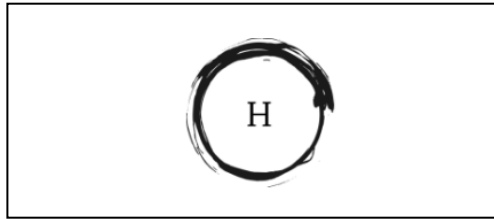


HARDIK D SHAH



GAME3011

Lockpicking System

Version #1

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Hardik Dipakbhai Shah

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Version History

Version#01 (02/25/2022) – Included the UI and the Mechanics of the Game.

I. Game Overview

In each level the player must finish the desired target to transit towards the next level, which is needed open the lock.

II. Game Play Mechanics

The Player can click on the sweet spot with the mouse click to get the desired point.

III. Controls

The player can use the right mouse click to play the game.

IV. Menu and Screen Descriptions

Figure 1 – Main menu Level

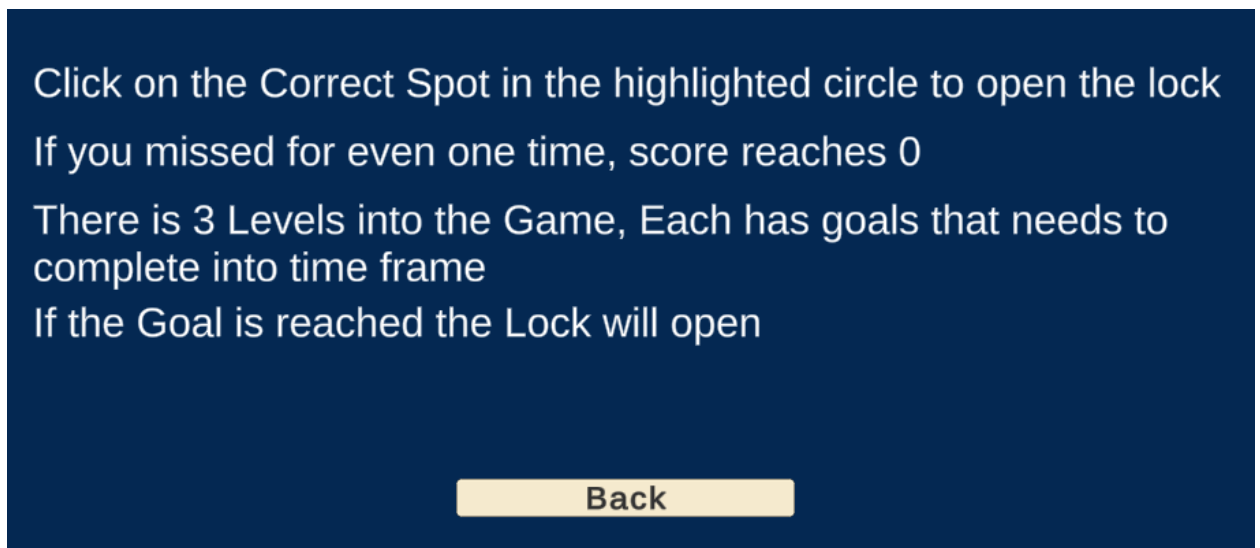


Figure 2 – Instructions Screen

V. Game World

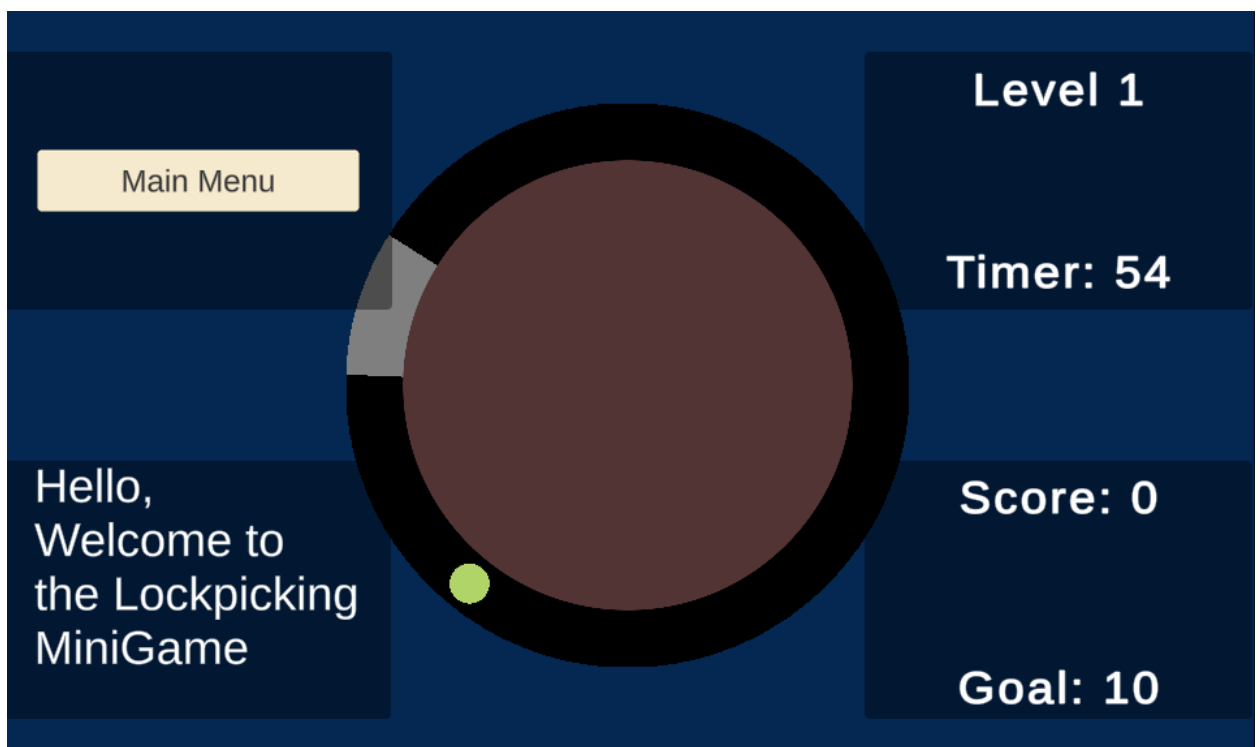


Figure 3 –Game world

VI. Levels

There are 3 levels with 3 different goals that needs to be completed into a specific time frame. If not, the player can not open the lock.

VII. Game Progression

To progress through the game the player must complete the level from 1 to 3 to unlock the game(lock).