Hardik Shah

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EDUCATION

• ETH Zurich, [5.70 / 6] (Transcript)

2023 - Present

MSc in Computer Science, w/ Major in Machine Intelligence & Minor in Data Management Systems

• BITS Pilani, Goa [9.64 / 10] (Transcript)

2019 - 2023

B.E. in Computer Science, w/ Minor in Data Science

• **Institute Rank 6** in a batch of 900 students. Recipient of BITS Goa **Merit Scholarship** for all 8 semesters awarded to **top 10** students across all departments – 100% tuition fee waiver.

EXPERIENCE

• Jet Propulsion Laboratory, NASA

Apr'25 - Present

Visiting Student Researcher with Dr. Shehryar Khattak, Supported by the Zeno Karl Master Thesis Grant

Pasadena, United States

 MSc Thesis at 347J - Perception Systems. Leveraging vision-based systems for traversability estimation of lunar terrains for legged robots.

• Scandit AG

Jul'24 - Mar'25

Computer Vision Student Researcher

Zurich, Switzerland

 Lightweight Interest Point Detection and Matching for SLAM-Based AR Visualization. Replaced traditional keypoint detectors with learned detection and matching methods in the tracking pipeline of Scandit's MatrixScan

• Google Research [Accepted to CVPRW'24 🖺]

Aug'22 - Jun'23

Student Researcher, Supervised by Dr. Prateek Jain (Undergraduate Thesis)

Bangalore, India

• Developed a versatile **neural network compression** toolbox that optimizes for the model's FLOPs via a novel $\frac{l_1}{l_2}$ latency surrogate across a family of compression methods, including **pruning** and **low-rank factorization**. Optimized **on-device latency** of large vision models used for OCR tasks in **Google Lens**, and **GooglePay**.

• Robot Vision Lab, Karlsruhe University of Applied Sciences [Code 🖓] [Website 🏶]

May'22 - Aug'22

Summer Research Intern, funded by DAAD WISE Scholarship. Supervised by Prof. Dr.-Ing. Niclas Zeller

Karslruhe, Germany

• Developed an end-to-end pipeline for 3D dense reconstruction using Intel RealSense, integrating multi-view stereo data with a self-supervised U-Net architecture (MonoRec) for stable point cloud output.

PROJECTS

• Vision-Language Grounded Semantic Exploration using CLIP Features [Accepted to CVPRW'25] Feb'24 - Mar'25 Graduate Student Researcher, Robotics and Perception Group (Prof. Dr. Davide Scaramuzza). Grade: 6/6

• Developed a unified CLIP-based representation **combining geometry and semantics** for **Object Goal Navigation** in unseen environments.

• POLD2: Unified Point and Line Feature Detection and Description

Mar'24 - Mar'25

Graduate Student Researcher, Computer Vision and Geometry Group (Prof. Dr. Marc Pollefeys). Grade: 6/6

• Developed POLD2, a deep learning-based pipeline that jointly detects and describes both **point and line features** in images, optimizing feature extraction(**9.5x speedup**) for 3D vision tasks like SLAM and pose estimation.

• A Monocular Visual Odometry Pipeline [Code ♠] [Report ▮] [Demo ▶]

Fall '23

For Vision Algorithms for Mobile Robotics, ETH Zurich

• Implemented a continuous pipeline for camera pose estimation from 2D \leftrightarrow 3D correspondences using **keypoint tracking**, **landmark triangulation** and **local bundle adjustment** for trajectory refinement.

• Adding JAX Support to NPBench [Code 📭] [Report 🖺]

Fall '24

For Design of Parallel and High Performance Computing, ETH Zurich

• Integrated JAX into NPBench, a scientific computing benchmark suite. Achieved **3x runtime improvement** over NumPy on multi-core CPUs using JAX's JIT compilation, by porting all benchmarks to JAX as pure functions.

• Project Kratos, A Mars Rover [Code ♠] [Website ♠] [Demo ▶]

2020 - 2022

Rover Navigation and Autonomy Lead
• Led the development of a Mars Rover for the University Rover Challenge (URC), actively driving the code design, implementation & deployment of mapping, planning, & control nodes for obstacle avoidance & object tracking.

AWARDS AND ACHIEVEMENTS

Recipient of the Zeno Karl Schindler Foundation Master Thesis Grant
 University Rover Challenge, Utah: Project Kratos secured 1st position in India, 2nd position in Asia
 Recipient of DAAD WISE research scholarship (Germany)
 Recipient of MITACS Globalink research scholarship (Canada)

SKILLS

- Programming Languages: Python, C++, C, JAVA, C#, MATLAB, Latex, HTML, CSS
- Softwares and Packages: Pytorch, Tensorflow, Keras, JAX, Numpy, OpenCV, Unity, Gazebo, Verilog, Robot Operating System (ROS), AutoCAD, Android Studio