

### Use Case Description

<b>Use Case Name</b>	Form DATA	
<b>Brief Description</b>	Client reads up to 512 bytes form the file and stores in new TFTP DATA packet	
<b>Precondition</b>	Client sent WRQ request to Server and received an ACK packet	
<b>Primary Actor</b>	Client	
<b>Secondary Actor</b>	N/A	
<b>Dependencies</b>	N/A	
<b>Generalization</b>	N/A	
<b>Basic Flow</b>	<b>RFS N/A</b>	
	<b>Steps</b>	1. Client reads up to 512 bytes from file 2. Client stores it into a new TFTP DATA packet
	<b>Postcondition</b>	New TFTP DATA packet has been created.
<b>Specific Alternative Flows</b>	<b>RFS N/A</b>	
	<b>Steps</b>	N/A
	<b>Postcondition</b>	N/A
<b>Global Alternative Flows</b>	N/A	
	<b>Steps</b>	N/A
	<b>Postcondition</b>	N/A
<b>Bounded Alternative Flows</b>	<b>RFS N/A</b>	
	<b>Steps</b>	N/A
	<b>Postcondition</b>	N/A

<b>Use Case Name</b>	Form Datagram	
<b>Brief Description</b>	Client forms a UDP datagram packet containing a TFTP DATA packet OR Server forms a UDP datagram packet containing a TFTP ACK or ERROR packet	
<b>Precondition</b>	Client has read up to 512 bytes from file and created a DATA packet OR Server has verified the DATA packet	
<b>Primary Actor</b>	Client, Server	
<b>Secondary Actor</b>	Server, Client	
<b>Dependencies</b>	N/A	
<b>Generalization</b>	N/A	
<b>Basic Flow</b>	<b>RFS N/A</b>	
	<b>Steps</b>	1. Client creates UDP datagram containing the TFTP DATA packet to be sent to the Server OR Server creates UDP datagram packet containing the TFTP ACK or ERROR packet to be sent to the Client
	<b>Postcondition</b>	New UDP datagram packet containing the DATA, ACK or ERROR packet has been created.
<b>Specific Alternative Flows</b>	<b>RFS N/A</b>	
	<b>Steps</b>	N/A
	<b>Postcondition</b>	N/A
<b>Global Alternative Flows</b>	N/A	
	<b>Steps</b>	N/A
	<b>Postcondition</b>	N/A
<b>Bounded Alternative Flows</b>	<b>RFS N/A</b>	
	<b>Steps</b>	N/A
	<b>Postcondition</b>	N/A

<b>Use Case Name</b>	Send Datagram	
<b>Brief Description</b>	Client sends the UDP datagram packet containing the TFTP DATA packet to the ephemeral port OR Server sends the UDP datagram packet containing the TFTP ACK packet to Port 69	
<b>Precondition</b>	Client OR Server has made a UDP datagram packet.	
<b>Primary Actor</b>	Client, Server	
<b>Secondary Actor</b>	Datagram Socket	
<b>Dependencies</b>	N/A	
<b>Generalization</b>	Ephemeral Port, Port 69	
<b>Basic Flow</b>	<b>RFS N/A</b>	
	<b>Steps</b>	1. Client sends UDP datagram containing the TFTP DATA packet to the ephemeral port (created by the Server during connection establishment OR Server sends UDP datagram packet containing the TFTP ACK packet Port 69 (Client's Datagram Socket)
	<b>Postcondition</b>	UDP datagram packet containing the DATA or ACK has been sent.
<b>Specific Alternative Flows</b>	<b>RFS N/A</b>	
	<b>Steps</b>	N/A
	<b>Postcondition</b>	N/A
<b>Global Alternative Flows</b>	N/A	
	<b>Steps</b>	N/A
	<b>Postcondition</b>	N/A
<b>Bounded Alternative Flows</b>	<b>RFS N/A</b>	
	<b>Steps</b>	N/A
	<b>Postcondition</b>	N/A

