

# Recursive Basic Problem

## Stage 1: Baby Steps (get comfortable with flow)

1. Print numbers from  $n$  down to  $1$  and  $1$  up to  $n$ .
  2. Factorial of  $n$ .
  3. Sum of first  $n$  natural numbers.
  4. Power of a number ( $x^n$ ).
  5. Sum of digits of a number.
  6. Product of digits of a number.
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## Stage 2: String & Array Manipulation (trust the clone)

7. Reverse a string.
  8. Check if a string is palindrome.
  9. Count occurrences of a character in a string.
  10. Remove all occurrences of a character from a string.
  11. Replace all " $\pi$ " with " $3.14$ " in a string (classic).
  12. Find index of first/last occurrence of an element in an array.
  13. Print all indices of an element in an array.
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## Stage 3: Classic Recursive Puzzles (pattern spotting)

14. Fibonacci numbers.
  15. Climb stairs problem (ways to reach  $n$  steps if 1 or 2 steps allowed).
  16. Generate all subsequences of a string.
  17. Generate all subsets of an array.
  18. Print all permutations of a string.
  19. Print keypad combinations (like old Nokia keypad, e.g.  $2 \rightarrow abc$ ,  $3 \rightarrow def$ ).
  20. Tower of Hanoi.
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## **Stage 4: Thinking Like Divide & Conquer (recursion as strategy)**

Now recursion starts solving bigger problems:

21. Binary search (recursive version).
  22. Merge sort.
  23. Quick sort.
  24. Count inversions in an array (still recursion, no trees).
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## **Outcome**

If you nail this list, you'll have:

- Control over base cases.
- Intuition for shrinking problems.
- Confidence in string/array recursion.
- Comfort with divide & conquer recursion.