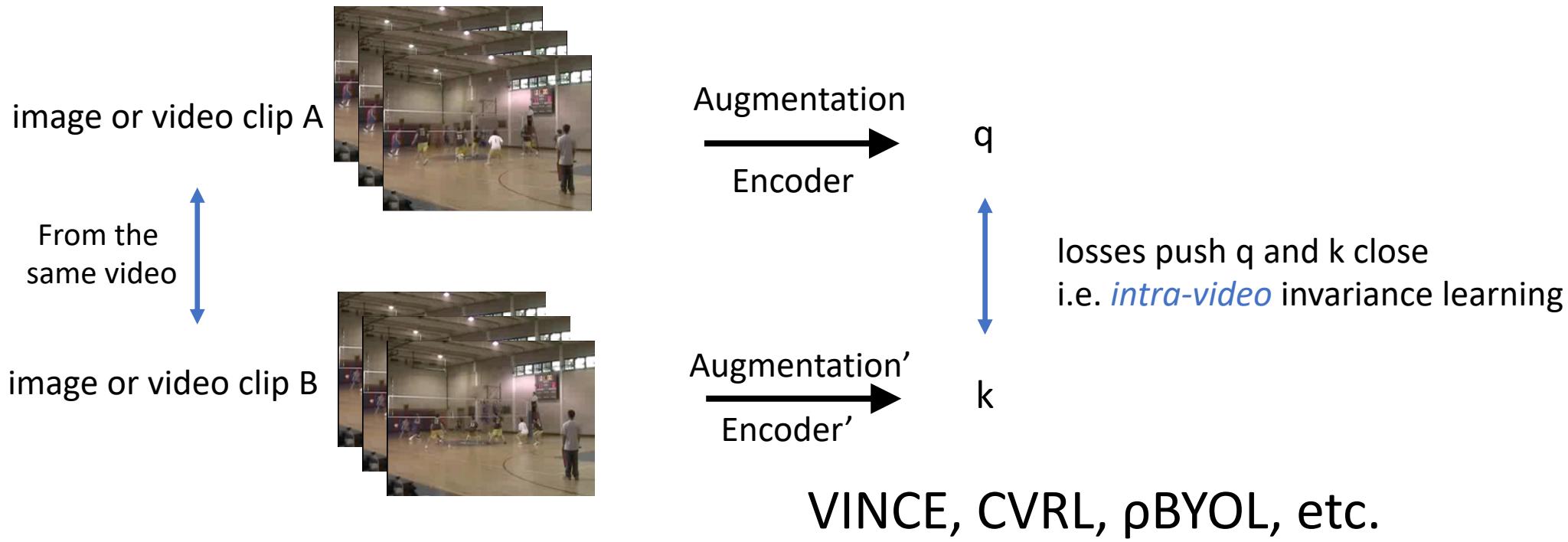
SimCLR: Chen, Ting, et al. "A simple framework for contrastive learning of visual representations." PMLR 2020.

BYOL: Grill, Jean-Bastien, et al. "Bootstrap your own latent: A new approach to self-supervised learning." NeurIPS 2020

Image credit: ImageNet

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VINCE: Gordon, Daniel, et al. "Watching the world go by: Representation learning from unlabeled videos." Arxiv 2020

