

# CSE 3010 – Data Structures & Algorithms

## **Lecture #36**

# What will be covered today

- Operations on BST ... Contd.
  - Inserting into a BST
  - Finding the node type
  - Finding if a node is a left or right child
  - Finding if a node has a left or right child
  - Finding the size of a BST
  - Deleting a node in the tree

Example dataset

Mat, Bat, Pot, Hut, Cat, Lit, Hat, Sat, Met, Lot

## Finding if a node is a left or right child

```
bool isLeftChild(BSTNODE* root, BSTNODE* node) {  
    if (node == NULL)  
        return false;  
    if (root == NULL)  
        return false;  
    if (root->left == node)  
        return true;  
    else  
        if (node->key <= root->key)  
            return(isLeftChild(root->left,node));  
        else  
            return(isLeftChild(root->right,node));  
}
```

## Finding size of tree

// Returns the number of nodes in the tree, tree may be a subtree

```
int sizeTree(BSTNODE *root) {  
    int count = 1;  
    if (root->left != NULL)  
        count = count + sizeTree(root->left);  
    if (root->right != NULL)  
        count = count + sizeTree(root->right);  
    return count;  
}
```

# Delete node in a binary search tree

- Three cases to be considered
  1. Node to be deleted is a leaf
    - Delete the node
  2. Node to be deleted has one child
    - Delete the node after parent of the deleted node adjusts the pointer to bypass the deleted node
  3. Node to be deleted has two children
    - Replace the key of the deleted node with the smallest data of its right sub tree
    - Delete the node with the smallest data recursively