

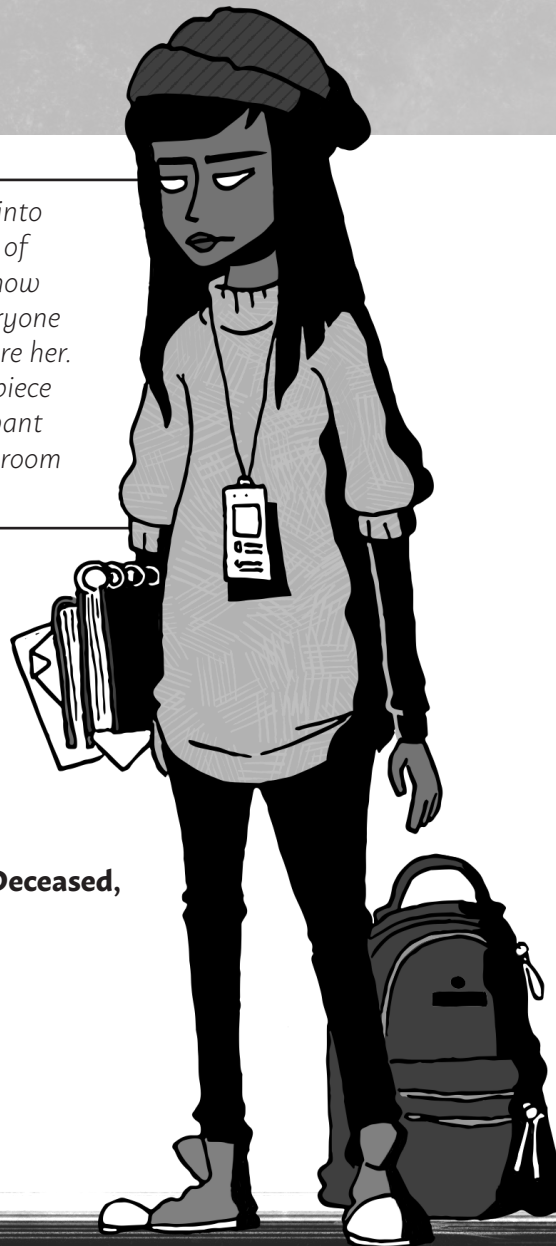
THE PLAYBOOKS

THE INTERN

Fetches Things

A frazzled young woman races into a room carrying a strange piece of technology. "I figured it out! I know how to capture this ghost!" Everyone else in the room appears to ignore her. The woman sighs and puts the piece of technology down. "Anyone want coffee?" The other people in the room immediately snap to attention.

Investigators often take on Interns. You might be tempted to ignore them, like their teammates do, but do not underestimate the Interns. They are usually very prepared and more skilled than anyone expects.
- Handbook of the Recently Deceased, Chapter 5



NAME _____

PRONOUNS _____

SCIENCE

WITS

VIGOUR

INTUITION

Vibe

Choose one (or more) or make up your own:

tired, eager, disinterested, overly friendly, detail-oriented, distracted, accident-prone, suave

Moves

Choose 2 of the following options:

- ☐ **Under-appreciated:** You have skills overlooked by the rest of the team. After seeing the results of any roll you make, you can add +1 to your total.
- ☐ **Coffee runner:** You are skilled at quick thinking and quick-moving when you need to be. Once per turn, take 12+ on a roll related to thinking or acting quickly.
- ☐ **Collector:** You have a collection of various things you have fetched for people that they didn't actually need after all. Choose any three items and add them to your Backpack.

THE PLAYBOOKS

Backpack

Conditions

Personal Hauntings

When you mark a Personal Haunting, do so in any order you wish, then do as instructed.

- ☐ **Sacrificed.** Narrate a time that the rest of the team showed a dangerous disregard for your life. Increase your Wits by +1.
- ☐ **Life Goals.** Narrate a Scene that depicts how you chose to do your internship with Paranormal Inc.
- ☐ **Invisible.** Narrate a time that the rest of the team wouldn't listen to your ideas. Gain the condition "self-doubt."
- ☐ **Big Shoes.** Narrate a Scene showing how you failed to live up to familial expectations. Gain the condition "fear of disappointing people." This condition cannot be removed.
- ☐ **Desperate.** Narrate a Scene depicting something risky you did to keep your basic needs met. Remove an item from your Backpack.