final List<String> \_data = [

'Item 1',

'Item 2',

'Item 3',

'Item 4',

];

ListView.builder(

itemCount: \_data.length,

itemBuilder: (context, index) {

return ListTile(

title: Text(\_data[index]),

trailing: IconButton(

icon: Icon(Icons.delete),

onPressed: () {

setState(() {

\_data.removeAt(index);

});

},

),

);

},

);

ElevatedButton(

onPressed: () {

setState(() {

\_data.add('Item ${\_data.length + 1}');

});

},

child: Text('Add Item'),

);

import 'package:flutter/material.dart';

void main() {

runApp(MyApp());

}

class MyApp extends StatefulWidget {

@override

\_MyAppState createState() => \_MyAppState();

}

class \_MyAppState extends State<MyApp> {

final List<String> \_data = [

'Item 1',

'Item 2',

'Item 3',

'Item 4',

];

@override

Widget build(BuildContext context) {

return MaterialApp(

home: Scaffold(

appBar: AppBar(title: Text('List Management')),

body: Column(

children: [

ElevatedButton(

onPressed: () {

setState(() {

\_data.add('Item ${\_data.length + 1}');

});

},

child: Text('Add Item'),

),

Expanded(

child: ListView.builder(

itemCount: \_data.length,

itemBuilder: (context, index) {

return ListTile(

title: Text(\_data[index]),

trailing: IconButton(

icon: Icon(Icons.delete),

onPressed: () {

setState(() {

\_data.removeAt(index);

});

},

),

);

},

),

),

],

),

),

);

}

}