

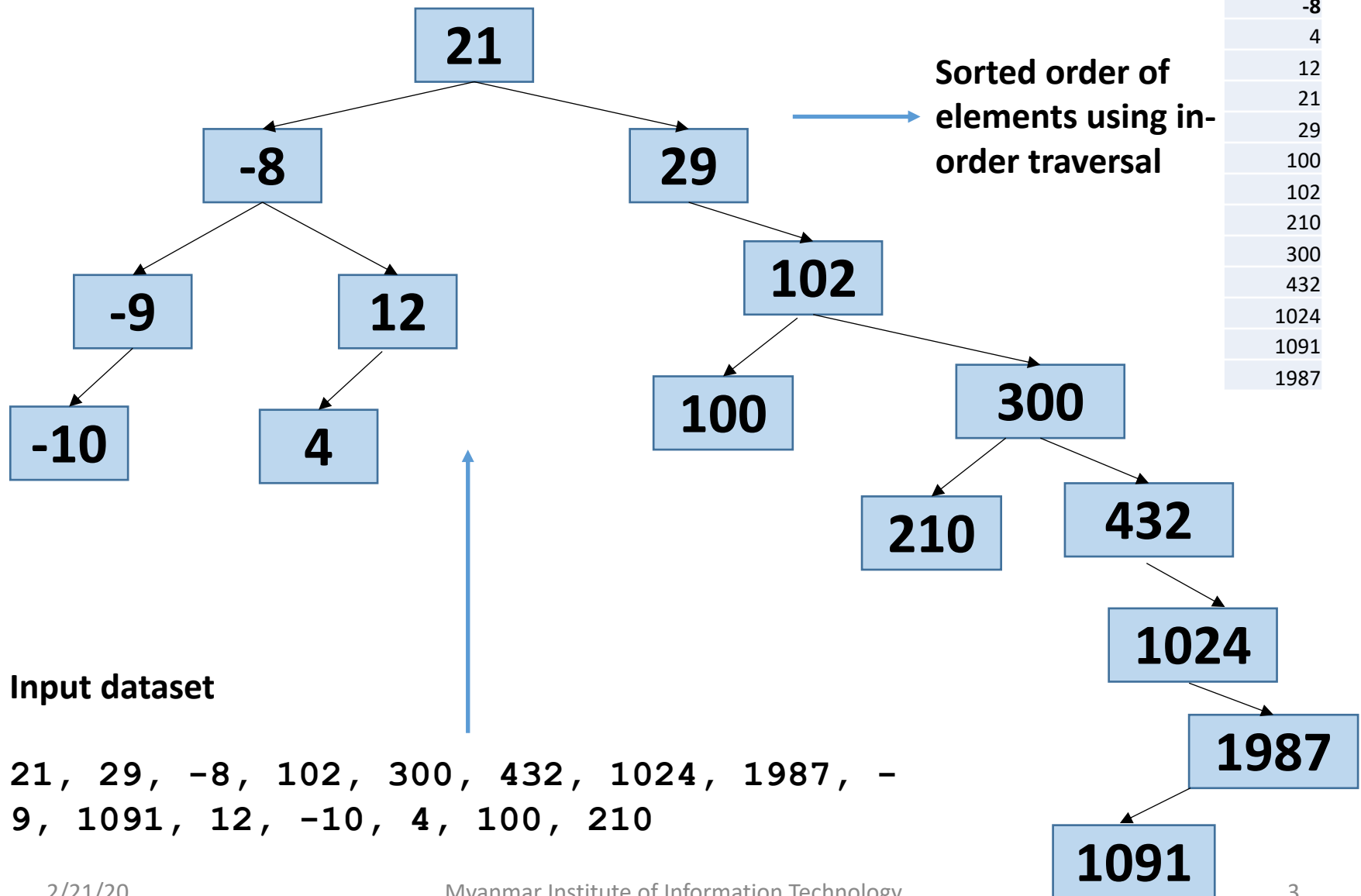
CSE 3010 – Data Structures & Algorithms

Lecture #33

What will be covered today

- Constructing a binary search tree
- C implementation of a binary search tree
 - Traversing a binary search tree
 - Creating a binary search tree node
 - Inserting into a binary search tree
- Assignment 3
 - On in-place sorting using doubly linked list

inOrderTraversal – Binary Search Tree



Traversing a binary search tree

```
// Traversal of tree using inorder method
void inOrderTraversal(BSTNODE *root) {
    if (root != NULL) { // Terminating condition
        inOrderTraversal(root->left);
        printf("\t%d\n", root->key);
        inOrderTraversal(root->right);
    }
}
```

Traversing a binary search tree

```
// Traversal of tree using postorder method
void postOrderTraversal(BSTNODE *root) {
    if (root != NULL) { // Terminating condition
        postOrderTraversal(root->left);
        postOrderTraversal(root->right);
        printf("\t%d\n", root->key);
    }
}
```

Traversing a binary search tree

```
// Traversal of tree using preorder method
void preOrderTraversal(BSTNODE *root) {
    if (root != NULL) { // Terminating condition
        printf("\t%d\n", root->key);
        preOrderTraversal(root->left);
        preOrderTraversal(root->right);
    }
}
```

Create empty BST and BST node

```
// Create the binary search tree
```

```
BSTNODE* createBSTree() {  
    return NULL;  
}
```


```
// Create a new tree node
```

```
BSTNODE* createNode(ITEM key) {  
  
    BSTNODE *temp = (BSTNODE*) malloc(sizeof(BSTNODE));  
    temp->key = key;  
    temp->left = NULL;  
    temp->right = NULL;  
    return temp;  
}
```

Insert a node in BST

// Insert a node in the tree

```
BSTNODE* insertItem(BSTNODE *root, ITEM key) {  
  
    if (root == NULL)  
        root = createNode(key);  
    else {  
        if (key < root->key)  
            root->left = insertItem(root->left, key);  
        else  
            root->right = insertItem(root->right, key);  
    }  
    return root;  
}
```



Will be the root of the subtree, if NULL item inserted else
continue until a NULL on the subtree is found