

## Assignment 2

Due: 4:30pm Oct. 12th (Monday)

This assignment is done by a group of 2 or 3 (each group submits only 1 copy of the assignment)

1. [10 points] Consider the following two languages:  
L1: strings over  $\{0,1\}$  such that they contain even number of 1's  
L2: the set of all bit strings (i.e. strings over alphabet  $\{0,1\}$ ) that are divisible by 4  
(1) Write a regular expression corresponding to L1  
(2) Write a regular expression corresponding to L2
2. [10 points] Draw an automaton that accepts the regular expression  $b?a(c^+b)^*$

### 3. [20 points] Question 5.8

5.8 Using the first organization of the symbol table described in the text (a single simple table), show the symbol table for the following C program at the three points indicated by the comments (a) using lexical scope and (b) using dynamic scope. What does the program print using each kind of scope rule?

```
#include <stdio.h>

int a,b;

int p(void)
{ int a, p;
  /* point 1 */
  a = 0; b = 1; p = 2;
  return p;
}

void print(void)
{ printf("%d\n%d\n",a,b);
}

void q (void)
{ int b;
  /* point 2 */
  a = 3; b = 4;
  print();
}

main()
{ /* point 3 */
  a = p();
  q();
}
```

4. [15 points] Question 5.26

5.26 Given the following C program, draw box-and-circle diagrams of the variables after each of the two assignments to `**x` (lines 11 and 15). Which variables are aliases of each other at each of those points? What does the program print?

```
(1) #include <stdio.h>
(2) main()
(3) { int **x;
(4)   int *y;
(5)   int z;
(6)   x = (int**) malloc(sizeof(int*));
(7)   y = (int*) malloc(sizeof(int));
(8)   z = 1;
(9)   *y = 2;
(10)  *x = y;
(11)  **x = z;
(12)  printf("%d\n", *y);
(13)  z = 3;
(14)  printf("%d\n", *y);
(15)  **x = 4;
(16)  printf("%d\n", z);
(17)  return 0;
(18) }
```

5. [10 points] Consider the context-free grammar G:

$S \rightarrow aSbS$

$S \rightarrow bSaS$

$S \rightarrow \epsilon$

Show that G is ambiguous by giving two parse trees for the string bbaaba

6. [15 points] Question 8.9 Give the output of the following program using call-by-value, call-by-reference, and call-by-name.

```

int i;
int a[3];

void swap( int x, int y)
{ x = x + y;
  y = x - y;
  x = x - y;
}

main()
{ i = 1;
  a[0] = 2;
  a[1] = 1;
  a[2] = 0;
  swap(i,a[i]);
  printf("%d %d %d %d\n", i, a[0], a[1], a[2]);
  swap(a[i],a[i]);
  printf("%d %d %d\n", a[0], a[1], a[2]);
  return 0;
}

```

7. [20 points] Let **input.txt** be a file containing a sequence of strings. The strings are separated using new lines. Write a Perl program **match.pl** which reads a file **input.txt** and print (1) strings that contain "hi", (2) strings that contain exact one vowel characters (i.e. a, e, i, o, u), and (3) strings that contain two or more 'l', and (4) strings that begin with the letter "h" and end with the letter "t". Assume that input.txt contains only characters a-z.

For example, assume that input.txt is:

**day**  
**thill**  
**helolol**  
**hot**  
**hotu**

Output:

**day contains one vowel characters**  
**thill contains hi**  
**hill contains two or more l**  
**helolol contains two or more l**  
**hot begins with h and ends with t**

### *Submission guideline*

You need to hand in your assignment electronically using the blackboard, which contains:

- readme, which contains the name and email address of group members
- assignment2.pdf, which contains solution to the problems 1-6.
- match.pl

Please place the above files under one directory with a unique name (such as p2-[userid] for assignment 2, e.g. p2-pyang).

Tar the contents of this directory using the following command.

```
tar -cvf [directory_name].tar [directory_name]
```

E.g. tar -cvf p1-pyang.tar p1-pyang/

Use the Blackboard to upload the tared file you created above.