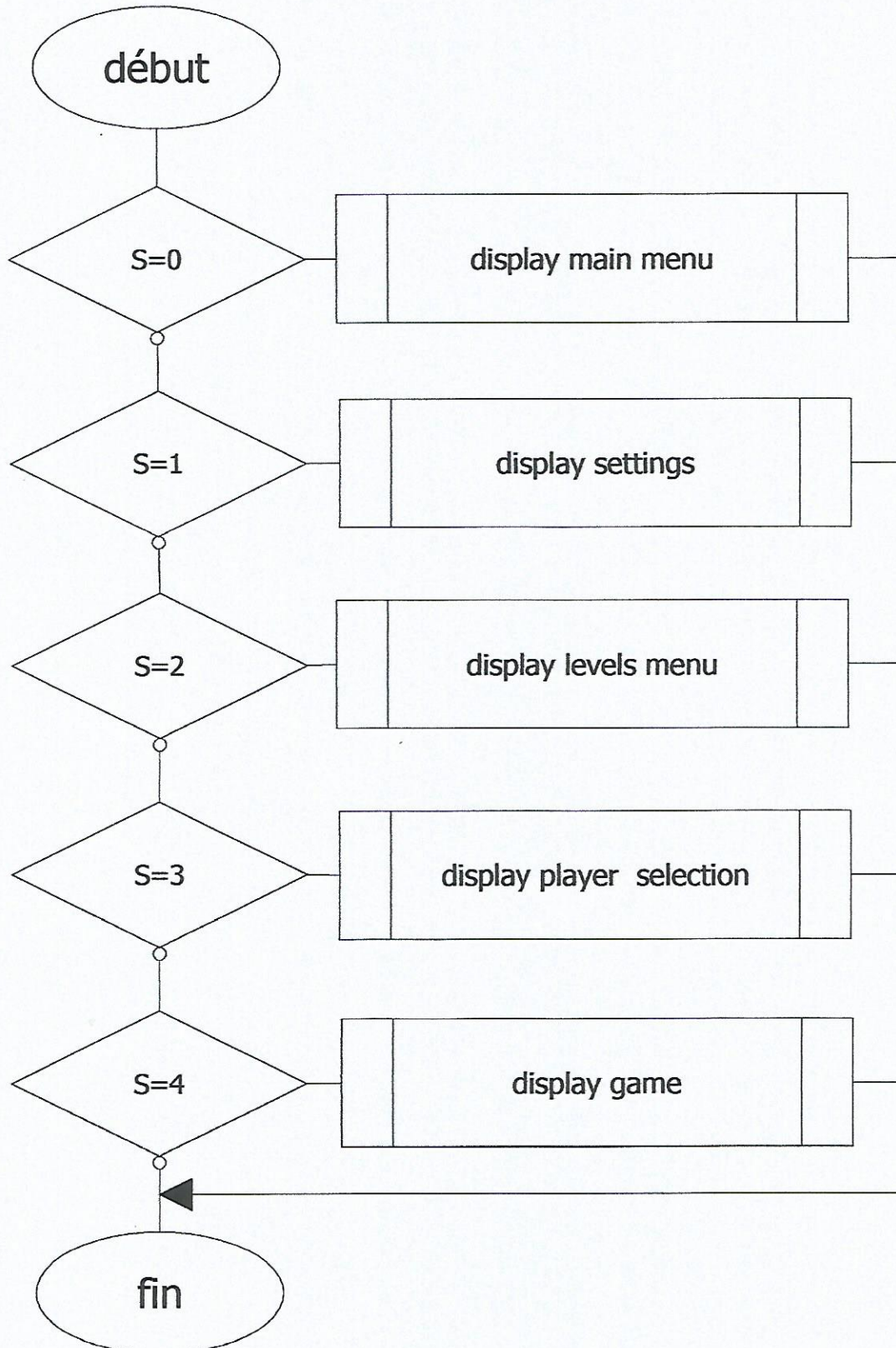
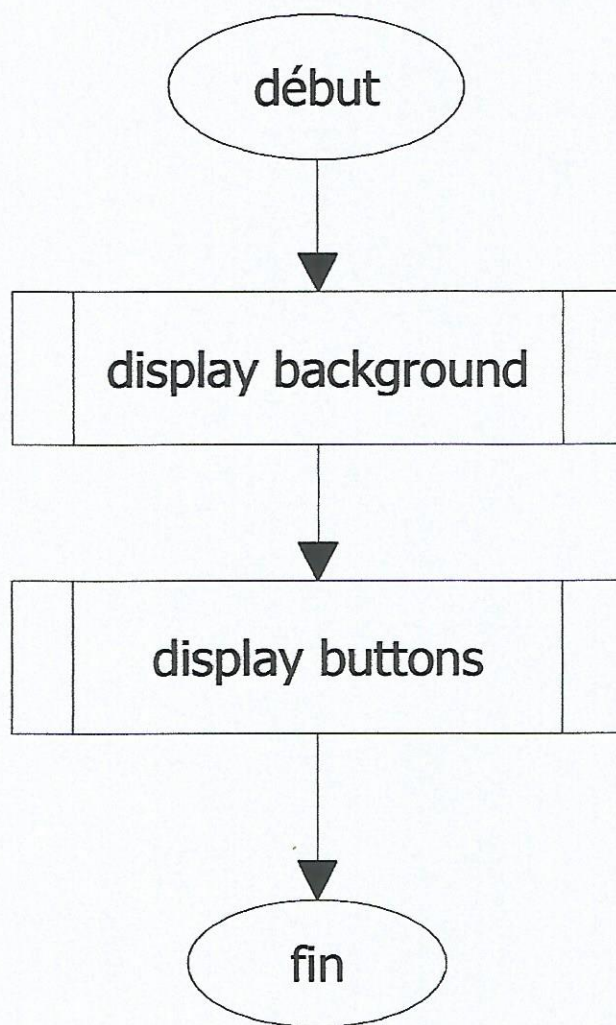


