
Hardik Kapadia

Software Engineer

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ABOUT ME

I am an inquisitive person who likes creating - from literature to software to photos. I enjoy software development as it offers me a space to explore my imagination and create magic in today's modern world. In today's ever changing technology-dependent world where nothing is more than a click away, it is a privilege to be an engineer. I am also an avid reader and a casual photographer.

SKILLS

- Coding Skills:
 - Java -
 - Core
 - Spring & Spring Boot
 - JavaFx
 - Android Development
 - Python -
 - Core
 - Django
 - APIs
 - Front-end -
 - HTML
 - CSS
 - Basic Javascript
 - Basic DevOps (Heroku)
- Content Writing and Designing

EXPERIENCE

Notebook, Mumbai- *Social Media Manager*

October 2020 - December 2020

- Developed marketing content such as blogs, promotional materials and advertisements for social media.

EDUCATION

K.J. Somaiya College of Engineering, Mumbai - *B.Tech*

August 2019 - Present

SY Pointer - 9.1

TP Bhatia College of Science, Mumbai - *12th Grade*

June 2017 - March 2019

HSC - 88%

Ryan Internal School, Mumbai - *10th Grade*

.. - April 2017

ICSE - 95%

PROJECTS

- Re-created the 1977 game Asteroids in JavaFx.
Link: <https://github.com/thecoderenroute/Atari-Asteroids>
- Created a command line program to predict stock prices judging social media sentiment, using web scraping, APIs, and NLP.
Link: <https://github.com/thecoderenroute/stonks>
- Implemented a reddit and giphy API
Link: <https://github.com/thecoderenroute/reddit-api>
- General Purpose and web-scraping discord bot.
Link: <https://github.com/thecoderenroute/discord-bot>