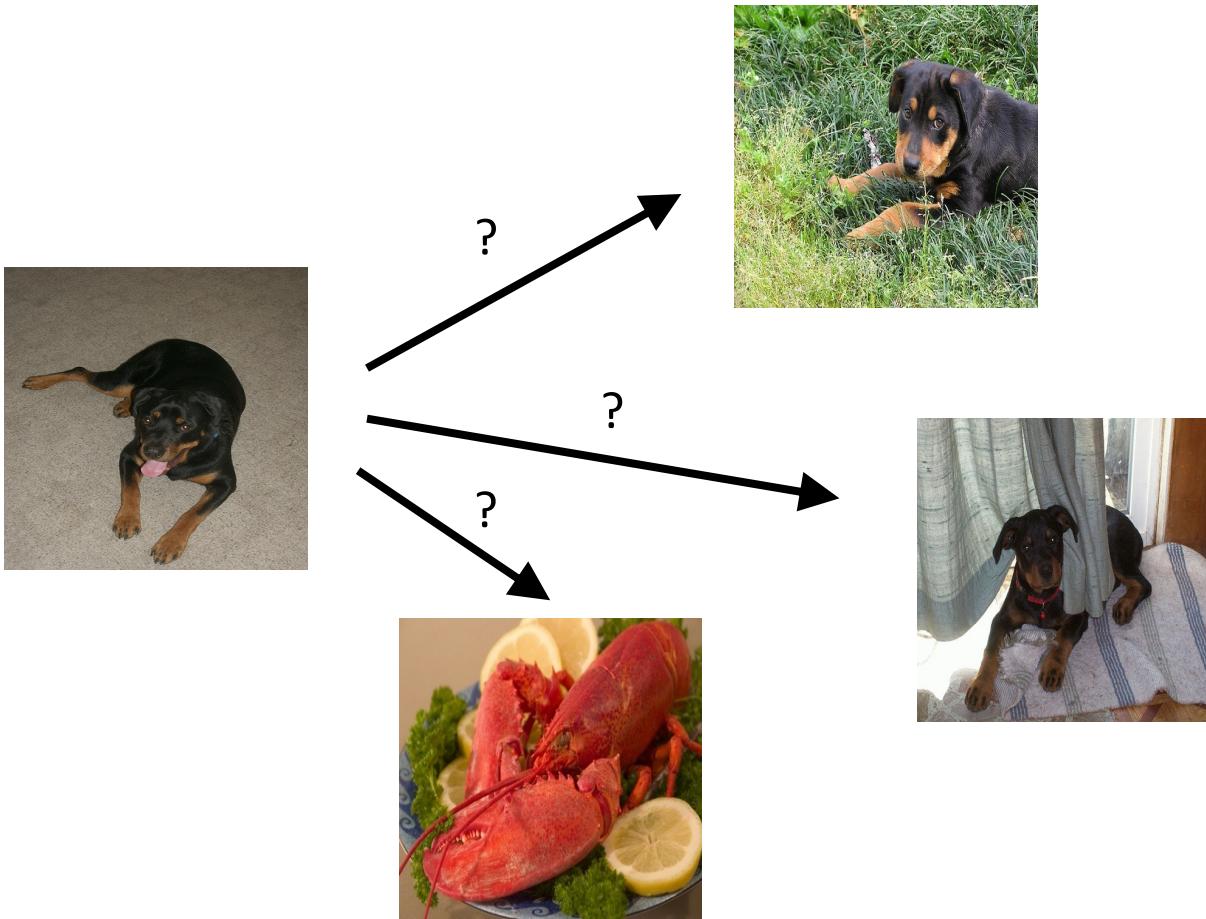
CVRL: Qian, Rui, et al. "Spatiotemporal contrastive video representation learning." CVPR 2021

pBYOL: Feichtenhofer, Christoph, et al. "A Large-Scale Study on Unsupervised Spatiotemporal Representation Learning." CVPR 2021

Image credit: UCF101

Motivation

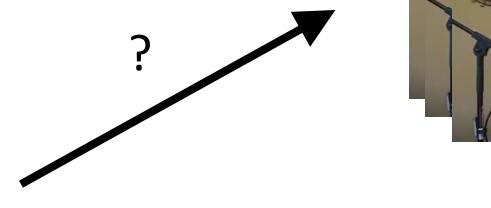
- What about inter-image relationships?



Ideally, **intra-class** invariance is desired,
however, no class labels are available

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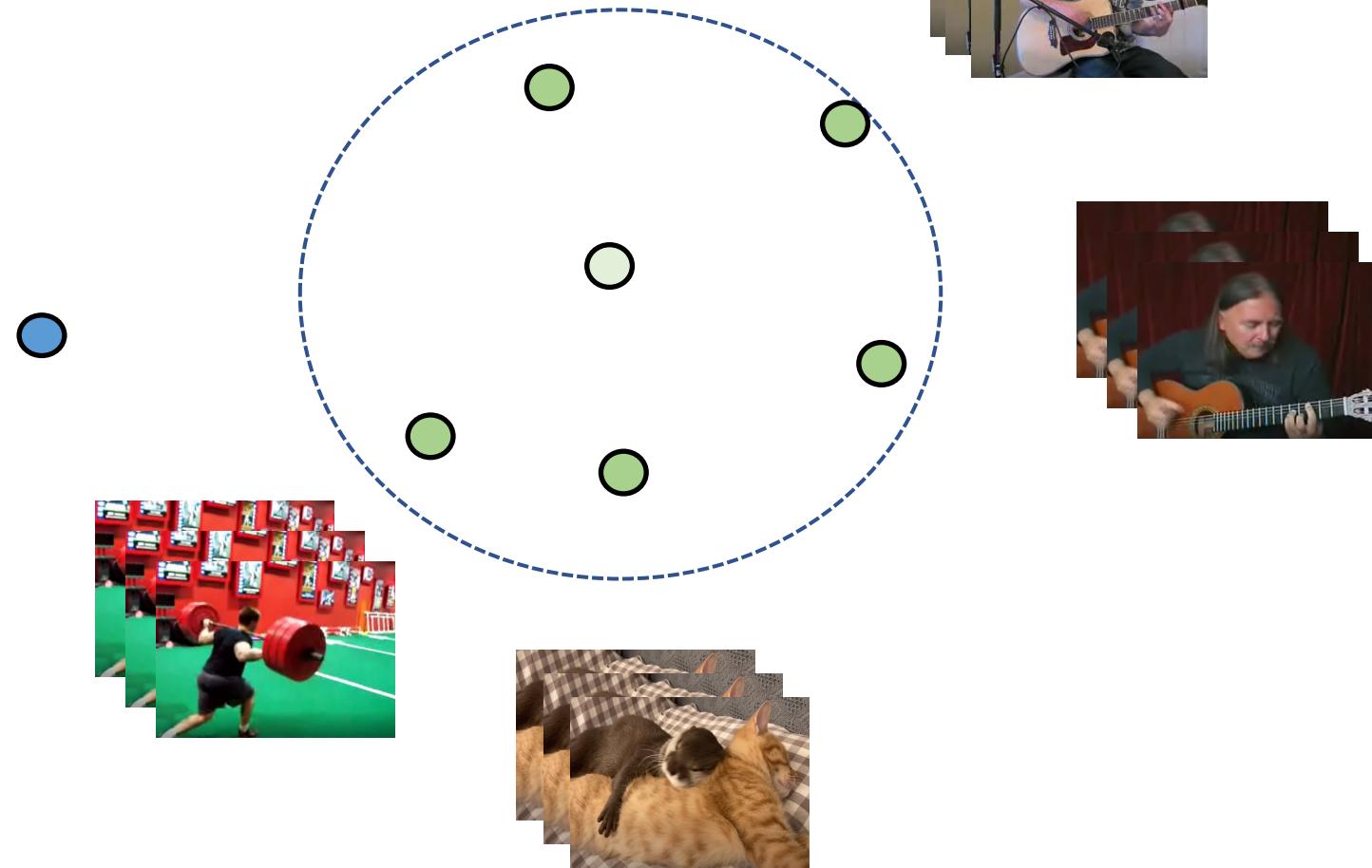
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- Most contrast learning methods build on *intra-image* invariance learning or *intra-video* invariance learning.
- Fail to explicitly regularize feature presentations belong to the same class.
- How to solve?
 - > use clustering to generate pseudo labels (e.g. DeepClustering, Local Aggregation)

