

Interpolation

Lecture-10

7/2/17

6:00 - 7:30 p.m.

Absolute error = | true value - approximate value |.

$x^e = 2$. 0.3292 (computed / approx. value)

True value 0.32925

$$\text{abs. error} = | 0.32925 - 0.3292 | \\ = 0.00005$$

$$\text{relative error} = \frac{\text{abs. error}}{\text{true value}}$$

$$\text{percentage error} = \text{relative error} \times 100$$

bisection method:

Find $f(x) = 0$.

$$x_n = \frac{a_{n-1} + b_{n-1}}{2}$$

$$\left| \frac{b-a}{2^n} \right| \leq \epsilon. \quad \text{root lies in } [a, b] \\ \text{error} = \epsilon.$$

If a root of $f(x) = 0$ lies in $\left[\frac{-\pi}{2}, \frac{\pi}{2} \right]$,
using bisection method, how many iterations
are needed, so that the error is at most 10^{-4} ,

$$\left| \frac{\frac{\pi}{2} - \left(-\frac{\pi}{2} \right)}{2^n} \right| \leq 10^{-4}. \quad \text{or, } \frac{\pi}{2^n} \leq 10^{-4}$$

$$\Rightarrow n \log_2 2 \geq \log_2 (\pi 10^4) \Rightarrow 2^n \geq \pi 10^4$$

$$\therefore n = 15 \text{ (minimum)} \Rightarrow n \geq \frac{\log_2 (\pi 10^4)}{\log_2 2} = 14.93 \\ 15 \text{ iterations are required}$$

Interpolation

Scarborough (book) (theory).

Practice problems → Engineering Maths.

Taneja / Baba Ram / Ramana.

X	0.1	0.4	0.6	0.8	1	1.2	1.3
Y	10	14	16	19	27	32	36

Find Y at $x = 0.5 \rightarrow$ interpolation.

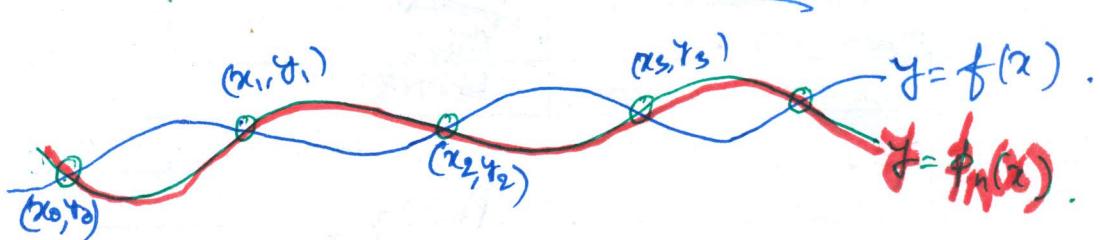
" Y at $x = 0.05 / 1.4 \rightarrow$ extrapolation.

The table corresponds to functional values of $y = f(x)$ at diff. x .

We don't know what is f .

To approximate f through some other function, say polynomial / finite trigonometric series etc.

Polynomial interpolation



To choose a polynomial $p_n(x)$ such that $p_n(x_j) = f(x_j)$ $j=0, 1, 2, \dots, n$

X	x_0	x_1	x_2	...	x_n
$y=f(x)$	y_0	y_1	y_2		y_n

Find

$$f_n(x) = a_0 + a_1 x + a_2 x^2 + \dots + a_n x^n$$

such that $f_n(x_j) = f(x_j)$; $j=0, 1, 2, \dots, n$.

1) Newton's forward difference polynomial.

2) " backward " polynomial.

3) Lagrange's polynomial.

Finite Difference

(x values are equidistant)

x	0.2	0.5	0.8	1.1	1.4
y	0	-5	19	-21	18

forward difference operator. Δ , $x_i - x_{i-1} = h$.

$$\Delta f(x) = f(x+h) - f(x) \quad \begin{array}{c|ccccc} x & x_0 & x_1 & \dots & x_n \\ \hline y & y_0 & y_1 & \dots & y_n \end{array}$$

$$\Delta f(x_0) = f(x_0+h) - f(x_0) \quad \begin{array}{c|ccccc} x & x_0 & x_1 & \dots & x_n \\ \hline y & y_0 & y_1 & \dots & y_n \end{array}$$

$$\text{or, } \Delta y_0 = f(x_1) - f(x_0) = y_1 - y_0.$$

$$\Delta y_2 = y_3 - y_2$$

$$\Delta^2 y_0 = \Delta(\Delta y_0) = \Delta(y_1 - y_0) = \Delta y_1 - \Delta y_0.$$

$$\Delta^2 y_0 = (y_2 - y_1) - (y_1 - y_0) = y_2 - 2y_1 + y_0.$$

$$\Delta^3 y_0 = \Delta(\Delta^2 y_0) = \Delta(y_2 - 2y_1 + y_0)$$

$$= \Delta y_2 - 2\Delta y_1 + \Delta y_0 = (y_3 - y_2) - 2(y_2 - y_1)$$

$$\Delta^3 y_2 = y_3 - 3y_2 + 3y_1 - y_0 \quad + (y_1 - y_0)$$

$$\Delta^3 y_2 = y_{2+3} - 3y_{2+2} + 3y_{2+1} - y_{2+0}$$

$$\text{Find } \Delta^2 y_k$$

Define shift operator E ,

$$Ef(x) = f(x+h),$$

$$E y_n = y_{n+1}$$

$$\Delta f(x) = f(x+h) - f(x) = Ef(x) - If(x)$$

$$\Delta f(x) = (E - I)f(x).$$

Identity operator.