## Display niveau 1



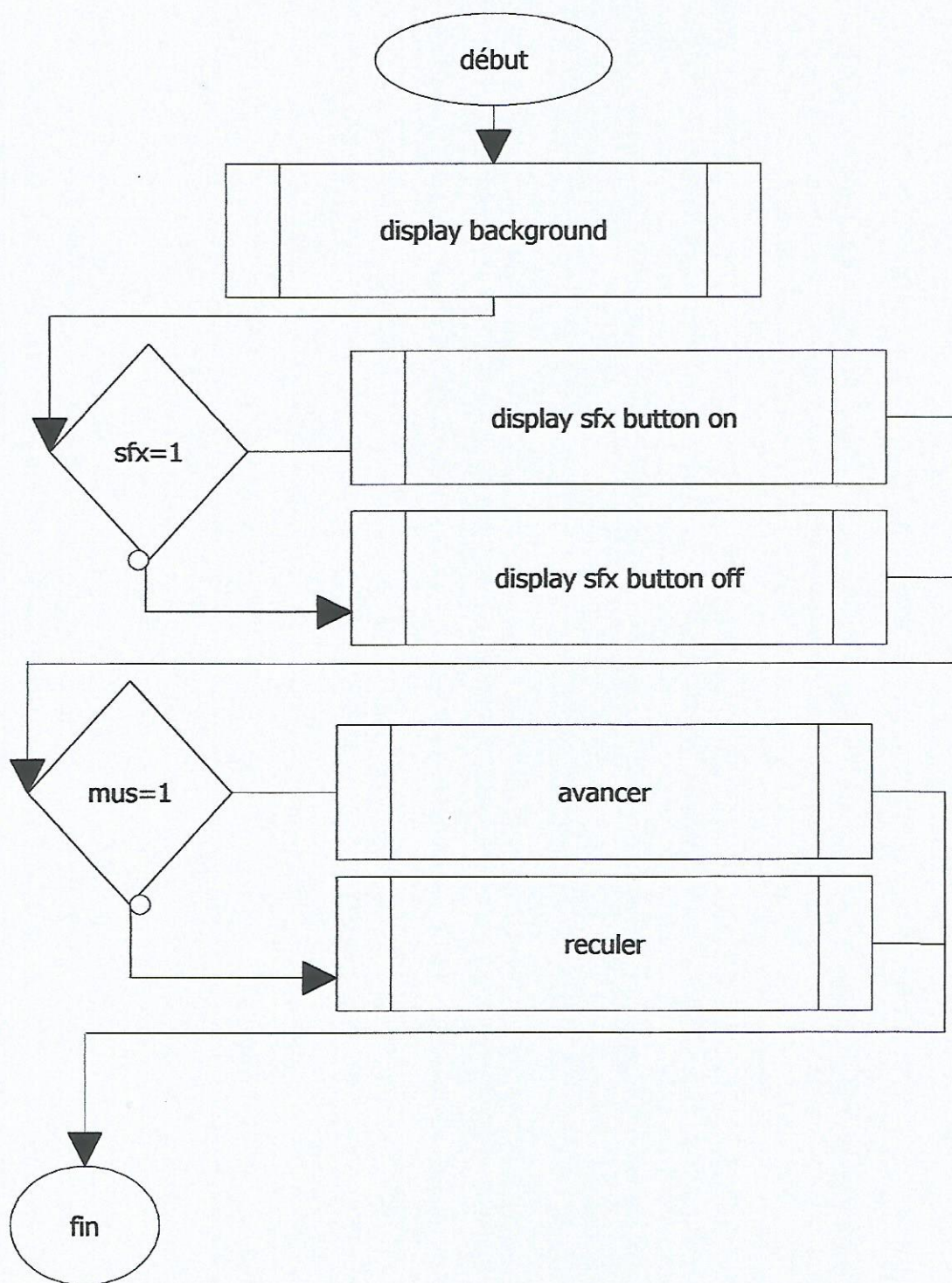
## Display main menu niveau 2



