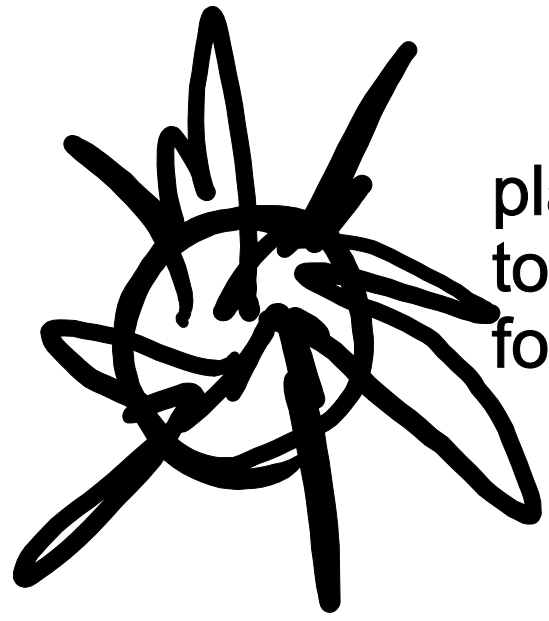
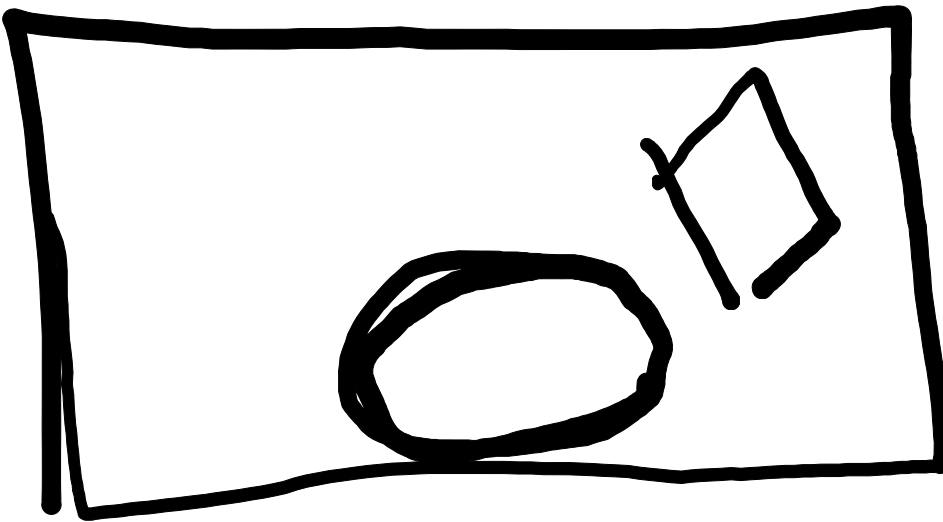


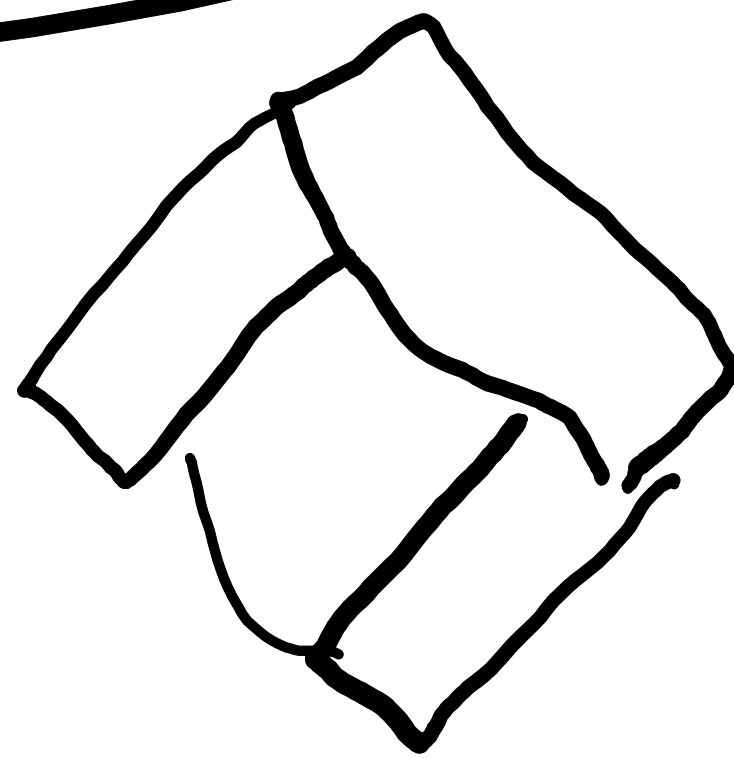
Electrical wires; They are needed to be shorted together to over ride the key lock so key will work.



planter; Has dirt and tooth picks (No help for game)



