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// this example will play a track and then
// every five seconds play another track
//
// it expects the sd card to contain these three mp3 files
// but doesn't care whats in them
//
// sd:/mp3/0001.mp3
// sd:/mp3/0002.mp3
// sd:/mp3/0003.mp3

#include <SoftwareSerial.h>
#include <DFMiniMp3.h>
// https://github.com/Makuna/DFMiniMp3

#include <Wire.h>
#include <PN532_I2C.h>
#include <PN532.h>
#include <NfcAdapter.h>

PN532_I2C pn532i2c(Wire);
PN532 nfc(pn532i2c);

const uint8_t uid_ok1[] = { 0x4, 0xB1, 0x63, 0xDA, 0x31, 0x5B, 0x80 }; //UID SPT Subway 1
const uint8_t uid_ok2[] = { 0x4, 0x42, 0x55, 0x72, 0x62, 0x57, 0x80 }; //UID ciondolo viola
const uint8_t uid_ok3[] = { 0xF6, 0x99, 0xBD, 0xAC, 0, 0, 0 }; //UID ciondolo rosso
const uint8_t uid_ok4[] = { 0x4, 0x4D, 0x23, 0x2A, 0x52, 0x5D, 0x85 }; //UID GTT1
const uint8_t uid_ok5[] = { 0x4, 0x4B, 0x23, 0x2A, 0x52, 0x5D, 0x85 }; //UID GTT2
const uint8_t uid_ok6[] = { 0x4, 0x47, 0x3D, 0xDA, 0x64, 0x5D, 0x81 }; //UID GTT3
const uint8_t uid_ok7[] = { 0x5, 0x77, 0x7C, 0x6A, 0x99, 0x54, 0xE9 }; //UID GTT4
const uint8_t uid_ok8[] = { 0x5, 0x7D, 0x8C, 0xB9, 0x59, 0x54, 0xE9 }; //UID GTT5

const uint8_t uid_ok9[] = { 0x5, 0x76, 0x23, 0x1A, 0xE9, 0x54, 0xE9 }; //UID SPT Subway 2
const uint8_t uid_ok10[] = { 0x5, 0x7D, 0x62, 0x7B, 0x5A, 0x54, 0xE9 }; //UID SPT Subway 3

const uint8_t uid_ok11[] = { 0x5, 0x72, 0x8E, 0x19, 0x7A, 0x54, 0xE9 }; //UID SPT Subway 4

const uint8_t uid_ok12[] = { 0x5, 0x73, 0x7B, 0x9B, 0xE9, 0x54, 0xE9 }; //UID SPT Subway 5

int volume=15;

const int secondi=60;

// implement a notification class,
// its member methods will get called
//
class Mp3Notify
{
public:
    static void OnError(uint16_t errorCode)
    {
        // see DfMp3_Error for code meaning
        Serial.println();
        Serial.print("Com Error ");
        Serial.println(errorCode);
    }

    static void OnPlayFinished(uint16_t globalTrack)
    {
        Serial.println();
        Serial.print("Play finished for #");
        Serial.println(globalTrack);
    }

    static void OnCardOnline(uint16_t code)
    {
        Serial.println();
        Serial.print("Card online ");
    }
}
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    Serial.println(code);
}

static void OnCardInserted(uint16_t code)
{
    Serial.println();
    Serial.print("Card inserted ");
    Serial.println(code);
}

static void OnCardRemoved(uint16_t code)
{
    Serial.println();
    Serial.print("Card removed ");
    Serial.println(code);
}
};

// instance a DFMiniMp3 object,
// defined with the above notification class and the hardware serial class
//
//DFMiniMp3<HardwareSerial, Mp3Notify> mp3(Serial1);

// Some arduino boards only have one hardware serial port, so a software serial port is needed instead.
// comment out the above definition and uncomment these lines
SoftwareSerial secondarySerial(10, 11); // RX, TX
DFMiniMp3<SoftwareSerial, Mp3Notify> mp3(secondarySerial);

void setup()
{
    Serial.begin(115200);

