

Hardik Siloiya Computer Science & Engineering Indian Institute of Technology Bombay 190050047 B.Tech. Gender: Male

DOB: 23/10/2001

Examination	University	Institute	Year	CPI / %
Graduation	IIT Bombay	IIT Bombay	2023	8.36
Intermediate	CBSE	Delhi Public School, Nerul	2019	96.80%
Matriculation	ICSE	Ryan International School, Kharghar	2017	96.60%

Pursuing Honors in Computer Science and Engineering

SCHOLASTIC ACHIEVEMENTS

• Secured 99.8% percentile in JEE Main out of 1.4 million candidates

(2019)

• Secured 99.1% percentile in JEE Advanced (IIT-JEE) out of 240,000 candidates

(2019)

• Received Certificate of Merit for being among the **top 0.1%** candidates in **Chemistry** and **Computer Science** in the **All India Senior School Certificate Examination** (AISSCE) (2019)

• Secured International Rank 207 in International Science Olympiad conducted by SOF

(2018)

Internships

Customer Emotion Detection Chatbot

(Summer 2022)

 $Wells\ Fargo\ |\ Software\ Engineering\ Intern$

Offered Pre-Placement Offer for exemplary performance throughout the internship

- Deployed a real time emotion detection chatbot obtaining an accuracy of 95% using fine-tuning the BERT model
- Implemented a low-latency suggestion generator in the chatbot using heuristic algorithms on queries and ML models to give real-time suggestions to executives from a dictionary
- Implemented a feedback loop allowing customers to rate messages, facilitating active learning of neural network

Web Scraping using Computer Vision

(Summer 2021)

MindWorks Global | Data Scientist Intern

- Implemented a **Faster RCNN** based object detection framework via Detectron2, and **fine-tuned** it for accurate detection of headline and body in images of news articles, obtaining a **mAP** of 90%
- Used the Tesseract Optical Character Recognition model to obtain the textual information from the the objects detected by Faster RCNN
- Used HTML heuristics to accurately get the dates of the web articles from their links

Research Experience

Exact algorithms for 5-Graph coloring

(Ongoing)

Guide: Prof. Sundar Vishwanathan | R&D Project

IIT Bombay

• Researching on designing exact algorithms which work efficiently on NP-hard problem of 5-coloring in graphs

Finding Grundy Numbers for Two level Poset Games

(Ongoing)

Guide: Prof. Rohit Gurjar | B. Tech. Project

IIT Bombay

• Researching on developing efficient algorithms for computing **Grundy Numbers** for general two level **Poset** games and adapting them to solve similar impartial games

Self-Stabilizing algorithm for Grid Architecture

(Spring 2022)

Guide: Prof. Rushikesh Joshi | R&D Project

IIT Bombay

• Developed an algorithm for **stabilizing a distributed system** in the form of a **grid network**, achieving **fault recovery** from arbitrary state and converging in quadratic order using **mutual exclusion**

Animal Detection in videos

(Summer 2021)

Guide: Prof. Prabhu Ramachandran | Student Undergraduate Research Project

IIT Bombay

- Built an object detection framework for accurate detection of animal species in videos
- Implemented the feature of adding multiple classes to an existing model, with only retraining the model on a subset of the previous data using Active Learning

OTHER PROJECTS

SCLP: Compiler for C-like language

(Spring 2022)

Prof. Uday Khedkar | Course Project

IIT Bombay

- Developed a compiler and interpreter for subset of C supporting functions, scope levels and control sequences
- Used Lex for tokenizing, Yacc for parsing and constructed ASTs to generate MIPS assembly code

Online Development Environment (ODE)

Prof. Amitabha Sanyal | Course Project

(Autumn 2020) IIT Bombay

- Developed an **online development platform** with an **isolated environment** supporting User Registration and Code saving APIs using a **code directory** storage system
- Used Django and SQL databases for efficient and secure management of user data
- Implemented compiler support for C++, python, and Java including their library support

Multi Cycle Processor, IITB-Proc

(Spring 2021)

IIT Bombay

- Prof. Virendra Singh | Course Project
- Designed a 16-bit architecture, having a point-to-point communication infrastructure in VHDL
- Implemented an architecture that supports predicated instruction execution, ALU operations, and multiple load and store executions

Covid Analyzer

(Spring 2022)

Prof. Umesh Bellur | Course Project

IIT Bombay

- Developed a react application which allows users to **view and compare** various **covid statistics** from countries around the world by querying data from a **time series database** using **influxQL**
- Implemented user groups giving access to certain users to add data into the database and global data

Generative Models

(Summer 2021)

Self Project

- Implemented several generative models including RNN for music generation, Chatbot using a LSTM network, CycleGANs for image translation, and Variational Autoencoder for image compression and restoration
- Implemented MuseGAN using Wasserstein GAN framework with gradient penalty loss for generating multi-track 2-bar songs, with each bar having 16 time instances

Quad Tree

(Autumn 2020)

Prof. Ajit A. Diwan | Course Project

IIT Bombay

• Implemented the quad tree data structure used for efficiently storing sparse binary matrices allowing compression of such images and matrices with functions to perform binary operations such as XOR, AND, OR

Image Splicing Detection

(Autumn 2021)

Prof. Ajit Rajwade | Course Project

IIT Bombay

• Implemented a technique to identify tampered images leveraging inconsistencies in local noise variance

Data Science

(Summer 2021) IIT Bombay

- Maths & Physics Club | Summer of Science
- Undertook a detailed study on the various Machine Learning algorithms and investigated various practices for extracting information from structured and unstructured data
- Drafted a report on various Machine Learning algorithms for Data science and methods for data manipulation, and gave a presentation on **Kernel Methods**

Reinforcement Learning

(Autumn 2021)

Prof. Shivaram Kalyanakrishnan | Course Project

IIT Bombay

- Implemented algorithms for sampling the arms of stochastic multi-armed bandit including UCB and KL-UCB
- Implemented a MDP solver which finds the optimal policy from any state for Anti-Tic-Tac-toe

TECHNICAL SKILLS

Programming Languages
Web Development

 $\mathrm{C}{++},$ Python, C, Bash, Java, Sed, Awk, BASIC, VHDL

Web Development HTML5, CSS, JavaScript, Django, React, Angular

Software Skills Git, MATLAB, LATEX, MySQL, AutoCAD, Quartus, Android Studio

Key Courses Undertaken

Computer Science

Database Systems and Lab, Automata Theory, Compilers and Lab, Discrete Structures, Computer Architecture and Lab, Operating Systems and Lab, Artificial Intelligence & Machine Learning and Lab, Software Systems Lab, Design and Analysis of Algorithms, Logic for Computer Science, Computer Networks and Lab

Mathematics

Calculus, Linear Algebra, Differential Equations, Numerical Analysis

Extracurriculars _

- Participated in the Social Service Camp conducted by Ryan Group of Institutions held at Daman
- (2017)
- Successfully completed one year of Guitar training under National Sports Organization
- (2019)
- $\bullet \ \ {\bf Received} \ \ {\bf a} \ \ {\bf Special} \ \ {\bf mention} \ \ {\bf in} \ \ {\bf Video-Making} \ \ {\bf Competition} \ \ {\bf organised} \ \ {\bf by} \ \ {\bf Culturals}, \ {\bf IIT} \ \ {\bf Bombay}$
- (2019)
- · Hobbies: Competitive Programming, playing guitar, E-Sports and watching anime