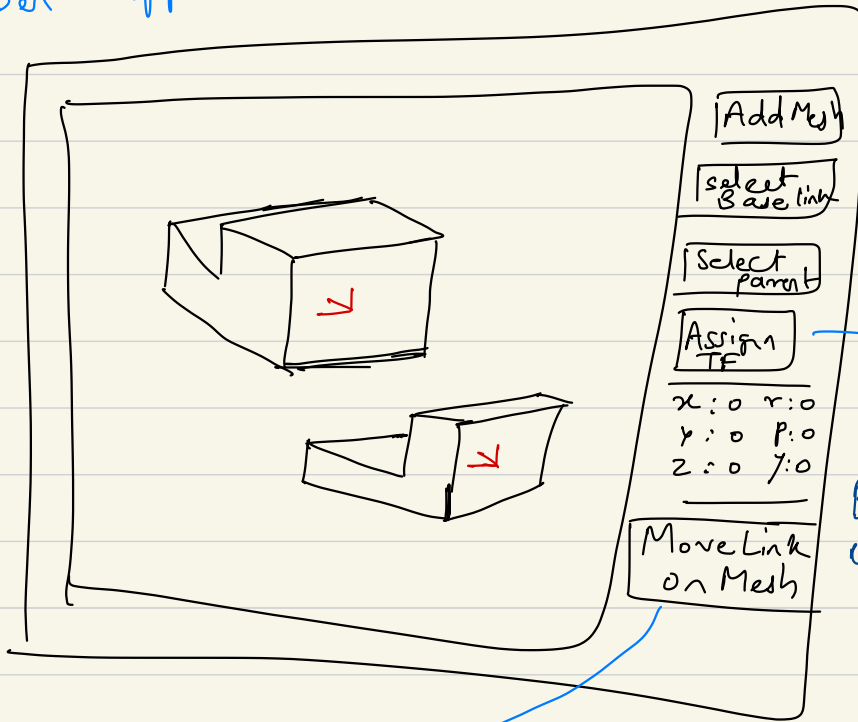


*SDF*

*EDITOR*

Open App :



Assign r  
TF to  
child  
Link.  
Both No.s and  
cursor move  
ment should  
be valid

Moves the link  
on the mesh (This might be very tricky  
to implement! In solidworks  
this is handled using  
mates.)

