

Method Overloading :

- It is the process of defining more than one method with the same name for different purpose
- In Methods Overloading Method name must be same, list of arguments should not be same , return type may or may not be same
- Eg: println(int) | println(String) | println(float)from PrintStream class in java.io package

Ex 1:

class Demo

```
{  
    void method1() //non static mtd  
    { System.out.println("Mtd-1 wout arg "); }  
  
    void method1(int x) //instance mtd  
    {System.out.println("Mtd-1 with int : "+x); }  
  
    void method1(int x,int y)  
    { System.out.println("Mtd-1 with 2 int "+x+" "+y); }  
  
    public static void main(String args[ ])  
    {  
        Demo d=new Demo( );  
        d.method1(10);  
        d.method1( );  
        d.method1(10,20);  
    }  
}
```

Ex 2:

class TestIQ

```
{  
    void method1(byte b)  
    { System.out.println("byte : "+b); }  
  
    void method1(short s)  
    { System.out.println("short : "+s); }  
  
    void method1(int i)  
    { System.out.println("int : "+i); }  
  
    public static void main(String args[])  
    {  
        TestIQ t=new TestIQ();  
        t.method1(10);  
        t.method1(100);  
        t.method1(10000);  
    }  
}
```

Eg 3:

class TestIQ

```
{  
    void method1(byte b)  
    { System.out.println("byte : "+b); }  
  
    void method1(short s)  
    { System.out.println("short : "+s); }
```

```
void method1(int i)
{ System.out.println("int : "+i); }

public static void main(String args[])
{
    TestIQ t=new TestIQ();
        t.method1((byte)10);
        t.method1((short)100);
        t.method1(10000);
    }
}
```

Ex 4:
class IQ
{

```
    public static void main(String args[ ])
    {
        System.out.println("Hello Dear ");
        IQ i=new IQ( );
        int sq=i.main(5);
        System.out.println("Result is : "+sq);
    }
```

```
    public int main(int x) //non static or instance mtd
    { int s;
      s=x*x;
      return s;
    }
}
```

Ex :

class Testing

```
{  
    void method1(float x)  
    { System.out.println("Mtd-1 Float : "+x); }  
  
    public static void main(String args[])  
    { Testing t=new Testing( );  
        t.method1(12);  
        t.method1('A');  
        //byte->short->int-> long -> float -> double  
        //char -> int -> long -> float -> double  
    }  
}
```