

EDUCATION

Raleigh, NC, USA	North Carolina State University	Fall 2016-Spring 2018
<ul style="list-style-type: none">• M.S. in Electrical Engineering. CGPA: 3.97/4.00• <i>Graduate Coursework: Computer Vision with Deep Learning; Microprocessor Architecture; Computer Graphics; Computer Vision for Autonomous Robots; Advanced Visual Sensing; Automated Learning and Data Analysis; Probabilistic Graphical Models; Introduction to Computer Vision</i>		
Tiruchirappalli, TN, India	National Institute of Technology	Fall 2012-Spring 2016
<ul style="list-style-type: none">• B.Tech. in Instrumentation and Control Engineering. CGPA: 8.28/10.00• <i>Undergraduate Coursework: Data Structures and Algorithms; Neural Networks and Fuzzy Logic</i>		

EMPLOYMENT

Security Systems Engineer	M.C. Dean@Google-Mountain View,CA	June 2018-Present
<ul style="list-style-type: none">• Designing AI-enabled security solutions with custom Tensorflow models and datasets for production deployment.• Co-leading development of scheme for FLIR, AXIS security cameras evaluation and testing with Computer Vision and Deep Video Analytics for Google.• Spearheading analytics tool development for M.C Dean's internal inventory management solution.• Exposure to pilot plan development, project management and production deployment of hardware and software tools.• Gallagher and Traka Certified Access Control Engineer. C-CURE 9000 and IPVM certification in progress.		
Data Science Intern	RxDataScience-Raleigh,NC	Summer 2017
<ul style="list-style-type: none">• Performed data mining and visualization on multi-terabyte healthcare datasets with q, kdb+, R, D3.js, Echarts• Wore multiple hats and built applications with proprietary framework for a variety of clients integrating business logic• Developed web-based user interfaces, optimized database queries by a factor of 20 and streamlined other components that fully integrated into the machine learning solution stack• Prepared documentation and tutorials for all future new hires. Exposed to JIRA and Confluence.		

RESEARCH AND PROJECTS

Graduate Research Assistant	CARL Lab NCSU	Spring 2017-Present
<ul style="list-style-type: none">• Visual Hazard recognition:<ul style="list-style-type: none">– Researching the link between visual hazard recognition and neurological activity using hand-crafted Unity 3D scenes and 360 degree videos and the Vuze headset.– Deep Learning based hazard recognition publication under review.• Rooftop Defect Detection:<ul style="list-style-type: none">– Developing a custom Deep Learning solution for automated defect detection in rooftops from DJI Phantom drone footage.– Also exploring integration of RGB and thermal imagery for more insightful detection.• SLAM+BIM:<ul style="list-style-type: none">– Designed and implemented a pipeline that uses the sparse pointcloud of ORB SLAM 2 as a VisualSFM replacement for dense reconstruction with Multi-View Environment(MVE).– Enhanced above pipeline for automated registration of BIM (Building Information Models) with SLAM in real-time for online loop closure. Used ORB SLAM 2 along with Unity 3D, VisualSFM, MVE to build a custom solution. Work published at CRC 2018 and ASCE(Perspective-Based Image-to-BIM Alignment)• Contextually Aware Mono SLAM:<ul style="list-style-type: none">– Integrated ORB SLAM for autonomous navigation of a Clearpath Husky and scaled its odometry for occupancy grid generation with deep learning based segmentation.– Implemented a basic Visual Odometry system, exposed to design considerations for NVIDIA Jetson TX1. Publication accepted at ISARC 2018		
Autoencoder Image Compression	North Carolina State University	Fall 2017
<ul style="list-style-type: none">• Compared the compression level of an Autoencoder with a traditional K-Means Clustering based approach for a variety of patch sizes and image types.• Consistently outperformed the classical approach with a much lower MSE and an output with lower visual artifacts.		

SKILLS

- Languages: C; C++; Python; R; MATLAB; Q; \LaTeX ; JavaScript; C#; MySQL
- Major Libraries: OpenCV; Tensorflow; Keras; OpenGL; WebGL; Three.js; PCL; Eigen; ROS; kdb+; D3.js; Echarts
- Software: Visual SFM; MVE; Visual Studio; Git; Cmake; Blender; Unity; Unreal Engine; Axure RXP 8; Tableau; C-Cure 9000
- Continuous Learning: **Coursera:** Control of Mobile Robots, Python Data Structures, Deep Learning Specialization **Stanford:** CS231n*;