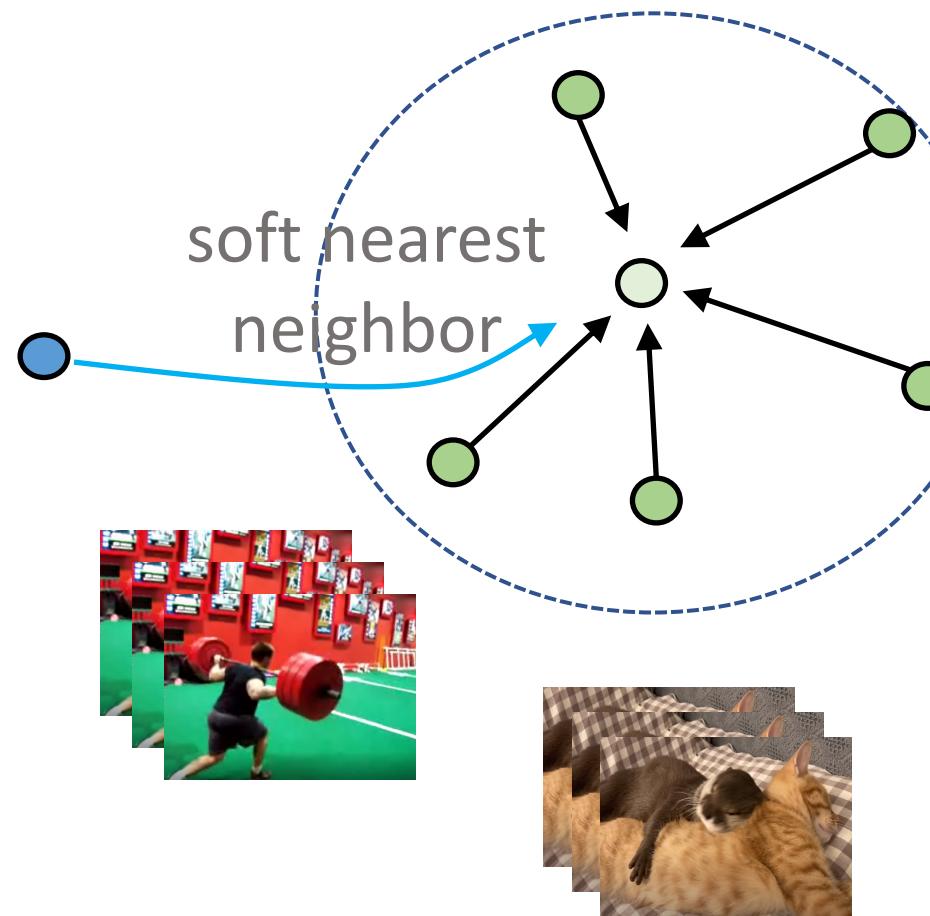
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 - > this paper: use *cycle-consistency* without generating pseudo labels