    Serial.println("initializing...");

    mp3.begin();

    uint16_t volume = mp3.getVolume();
    Serial.print("volume ");
    Serial.println(volume);
    mp3.setVolume(volume);

    uint16_t count = mp3.getTotalTrackCount();
    Serial.print("files ");
    Serial.println(count);

    Serial.println("starting...");

//PN532 Setup

    nfc.begin();

    uint32_t versiondata = nfc.getFirmwareVersion();
    if (!versiondata) {
        Serial.print("Didn't find PN53x board");
        while (1); // halt
    }
    /*
    // Got ok data, print it out!
    Serial.print("Found chip PN5"); Serial.println((versiondata>>24) & 0xFF, HEX);
    Serial.print("Firmware ver. "); Serial.print((versiondata>>16) & 0xFF, DEC);
    Serial.print('.'); Serial.println((versiondata>>8) & 0xFF, DEC);
    */
    // Set the max number of retry attempts to read from a card
    // This prevents us from waiting forever for a card, which is
    // the default behaviour of the PN532.
    nfc.setPassiveActivationRetries(0xFF);

    // configure board to read RFID tags
    nfc.SAMConfig();

    Serial.println("Waiting for an ISO14443A card");

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}

void waitMilliseconds(uint16_t msWait)
{
    uint32_t start = millis();

    while ((millis() - start) < msWait)
    {
        // calling mp3.loop() periodically allows for notifications
        // to be handled without interrupts
        mp3.loop();
        delay(1);
    }
}

void loop()
{
    int test=1;
    boolean success;
    uint8_t uid[] = { 0, 0, 0, 0, 0, 0, 0 }; // Buffer to store the returned UID
    uint8_t uidLength; // Length of the UID (4 or 7 bytes depending on ISO14443A
card type)

    // Wait for an ISO14443A type cards (Mifare, etc.). When one is found
    // 'uid' will be populated with the UID, and uidLength will indicate
    // if the uid is 4 bytes (Mifare Classic) or 7 bytes (Mifare Ultralight)
    success = nfc.readPassiveTargetID(PN532_MIFARE_ISO14443A, &uid[0], &uidLength);

    if (success) {
        Serial.println("Found a card!");
        //Serial.print("UID Length: ");Serial.print(uidLength, DEC);Serial.println(" bytes");
        Serial.print("UID Value: ");
        for (uint8_t i=0; i < uidLength; i++)
        {
            Serial.print(" 0x");Serial.print(uid[i], HEX);
        }
        Serial.println("");
        // Wait 1 second before continuing
        // delay(1000);
        if(uidLength==7){

            test=memcmp(uid,uid_ok1,sizeof(uid));
            if (test==0) {
                Serial.println("Carta SPT Subway");
                Serial.println("track 1");
                mp3.playMp3FolderTrack(10);
                delay(500);
                mp3.playMp3FolderTrack(1); // sd:/mp3/0001.mp3
            }

            test=memcmp(uid,uid_ok4,sizeof(uid));
            if (test==0) {
                Serial.println("Carta GTT1");
                Serial.println("track 2");
                mp3.playMp3FolderTrack(10);
                delay(500);
                mp3.playMp3FolderTrack(2); // sd:/mp3/0001.mp3
            }

            test=memcmp(uid,uid_ok5,sizeof(uid));
            if (test==0) {
                Serial.println("Carta GTT2");
                Serial.println("track 3");
                mp3.playMp3FolderTrack(10);
                delay(500);
                mp3.playMp3FolderTrack(3); // sd:/mp3/0001.mp3
            }

            test=memcmp(uid,uid_ok6,sizeof(uid));
            if (test==0) {
                Serial.println("Carta GTT3");
            }
        }
    }
}

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Serial.println("track 3");
mp3.playMp3FolderTrack(10);
delay(500);
mp3.playMp3FolderTrack(6); // sd:/mp3/0001.mp3
}

