Harishankar Kumar

https://hari01584.github.io/portfolio/

EDUCATION

• Thapar Institute of & Engineering Technology

Bachelor of Technology - BTech

Patiala, Punjab

2020 - 2024

• Kendriya Vidyalaya No 2

XII, PCM; 95% Boards

Ferozepur Cantt, Punjab

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2007 - 2020

EXPERIENCE

• Smart India Hackathon - Team Shark

Hyderabad, Telangana

Upcoming Finalist Team

SIH 2022

• Finalist: One of the 5 finalist team making it to grand finale for government hosted national level hackathon.

• Google Developer Student Club

Patiala, Punjab

Core Member

Sept 2021 - Present • Quantum Computer Project: Worked in Quantum Computing project and acted as a proof reader and editor

- for all the study materials and resources provided there.
- Events: As a core member helped in many big/small events and different aspects like advertisement, technical, deployment, etc.
- Microsoft Learn Student Chapter

Patiala, Punjab

Member

Jul 2021 - Jun 2022

- o Speaker for Gamedev Workshop: Conducted a workshop for juniors on the topic of game-development and especially by using graphics library like sdl2!
- Technical Helper: Helped in technical aspects of hosting many great events/hackathons! Handled deployment site for recruitments as well.
- Dev Launchers Remote

Austin, Texas, United States

Member

Feb 2020 - Mar 2021

- o Events Manager: Was event manager for Non profit organization DevLaunchers, promoting game development in early teens using fun and interactive workshops!
- Plugins for Minecraft Server: Created minecraft java plugins for community minecraft server of devlaunchers.

• App Developer

Google Playstore

Indie Developer

- XenonE For Blockman GO: Installed on more than quarter million devices 250k+ and generated revenues above 10 grands (10,000\$), the application was massive hit and was actively used by more than a hundred thousands users actively at some point!
- o Vortex Connect An Online Multiplayer: Recreated the classic minecraft servers hosting application, all the frontend/backend etc were created and application was deployed on the server. More than 16k installs with 1k+ active users and half a thousand testers.
- Shapes 2D: A multi-platform game made using graphics library sdl2 and android native.

• Blogs Remote

Blogging/Posts

Lifetime

• Content Writing: Wrote technical and non technical blogs, which included tutorials, real life experiences, step-by-step walkthrough, demo/proof of concept work etc! Link of the blog here

PROJECTS

- DeSu Decentralized Survey App: Created a blockchain based application and website for taking anonymous and secure surveys which promotes an open internet ecosystem.
- Beat-Remix: Mix sound with images to create montage/edits using the rhymthic beats!
- BubbleBoxModel: A deep learning model and notebooks to identify text bubbles in manga panels. Made using tensorflow and keras!
- libMcServerProxy: An android library for brodcasting Minecraft servers to your lan without going through hassles of manually doing so! Took a great time and research on networking to create this.
- RaspMvBerry: Raspberry Pi Moderator and status tool using discord client.