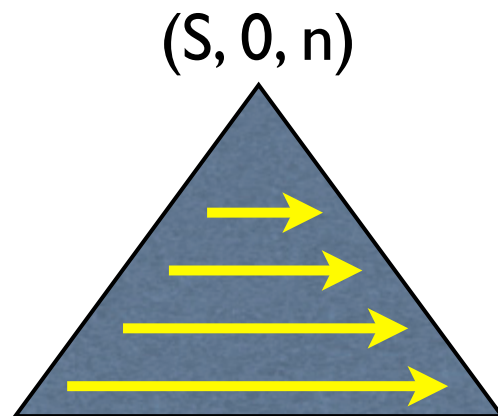


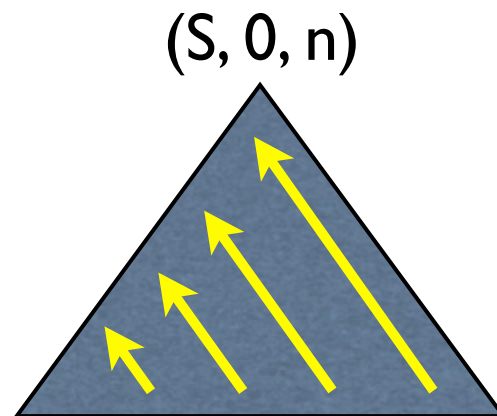
Chomsky Normal Form

- wait! how can you assume a CFG is binary-branching?
- well, we can always convert a CFG into Chomsky-Normal Form (CNF)
 - $A \rightarrow B C$
 - $A \rightarrow a$
- how to deal with epsilon-removal?
- how to do it with PCFG?

Any variants of CKY?



bottom-up



left-to-right

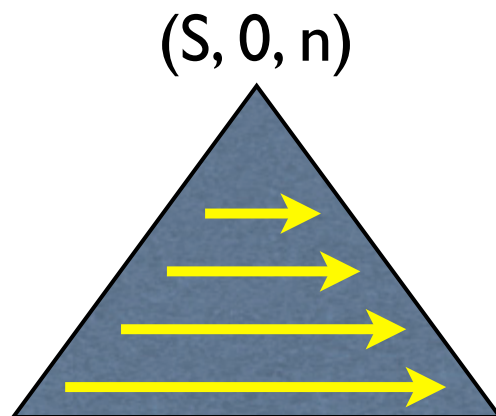
$O(n^3|P|)$

- For each diff ($\leq n$)
 - For each i ($\leq n$)
 - For each rule $X \rightarrow Y Z$
 - For each split point k
 $\text{score}[X][i][j] = \max$

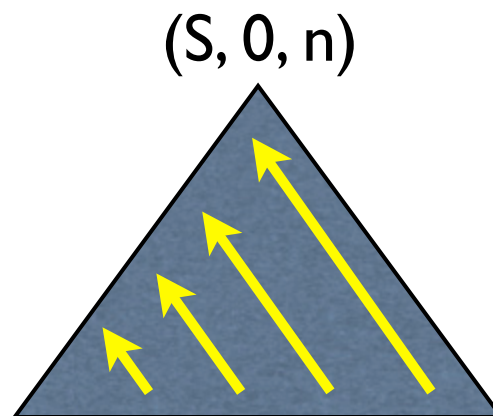
Any variants of CKY?

- For each diff ($\leq n$)
 - For each i ($\leq n$)
 - For each rule $X \rightarrow YZ$
 - For each split point k
 $\text{score}[X][i][j] = \max \text{score}[X][i][j],$
 $\text{score}(X \rightarrow YZ) * \text{score}[Y][i][k] * \text{score}[Z][k][j]$

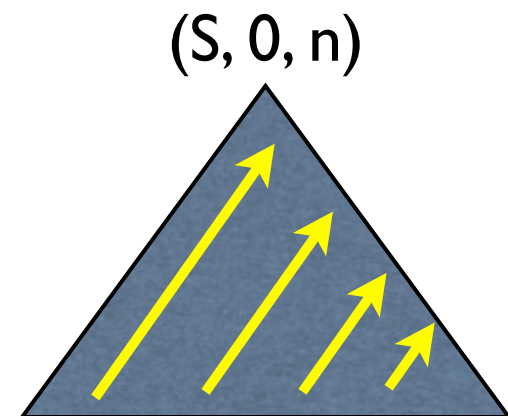
what's the difference with shift-reduce?