<b>Use Case Name</b>	Receive Datagram	
<b>Brief Description</b>	Client receives the UDP datagram packet containing the TFTP ACK packet from the ephemeral port OR Server receives the UDP datagram packet containing the TFTP DATA packet from Port 69	
<b>Precondition</b>	Client has read up to 512 bytes from file and created a DATA packet OR Server has verified DATA packet	
<b>Primary Actor</b>	Client, Server	
<b>Secondary Actor</b>	Datagram Socket	
<b>Dependencies</b>	N/A	
<b>Generalization</b>	N/A	
<b>Basic Flow</b>	<b>RFS N/A</b>	
	<b>Steps</b>	1. Client receives UDP datagram containing the TFTP ACK packet from the ephemeral port (created by the Server during connection establishment)  OR Server receives UDP datagram packet containing the TFTP DATA packet Port 69 (Client's Datagram Socket)
	<b>Postcondition</b>	UDP datagram packet containing the DATA or ACK has been created received.
<b>Specific Alternative Flows</b>	<b>RFS N/A</b>	
	<b>Steps</b>	N/A
	<b>Postcondition</b>	N/A
<b>Global Alternative Flows</b>	N/A	
	<b>Steps</b>	N/A
	<b>Postcondition</b>	N/A
<b>Bounded Alternative Flows</b>	<b>RFS N/A</b>	
	<b>Steps</b>	N/A
	<b>Postcondition</b>	N/A

<b>Use Case Name</b>	Extract Message	
<b>Brief Description</b>	Server extracts message from the received UDP datagram packet OR Client extracts message from the received UDP datagram packet	
<b>Precondition</b>	Server has received UDP datagram packet from Port 69 OR Client has received UDP datagram packet from Ephemeral Port	
<b>Primary Actor</b>	Server, Client	
<b>Secondary Actor</b>	Client, Server	
<b>Dependencies</b>	N/A	
<b>Generalization</b>	N/A	
<b>Basic Flow</b>	<b>RFS N/A</b>	
	<b>Steps</b>	1. Server extracts message from UDP datagram packet that should contain the TFTP DATA packet from Port 69 (Client's Datagram Socket) OR Client extracts message from UDP datagram that should contain the TFTP ACK packet from Ephemeral Port
	<b>Postcondition</b>	Server or Client has extracted the message from the UDP datagram packet.
<b>Specific Alternative Flows</b>	<b>RFS N/A</b>	
	<b>Steps</b>	N/A
	<b>Postcondition</b>	N/A
<b>Global Alternative Flows</b>	N/A	
	<b>Steps</b>	N/A
	<b>Postcondition</b>	N/A
<b>Bounded Alternative Flows</b>	<b>RFS N/A</b>	
	<b>Steps</b>	N/A
	<b>Postcondition</b>	N/A

<b>Use Case Name</b>	Verify DATA	
<b>Brief Description</b>	Server verifies that the received message is a valid TFTP DATA packet	
<b>Precondition</b>	Server has extracted the message from the UDP datagram packet	
<b>Primary Actor</b>	Server	
<b>Secondary Actor</b>	N/A	
<b>Dependencies</b>	N/A	
<b>Generalization</b>	N/A	
<b>Basic Flow</b>	<b>RFS N/A</b>	
	<b>Steps</b>	1. Server verifies message from UDP datagram is a valid TFTP DATA packet
	<b>Postcondition</b>	Server has verified the message from the datagram.
<b>Specific Alternative Flows</b>	<b>RFS N/A</b>	
	<b>Steps</b>	N/A
	<b>Postcondition</b>	N/A
<b>Global Alternative Flows</b>	N/A	
	<b>Steps</b>	N/A
	<b>Postcondition</b>	N/A
<b>Bounded Alternative Flows</b>	<b>RFS N/A</b>	
	<b>Steps</b>	N/A
	<b>Postcondition</b>	N/A