Cycle consistency: forward

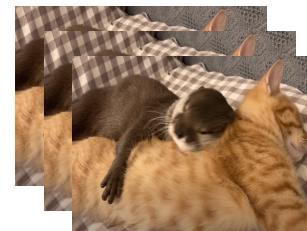


Cycle consistency: forward



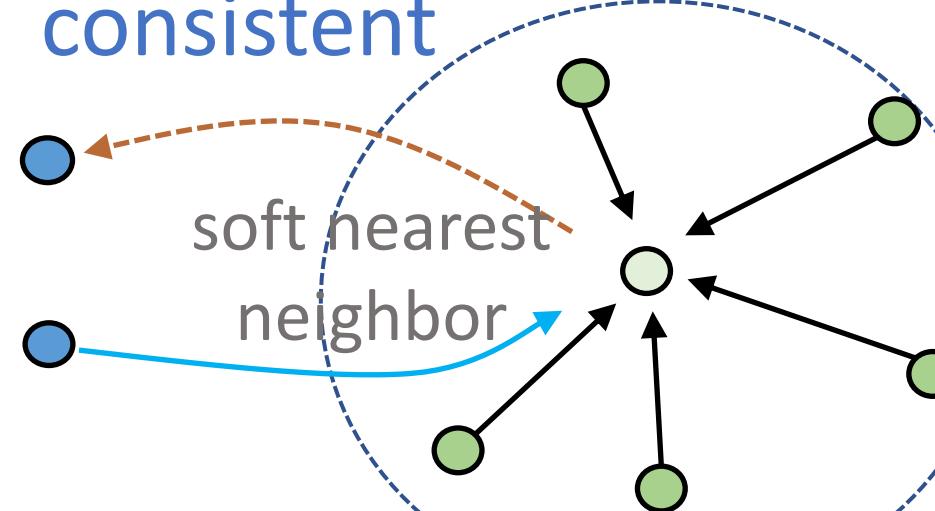
forward find
