Java Operators

Operators in Java are special symbols that perform operations on variables and values. There are several types of operators in Java, each serving different purposes. Here's an in-depth look at various types of Java operators with examples.

1. Arithmetic Operators

Arithmetic operators perform mathematical operations.

- Addition (+): Adds two operands.
- **Subtraction (-):** Subtracts the right operand from the left.
- Multiplication (*): Multiplies two operands.
- **Division** (/): Divides the left operand by the right.
- Modulus (%): Returns the remainder of the division.

Example:

```
public class ArithmeticOperators {
   public static void main(String[] args) {
      int a = 10;
      int b = 5;

      System.out.println("Addition: " + (a + b)); // 15
       System.out.println("Subtraction: " + (a - b)); // 5
       System.out.println("Multiplication: " + (a * b)); // 50
       System.out.println("Division: " + (a / b)); // 2
       System.out.println("Modulus: " + (a % b)); // 0
   }
}
```

2. Relational Operators

Relational operators compare two operands and return a boolean value (true or false).

- Equal to (==): Checks if two operands are equal.
- Not equal to (!=): Checks if two operands are not equal.
- **Greater than (>):** Checks if the left operand is greater than the right.
- Less than (<): Checks if the left operand is less than the right.

- **Greater than or equal to (>=):** Checks if the left operand is greater than or equal to the right.
- Less than or equal to (<=): Checks if the left operand is less than or equal to the right.

Example:

```
public class RelationalOperators {
    public static void main(String[] args) {
        int a = 10;
        int b = 5;

        System.out.println("a == b: " + (a == b)); // false
        System.out.println("a != b: " + (a != b)); // true
        System.out.println("a > b: " + (a > b)); // true
        System.out.println("a < b: " + (a < b)); // false
        System.out.println("a >= b: " + (a >= b)); // true
        System.out.println("a <= b: " + (a <= b)); // false
    }
}</pre>
```

3. Logical Operators

Logical operators are used to perform logical operations.

- Logical AND (&&): Returns true if both operands are true.
- Logical OR (||): Returns true if at least one operand is true.
- Logical NOT (!): Reverses the logical state of its operand.

```
public class LogicalOperators {
   public static void main(String[] args) {
      boolean x = true;
      boolean y = false;

      System.out.println("x && y: " + (x && y)); // false
      System.out.println("x || y: " + (x || y)); // true
      System.out.println("!x: " + (!x)); // false
      System.out.println("!y: " + (!y)); // true
   }
```

4. Assignment Operators

Assignment operators are used to assign values to variables.

- **Assignment (=):** Assigns the right operand to the left operand.
- Addition assignment (+=): Adds the right operand to the left operand and assigns the result to the left operand.
- **Subtraction assignment (-=):** Subtracts the right operand from the left operand and assigns the result to the left operand.
- **Multiplication assignment (*=):** Multiplies the right operand with the left operand and assigns the result to the left operand.
- **Division assignment (/=):** Divides the left operand by the right operand and assigns the result to the left operand.
- **Modulus assignment (%=):** Takes the modulus using two operands and assigns the result to the left operand.

```
public class AssignmentOperators {
   public static void main(String[] args) {
      int a = 10;
      int b = 5;

      a += b; // a = a + b
       System.out.println("a += b: " + a); // 15

      a -= b; // a = a - b
      System.out.println("a -= b: " + a); // 10

      a *= b; // a = a * b
      System.out.println("a *= b: " + a); // 50

      a /= b; // a = a / b
      System.out.println("a /= b: " + a); // 10

      a %= b; // a = a % b
      System.out.println("a %= b: " + a); // 0
}
```

5. Unary Operators

Unary operators operate on a single operand.

- Unary plus (+): Indicates a positive value.
- Unary minus (-): Negates the value.
- Increment (++): Increases the value by 1.
- **Decrement (--):** Decreases the value by 1.
- Logical complement (!): Inverts the value of a boolean.

Example:

```
public class UnaryOperators {
   public static void main(String[] args) {
      int a = 5;

      System.out.println("a: " + a); // 5
      System.out.println("++a: " + ++a); // 6 (pre-increment)
      System.out.println("a++: " + a++); // 6 (post-increment)
      System.out.println("a: " + a); // 7

      System.out.println("--a: " + --a); // 6 (pre-decrement)
      System.out.println("a--: " + a--); // 6 (post-decrement)
      System.out.println("a: " + a); // 5
    }
}
```

6. Bitwise Operators

Bitwise operators perform operations on bits.

- AND (&): Performs a bitwise AND.
- OR (|): Performs a bitwise OR.
- XOR (^): Performs a bitwise XOR.
- Complement (~): Inverts all bits.
- Left shift (<<): Shifts bits to the left.
- **Right shift (>>):** Shifts bits to the right.
- **Unsigned right shift (>>>):** Shifts bits to the right without sign extension.

Example:

```
public class BitwiseOperators {
    public static void main(String[] args) {
        int a = 5; // 0101 in binary
        int b = 3; // 0011 in binary
        System.out.println("a & b: " + (a & b)); // 1 (0001 in binary)
        System.out.println("a \mid b: " + (a \mid b)); // 7 (0111 in binary)
        System.out.println("a ^ b: " + (a ^ b)); // 6 (0110 in binary)
        System.out.println("\sima: " + (\sima)); // -6 (inverts all bits)
        System.out.println("a << 1: " + (a << 1)); // 10 (1010 in
binary)
        System.out.println("a >> 1: " + (a >> 1)); // 2 (0010 in
binary)
        System.out.println("a >>> 1: " + (a >>> 1)); // 2 (0010 in
binary)
    }
}
```

7. Ternary Operator

The ternary operator is a shorthand for an if-else statement. It takes three operands.

• **Syntax:** condition ? expression1 : expression2

```
public class TernaryOperator {
   public static void main(String[] args) {
      int a = 10;
      int b = 20;

      int max = (a > b) ? a : b;
      System.out.println("Max: " + max); // 20
   }
}
```

8. Instanceof Operator

The instance of operator checks if an object is an instance of a specific class or interface.

```
class Animal {}
class Dog extends Animal {}

public class InstanceofOperator {
    public static void main(String[] args) {
        Animal animal = new Dog();

        System.out.println("animal is an instance of Animal: " +
        (animal instanceof Animal)); // true
            System.out.println("animal is an instance of Dog: " + (animal instanceof Dog)); // true
            System.out.println("animal is an instance of String: " +
            (animal instanceof String)); // false
        }
}
```