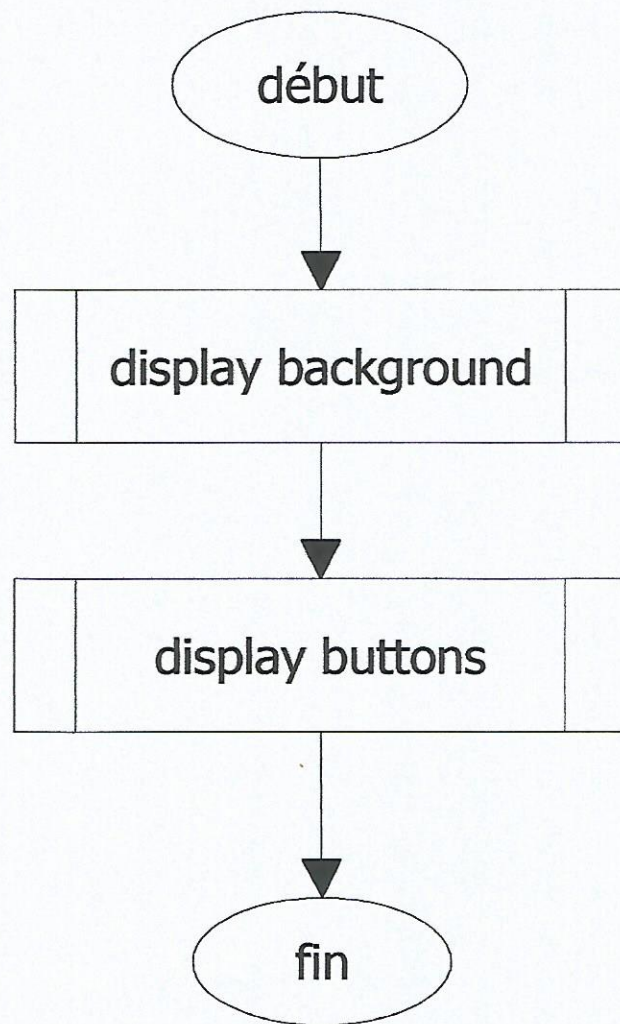




## display settings niveau 2

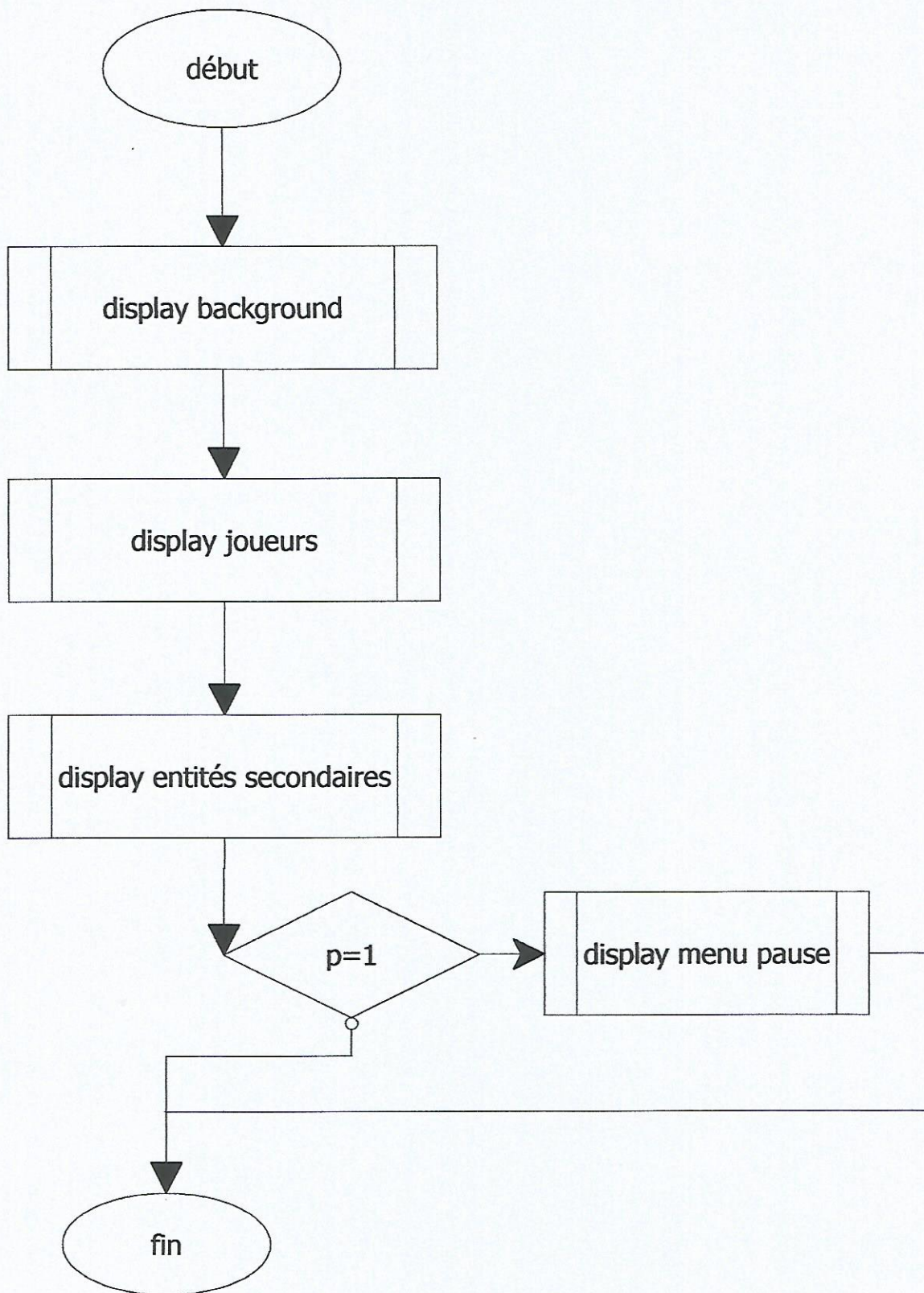


## Display player selection niveau 2





## Display game niveau 2





# Display level's menu