nearest neighbor

Cycle consistency: backward



cycle
consistent

soft nearest
neighbor

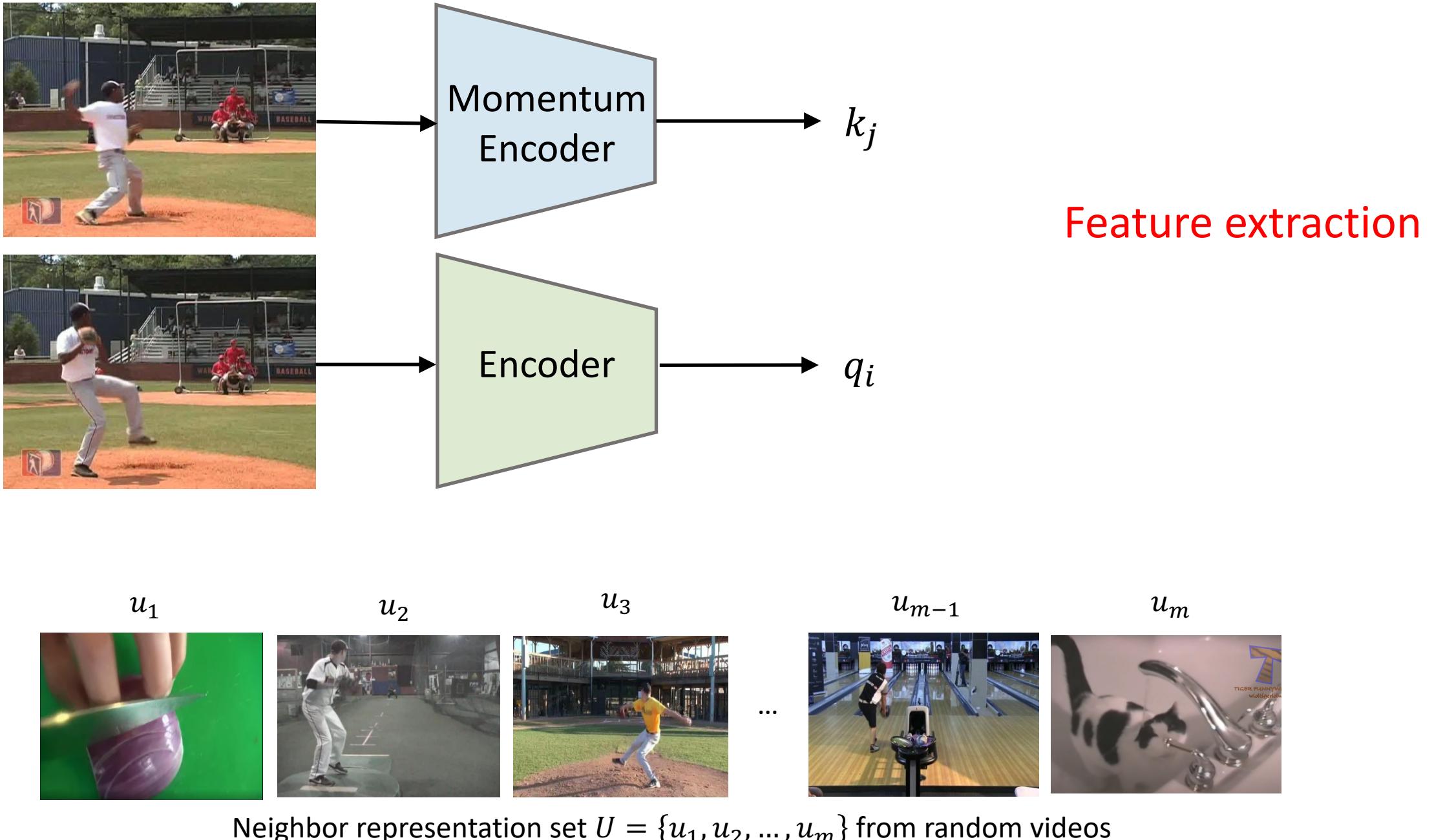


forward find