$$\Delta = E - I.$$

$$\Delta^2 y_k = (E - I)^2 y_k = \sum_{j=0}^2 \binom{2}{j} E^{2-j} (-I)^j y_k.$$

$$= \sum_{j=0}^2 \binom{2}{j} E^{2-j} (-1)^j I^j y_k.$$

$$= \sum_{j=0}^2 \binom{2}{j} E^{2-j} (-1)^j y_k.$$

$$\Delta^2 y_k = \sum_{j=0}^2 \binom{2}{j} (-1)^j y_{k+2-j}.$$

$$\begin{aligned} E y_n &= y_{n+1} \\ E^2 y_n &= E(E y_n) \\ &= E y_{n+1} \\ &= y_{n+2} \end{aligned}$$

Backward difference operator

$$\nabla f(x) = f(x) - f(x-h)$$

$$\nabla y_5 = y_5 - y_4 \quad | \quad \Delta y_5 = y_6 - y_5$$

$$\nabla f(x) = If(x) - E^{-1}f(x)$$

$$\nabla = I - E^{-1}. \quad | \quad \text{operate } E \text{ on both sides.}$$

$$\nabla E = E - E^{-1}E = E - I = \Delta$$

$\nabla E = \Delta$
$\Delta E^{-1} = \nabla$

$$\Delta^2 y_k = (\Delta E)^2 y_k = \Delta^2 E^2 y_k = \Delta^2 y_{k+2}$$

$$\boxed{\Delta^2 y_k = \Delta^2 y_{k+2}}$$

$$\nabla^2 y_k = (\Delta E^{-1})^2 y_k = \Delta^2 E^{-2} y_k = \Delta^2 y_{k-2}$$

$$\boxed{\nabla^2 y_k = \Delta^2 y_{k-2}}$$

Properties of Δ .

$$1) \Delta(c) = 0 \quad c \rightarrow \text{constant.}$$

$$2) \Delta(cf(x)) = c\Delta f(x)$$

$$3) \Delta(f \pm g) = \Delta f \pm \Delta g$$

$$4) \Delta^n \phi_n(x) = \begin{cases} \text{a polynomial of degree } n-2 \text{ if} \\ \qquad \qquad \qquad n > 2. \\ 0 \qquad \text{if } n < 2. \\ \text{a constant} = a_n n! h^n. \end{cases}$$

$$\phi_n(x) = a_0 + a_1 x + \dots + a_n x^n.$$

$$\phi_1(x) = a_0 + a_1 x.$$

$$\begin{aligned} \Delta \phi_1(x) &= \phi_0 + a_1(x+h) - \phi_0 - a_1 x \\ &= a_1 h = \text{const.} \end{aligned}$$

$$\Delta^2 \phi_1(x) = a_1 h - a_1 h = 0,$$

can be

(Proved by mathematical induction.)

$$\Delta^n \phi_n(x) = a_n n! h^n.$$

Newton's forward difference polynomial.

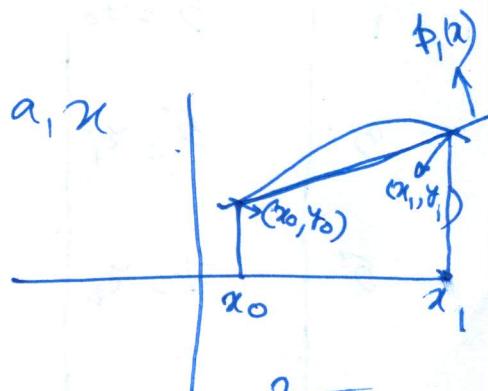
Given

x	x_0	x_1	\dots	x_n
y	y_0	y_1	\dots	y_n

To construct $\phi_n(x) = a_0 + a_1 x + a_2 x^2 + \dots + a_n x^n$
such that $\phi_n(x_j) = y_j ; j=0, 1, 2, \dots, n$.

x	x_0	x_1	\dots	$\phi_1(x) = a_0 + a_1 x$
y	y_0	y_1	\dots	

linear interpolation.



x	x_0	x_1	x_2	\dots	$\phi_2(x) = a_0 + a_1 x + a_2 x^2$
y	y_0	y_1	y_2	\dots	

quadratic interpolation.

