



Practical 4 – Incident Response Simulation

Objective

The primary objective of this practical is to simulate a phishing attack in a controlled environment and collect relevant system artifacts to support an **incident response investigation**. By executing a controlled malicious payload on the Windows VM, we can understand how phishing attacks manifest in the system, how the operating system logs process and network activity, and how tools like Velociraptor can assist in artifact collection. This exercise helps reinforce practical skills in **digital forensics, threat hunting, and incident response**.

Concept

Phishing attacks remain one of the most common entry points for attackers. They often involve social engineering to trick a user into executing a malicious file or script. In many enterprise environments, PowerShell is used by attackers because it is a **legitimate, built-in administrative tool**, and its execution can be manipulated with flags like `-ExecutionPolicy Bypass` to avoid standard security controls.

Incident response is the practice of detecting, analyzing, and responding to security incidents. In this practical, we focus on two main types of artifacts:

- **Process artifacts:** Information about running processes, such as `powershell.exe`, and associated command lines, which can reveal malicious execution patterns.
- **Network artifacts:** Active network connections and ports monitored using `netstat` to detect any suspicious external communication initiated by the payload.

By combining both process and network information, incident responders can **trace the attack path, identify compromised endpoints, and gather evidence** for remediation or further analysis. Tools like **Velociraptor** automate artifact collection across endpoints and enable live queries, significantly accelerating incident response efforts.



VM Setup

Both virtual machines were started successfully:

- **Windows VM:** Acts as the victim endpoint, simulating a user machine in an enterprise network.
- **Kali Linux VM:** Simulates the attacker environment, capable of generating phishing payloads and capturing network traffic.

This setup allows students to understand both the attacker's and the defender's perspectives in a controlled lab environment, without exposing real systems to risk.

Step 1 – Simulate Phishing Payload

On the Windows VM:

1. Open **Notepad**.
2. Create a file named **phish.ps1**.
3. Add the following line of code:

```
Write-Host "Phishing Simulation Executed"
```

4. Save the file to `C:\Users\vboxuser\Desktop\phish.ps1`.

This simple PowerShell script simulates a phishing payload. While it does not perform malicious actions, it generates **observable system artifacts**, which allow us to study the behavior of PowerShell execution in the system.



```
phish - Notepad
File Edit Format View Help
Write-Host "Phishing Simulation Executed"
|
```

Step 2 – Execute Payload

1. Open **PowerShell as Administrator**.
2. Execute the script using:

```
powershell -ExecutionPolicy Bypass -File
C:\Users\vboxuser\Desktop\phish.ps1
```

Expected Output:

```
Phishing Simulation Executed
```

This command simulates the behavior of a real phishing attack, bypassing normal execution restrictions. The creation of the `powershell.exe` process demonstrates how malicious scripts are executed on Windows systems.



```
Windows PowerShell
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Try the new cross-platform PowerShell https://aka.ms/pscore6

PS C:\Windows\system32> powershell -ExecutionPolicy Bypass -File C:\Users\vboxuser\Desktop\phish.ps1
Phishing Simulation Executed
PS C:\Windows\system32>
PS C:\Windows\system32>
```

Result: Payload executed successfully, producing process artifacts for collection.

Step 3 – Artifact Collection

Process Artifacts

Command used:

```
tasklist
```

Key Output :

| | | | |
|----------------|--------------|---|----------|
| powershell.exe | 5536 Console | 1 | 73,840 K |
| notepad.exe | 3920 Console | 1 | 33,392 K |

By observing the process list, we can confirm that the PowerShell process is running. This provides evidence of script execution, which is a crucial step in incident response investigations. Collecting the **Process ID (PID)**, memory usage, and command-line arguments allows investigators to correlate process behavior with suspicious activity.



```
PS C:\Windows\system32> tasklist
```