nearest neighbor

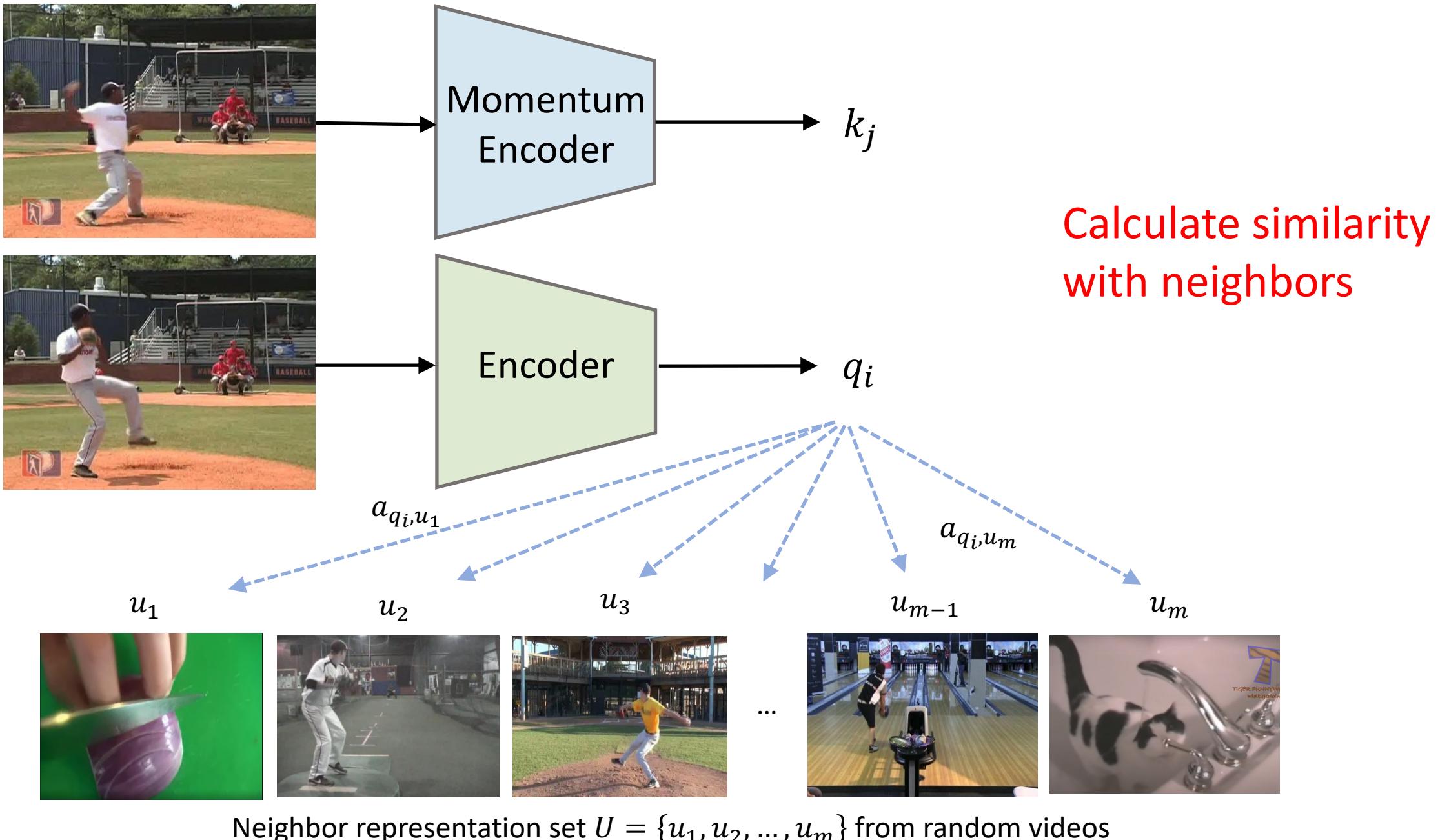


backward find
nearest neighbor

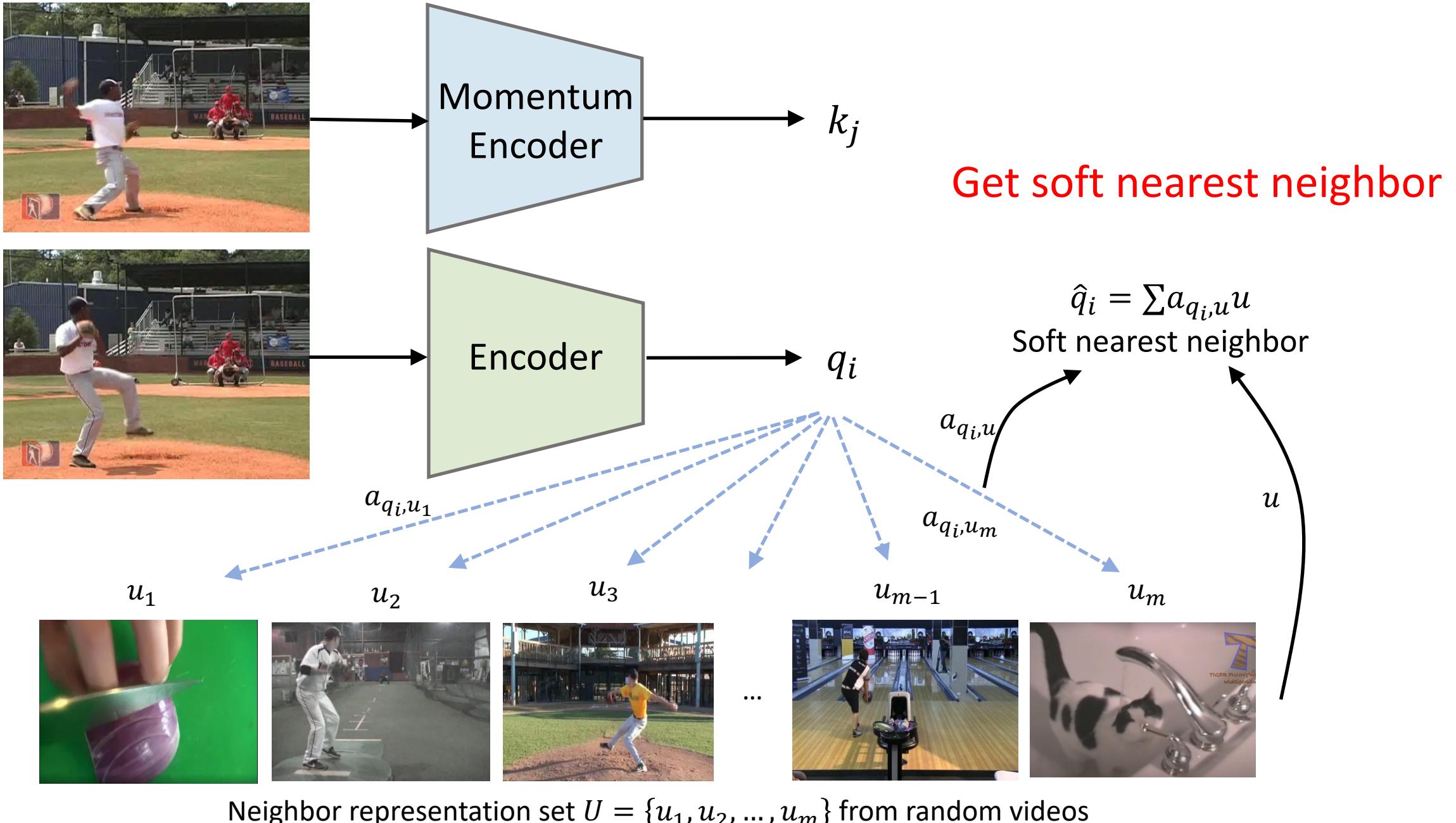
Overall framework



