

# Scientific Computing (M3SC) Project 1

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## 1 MAIN SOLUTION

My solution strategy will focus on following the 5 step algorithm given in the question in its entirety, without focusing on major changes for speedup. However, I will at the same time not store all the values as the cars at each node are updated at each iteration.

```
1 # imports
2 import Dijkstra as dijk
3 import misc
4 import numpy as np
5 import csv
6 # this import is needed for the last question
7 from solution_accident_occurs import max_index_tracker_no30
8
9
10 # -----
11 # -----      FUNCTIONS USED      -----
12 # -----
13
14 def next_node(path):
15     """ Returns the next index (after the node itself) in the path.
16         If the path contains only one node, returns the node itself.
17     """
18     if len(path) == 1:
19         return path[0]
```

```

20     else:
21         return path[1]
22
23
24 def update_weight_matrix(epsilon, c, original_weight_matrix, noNodes=58):
25     """
26     This function updates the weight matrix according to step 5 of the
27     Project. Note the added fix – the weight matrix is not changed if
28     the original entry was 0.
29
30
31
32     :param epsilon: given in question
33     :param c: the vector containing number of cars at each node
34     :param original_weight_matrix: the weight matrix given by RomeEdges
35     :param noNodes: number of nodes in the system
36     :return: the updated weight matrix
37     """
38     new_weight_matrix = np.zeros((noNodes, noNodes))
39     for i in range(noNodes):
40         for j in range(noNodes):
41             if original_weight_matrix[i, j] != float(0):
42                 new_weight_matrix[i, j] = original_weight_matrix[i, j] + \
43                     (epsilon * (float(c[i]) +
44                                 float(c[j]))) / float(2)
45     return new_weight_matrix
46
47 def extract_data():
48     """
49     This function opens the RomeVertices and RomeEdges files, and creates
50     global variables RomeX, RomeY, RomeA, RomeB and RomeV. These are variables
51     used to create the original weight matrix.
52
53     """
54     global RomeX, RomeY, RomeA, RomeB, RomeV
55     RomeX = np.empty(0, dtype=float)
56     RomeY = np.empty(0, dtype=float)
57     with open('./data/RomeVertices', 'r') as file:
58         AAA = csv.reader(file)
59         for row in AAA:
60             RomeX = np.concatenate((RomeX, [float(row[1])]))
61             RomeY = np.concatenate((RomeY, [float(row[2])]))
62     file.close()
63     RomeA = np.empty(0, dtype=int)

```

```
64 RomeB = np.empty(0, dtype=int)
65 RomeV = np.empty(0, dtype=float)
66 with open('./data/RomeEdges2', 'r') as file:
67     AAA = csv.reader(file)
68     for row in AAA:
69         RomeA = np.concatenate((RomeA, [int(row[0])]))
70         RomeB = np.concatenate((RomeB, [int(row[1])]))
71         RomeV = np.concatenate((RomeV, [float(row[2])]))
72 file.close()
```