| Image Name | PID | Session Name | Session# | Mem Usage |
|---------------------|------|--------------|----------|-----------|
| System Idle Process | 0 | Services | 0 | 8 K |
| System | 4 | Services | 0 | 140 K |
| Registry | 92 | Services | 0 | 22,548 K |
| smss.exe | 316 | Services | 0 | 916 K |
| csrss.exe | 412 | Services | 0 | 4,528 K |
| csrss.exe | 488 | Console | 1 | 5,180 K |
| wininit.exe | 508 | Services | 0 | 6,212 K |
| winlogon.exe | 552 | Console | 1 | 9,132 K |
| services.exe | 616 | Services | 0 | 7,304 K |
| lsass.exe | 636 | Services | 0 | 15,956 K |
| Fontdrvhost.exe | 728 | Services | 0 | 2,160 K |
| Fontdrvhost.exe | 736 | Console | 1 | 3,848 K |
| svchost.exe | 744 | Services | 0 | 24,440 K |
| svchost.exe | 860 | Services | 0 | 11,796 K |
| dwm.exe | 952 | Console | 1 | 66,992 K |
| svchost.exe | 368 | Services | 0 | 71,240 K |
| svchost.exe | 416 | Services | 0 | 17,804 K |
| svchost.exe | 484 | Services | 0 | 29,028 K |
| svchost.exe | 940 | Services | 0 | 59,116 K |
| svchost.exe | 1104 | Services | 0 | 28,876 K |
| svchost.exe | 1236 | Services | 0 | 17,052 K |
| Memory Compression | 1432 | Services | 0 | 44,484 K |
| svchost.exe | 1532 | Services | 0 | 10,188 K |
| svchost.exe | 1616 | Services | 0 | 11,664 K |
| svchost.exe | 1648 | Services | 0 | 9,772 K |
| svchost.exe | 1660 | Services | 0 | 8,024 K |
| svchost.exe | 1876 | Services | 0 | 16,516 K |
| spoolsv.exe | 1956 | Services | 0 | 13,004 K |
| svchost.exe | 876 | Services | 0 | 14,176 K |
| svchost.exe | 2084 | Services | 0 | 35,096 K |
| SearchIndexer.exe | 2468 | Services | 0 | 25,568 K |
| svchost.exe | 2852 | Services | 0 | 7,444 K |
| sihost.exe | 2956 | Console | 1 | 26,568 K |

| | | | | |
|---------------------------|------|----------|---|-----------|
| svchost.exe | 4888 | Services | 0 | 9,900 K |
| msedge.exe | 5880 | Console | 1 | 22,916 K |
| WinStore.App.exe | 3964 | Console | 1 | 1,432 K |
| ApplicationFrameHost.exe | 3164 | Console | 1 | 30,032 K |
| RuntimeBroker.exe | 5836 | Console | 1 | 7,648 K |
| svchost.exe | 1132 | Services | 0 | 7,112 K |
| MsMpEng.exe | 3848 | Services | 0 | 172,944 K |
| MpDefenderCoreService.exe | 6000 | Services | 0 | 21,208 K |
| NisSrv.exe | 5620 | Services | 0 | 10,992 K |
| dllhost.exe | 2764 | Services | 0 | 12,216 K |
| dllhost.exe | 5264 | Console | 1 | 12,984 K |
| dllhost.exe | 3284 | Console | 1 | 7,432 K |
| msedge.exe | 372 | Console | 1 | 49,084 K |
| msedge.exe | 4820 | Console | 1 | 270,004 K |
| msedge.exe | 2348 | Console | 1 | 35,004 K |
| taskhostw.exe | 5704 | Console | 1 | 20,940 K |
| smartscreen.exe | 1456 | Console | 1 | 23,284 K |
| notepad.exe | 3920 | Console | 1 | 33,392 K |
| audiodg.exe | 2512 | Services | 0 | 12,024 K |
| powershell.exe | 5536 | Console | 1 | 73,840 K |
| conhost.exe | 3924 | Console | 1 | 18,808 K |
| tasklist.exe | 5140 | Console | 1 | 9,276 K |
| WmiPrvSE.exe | 3424 | Services | 0 | 9,404 K |



Network Artifacts

Command used:

```
netstat -ano
```

Key Output :

```
TCP 10.0.2.15:49784 4.213.25.240:443 ESTABLISHED 368
TCP 10.0.2.15:49810 35.190.80.1:443 ESTABLISHED 4548
```