- Given a set of n points $(x_0, y_0), (x_1, y_1), \dots, (x_n, y_n)$, the interpolating polynomials are all the same.

$$\phi_n(x) = a_0 + a_1(x - x_0) + a_2(x - x_0)(x - x_1)$$

$$+ a_3(x - x_0)(x - x_1)(x - x_2) + \dots$$

$$\text{Use } + a_n(x - x_0)(x - x_1) \dots (x - x_{n-1}) \rightarrow (A)$$

$$\phi_n(x_j) = y_j ; j=0, 1, 2, \dots, n$$

Put $x = x_0$ on both sides of (A).

$$\textcircled{1} \quad f_n(x_0) = y_0 = a_0$$

$$\text{Put } x = x_1, \quad f_n(x_1) = y_1 = a_0 + a_1(x_1 - x_0)$$

$$y_1 = a_0 + a_1 h.$$

$$\text{or, } y_1 = y_0 + a_1 h.$$

$$a_1 = \frac{y_1 - y_0}{h} = \frac{\Delta y_0}{h}.$$

$$x = x_2, \quad f_n(x_2) = y_2 = a_0 + a_1(x_2 - x_0) + a_2(x_2 - x_0)(x_2 - x_1)$$

$$\text{or, } y_2 = y_0 + \frac{\Delta y_0}{h} \times 2h + a_2 \times 2h \times h.$$

$$\text{or, } a_2 \times 2h^2 = y_2 - y_0 - 2(y_1 - y_0) \\ = y_2 - 2y_1 + y_0 = \Delta^2 y_0.$$

$$\therefore a_2 = \frac{\Delta^2 y_0}{2h^2} = \frac{\Delta^2 y_0}{2! h^2}$$

$$a_3 = \frac{\Delta^3 y_0}{3! h^3}, \dots \dots a_n = \frac{\Delta^n y_0}{n! h^n}.$$

$$f_n(x) = y_0 + \frac{\Delta y_0}{h}(x - x_0) + \frac{\Delta^2 y_0}{2! h^2}(x - x_0)(x - x_1)$$

$$\begin{array}{ccccccc} + & - & - & - & + \frac{\Delta^n y_0}{n! h^n} & (x - x_0)(x - x_1) & \dots (x - x_n) \\ x \rightarrow n & & & & & & \end{array}$$

$$\begin{aligned} x - x_0 &= uh, \quad x - x_K = x - x_0 + x_0 - x_K \\ &= \cancel{x_0}uh - kh, \\ &= (u - k)h. \end{aligned}$$

$x_i - x_{i-1} = h$
$x_i - x_0 = h$
$x_i = x_0 + ih$

$$\begin{aligned}
 P_n(x) = P_h(u) &= y_0 + \frac{\Delta y_0}{h} \times u h + \frac{\Delta^2 y_0}{2! h^2} u h (u-1) h \\
 &\quad + \cdots + \frac{\Delta^n y_0}{n! h^n} u h (u-1) h \cdots (u-n+1) h \\
 &= y_0 + \Delta y_0 \cdot u + \frac{\Delta^2 y_0}{2!} u(u-1) \\
 &\quad + \cdots + \frac{\Delta^n y_0}{n!} u(u-1) \cdots (u-n+1).
 \end{aligned}$$

Newton's Backward difference polynomial.

$$q_n(x) = l_n + l_{n-1}(x - x_n) + l_{n-2}(x - x_n)(x - x_{n-1})$$

$$+ \cdots + l_0(x - x_n)(x - x_{n-1}) \cdots (x - x_1)$$

Put $x = x_n, x = x_{n-1}, x = x_{n-2}, \dots$ in $\rightarrow (B)$.

$$q_n(x_n) = y_n = l_n$$

$$q_n(x_{n-1}) = y_{n-1} = l_n + l_{n-1}(\underbrace{x_{n-1} - x_n}_{-h})$$

$$= l_n + l_{n-1} \times (-h)$$

$$y_{n-1} = y_n - h l_{n-1} \Rightarrow l_{n-1} = \frac{y_n - y_{n-1}}{h}$$

$$\therefore l_{n-1} = \frac{\nabla y_n}{h}$$

$$q_n(x_{n-2}) = l_n + l_{n-1}(x_{n-2} - x_n) + l_{n-2}(x_{n-2} - x_n)(x_{n-2} - x_{n-1})$$

$$= l_n + l_{n-1} \times -2h + l_{n-2}(-2h)(-h)$$

$$l_{n-2} = \frac{\nabla^2 y_n}{2! h^2}$$

$$q_n(x) = y_n + \frac{\nabla y_n}{h} (x - x_n) + \frac{\frac{1}{2!} h^2 \nabla^2 y_n}{h^2} (x - x_n)(x - x_{n-1}) \\ + \dots + \frac{\nabla^n y_n}{n! h^n} (x - x_n) \dots (x - x_1).$$

$$x - x_n = vh.$$

$$x - x_{n-1} = x - x_n + x_n - x_{n-1} = vh + h. \\ = (v+1)h.$$

$$x - x_{n-2} = x - x_n + x_n - x_{n-2} = (v+2)h.$$

$$q_n(x) = Q_n(v) = y_n + \nabla y_n \cdot v + \frac{\frac{1}{2!} h^2 \nabla^2 y_n}{h^2} v(v+1) \\ + \frac{\nabla^3 y_n}{3!} v(v+1)(v+2) + \dots + \frac{\nabla^k y_n}{k!} v(v+1) \dots (v+n-1)$$