**Coen6312**

Model Driven Software Engineering

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**Deliverable 1**

Team Name: Music Geeks

**Submitted to**

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Mission and vision

Our mission is to create an easy to use game that will entertain as well as help people to learn music.

Brief description of project

Main goal of our video game is to improve reading skills by providing both trouble and bags scales while typing to achieve a higher score each time. On the screen you will see a simple interface similar to the below shown picture. The keys will highlight us matching keyboard on pressing.