<b>Use Case Name</b>	Write File	
<b>Brief Description</b>	Server extracts data from the TFTP DATA packet and writes it to the file.	
<b>Precondition</b>	Server has extracted the message from the UDP datagram packet	
<b>Primary Actor</b>	Server	
<b>Secondary Actor</b>	N/A	
<b>Dependencies</b>	N/A	
<b>Generalization</b>	N/A	
<b>Basic Flow</b>	<b>RFS N/A</b>	
	<b>Steps</b>	1. Server extracts data from the TFTP DATA packet and writes to file
	<b>Postcondition</b>	Server has written data to the file.
<b>Specific Alternative Flows</b>	<b>RFS N/A</b>	
	<b>Steps</b>	N/A
	<b>Postcondition</b>	N/A
<b>Global Alternative Flows</b>	N/A	
	<b>Steps</b>	N/A
	<b>Postcondition</b>	N/A
<b>Bounded Alternative Flows</b>	<b>RFS N/A</b>	
	<b>Steps</b>	N/A
	<b>Postcondition</b>	N/A

<b>Use Case Name</b>	Form ACK	
<b>Brief Description</b>	Server creates TFTP ACK packet	
<b>Precondition</b>	Server has written into the file.	
<b>Primary Actor</b>	Server	
<b>Secondary Actor</b>	N/A	
<b>Dependencies</b>	N/A	
<b>Generalization</b>	N/A	
<b>Basic Flow</b>	<b>RFS</b> N/A	
	<b>Steps</b>	1. Server creates new TFTP ACK packet after writing into the file
	<b>Postcondition</b>	New TFTP ACK packet has been created.
<b>Specific Alternative Flows</b>	<b>RFS</b> N/A	
	<b>Steps</b>	N/A
	<b>Postcondition</b>	N/A
<b>Global Alternative Flows</b>	N/A	
	<b>Steps</b>	N/A
	<b>Postcondition</b>	N/A
<b>Bounded Alternative Flows</b>	<b>RFS</b> N/A	
	<b>Steps</b>	N/A
	<b>Postcondition</b>	N/A



<b>Use Case Name</b>	Verify ACK	
<b>Brief Description</b>	Client verifies that the received message is a valid TFTP ACK packet	
<b>Precondition</b>	Client has extracted the message from the UDP datagram packet	
<b>Primary Actor</b>	Client	
<b>Secondary Actor</b>	N/A	
<b>Dependencies</b>	N/A	
<b>Generalization</b>	N/A	
<b>Basic Flow</b>	<b>RFS N/A</b>	
	<b>Steps</b>	1. Client verifies message from UDP datagram is a valid TFTP ACK packet
	<b>Postcondition</b>	Client has verified the message from the datagram.
<b>Specific Alternative Flows</b>	<b>RFS N/A</b>	
	<b>Steps</b>	N/A
	<b>Postcondition</b>	N/A
<b>Global Alternative Flows</b>	N/A	
	<b>Steps</b>	N/A
	<b>Postcondition</b>	N/A
<b>Bounded Alternative Flows</b>	<b>RFS N/A</b>	
	<b>Steps</b>	N/A
	<b>Postcondition</b>	N/A

<b>Use Case Name</b>	Form ERROR	
<b>Brief Description</b>	Server forms a new TFTP ERROR packet when received packet is not as unexpected.	
<b>Precondition</b>	Server has verified received UDP datagram packet from Client	
<b>Primary Actor</b>	Server	
<b>Secondary Actor</b>	N/A	
<b>Dependencies</b>	N/A	
<b>Generalization</b>	N/A	
<b>Basic Flow</b>	<b>RFS N/A</b>	
	<b>Steps</b>	1. Server creates TFTP ERROR packet based on proper error code
	<b>Postcondition</b>	New TFTP ERROR packet has been created.
<b>Specific Alternative Flows</b>	<b>RFS N/A</b>	
	<b>Steps</b>	N/A
	<b>Postcondition</b>	N/A
<b>Global Alternative Flows</b>	N/A	
	<b>Steps</b>	N/A
	<b>Postcondition</b>	N/A
<b>Bounded Alternative Flows</b>	<b>RFS N/A</b>	
	<b>Steps</b>	N/A
	<b>Postcondition</b>	N/A