Observation: No network connections were associated with the `powershell.exe` process, which is expected because the payload is local-only. In a real-world scenario, phishing scripts often communicate with **command-and-control servers** to exfiltrate data or download further payloads.



```
PS C:\Windows\system32> netstat -ano

Active Connections

Proto Local Address           Foreign Address         State       PID
TCP    0.0.0.0:135              0.0.0.0:0               LISTENING   860
TCP    0.0.0.0:445              0.0.0.0:0               LISTENING   4
TCP    0.0.0.0:5040             0.0.0.0:0               LISTENING   1104
TCP    0.0.0.0:7680             0.0.0.0:0               LISTENING   2108
TCP    0.0.0.0:49664            0.0.0.0:0               LISTENING   636
TCP    0.0.0.0:49665            0.0.0.0:0               LISTENING   508
TCP    0.0.0.0:49666            0.0.0.0:0               LISTENING   484
TCP    0.0.0.0:49667            0.0.0.0:0               LISTENING   368
TCP    0.0.0.0:49668            0.0.0.0:0               LISTENING   1956
TCP    0.0.0.0:49669            0.0.0.0:0               LISTENING   616
TCP    10.0.2.15:139            0.0.0.0:0               LISTENING   4
TCP    10.0.2.15:49784          4.213.25.240:443        ESTABLISHED 368
TCP    10.0.2.15:49810          35.190.80.1:443         ESTABLISHED 4548
TCP    10.0.2.15:49926          4.213.25.242:443        ESTABLISHED 368
TCP    10.0.2.15:49986          185.199.110.153:443     ESTABLISHED 4548
TCP    10.0.2.15:49996          4.213.133.109:443       CLOSE_WAIT  4548
TCP    10.0.2.15:49998          23.48.245.227:443       CLOSE_WAIT  4032
TCP    [::]:135                 [::]:0                  LISTENING   860
TCP    [::]:445                 [::]:0                  LISTENING   4
TCP    [::]:7680                [::]:0                  LISTENING   2108
TCP    [::]:49664               [::]:0                  LISTENING   636
TCP    [::]:49665               [::]:0                  LISTENING   508
TCP    [::]:49666               [::]:0                  LISTENING   484
TCP    [::]:49667               [::]:0                  LISTENING   368
TCP    [::]:49668               [::]:0                  LISTENING   1956
TCP    [::]:49669               [::]:0                  LISTENING   616
UDP    0.0.0.0:5050             *:                        LISTENING   1104
UDP    0.0.0.0:5353             *:                        LISTENING   4380
UDP    0.0.0.0:5353             *:                        LISTENING   1236
UDP    0.0.0.0:5353             *:                        LISTENING   4380
UDP    0.0.0.0:5355             *:                        LISTENING   1236
UDP    0.0.0.0:61728            *:                        LISTENING   4548
UDP    0.0.0.0:62225            *:                        LISTENING   4548
UDP    10.0.2.15:137            *:                        LISTENING   4
UDP    10.0.2.15:138            *:                        LISTENING   4
UDP    10.0.2.15:1900           *:                        LISTENING   1132
UDP    10.0.2.15:55339          *:                        LISTENING   1132
UDP    127.0.0.1:1900           *:                        LISTENING   1132
UDP    127.0.0.1:53594          *:                        LISTENING   368
UDP    127.0.0.1:55340          *:                        LISTENING   1132
UDP    [::]:5353                [::]:0                  LISTENING   1236
UDP    [::]:5353                [::]:0                  LISTENING   4380
```

Step 4 – Velociraptor (Simulation)

Velociraptor allows automated collection of endpoint artifacts and logs. Typical live queries include:

```
SELECT * FROM processes
```

```
SELECT * FROM netstat
```



Using Velociraptor, analysts can gather process and network artifacts **across multiple endpoints simultaneously**, which reduces manual effort and enables faster response to security incidents.

Step 5 – Attack Path Summary

A phishing simulation was conducted on the Windows endpoint by executing a PowerShell script. Upon execution, a new process `powershell.exe` was spawned, which was logged by the system. Process artifacts, including the PID and memory usage, were collected using a tasklist. Network artifacts were also collected using `netstat` to monitor any external connections, but none were observed because the payload did not include network activity. This demonstrates how even simple scripts generate measurable artifacts that can be used to trace an attack's execution flow. Collecting and analyzing such data allows incident responders to **identify compromised systems, reconstruct attack paths, and plan containment actions**. By simulating both the attacker (Kali VM) and defender (Windows VM + artifact collection), students gain a realistic understanding of the **complete incident response workflow**, bridging theory and practice.

Step 6 – Indicators of Compromise (IOCs)

| Indicator | Value |
|------------------|--------------------------------------|
| Process Name | powershell.exe |
| PID | 5536 |
| Script File | phish.ps1 |
| Execution Method | <code>-ExecutionPolicy Bypass</code> |
| Network Activity | None for this process |



These IOCs provide a starting point for further investigation and correlate observed artifacts with potential threats.

Kali VM Usage

The Kali Linux VM was used to simulate an attacker's environment. It provides tools to generate phishing payloads, run automated simulations with **CALDERA** or **Metasploit**, and capture network traffic. This dual perspective (attacker and victim) allows students to understand both attack and defense techniques in a **controlled lab environment**.

Conclusion

- PowerShell phishing payload executed successfully.
- Process and network artifacts were collected and analyzed.
- Indicators of Compromise were identified, including script location, execution method, and process details.
- This lab demonstrates how **incident response workflows** operate in real-world scenarios, emphasizing artifact collection, attack path reconstruction, and IOC documentation.
- Students gain practical experience bridging **theory, DFIR tools, and manual investigation techniques**.