bottom-up



left-to-right



right-to-left

$O(n^3|P|)$

Parsing as Deduction

$$\frac{(B, i, k) : a \quad (C, k, j) : b}{(A, i, j) : a \times b \times \text{Pr}(A \rightarrow B C)} A \rightarrow B C$$

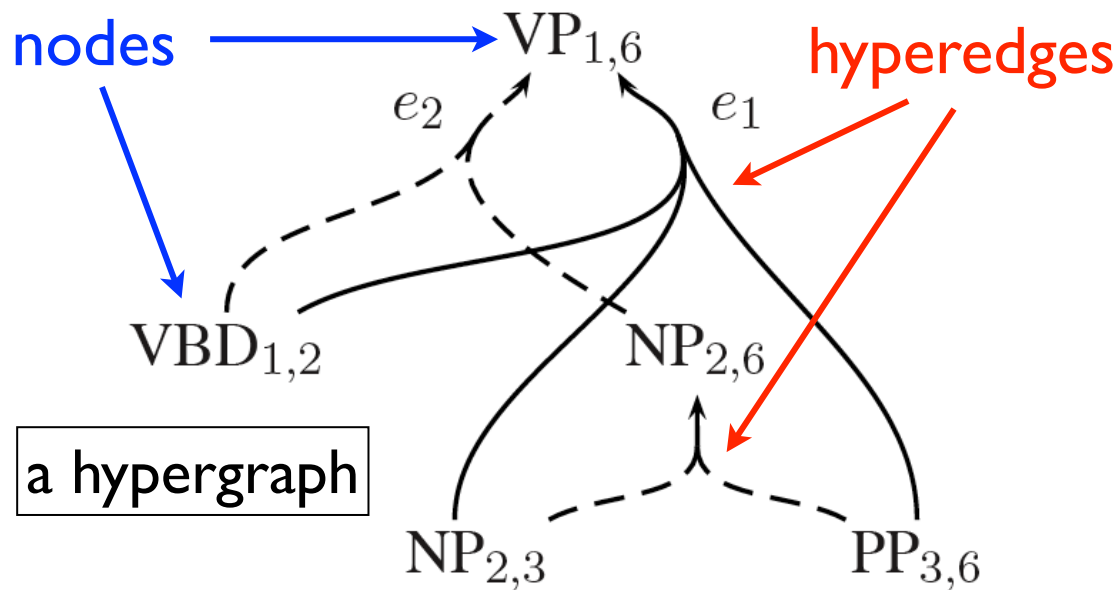
Parsing as Intersection

$$\frac{(B, i, k) : a \quad (C, k, j) : b}{(A, i, j) : a \times b \times \Pr(A \rightarrow B C)} \quad A \rightarrow B C$$

- intersection between a CFG G and an FSA D :
 - define $L(G)$ to be the set of *strings* (i.e., *yields*) G generates
 - define $L(G \cap D) = L(G) \cap L(D)$
 - what does this new language generate??
 - what does the new grammar *look like*?
- what about $\text{CFG} \cap \text{CFG}$?

Packed Forests

- a compact representation of many parses
 - by sharing common sub-derivations
 - polynomial-space encoding of exponentially large set

