# Switch-Tokenizer: Pretraining Language Models to Use Multiple Tokenizers

#### Nikita Razuvaev

Data Scientist, MTS Fintech

GitHub: hardesttype/switch-tokenizer

April 20, 2025



## Introduction

#### What is Switch-Tokenizer?

A multilingual tokenizer implementation that uses a shared vocabulary space between different language-specific tokenizers.

## Why is it important?

Enables efficient parameter usage in multilingual language models through context-dependent token interpretation.

## Background

Traditional multilingual models use a common vocabulary trained on multilingual data, which can be very unbalanced, resulting in inefficient parameter usage and increased model size.

#### Goal of the research

Develop an efficient multilingual tokenization approach that maintains performance while reducing parameter costs.

## Problem Statement

## What exactly are we solving?

Inefficient parameter usage in multilingual language models due to common vocabularies trained on unbalanced multilingual data.

## Challenges

- Maintaining a fixed-size embedding table despite multiple languages
- Learning context-dependent token interpretation
- Ensuring tokenization efficiency without using a single shared vocabulary

## Scope

Focusing on efficient multilingual language modeling while maintaining performance across languages.

# Related Work: Tokenizer Adaptation Methods

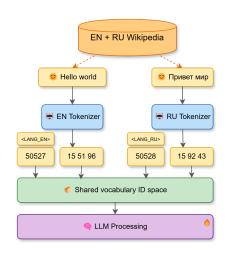
Method	Approach	Key Advantages
Zero-Shot Tok-	Transfers pretrained	Enables switching tokeniz-
enizer Transfer	model to new tok-	ers post-training with mini-
	enizer without fine-	mal performance loss
	tuning	
LazyLLM	Dynamic token	Reduces computation for
	pruning during infer-	long contexts by 2-4x while
	ence	preserving quality
ReTok	Replaces original to-	Improves context length by
	kenizer with more ef-	up to 2x with minimal per-
	ficient one	plexity degradation
MRT5	Dynamic token	Processes longer contexts
	merging for byte-	efficiently while maintain-
	level models	ing byte-level precision
Dynamic Tok-	Retrofits LLMs with	Enables specialized en-
enization	specialized tokeniz-	coding for different do-
	ers	mains/languages without
		retraining

# Methods: The Switch-Tokenizer Approach

## Approach:

- Each language has its own tokenizer with its own vocabulary
- All tokenizers map into the same shared vocabulary ID space
- Why this method? Maintains a fixed-size embedding table and output projection layer regardless of the number of languages.
- How it works:

The model learns to associate token IDs with different tokens depending on the language context.

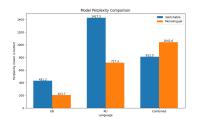


Switch-Tokenizer methodology

## Results: Experiment 1

## Key findings:

- With equal (monolingual) training budget for all models, monolingual models perform better on their respective languages
- But for multilingual tasks, the switchable model outperforms by 22.07%
- Tokenization efficiency remained consistent across approaches



Perplexity comparison (lower is better)

# Tokenization Efficiency

#### Metrics used:

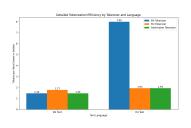
- Tokens per word ratio (lower is better)
- Perplexity scores across languages

#### Experimental setup:

- Data: Wikipedia articles (EN + RU)
- ► Base model: gpt2-medium
- ► Tokenizers: gpt2 (EN), ruGPT-3.5-13B (RU)

#### ► Idea:

Increase token budget to multilingual



Tokens per word comparison

## **Future Work**

## Planned experiments:

- Comparison vs. Common Vocabulary Approach
- Multilingual Baseline Comparison
- Context Sensitivity Analysis

## Unresolved challenges:

- Dynamic tokenizer switching without explicit language tokens
- Scaling to larger models and more languages

## Why it matters:

Efficient multilingual models have applications in translation, cross-lingual understanding, and content creation.

## Future opportunities:

- Specialized tokenizers for programming languages
- Expanded benchmarks on standard multilingual tasks

## Bibliography I



"Tokenizer Choice For LLM Training: Negligible or Crucial?" (Ali et al., 2024)

# Appendix: Training Curves



Training loss comparison between switchable and monolingual models