

Solved exercises

- **Exercise 1: Records.** (1 Point) Define a record `Point` with two fields `x` and `y`, each of type `float`, which represent the point's 2D coordinates.

Solution:

```
type Point =  
  {  
    x : float  
    y : float  
  }
```

- **Exercise 2: Accessing record fields.** (1 Point) Define a function `distance` of type `distance : Point -> Point -> float` which calculates the distance between two points. The formula for the distance is `sqrt(dx * dx + dy * dy)`, where `dx` and `dy` are the differences between the points' X and Y coordinates, and `sqrt` is the already-defined square root function.

Solution:

```
let distance (p0 : Point) (p1 : Point) =  
  let dx = p0.X - p1.X  
  let dy = p0.Y - p1.Y  
  sqrt(dx * dx + dy * dy)
```

- **Exercise 3: Unions.** (2 Points) Define a union `Geometry` which has three cases:
 - Vertex, which takes a `Point` to indicate its location
 - Line, which takes two `Point`s as its start and end locations
 - Circle, which takes a `Point` and a `float` as center and radius

Solution:

```
type Geometry =  
  | Vertex of Point  
  | Line of Point * Point  
  | Circle of Point * float
```

- **Exercise 4: Pattern Matching.** (2 Points) Define a function `size` of type `size : Geometry -> float` which calculates the size of a geometry. For a vertex, the size should be 0.0. For a line, the size should be its length (the distance between start and endpoint). For a circle, the size should be its diameter ($2.0 \times \text{radius}$).

Solution:

```
let size (g : Geometry) =  
  match g with  
  | Vertex _ -> 0.0  
  | Line (p0,p1) -> distance p0 p1  
  | Circle (_,r) -> 2.0 * r
```

- **Exercise 5: Option.** (1 Point) Define a function `divSafe` of type `divSafe : int -> int -> Option<int>` which performs integer division if possible. The function should divide the enumerator by the denominator and return `Some` result, unless the denominator is zero, in which case we want to return `None`. (You can use F#'s `if ... then ... else ...` syntax)

Solution:

```
let divSafe (e : int) (d : int) =  
    if d <> 0 then Some(e/d)  
    else None
```

- **Exercise 6: Discussion.** (1 Point) Write a comment in which you describe what a *total function* is. Looking at the previous example, the regular integer division is not total since it can't produce a value when the denominator is zero (it throws an exception instead).

Solution:

```
// a total function produces a value for every possible input
```

- **Exercise 7: Working with Options.** (2 Points) Define a function `optionTimesTwo` of type `optionTimesTwo : Option<int> -> Option<int>` which doubles the value of the integer contained inside the option. In case the optional value contains `Some` integer, the result should contain the integer times two. In case the optional value was `None`, the result should be `None`.

Solution:

```
let optionTimesTwo (o : Option<int>) =  
    match o with  
    | Some o -> Some (2*o)  
    | None -> None
```

- **Exercise 8: Mapping Options.** (2 Points) Define a function `optionMap` of type `optionMap : ('a -> 'b) -> Option<'a> -> Option<'b>` which applies a function to the value contained inside the option. In case the optional input was `Some` value, the result should be the result of the function applied to the value. In case the optional value was `None`, the result should be `None`.

Solution:

```
let optionMap f o =  
    match o with  
    | Some x -> Some (f x)  
    | None -> None
```

- **Exercise 9: Partial Application.** (2+1 Points) Implement or re-implement Exercise 7 using the mapping function from Exercise 8.

(You can submit Exercise 9 instead of Exercise 7 to get points for both Exercise 7 and Exercise 9.)

Solution:

```
let optionTimesTwo' = optionMap ( fun x -> 2*x )
```