Work Distribution of Course Game Project DAIICT

Prepared by Group #02

For DA-IICT

24th November 2016

Following table shows the work done by each of the team member

Name – ID	Work Done
Chintan Sanghavi 201512006	**Role Assigned** – Web Application Developer and Tester
	Feasibility report – Risk Analysis
	SRS - Requirement Analysis(Functional) , Product Functions
	Project Planning Report – Risk Management
	Test plan Report – Test Cases
	Web App (Implementation) – Add, update and delete game
	Testing – JUNIT , Load
	Other – Interviewing, Video
Jaspreet Chhabra 201512016	**Role Assigned** – Project Manager, Game Developer and Web interface developer
	Feasibility Report - Requirement Analysis, Scope, Purpose, documentation
	SRS - User Stories, Constraints, Scope, Purpose, Concept Map, documentation, Software and Hardware interface, documentation
	Project Planning report - Introduction, scope management, Work breakdown structure, Deployment Plan, Change control management, Milestone/activities, Project Schedule, Dependencies, Gantt Chart, Cost/Budget Management, Quality Management, Risk Management, Activity Network, CPA for each module, Tracking of the project activities, Pert chart
	Test plan Report –Whole Test plan Document including documentation
	Web App (Implementation) -Whole
	Game development – 2 Games
	Other - Interviewer, Reviewing and editing of document
Fatema Kapadvanjwala 201512018	**Role Assigned** – Web Application Developer and Tester
	Feasibility Report - Problem Statement, Purpose, Scope, Benefits
	SRS - Software and Hardware interface
	Web App (Implementation) – login
	Testing – JUNIT , Random Testing
	Other - Documentation, 2 MOM

Mansi Shah **201512025**	**Role Assigned** – Scrum Master and Web Application Developer
	Feasibility Report - Problem Statement, Deliverables, Requirement Analysis (functional), documentation
	SRS - User Stories, Constraints, Concept Map, documentation
	Project Planning report - Introduction, scope management, Work breakdown structure, Change control management, Milestone/activities, Dependencies, Gantt Chart, Cost/Budget Management, Quality Management, Risk Management, Activity Network, CPA for each module, Tracking of the project activities, Pert chart, documentation
	Test plan Report – Test cases
	Web App (Implementation) – Whole User Interface
	Other - Interviewer, Reviewing and editing of documents
Kush Shah **201512042**	**Role Assigned –** Game developer and Tester
	Feasibility Report - Visibility Plan, Business Considerations
	SRS - Architectural Design
	Project Planning report - Dependencies
	Game development – Graphics
Hardik Bohra **201512062**	**Role Assigned –** Game Developer and API Developer
	Feasibility Report - Requirement Analysis (CMS), technical Req.
	SRS - Functional Req., Product Functions, Concept Map
	Project Planning report - Risk Management
	Test plan Report – Test cases
	API Development – Whole Application programming Interface
	Game development – 2 Games
	Other - Interviewer, Video
Palash Khandelwal **201512072**	**Role Assigned –** Web Application Developer
	Feasibility Report - Process Model
	SRS - Constraints, Concept Map
	Project Planning report - Quality Management
	Web App (Implementation) – Whole GUI
	Other - Documentation, MOM
Hardik Thakkar **201512084**	**Role Assigned –**Web Application developer
	Feasibility Report - SDLC, outline plan-milestone
	SRS - User Characteristics, Concept Map
	Web App (Implementation) – Whole (Worked on entire Web Application Interface)
	Other - Wikipedia Page

Dishant Patel **201512089**	**Role Assigned** – Game Developer and Mobile Application Developer
	Feasibility Report - Requirement analysis (CMS), Technical Req.
	SRS - Non-Functional req., Concept Map, Architectural Design
	Project Planning report – Deployment plan
	Android Application – Developing the entire Android Application
	Game development – 2 Games
	Other – Wikipedia Page