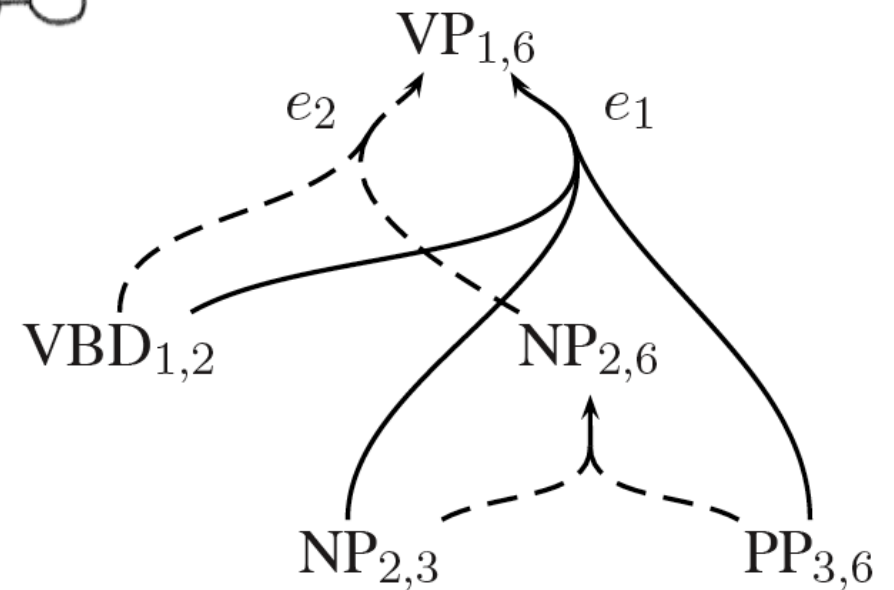
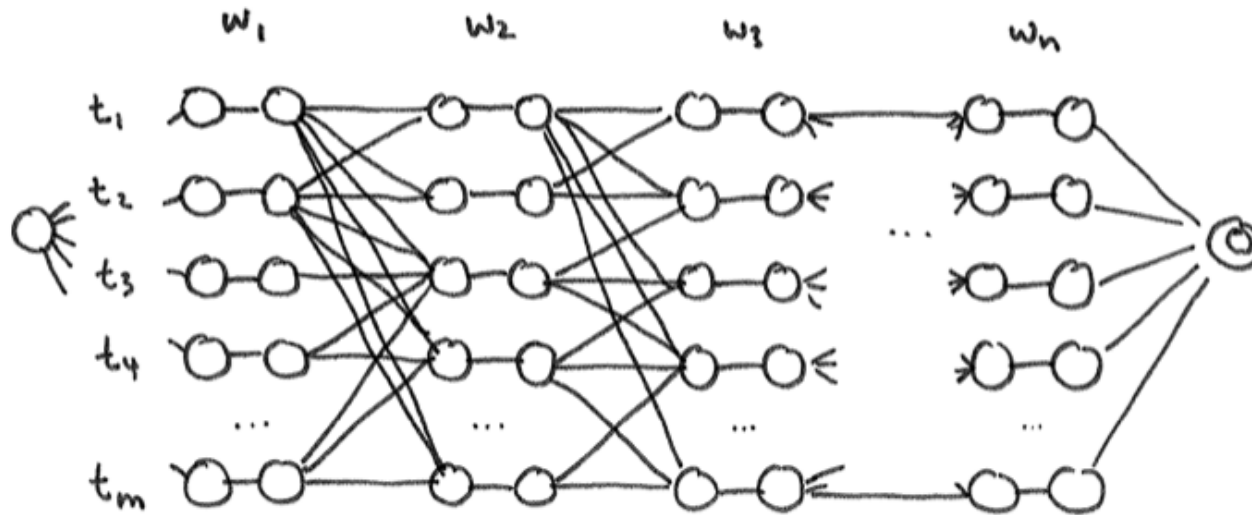