Table; has bowl with 2 apples and paper clip. Also has magazine

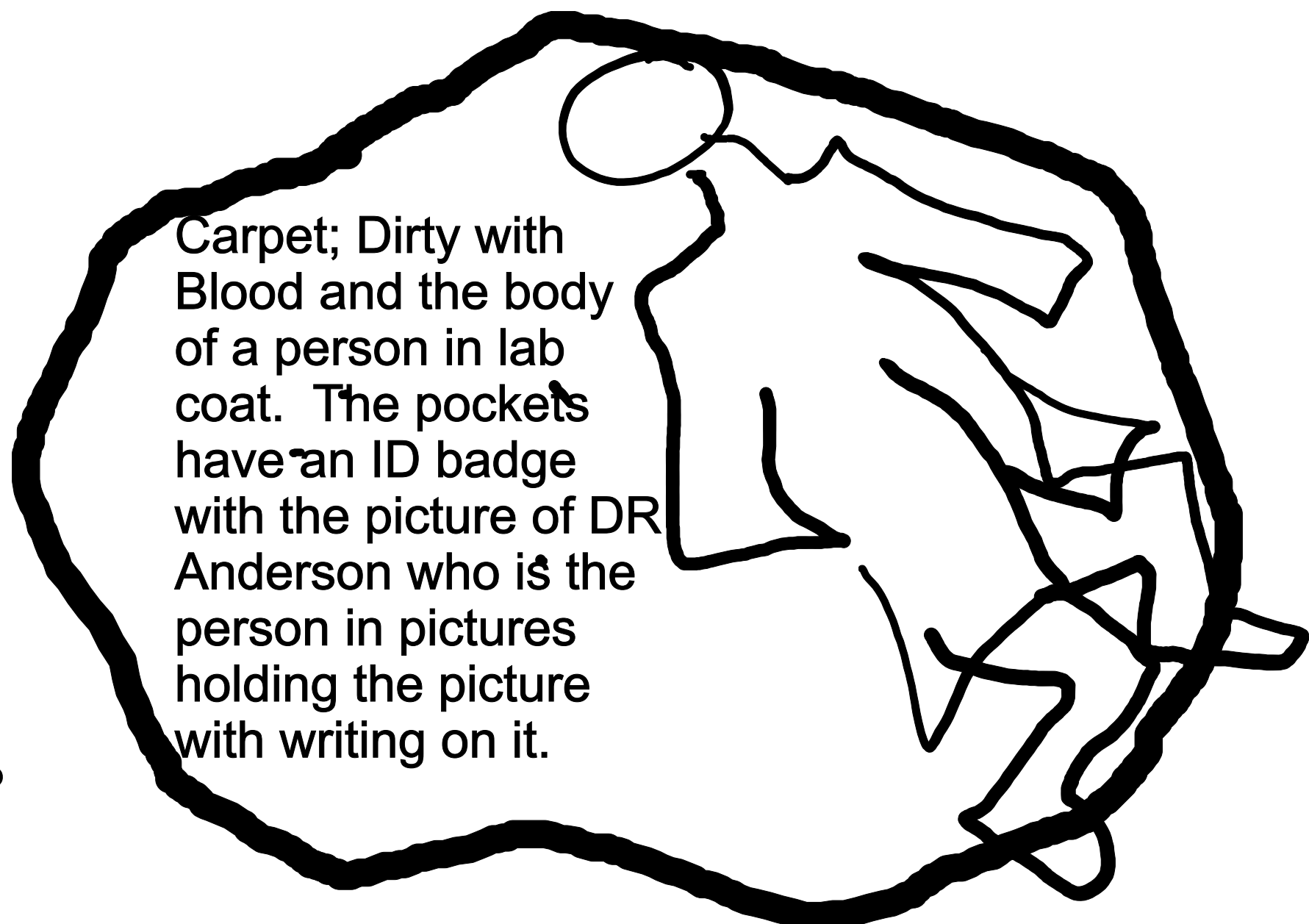


Chair has Key and finger nail file



table and lamp; Nothing on the table or under it. In the bottom of the lamp is a note explaining how the lab was used to experiment on people and now was over run by mutants.

carpet; underneath it is a 3x5 card with the numbers 1,2,3,4,5. These are the numbers for the Keypad to exit the last door. decab is the word.



Carpet; Dirty with Blood and the body of a person in lab coat. The pockets have an ID badge with the picture of DR Anderson who is the person in pictures holding the picture with writing on it.

Number pad; Enter the 3 number combination 68,67,80.

Picture on wall; Has 4 people holding a picture with the words "Debc Core Plural" The first letter of each word is the ascii of the combination of room 2.

Shelves; has several book on science and one on poetry. the poetry book has a picture of 3 people and one is holding a picture with the word decab

15 char keypad with char 1,2,3,4,5,6,7,8,9,0,a,b,c,d,e. The numbers 4,5,3,1,2 unlock the door.