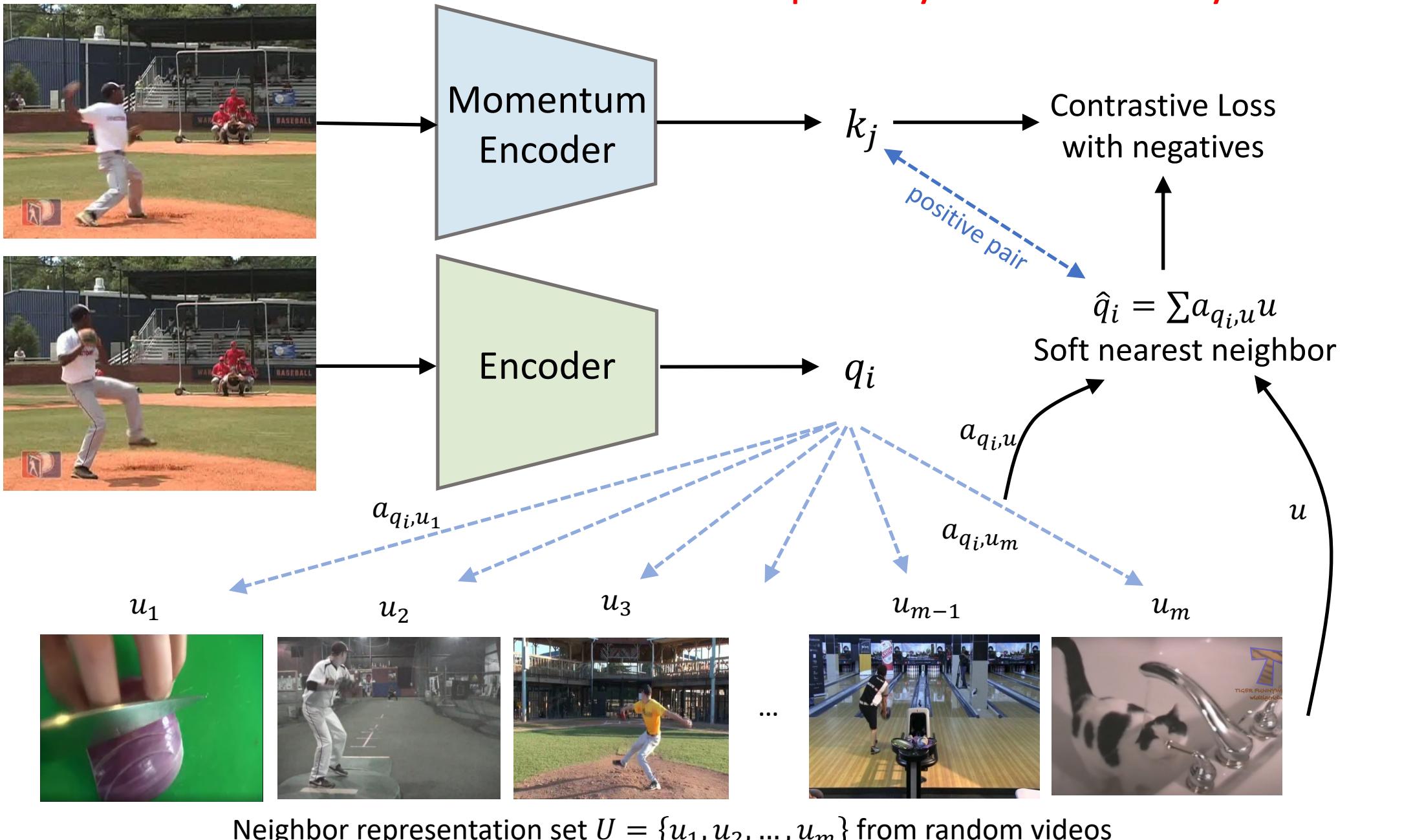
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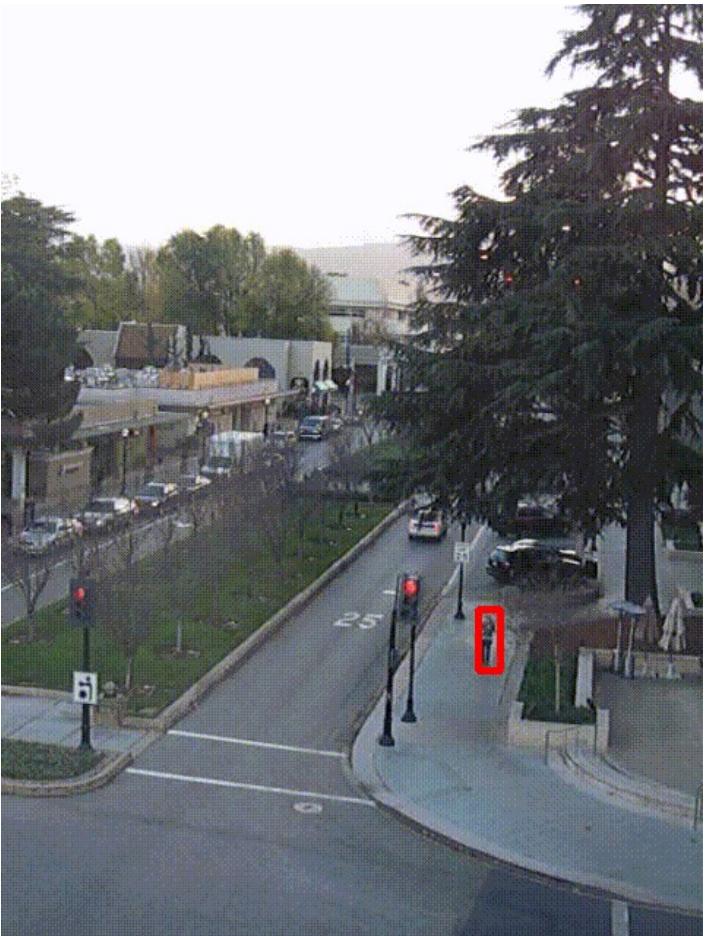
Pretrain Dataset