$$e_1 \frac{VBD_{1,2} \quad NP_{2,3} \quad PP_{3,6}}{VP_{1,6}}$$

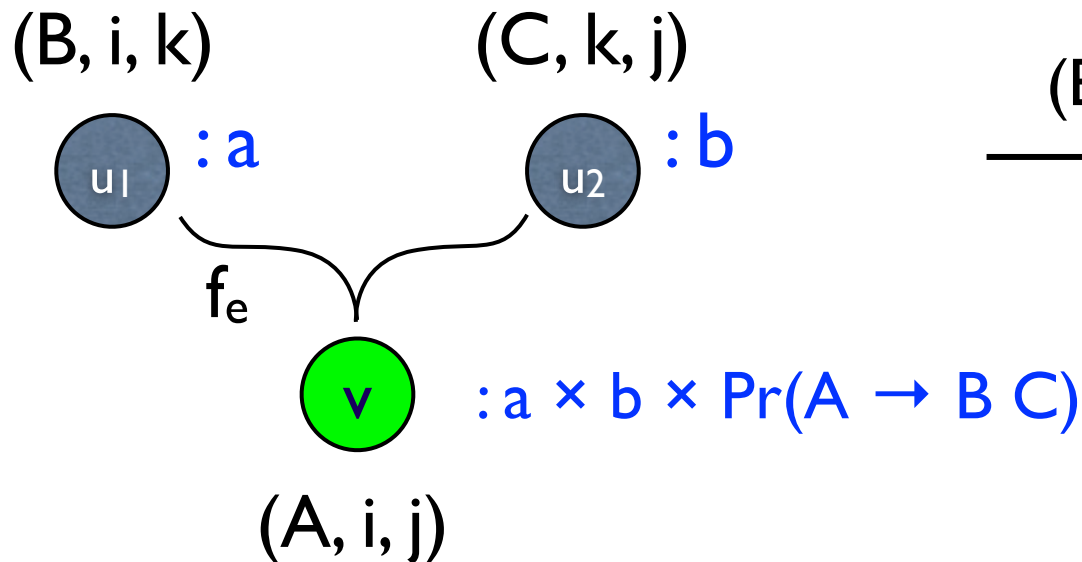
0 I 1 saw 2 him 3 with 4 a 5 mirror 6

(Klein and Manning, 2001; Huang and Chiang, 2005)

Lattice vs. Forest

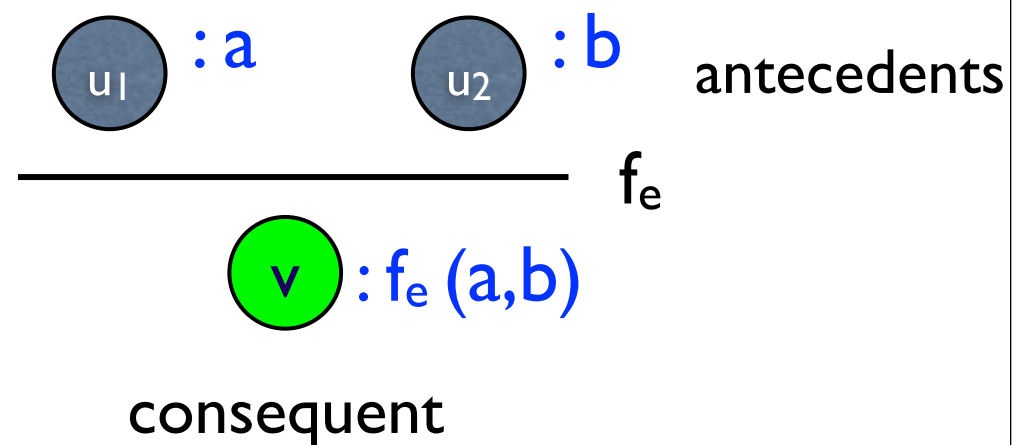
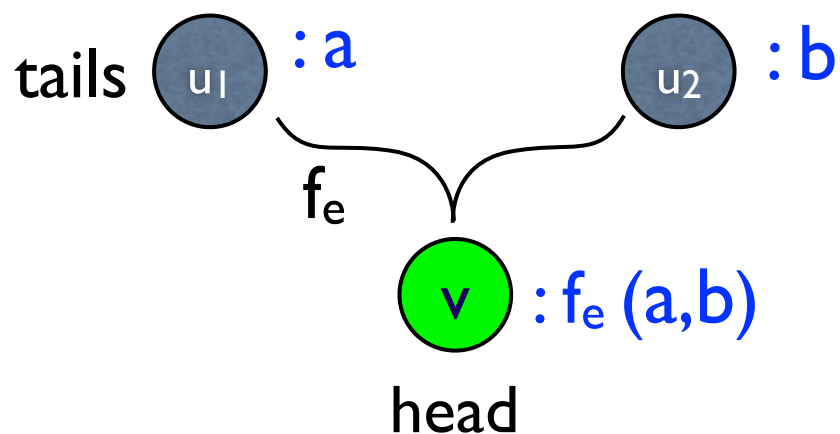