//-----
test=memcmp(uid,uid_ok7,sizeof(uid));
if (test==0) {
    Serial.println("Carta GTT4");
Serial.println("track 3");
mp3.playMp3FolderTrack(10);
delay(500);
mp3.playMp3FolderTrack(5); // sd:/mp3/0001.mp3
}

//-----
test=memcmp(uid,uid_ok9,sizeof(uid));
if (test==0) {
    Serial.println("SPT Subway 2");
Serial.println("track 100");
mp3.playMp3FolderTrack(10);
delay(500);
mp3.playMp3FolderTrack(100); // sd:/mp3/0001.mp3
}

//-----
test=memcmp(uid,uid_ok10,sizeof(uid));
if (test==0) {
    Serial.println("SPT Subway 3");
Serial.println("track 101");
mp3.playMp3FolderTrack(10);
delay(500);
mp3.playMp3FolderTrack(101); // sd:/mp3/0001.mp3
}

//-----
test=memcmp(uid,uid_ok2,sizeof(uid));
if (test==0) {
    Serial.println("Ciondolo Viola");

}

//-----
test=memcmp(uid,uid_ok8,sizeof(uid));
if (test==0) {
    Serial.println("Carta GTT4");
    Serial.println("Stop");
    mp3.playMp3FolderTrack(10);
    delay(500);
mp3.stop(); // stop
}

//-----

//-----
test=memcmp(uid,uid_ok11,sizeof(uid));
if (test==0) {
    Serial.println("SPT Subway 4");

if (volume<21){
    Serial.println("volume+");
mp3.setVolume(++volume);}
}

//-----

//-----
test=memcmp(uid,uid_ok12,sizeof(uid));
if (test==0) {
    Serial.println("SPT Subway 5");
if (volume>9){
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        Serial.println("volume-");
        mp3.setVolume(--volume);}
    }
//-----

    } //End Test uid_lenght 7

    if(uidLength==4){

/*
        test=memcmp(uid,uid_ok3,sizeof(uid));
        if (test==0) {
            Serial.println("Ciondolo Rosso");
            Serial.println("track 4");
            mp3.playMp3FolderTrack(4); // sd:/mp3/0002.mp3
        }
*/

        test=memcmp(uid,uid_ok3,sizeof(uid));
        if (test==0) {
            Serial.println("Ciondolo Rosso");
            Serial.println("Stop");
            mp3.stop(); // stop
        }

        } //End Test uid_lenght 7
        Serial.println("");
    }
    else
    {
        // PN532 probably timed out waiting for a card
        // Serial.println("Timed out waiting for a card");
    }
    delay(1000);
    mp3.loop(); //controlla il lettore per messaggi
    delay(1);

/*
    Serial.println("track 1");
    mp3.playMp3FolderTrack(1); // sd:/mp3/0001.mp3

    waitMilliseconds(secondi*1000);

    Serial.println("track 2");
    mp3.playMp3FolderTrack(2); // sd:/mp3/0002.mp3

    waitMilliseconds(secondi*1000);

    mp3.setVolume(0);
    waitMilliseconds(5*1000);
    mp3.setVolume(15);

    Serial.println("track 3");
    mp3.playMp3FolderTrack(3); // sd:/mp3/0003.mp3

    waitMilliseconds(5000);
*/
}

/* NOTE
https://github.com/Makuna/DFMiniMp3/blob/master/src/DFMiniMp3.h

DfMp3_Error
// from device
DfMp3_Error_Busy = 1,

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```
DfMp3_Error_Sleeping,  
DfMp3_Error_SerialWrongStack,  
DfMp3_Error_CheckSumNotMatch,  
DfMp3_Error_FileIndexOut,  
DfMp3_Error_FileMismatch,  
DfMp3_Error_Advertise,  
// from library  
DfMp3_Error_PacketSize = 0x81,  
DfMp3_Error_PacketHeader,  
DfMp3_Error_PacketChecksum,  
DfMp3_Error_General = 0xff
```

```
*/
```