

# Frank Hardisty

8411 SE 46<sup>th</sup> St  
Mercer Island, WA  
98040

(206) 733-0566

[frank@biggestbytes.com](mailto:frank@biggestbytes.com)

I am interested in joining a Seattle-area team that leverages leading-edge technology to deliver delightful internet services

## Work Experience

### *Software Engineer II, Expedia*

*November 2017 – Present*

SDE II, MeSo Data Platform team, Expedia Media Services [advertising.expedia.com](https://advertising.expedia.com)

- Within a month of joining team, deployed improvements to production of high-throughput, low latency Apache Storm-based cluster-compute services running on AWS
- Won teamwork award for development of Salesforce integration using AWS Lambda
- Root-caused periodic failure in key Redis db with over 160 million entries. Designed and implemented Redis db upgrade, with no downtime, while doubling capacity
- Developed scalable workflows using Kafka, Flink and Airflow for streaming and ETL, leveraged custom Apache Spark operators on Hadoop clusters
- Developed Terraform modules for AWS cross-account access, saving weeks of engineering effort for multiple teams
- Continually contribute clear documentation, process improvements, and mentoring for junior team members

### *Senior Software Engineer, CommerceHub*

*October 2016 – September 2017*

Senior Developer on ProductStream team [commercehub.com/productstream](https://commercehub.com/productstream)

- Lead team in moving applications from in-house to AWS
- Improved quality of each layer of application, via high code quality and performance:
  - Operations (Chef and AWS), performed 14 releases to production during one week, with no roll-backs or rework
  - Database (MongoDB), re-wrote problematic data versioning module, reducing average time spent on modifications by over 80%
  - Services (Java with DynamoDB), designed and implemented dynamic table instantiation strategy, allowing key service to scale 10x
  - Web client (React), updated WebPack from 0.x to 3.x in less than half the expected time, enabling early delivery on a key customer request
- Designed and implemented REST-ful API for data ingress, which aided inter-team collaboration
- Mentored junior developers, ensuring adherence to process and high code quality

*Software Development Engineer III, Zonar Systems*  
Senior Developer on MyBusVue team [mybusvue.com](http://mybusvue.com)

*July 2015 – September 2016*

- Successfully promoted unit and functional testing approach to developing robust software
- Refactored each layer of application, improving code quality and performance:
  - Database (PostgreSQL with PostGIS), restructured DB resulting in 2x performance
  - Services (Celery task queue with RabbitMQ), rewrote parallel computation tasks
  - Application (Pyramid with SQLAlchemy ORM), restructured data models for clarity
  - Web cache (Redis), decreased response time of key query from 1200 ms to 70 ms
  - Web client (AngularJS), reduced average wait on home page from 2000 ms to 50 ms
- Designed and implemented multi-tier data caching , aiding scaling from 30 to 20,000 users
- Designed and implemented REST-ful API used by Android, iOS, and Web clients
- Improved accuracy of core bus-arrival prediction algorithm
- Mentored junior developers, ensuring adherence to process and high code quality
- Supervised work of remote teams producing Android and iOS clients

*Faculty, Penn State Department of Geography*

*September 2007 - June 2015*

Architect and lead developer for GeoTxt project [geotxt.org](http://geotxt.org)

- Conceptualized GeoTxt as a web service and externally funded project
- Designed REST-ful API, with stateless architecture and horizontal scaling
- Supervised development of crowd-sourced identification of place-names from Twitter

Wrote and taught Cloud and Server GIS graduate course [e-education.psu.edu/geog865](http://e-education.psu.edu/geog865)

- Author of graduate level course in cloud approaches to Geographic Information Systems
- First course that lead students through setting up their own GIS servers on AWS
- Designed and implemented AWS architecture to surmount difficulties in license server

Architect and lead developer for STempo project [geovista.psu.edu/stempo/](http://geovista.psu.edu/stempo/)

- Delivered multiple complete UI redesigns to client
- Designed polyglot approach allowing Python and Java classes to coexist on same runtime
- Mentored junior developers with no previous knowledge of Java into productive roles
- Developed safe concurrency approach for efficient use of computational resources

Lead developer for GeoViz Toolkit [geovista.psu.edu/geoviztoolkit/](http://geovista.psu.edu/geoviztoolkit/)

- Lead developer since 2000
- Designed component-based approach using introspection and reflective invocation to automatically connect components
- Mentored junior developers with no previous knowledge of Java into productive roles
- Lead team into unit testing and continuous integration approach to developing robust software

## Technical Skills

Programming Languages:	Production experience in Java 1.1 – 11.0, Bash, Python (CPython and Jython) 2.6, 2.7, 3.+, JavaScript 1.3-1.8.5, Groovy, Scala, and Terraform. Some experience in C, C#, Visual Basic, R, Pascal, Lisp, Prolog, and PHP
Cloud Computing:	Amazon Web Services (EC2, VPC, S3, RDS, DynamoDB, Route 53, SQS, IAM, etc.), Microsoft Azure (Virtual Machines, SQL Database, Document DB), Terraform, CloudFormation, aws-cli, Linux
Programming Methodologies:	Agile (Scrum and Kanban), Continuous Integration (Hudson and Jenkins), UML, Software Patterns (GoF), Unit Testing, Formal Verification
Java Technologies:	REST style Web Services, SOAP and WSDL services, Ant, Maven (1-3), JNI (Java Native Interface), Tomcat, GeoTools, Jenkins, JDBC, RMI (Remote Method Invocation), Colt, JTS (Java Topology Suite), Servlets
Data Storage:	Relational Databases (PostgreSQL with PostGIS, DB2, SQL Server, Hive, Presto), DynamoDB, Redis, MongoDB, Lucene and Solr Indexes
Mathematical Expertise:	Machine Learning (AI), Natural Language Processing, Multivariate Statistics, Spatial Statistics, Decision Trees, Neural Networks, Computational Geometry, Non-Euclidean Geometry

Scalable Computing:	Storm, Flink, Hadoop, Kafka, Akka, Parallel algorithms, stateless services, Big Data interactivity, designed middleware services using message-based, object broker, and RPC approaches
User Interfaces:	JavaScript, HTML, CSS, jQuery, Bootstrap, Angular 1, React. Web mapping with Google Maps, Bing Maps, and custom with OpenLayers and Leaflet. Visualization and graphing on multiple platforms, including D3.js.

## **Education**

PhD in Geography (Geographic Information Systems) 2003, Penn State University  
MA in Geography (Quantitative Geography) 1999, Ohio State University