Random Related Video Views (R2V2)

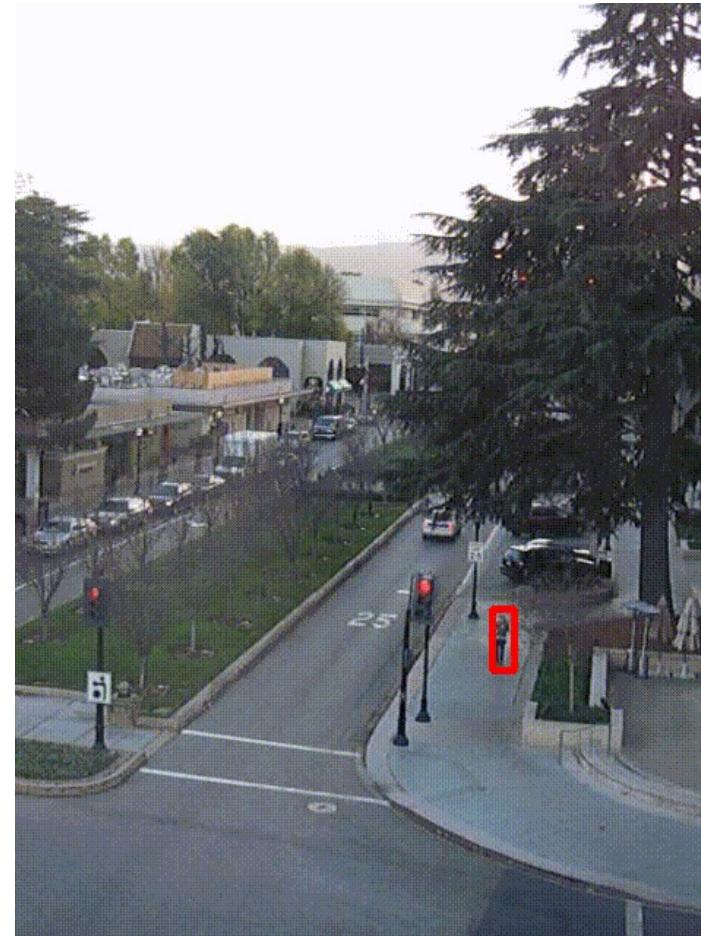


Results – Visual Object Tracking

Tracking results compared to baseline, on OTB-2015



MoCo



Ours

Results – Visual Object Tracking

Visual object tracking on OTB2015 compared to State-of-the-art

Methods	Precision	Success
SimSiam	61.0	43.2
MoCo	63.7	46.5
VINCE	40.2	30.0
Ours	72.7	53.3

SimSiam: Chen, Xinlei, and Kaiming He. "Exploring simple siamese representation learning." *CVPR* 2021.

MoCo: He, Kaiming, et al. "Momentum contrast for unsupervised visual representation learning." *CVPR* 2020

VINCE: Gordon, Daniel, et al. "Watching the world go by: Representation learning from unlabeled videos." *Arxiv* 2020

Results – Linear Image Classification

Linear Image classification compared to state-of-the-art, on ImageNet

Methods	Pretrain dataset	ImageNet Acc Top-1
MoCo	R2V2	53.6
VINCE	R2V2	54.4
Ours	R2V2	55.6

MoCo: He, Kaiming, et al. "Momentum contrast for unsupervised visual representation learning." *CVPR 2020*

VINCE: Gordon, Daniel, et al. "Watching the world go by: Representation learning from unlabeled videos." *Arxiv 2020*

Results – Video Action Recognition

Video action recognition on UCF101

Methods	Backbone	Model Params	Pretrain dataset	Accuracy
3D-RotNet	3D-ResNet18-full	33.6M	Kinetics-400	62.9
SpeedNet	I3D	12.1M	Kinetics-400	66.7
Dense Predictive Coding	3D-ResNet18	14.2M	Kinetics-400	68.2
MemDPC	R-2D3D	32.4M	Kinetics-400	78.1
Ours	ResNet18	11.69M	R2V2	76.8
Ours	Resnet50	25.56M	Kinetics-400	81.6
Ours	ResNet50	25.56M	R2V2	82.1

3D-RotNet: Jing et al. "Self-supervised spatiotemporal feature learning by video geometric transformations." *arXiv 2018* .

SpeedNet: Benaim, Sagie, et al. "Speednet: Learning the speediness in videos." *CVPR 2020*

Dense Predictive Coding: Han et al. "Video representation learning by dense predictive coding." *CVPR Workshops. 2019.*

MemDPC: Han et al. "Memory-augmented dense predictive coding for video representation learning." *ECCV 2020.*

Takeaways and conclusions

- Explore **cross-image/cross-video relation** helps general image representation learning
- Use cross-video ***cycle consistency*** to regularize cross-video representations without pseudo labels