Forest and Deduction



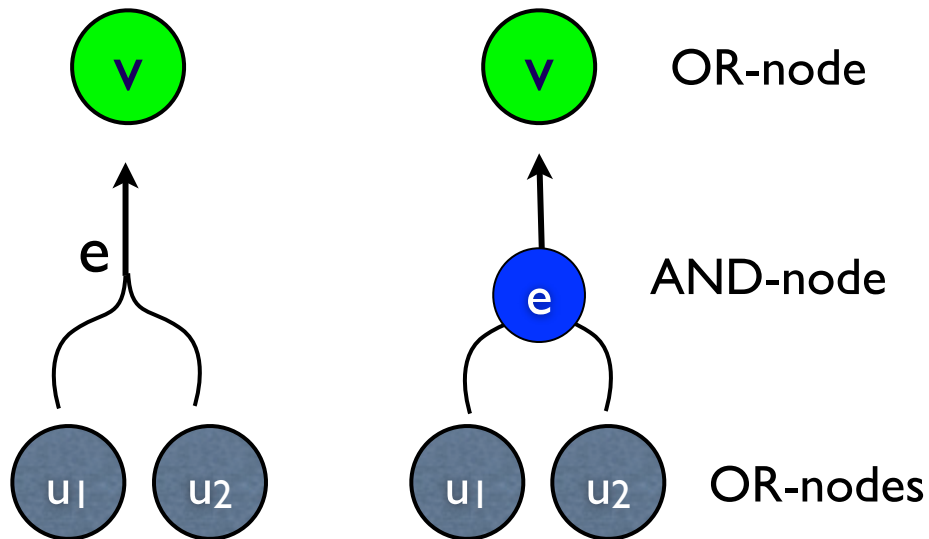
$$\frac{(B, i, k) \quad (C, k, j)}{(A, i, j)} A \rightarrow B \ C$$

(Nederhof, 2003)



Related Formalisms

hypergraph	AND/OR graph	context-free grammar	deductive system
vertex	OR-node	symbol	item
source-vertex	leaf OR-node	terminal	axiom
target-vertex	root OR-node	start symbol	goal item
hyperedge	AND-node	production	instantiated deduction
$(\{u_1, u_2\}, v, f)$		$v \xrightarrow{f} u_1 u_2$	$\frac{u_1 : a \quad u_2 : b}{v : f(a, b)}$



Earley Algorithm

- no binarization is needed (like CKY w/ dotted rules)
- left-to-right parsing with top-down filtering
 - in CKY, some nodes will never be used (from the top)
 - in Earley, try to build nodes when needed (from the left)

Predict:

$$\frac{(A \rightarrow \alpha.B\beta, i, j)}{(B \rightarrow \cdot\gamma, j, j)} B \rightarrow \gamma \in P$$

only **try to** build B
when needed by A!

Scan:

$$\frac{(A \rightarrow \alpha.a\beta, i, j)}{(A \rightarrow \alpha a.\beta, i, j+1)} w_j = a$$

Complete:

$$\frac{(A \rightarrow \alpha.B\beta, i, j) \quad (B \rightarrow \gamma., j, k)}{(A \rightarrow \alpha B.\beta, i, k)}$$

Probabilistic Earley

- probabilistic Earley due to Stolcke (1995)
- predicted item carries only the **rule prob**
 - different items could predict the same predicted item!
- probabilities accumulated in the complete step

Predict:

$$\frac{(A \rightarrow \alpha.B\beta, i, j) : p}{(B \rightarrow \cdot\gamma, j, j) : \text{Pr}(B \rightarrow \gamma)} B \rightarrow \gamma \in P$$

Scan:

$$\frac{(A \rightarrow \alpha.a\beta, i, j) : p}{(A \rightarrow \alpha a.\beta, i, j + 1) : p} w_j = a$$

Complete:

$$\frac{(A \rightarrow \alpha.B\beta, i, j) : p \quad (B \rightarrow \gamma., j, k) : q}{(A \rightarrow \alpha B.\beta, i, k) : pq}$$

Implementation of Earley

- Earley implementation is much trickier than CKY
- still 3 loops, but in different order (like left-to-right cky)
 - outmost loop: right boundary j (left to right)
 - order of actions is important: complete > predict > scan

```
for j = 0 to n
  // first do completion, from short to long
  for i = j-1 downto 0
    // look for candidate items for completion
    for each item x = (i, j, B ->  $\gamma$ .) in span [i, j]
      for k = i downto 0
        for each item y = (k, i, A ->  $\alpha.B\beta$ ) in span [k, i]
          combine x and y to be (k, j, A ->  $\alpha B.\beta$ ) in span [k, j]
  // then do predictions and scanning
  for i = 0 to j
    for each item (i, j, A ->  $\alpha.B\beta$ ) do (repeated) prediction
    for each item (i, j, A ->  $\alpha.w_j\beta$ ) do scanning
```