<b>Use Case Name</b>	Verify ERROR	
<b>Brief Description</b>	Client verifies that the received message is a TFTP ERROR packet	
<b>Precondition</b>	Client has extracted the message from the UDP datagram packet	
<b>Primary Actor</b>	Client	
<b>Secondary Actor</b>	N/A	
<b>Dependencies</b>	N/A	
<b>Generalization</b>	N/A	
<b>Basic Flow</b>	<b>RFS N/A</b>	
	<b>Steps</b>	1. Client verifies message from UDP datagram is a TFTP ERROR packet
	<b>Postcondition</b>	Client has verified the message from the datagram.
<b>Specific Alternative Flows</b>	<b>RFS N/A</b>	
	<b>Steps</b>	N/A
	<b>Postcondition</b>	N/A
<b>Global Alternative Flows</b>	N/A	
	<b>Steps</b>	N/A
	<b>Postcondition</b>	N/A
<b>Bounded Alternative Flows</b>	<b>RFS N/A</b>	
	<b>Steps</b>	N/A
	<b>Postcondition</b>	N/A

<b>Use Case Name</b>	Handle ERROR	
<b>Brief Description</b>	Client handles TFTP ERROR based on the error code	
<b>Precondition</b>	Client has extracted the message from the UDP datagram packet	
<b>Primary Actor</b>	Client	
<b>Secondary Actor</b>	N/A	
<b>Dependencies</b>	N/A	
<b>Generalization</b>	N/A	
<b>Basic Flow</b>	<b>RFS N/A</b>	
	<b>Steps</b>	1. Client retransmits, or times-out based on error code
	<b>Postcondition</b>	Client attempts to fix the error either by retransmitting or by timing out.
<b>Specific Alternative Flows</b>	<b>RFS N/A</b>	
	<b>Steps</b>	N/A
	<b>Postcondition</b>	N/A
<b>Global Alternative Flows</b>	N/A	
	<b>Steps</b>	N/A
	<b>Postcondition</b>	N/A
<b>Bounded Alternative Flows</b>	<b>RFS N/A</b>	
	<b>Steps</b>	N/A
	<b>Postcondition</b>	N/A

<b>Use Case Name</b>	Select Operation	
<b>Brief Description</b>	Error Simulator creates an intentional error within the program	
<b>Precondition</b>	Client, Server, and Host are running	
<b>Primary Actor</b>	Error Simulator	
<b>Secondary Actor</b>	N/A	
<b>Dependencies</b>	N/A	
<b>Generalization</b>	Damage Packet, Normal, Lose Packet, Delay Packet, and Duplicate Packet	
<b>Basic Flow</b>	<b>RFS N/A</b>	
	<b>Steps</b>	1. Error Simulator creates an error based on User Input: 0. Normal Mode 1. Losing a Packet 2. Delaying a Packet 3. Duplicating a Packet 4. Damaging a Packet
	<b>Postcondition</b>	Error Simulator creates the corresponding error based on user input
<b>Specific Alternative Flows</b>	<b>RFS N/A</b>	
	<b>Steps</b>	N/A
	<b>Postcondition</b>	N/A
<b>Global Alternative Flows</b>	N/A	
	<b>Steps</b>	N/A
	<b>Postcondition</b>	N/A
<b>Bounded Alternative Flows</b>	<b>RFS N/A</b>	
	<b>Steps</b>	N/A
	<b>Postcondition</b>	N/A