

# Class CalculatorGui

# java.lang.Object

## javafx.application.Application

iteration1.CalculatorGui

```
public class CalculatorGui
```

```
extends javafx.application.Application
```

Fadi Hariri

## Nested classes/interfaces inherited from class javafx.application.Application

javafx.application.Application.Parameters

## Fields inherited from class javafx.application.Application

STYLESHEET\_CASPIAN, STYLESHEET\_MODENA

# Constructors

## Constructor and Description

## CalculatorGui()

## Method Summary

All Methods	Static Methods	Instance Methods	Concrete Methods
Modifier and Type	Method and Description		
static void	<b>main</b> (java.lang.String[] args)		
void	<b>start</b> (javafx.stage.Stage primaryStage)		
Methods inherited from class javafx.application.Application			
getHostServices, getParameters, getUserAgentStylesheet, init, launch, launch, notifyPreloader, setUserAgentStylesheet, stop			
Methods inherited from class java.lang.Object			
equals, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait			

Constructor Detail

CalculatorGui

```
public CalculatorGui()
```

Method Detail

main

```
public static void main(java.lang.String[] args)
```

start

```
public void start(javafx.stage.Stage primaryStage)
               throws java.lang.Exception
```

**Specified by:**  
start in class javafx.application.Application

**Throws:**  
java.lang.Exception



iteration1

# Class Calculator

java.lang.Object  
iteration1.Calculator

```
public class Calculator
extends java.lang.Object
```

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## Constructor Summary

Constructors
Constructor and Description
<code>Calculator()</code>

## Method Summary

All Methods	Instance Methods	Concrete Methods
Modifier and Type	Method and Description	
java.lang.String	<code>evalTokens</code> (java.util.Queue<java.lang.String> tokens)	
double	<code>evaluate</code> ()	

Methods inherited from class java.lang.Object
<code>equals</code> , <code>getClass</code> , <code>hashCode</code> , <code>notify</code> , <code>notifyAll</code> , <code>toString</code> , <code>wait</code> , <code>wait</code> , <code>wait</code>

## Constructor Detail

Calculator
------------

```
public Calculator()
```

## Method Detail

### evalTokens

```
public java.lang.String evalTokens(java.util.Queue<java.lang.String> tokens)
```

**Parameters:**

tokens - queue

**Returns:**

String output of evaluated expression

### evaluate

```
public double evaluate()
```

**Returns:**

Value of expression after evaluating infixQueue

**Throws:**

IllegalExpressionException - if the expression is erroneously constructed.

iteration1

## Class Compute

java.lang.Object  
iteration1.Compute

```
public class Compute
extends java.lang.Object
```

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### Constructor Summary

#### Constructors

##### Constructor and Description

**Compute**( )  
Initialize the computation of pi and ln2 constants.

### Method Summary

#### All Methods

#### Instance Methods

#### Concrete Methods

Modifier and Type	Method and Description
double	<b>factorial</b> (double val) Factorial
double	<b>log10</b> (double x)
double	<b>powerOfTen</b> (double x)
double	<b>powerOfX</b> (double x, double y)
double	<b>sin</b> (double angle)
double	<b>squareRoot</b> (double x)

#### Methods inherited from class java.lang.Object

`equals, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait`

## Constructor Detail

### Compute

```
public Compute()
```

Initialize the computation of pi and ln2 constants.

## Method Detail

### powerOfTen

```
public double powerOfTen(double x)
```

**Parameters:**

`x` – a double

**Returns:**

double corresponding to  $10^x$

### squareRoot

```
public double squareRoot(double x)
```

**Parameters:**

`x` – a double

**Returns:**

double corresponding to  $\sqrt{x}$

### powerOfX

```
public double powerOfX(double x,  
                       double y)
```

**Parameters:**

`x` – a double representing a base

`y` – a double representing a power

**Returns:**

double corresponding to  $x^y$

## log10

```
public double log10(double x)
```

### Parameters:

x - double representing a power

### Returns:

double corresponding to  $\log_{10}(x)$

## sin

```
public double sin(double angle)
```

### Parameters:

angle - in degrees

### Returns:

double corresponding to  $\sin(\text{angle})$ . The method converts the angle to radians prior to computation.

## factorial

```
public double factorial(double val)
```

Factorial

### Parameters:

val - a non-floating point double

### Returns:

double Factorial of val.

### Throws:

StackOverflow - exception with floating point input values.