CS325 Programming Assignment 2

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Abstract

This assignment asked us to implement a weighted minimum edit distance algorithm and evaluate its theoretical and empirical runtime. Edit distance is the number of operations required to transform one string into another where an operation is an insertion, deletion, and substitution. Finding the minimum edit distance has applications in fields like natural language processing and computational biology. In order to do study this problem, we have implemented a dynamic programming algorithm for minimum edit distance in python along with some timing, file I/O, and input generation code. The implementation of this algorithm closely follows the discussions in class regarding minimum edit distance, with the major distinction being the addition of a cost matrix. What follows is a discussion of the implementation in the form of pseudo-code, a theoretical evaluation of runtime, an empirical evaluation of runtime, and a discussion and comparison of the theoretical versus empirical runtime.

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1 PSEUDO-CODE

```
WEIGHTED_EDIT_DISTANCE_BACKTRACE(x, y)
       m = length(x) + 1
        n = length(y) + 1
        //initialize the dynamic programming table
        D(0,0) = 0
        for i from 0 to m
                D(i, 0) = DEL[x(i)]
        end for
        for j from 0 to m
                D(0, j) = INS[y(j)]
        end for
        //build the dynamic programming table and the backtrace table
        for i from 1 to m
                for j from 1 to n
                        D(i, j) = min \{ D(i - 1, j) + DEL[x(i)], //DELETION \}
                                D(i, j-1) + INS[y(j)], //INSERTION
                                D(i - 1, j - 1) + SUB[x(i), y(j)] //SUBSTITUTION 
                        BT(i, j) = LEFT if INSERTION, DOWN if DELETION, DIAG if
                           SUBSTITUTION
                endfor
        endfor
        NEW_SONE, NEW_STWO = BACKTRACE(x, y, BT)
        return D(i, j), NEW_S_ONE, NEW_S_TWO
```

```
BACKTRACE(x, y, BT)
```

```
k = length(x)
l = length(y)
NEW_SONE = ''
NEW_STWO = ''
while k > 0 and l > 0:
if ptr[1][k] == DIAG:
    NEW_SONE = x[k - 1] + NEW_SONE
    NEW_STWO = y[1 - 1] + NEW_STWO
    k = 1
     1 -= 1
else if ptr[l][k] == LEFT:
   NEW_S_ONE = DEL_CHAR + NEW_S_ONE
   NEW_S_TWO = y[1 - 1] + NEW_S_TWO
    1 -= 1
else if ptr[l][k] == DOWN:
   NEW_SONE = x[k - 1] + NEW_SONE
   NEW_STWO = DEL_CHAR + NEW_STWO
    k = 1
        endif
endwhile
if k > 0
        for i from k down to 0
               NEW_SONE = x[i - 1] + NEW_SONE
               NEW_S_TWO = DEL_CHAR + NEW_S_TWO
        endfor
```

```
else if l>0 for i from l down to 0 NEW\_S\_ONE = DEL\_CHAR + NEW\_S\_ONE NEW\_S\_TWO = y[i-1] + NEW\_S\_TWO endfor endif
```

return NEW_S_ONE, NEW_S_TWO

2 ASYMPTOTIC ANALYSIS OF RUN TIME

Analyzing the runtime of the weighted minimum edit distance with backtrace algorithm requires us to look at the two major parts. That is, the construction of the dynamic programming table and the backtrace. Building the dynamic programming table requires O(MN) time. That is because the bulk of the work done is in the double for loop where the outer loop runs M times, where M is the length of the string x, and the inner loop runs N times, where N is the length of the string y. The second part of the algorithm, the backtrace, requires O(M+N) time. That is because we perform one loop that runs the length of each of the strings. Thus, the overall runtime is determined by the runtime of the two subroutines: O(MN) for the dynamic programming and O(M+N) for the backtrace.

3 PLOTTING THE RUNTIME

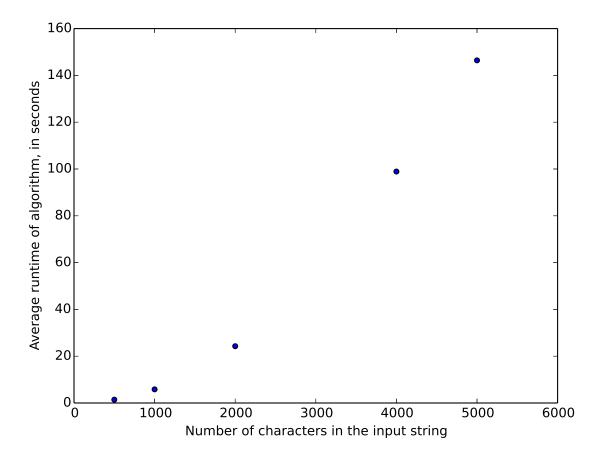


Fig. 1. Matplotlib.pyplot scatter plot showing the different average runtime of the Min Edit Distance Backtrace Alg.

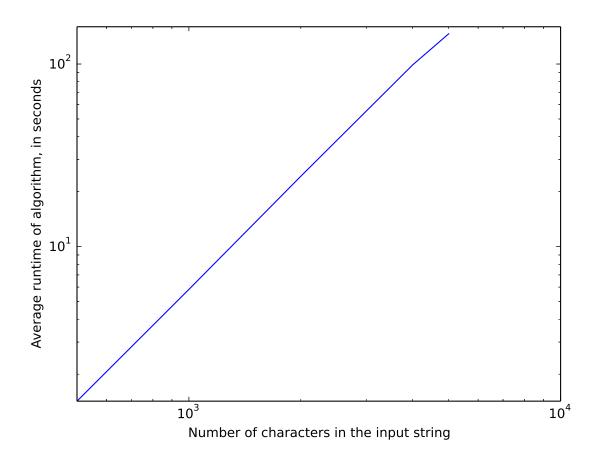


Fig. 2. Matplotlib.pyplot loglog plot showing the different average runtime of the Min Edit Distance Backtrace Alg on a Log-Log scale. Using scipy.stats.linregress we found the slope of this line to be m=2.023 with an r-value of .99992.

TABLE 1

Comparison of the average runtime in seconds of the Min Edit Distance With Backtrace Algorithm for varying N

Algorithm	N=500	N=1000	N=2000	N=4000	N=5000
Min Edit Distance	1.42413878441	5.82820360661	24.2761105061	98.9141623974	146.429415107

The above plots and table were obtained by running the Minimum Edit Distance with Backtrace implementation on a Samsung Notebook 9 with an Intel CORE i5 processor and then plotting the resulting runtimes using the Python library: matplotlib.pyplot. After plotting the runtimes, the scipy.stats.linregress function was applied in order to calculate the slope of the line in the log-log plot. The code is as follows:

As mentioned in the caption of Fig.2 this resulted in a slope about 2 and an r-value extremely close to one. This information leads us to conclude the algorithm has an experimental runtime of $O(N^2)$.

4 Interpretation and Discussion

Both of the runtime plots and the linear regression results confirm expectations from theoretical runtime analysis of the algorithm. The asymptotic analysis indicated that we would have a runtime of O(MN) for the dynamic programming subroutime and O(M+N) for the backtrace. In practice, we see that O(MN) dominates O(M+N). Looking solely at the linear regression results, $O(N^2)$, and the theoretical results, O(MN), it appears the results did not match. However, because the pairs of strings in our experiment were always the same length it turns out that $N^2 = M*N$ and so our results for the theoretical asymptotic analysis and the empirical analysis match.