Name: Hariket Sukesh Kumar Sheth Register No.: 20BCE1975



Lab 2:

Boot Loader – to load a particular OS. OS Image – code to access from BIOS to loading the OS

Programme	:	BTech. CSE Core	Semester	:	Win 2021-22
Course	:	Operating Systems	Code	:	CSE2005
Faculty	:	Dr. Shyamala L	Slot	:	L25+L26
Name	:	Hariket Sukesh Kumar Sheth	Register No.	:	20BCE1975

Date: 28-01-2022 LAB 02

Bootloader – Loading OS



Register No.: 20BCE1975

LAB 2

<u>Aim:</u> To write a boot loader – to load a particular OS. OS image – code to access from BIOS to loading the OS.

Steps:

Step 1: Installation of NASM and QEMU

```
hariketsheth@ubuntu:~$ sudo apt install nasm
[sudo] password for hariketsheth:
Reading package lists... Done
Building dependency tree... Done
Reading state information... Done
The following NEW packages will be installed:
nasm
0 upgraded, 1 newly installed, 0 to remove and 113 not upgraded.
Need to get 375 kB of archives.
After this operation, 3,345 kB of additional disk space will be used.
Get:1 http://us.archive.ubuntu.com/ubuntu impish/universe amd64 nasm amd64 2.15.05-1 [375 kB]
Fetched 375 kB in 4s (95.1 kB/s)
Selecting previously unselected package nasm.
(Reading database ... 161471 files and directories currently installed.)
Preparing to unpack .../nasm_2.15.05-1_amd64.deb ...
Unpacking nasm (2.15.05-1) ...
Setting up nasm (2.15.05-1) ...
Processing triggers for man-db (2.9.4-2) ...
hariketsheth@ubuntu:~$
hariketsheth@ubuntu:~$
```

```
hariketsheth@ubuntu:-$ sudo apt install qemu
[sudo] password for hariketsheth:
Reading package lists... Done
Building dependency tree... Done
Reading state information... Done
The following NEW packages will be installed:
    qemu
0 upgraded, 1 newly installed, 0 to remove and 58 not upgraded.
Need to get 16.0 kB of archives.
After this operation, 134 kB of additional disk space will be used.
Get:1 http://us.archive.ubuntu.com/ubuntu impish-updates/universe amd64 qemu amd64 1:6.0+dfsg-2expubuntu1.1 [16.0 kB]
Fetched 16.0 kB in 1s (25.1 kB/s)
Selecting previously unselected package qemu.
(Reading database ... 161501 files and directories currently installed.)
Preparing to unpack .../qemu_1%3a6.0+dfsg-2expubuntu1.1_amd64.deb ...
Unpacking qemu (1:6.0+dfsg-2expubuntu1.1) ...
Setting up qemu (1:6.0+dfsg-2expubuntu1.1) ...
hariketsheth@ubuntu:-$
hariketsheth@ubuntu:-$
```

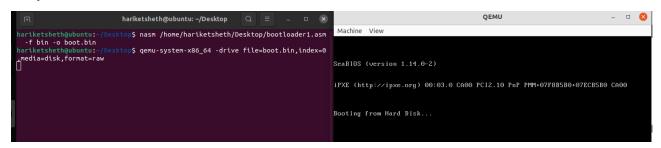
Step 2: Create bootloader1.asm and compile after writing the code. Run the same using emulator

Register No.: 20BCE1975

nasm bootloader1.asm -f bin -o boot.bin

qemu-system-x86_64 -drive file=boot.bin,index=0,media=disk,format=raw

Output:

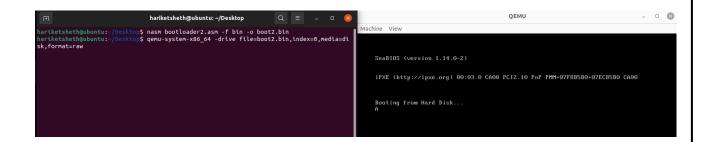


Step 3: Create 2nd Bootloader that prints 'A' on the screen

```
hariketsheth@ubuntu: ~/Desktop
                                                             Q
 J∓1
hariketsheth@ubuntu:~/Desktop$ touch bootloader2.asm
hariketsheth@ubuntu:~/Desktop$ nano bootloader2.asm
hariketsheth@ubuntu:~/Desktop$ cat bootloader2.asm
bits 16
org 0x7c00
boot:
        mov si,hello
        mov ah, 0x0e
.loop:
        lodsb
        or al, al
        jz halt
        int 0x10
        jmp .loop
halt:
        cli
        hlt
hello: db "A",0
times 510 - ($-$$) db 0
dw 0xaa55
hariketsheth@ubuntu:~/Desktop$
```

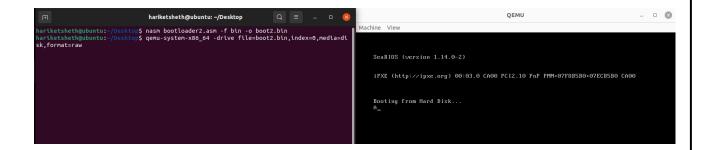
nasm bootloader2.asm -f bin -o boot2.bin

qemu-system-x86_64 -drive file=boot2.bin,index=0,media=disk,format=raw



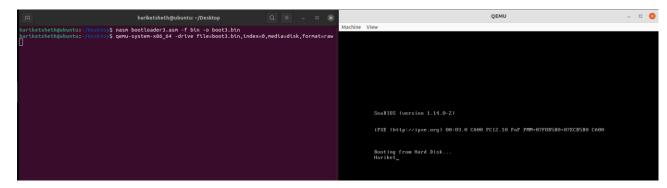
Register No.: 20BCE1975

ANOTHER WAY OF BOOTLOADER



Register No.: 20BCE1975

Step 4: Create 3rd Bootloader that prints name "Hariket"



```
[BITS 16]
                            ;Tells the assembler that its a 16 bit code
[ORG 0x7C00]
                            ;Origin, tell the assembler that where the code will
                            ;be in memory after it is been loaded
MOV SI, HelloString
                            ;Store string pointer to SI
CALL PrintString
                            ;Call print string procedure
JMP $
                            ;Infinite loop, hang it here.
PrintCharacter:
                            ;Procedure to print character on screen
                            ;Assume that ASCII value is in register AL
MOV AH, 0x0E
                            ;Tell BIOS that we need to print one charater on screen.
MOV BH, 0x00
                            ;Page no.
MOV BL, 0x07
                            ;Text attribute 0x07 is lightgrey font on black background
INT 0x10
                            ;Call video interrupt
RET
                            ;Return to calling procedure
PrintString:
                            ;Procedure to print string on screen
                            ;Assume that string starting pointer is in register SI
next_character:
                            ;Lable to fetch next character from string
MOV AL, [SI]
                            ;Get a byte from string and store in AL register
INC SI
                            ;Increment SI pointer
OR AL, AL
                            ;Check if value in AL is zero (end of string)
JZ exit_function
                           ;If end then return
CALL PrintCharacter
                           ; Else print the character which is in AL register
JMP next_character
                            ;Fetch next character from string
exit_function:
                            ;End label
RET
                            ;Return from procedure
                            ;Data
HelloString db 'Hariket', 0 ;Hariket string ending with 0
TIMES 510 - ($ - $$) db 0 ; Fill the rest of sector with 0
DW 0xAA55
                            ;Add boot signature at the end of bootloader
```

Register No.: 20BCE1975